

LokiBot is Being Distributed by Windows Shortcut Files

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Overview

The SonicWall RTDMI™ engine has recently detected Windows Shortcut Files (LNKs) inside archives that execute LokiBot malware on the victim’s machine. The malicious LNK file is packed inside an archive along with a text file that says, “Find attached March Order” in Spanish, essentially pretending to be a legitimate file. The LNK file executes a PowerShell script to download and execute the LokiBot loader executable from a URL. LokiBot malware has been observed using image steganography, multi-layered packing and Living Off the Land (LOTL) techniques in past campaigns. The malware authors' trend of using a low-profile file type as an initial vector keeps increasing, and they prefer the use of custom packers and protectors to prevent detection rather than updating the core executable code.

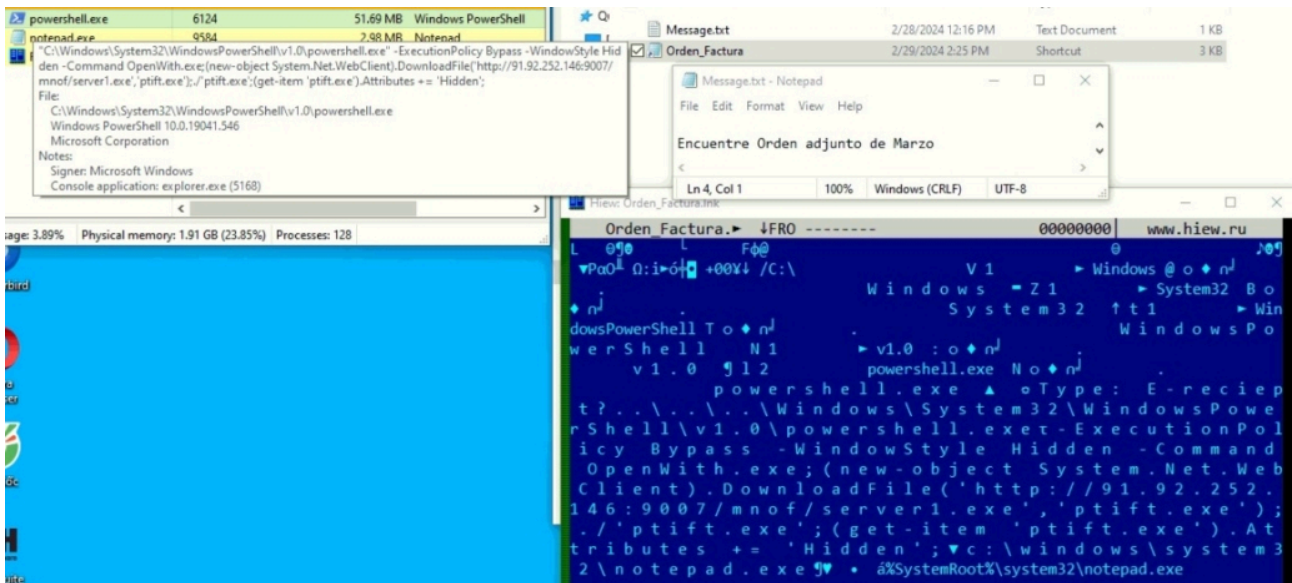


Figure 1: LNK file executing PowerShell to download LokiBot

Loader Executable

The downloaded executable is protected in two layers by the Confuser application to make the analysis difficult for the reversing engineers. After unpacking and de-obfuscating both of the layers, the actual code that is responsible for loading and executing the LokiBot executable is exposed. The LokiBot binary is kept RSA-encrypted and Base64-encoded in the resource of the loader executable, which is only visible after unpacking.

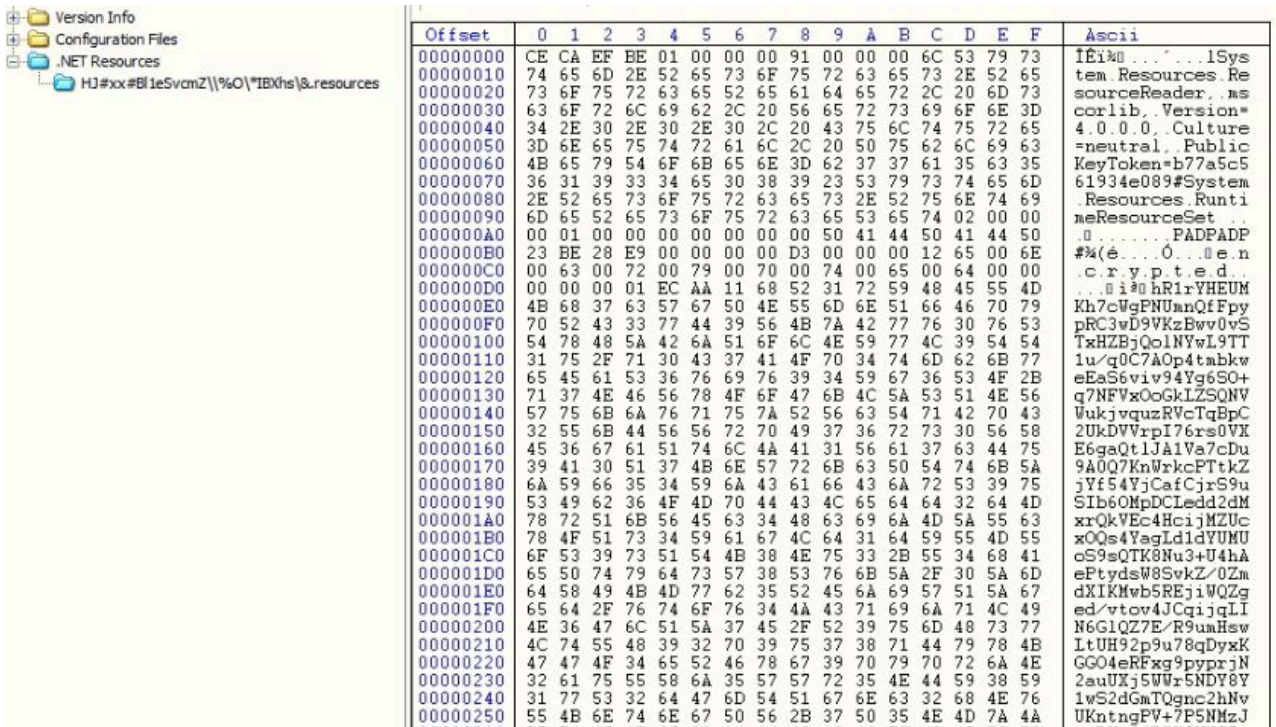


Figure 2: Encrypted LokiBot executable in the resource of loader executable

To get the RSA key, the malware computes MD5 of the string “UV?vgotHR?P\Y?LEhgU]CdJIS?W;yBTkDzW?? FTEi>Z” and self-concatenates the MD5 value by overwriting the last byte of the MD5. After doing Base64 decoding, the malware decrypts the encrypted executable data using an RSA algorithm with the below parameters:

Initial Vector	:	80 1E 8D 99 B9 3A 9F D2 DA 12 DD 0B 24 D2 6E B1
Key	:	1F C7 9C 09 21 5E 5E A8 52 0B 8C 2A CA 92 ED 1F C7 9C 09 21 5E 5E A8 52 0B 8C 2A CA 92 ED 5D 00
Key Size	:	256
Mode	:	ECB
Padding	:	PKCS7

Figure 3: Parameters

```

public static void smethod_0()
{
    Class13.string_0 = Class13.smethod_1(Class11.String_0, <Module>.smethod_5<string>(599921692));
    Class13.byte_0 = Class13.smethod_2(Class13.string_0);
    GClass0 gclass = new GClass0();
    gclass.method_2(Class13.byte_0, Class13.smethod_5(Class13.smethod_4(Class13.smethod_3())));
}

// Token: 0x060000A6 RID: 166 RVA: 0x00005300 File Offset: 0x00003500
public static string smethod_1(string string_1, string string_2)
{
    RijndaelManaged symmetricAlgorithm_ = Class13.smethod_6();
    MD5CryptoServiceProvider hashAlgorithm_ = Class13.smethod_7();
    string result;
    try
    {
        byte[] array = new byte[32];
        byte[] array_ = Class13.smethod_10(hashAlgorithm_, Class13.smethod_9(Class13.smethod_8(), string_1), array, 0, array, 0, 16);
        Class13.smethod_11(array_, 0, array, 0, 16);
        Class13.smethod_11(array_, 0, array, 15, 16);
        Class13.smethod_12(symmetricAlgorithm_, array);
        Class13.smethod_13(symmetricAlgorithm_, CipherMode.ECB);
        ICryptoTransform icryptoTransform_ = Class13.smethod_14(symmetricAlgorithm_);
        byte[] array2 = Class13.smethod_15(string_1);
        string text = Class13.smethod_17(Class13.smethod_8(), Class13.smethod_16(icryptoTransform_, array2));
        result = text;
    }
}

```

Value
"hR1rYHEUMKh7cWgPNUMnQffpypRC3wD9VKzBww0vStxHZBjQoINyw...
@"UVZvgotIHR`P\Y`LEhgUjCdJIS+W;YBtkDZw+ŠFTEi>Z"

Figure 4: Code performing RSA decryption

The decrypted bytes are the string representation of the executable’s hex bytes, and a string-to-hex conversion is performed to finally get the LokiBot executable. The malware executes the LokiBot binary using the CreateProcessW API.

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii
00000000	34	44	35	41	39	30	30	30	30	33	30	30	30	30	30	30	4D5A900003000000
00000010	30	34	30	30	30	30	30	30	46	46	46	46	30	30	30	30	04000000FFFF0000
00000020	42	38	30	30	30	30	30	30	30	30	30	30	30	30	30	30	B800000000000000
00000030	34	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	4000000000000000
00000040	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	0000000000000000
00000050	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	0000000000000000
00000060	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30	0000000000000000
00000070	30	30	30	30	30	30	30	30	46	30	30	30	30	30	30	30	00000000F0000000
00000080	30	45	31	46	42	41	30	45	30	30	42	34	30	39	43	44	0E1FBA0E00B409CD
00000090	32	31	42	38	30	31	34	43	43	44	32	31	35	34	36	38	21B8014CCD215468
000000A0	36	39	37	33	32	30	37	30	37	32	36	46	36	37	37	32	69732070726F6772
000000B0	36	31	36	44	32	30	36	33	36	31	36	45	36	45	36	46	616D2063616E6E6F
000000C0	37	34	32	30	36	32	36	35	32	30	37	32	37	35	36	45	742062652072756E
000000D0	32	30	36	39	36	45	32	30	34	34	34	46	35	33	32	30	20696E20444F5320
000000E0	36	44	36	46	36	34	36	35	32	45	30	44	30	44	30	41	6D6F64652E0D0D0A
000000F0	32	34	30	30	30	30	30	30	30	30	30	30	30	30	30	30	2400000000000000
00000100	43	43	43	44	37	38	46	45	38	38	41	43	31	36	41	44	CCCD78FE88AC16AD

Figure 5: LokiBot binary string representation

LokiBot

LokiBot is an information stealer that has been active in the wild since 2015. It contains a rich list of applications that are used to steal data from the victim’s machine. After sending data to its C&C server, the malware receives commands to perform various actions on the victim’s machine.

Delayed Execution

The execution of LokiBot starts by examining the argument value for space-separated “-u” occurrences. The malware execution has been delayed by 10000 milliseconds for each occurrence of the value “-u”.

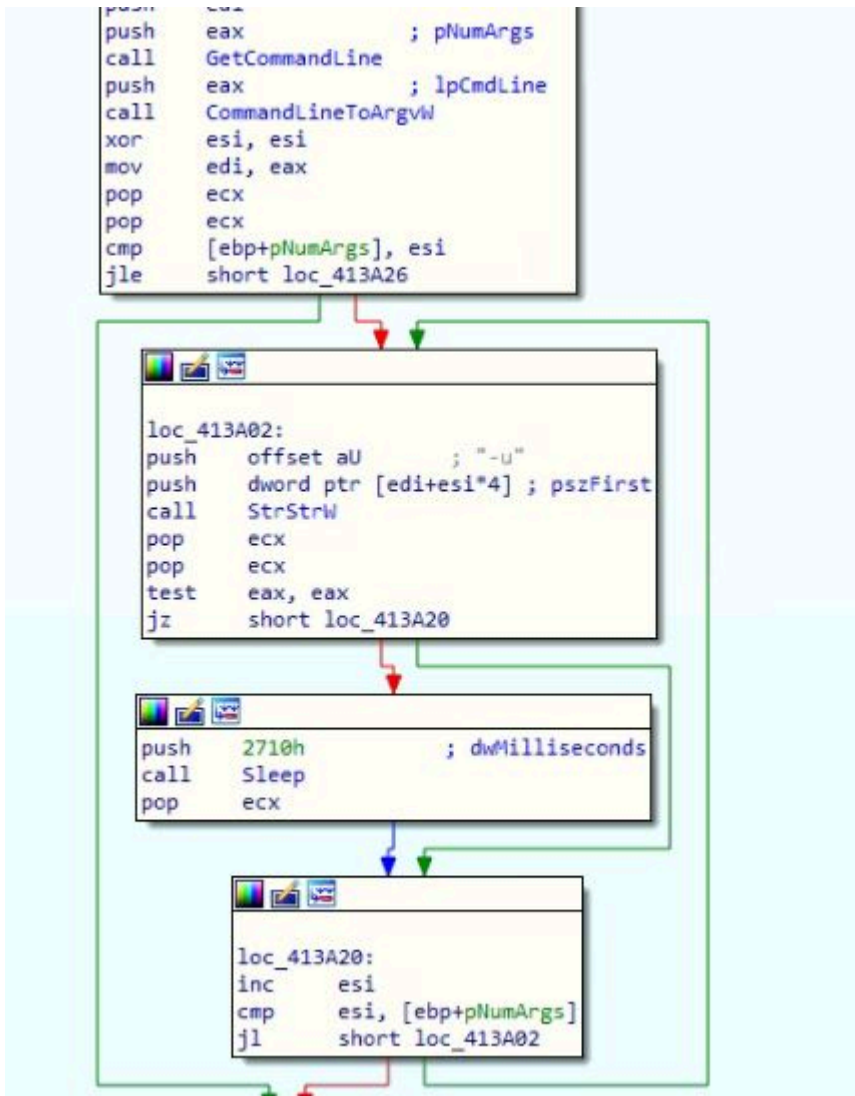


Figure 6: Checks process arguments

API Name Hashing

The malware uses API name hashing and resolves addresses just before invoking the APIs. To make the analysis difficult, the malware does not store the resolved API addresses, instead it loads and executes the API address from the accumulator register. If the malware needs to execute the same API more than once, it needs to resolve the API address again to invoke the API.

Hashing Algorithm

Code representation for the hashing module is in the C language and can be seen below. It generates a DWORD hash for the given array of bytes.

```

DWORD ComputeHash(BYTE* pValue, int iLength)
{
    DWORD dwHash;
    int iIterations = 8; // eax

    dwHash = -1;
    for (int i = 0; i < iLength; i++)
    {
        dwHash = dwHash ^ pValue[i];
        iIterations = 8;
        for (int j = 0; j < iIterations; j++)
        {
            if (0 != (dwHash & 1))
            {
                dwHash = dwHash ^ 0x4358AD54u;
            }
            dwHash = dwHash >> 1;
        }
    }
    dwHash = ~dwHash;
    return dwHash;
}
    
```

Figure 7: Hashing algorithm

Getting the Load Addresses of DLLs

An array of DLL names with a fixed length of 0x1A for each name is created by the malware. To resolve an API address, the malware calls a function with the index of the DLL names array and API name hash. The name of the DLL is retrieved from the DLL names array using the index value. The malware invokes the *LoadLibraryW* API to get the load address of the DLL, except for the *kernel32* and *ntdll* DLLs. The malware considers *kernel32* and *ntdll* to be already loaded into the memory and does PEB traversal to find the load address. It does this by comparing the DLL name hash with the loaded module name hashes.

Index	Module Name	Hash	API Name
[0x00000000]	kernel32	0x0000007f6451f730	char[0x0000001a]
[0x00000001]	ntdll	0x0000007f6451f74a	char[0x0000001a]
[0x00000002]	shlwapi	0x0000007f6451f764	char[0x0000001a]
[0x00000003]	CRYPT32	0x0000007f6451f77e	char[0x0000001a]
[0x00000004]	WININET	0x0000007f6451f798	char[0x0000001a]
[0x00000005]	urlmon	0x0000007f6451f7b2	char[0x0000001a]
[0x00000006]	NETAPI32	0x0000007f6451f7cc	char[0x0000001a]
[0x00000007]	WS2_32	0x0000007f6451f7e6	char[0x0000001a]
[0x00000008]	user32	0x0000007f6451f800	char[0x0000001a]
[0x00000009]	ADVAPI32	0x0000007f6451f81a	char[0x0000001a]
[0x0000000a]	SHELL32	0x0000007f6451f834	char[0x0000001a]
[0x0000000b]	gdiplus	0x0000007f6451f84e	char[0x0000001a]
[0x0000000c]	gdi32	0x0000007f6451f868	char[0x0000001a]
[0x0000000d]	ole32	0x0000007f6451f882	char[0x0000001a]
[0x0000000e]	gdi32	0x0000007f6451f89c	char[0x0000001a]

Figure 8: Array of DLL names

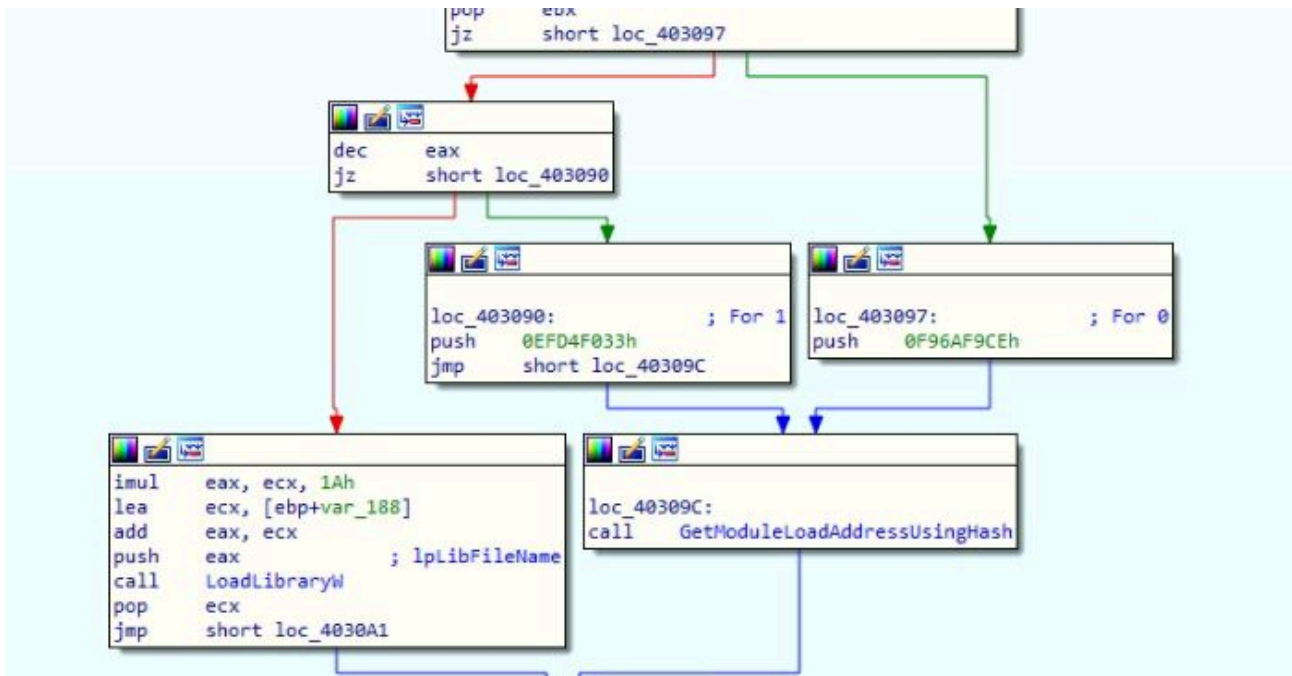


Figure 9: Gets DLL load address

Resolving APIs Addresses

After getting the DLL load address either by calling the *LoadLibraryW* API or by PEB traversal, the malware enumerates the export directory of the loaded DLL and compares the requested API name hash with the exported API name hash to resolve the API address.

Single Instance Execution

The malware retrieves the *MachineGUID* from the registry entry “HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Cryptography” to compute its MD5 string representation to the 12th byte, which is used as a mutex name. The malware attempts to create the mutex and examines the error value *ERROR_ALREADY_EXISTS* to terminate the current execution and ensure a single execution of the malware process. The mutex value for my system is “06E1A66DB87D112F02F38F7C” and is expected to always be the same for a given system. It is later sent to the Command and Control (C&C) server. The mutex name can help the malware author identify whether a system is reinfected or has been infected for the first time. Some of the character sequences of the mutex name are used by the malware as dropped file names and a directory name.

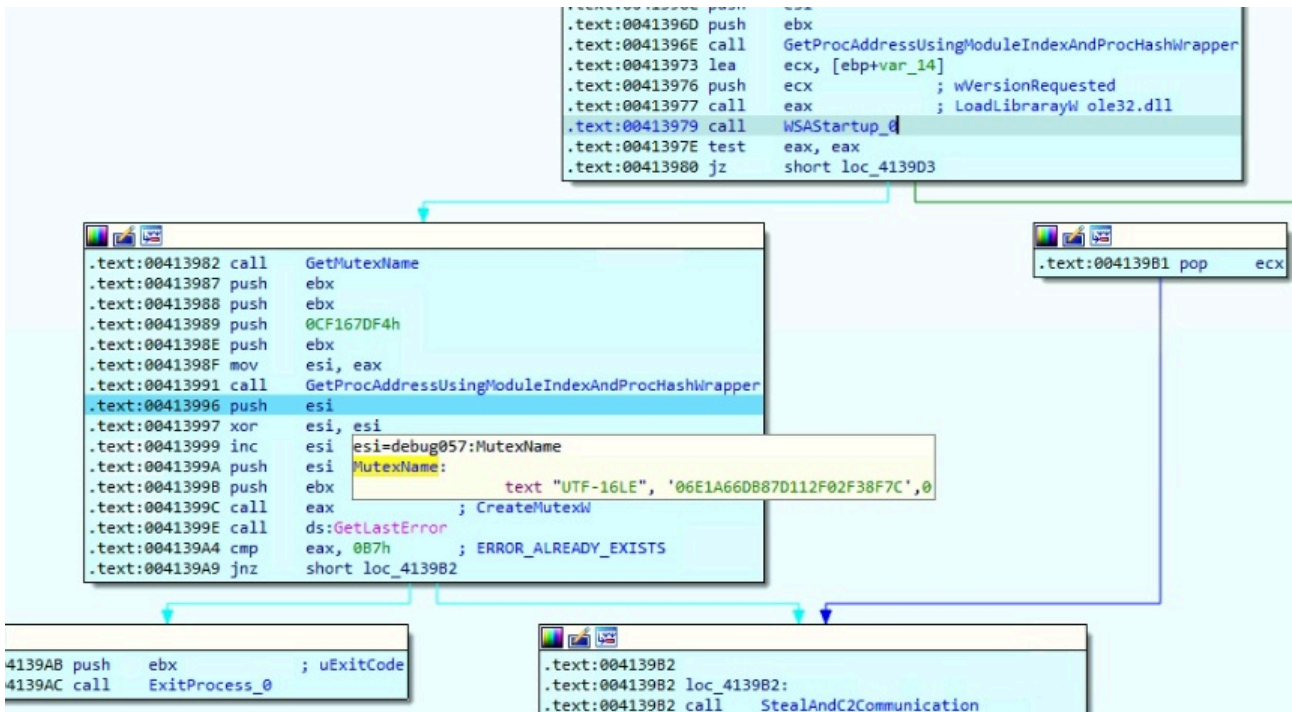


Figure 10: Creates mutex using machine GUID

If the malware fails to get the mutex name using *MachineGUID*, then it executes its backup code to compute a random mutex name using the system time.

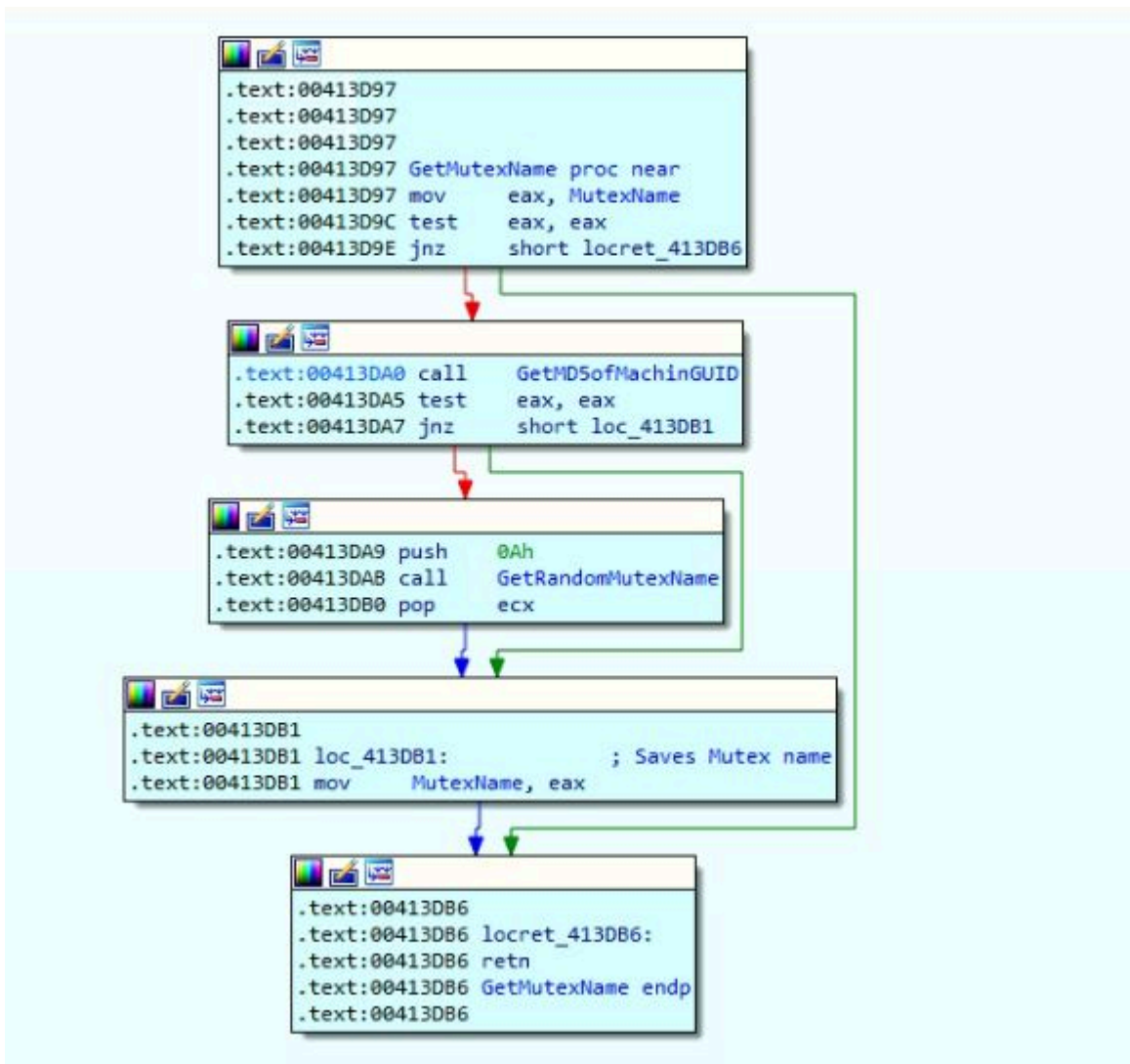


Figure 11: Code to create an alternative random mutex

Stealing Application Data

The malware steals data from installed applications like browsers, SSH clients, document applications, password managers, email clients and FTP clients. The data it steals includes login credentials, autofill web forms, document texts and more. The malware contains a total of 101 functions to steal data from the installed applications. The malware initializes the array of function pointers with the address of stealing functions and initializes another array with the respective argument values for the stealing functions. The malware invokes the stealing functions in a loop. It invokes them from the array of function pointers with the respective argument from the arguments array. The stealer functions keep the stolen data in a structured buffer along with their sizes.

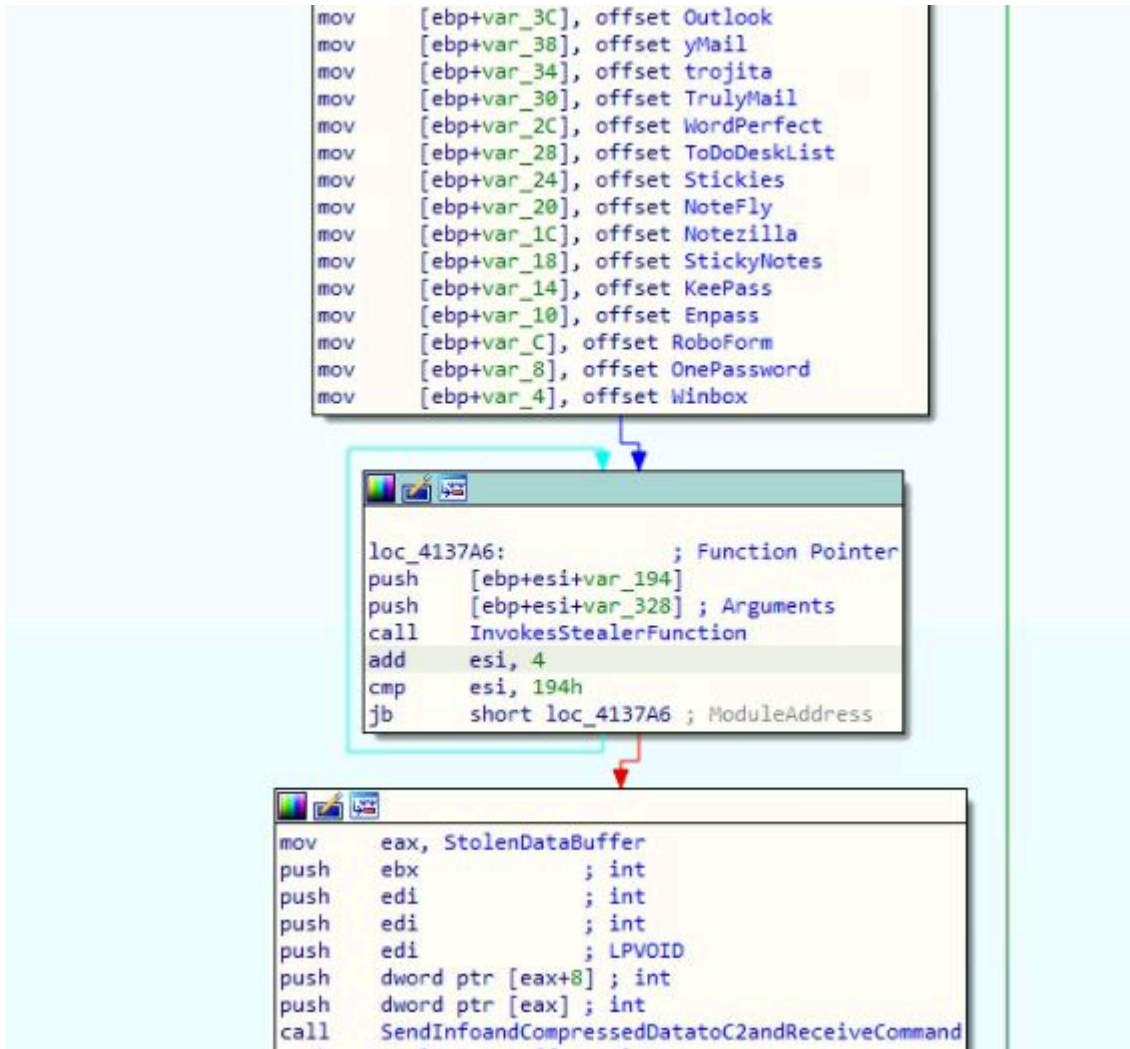


Figure 12: Calling stealing functions

Browsers

The malware contains a list of chromium-based browsers, gecko-based browsers and other browsers to steal the stored data. For a gecko-based browser, malware reads the registry entry for the respective browser to get the installation directory and sets the installation directory into the environment path variable to smoothly load the nss3.dll which is used to decrypt the gecko-based browsers data. After decrypting the data, malware restores the environment path variable. The malware reads the profiles.ini file from the browser dedicated application data directory to get the list of profile directories. The malware enumerates each profile directory and uses multiple APIs (*NSS_Init*, *GetInternalKeySlot*, *Authenticate*, *Decrypt*, *FreeSlot*, *FreeItem*, *CheckUserPassword*, *NSS_Shutdown*) of nss3.dll, to decrypt data from the files mentioned below:

- logins.json
- prefs.js
- signons.sqlite
- signons.txt
- signons2.txt

For chromium-based browsers, the malware steals data from the files “Web Data” and “Login Data” placing them into respective application data folders for the browsers. For Edge and Internet Explorer, the malware steals data from Windows Password Manager and registry entry “Software\Microsoft\Internet Explorer\IntelliForms\Storage2”. The malware enumerates and retrieves credentials from the Windows Password Manager using multiple APIs (VaultEnumerateVaults, VaultOpenVault, VaultEnumerateItems, VaultGetItem, VaultFree, VaultCloseVault) of library vaultcli.dll.

Chromium-based	Gecko-based	Others
Dragon	Mozilla Firefox	Safari
ChromePlus	SeaMonkey	Opera Next
Chrome	Flock	Opera Stable
Nichrome	Black Hawk	QtWeb
RockMelt	Cyberfox	QupZilla
Spark	IceDragon	Internet Explorer
Chromium	K-Meleon	Opera
Titan Browser	Lunascape	
Torch	Pale Moon	
YandexBrowser	Waterfox	
Epic Privacy Browser		
CocCoc		
Vivaldi		
Chromodo		
Superbird		
Coowon		
Mustang Browser		
360Browser		
Citrio		
Chrome SxS		
Orbitum		

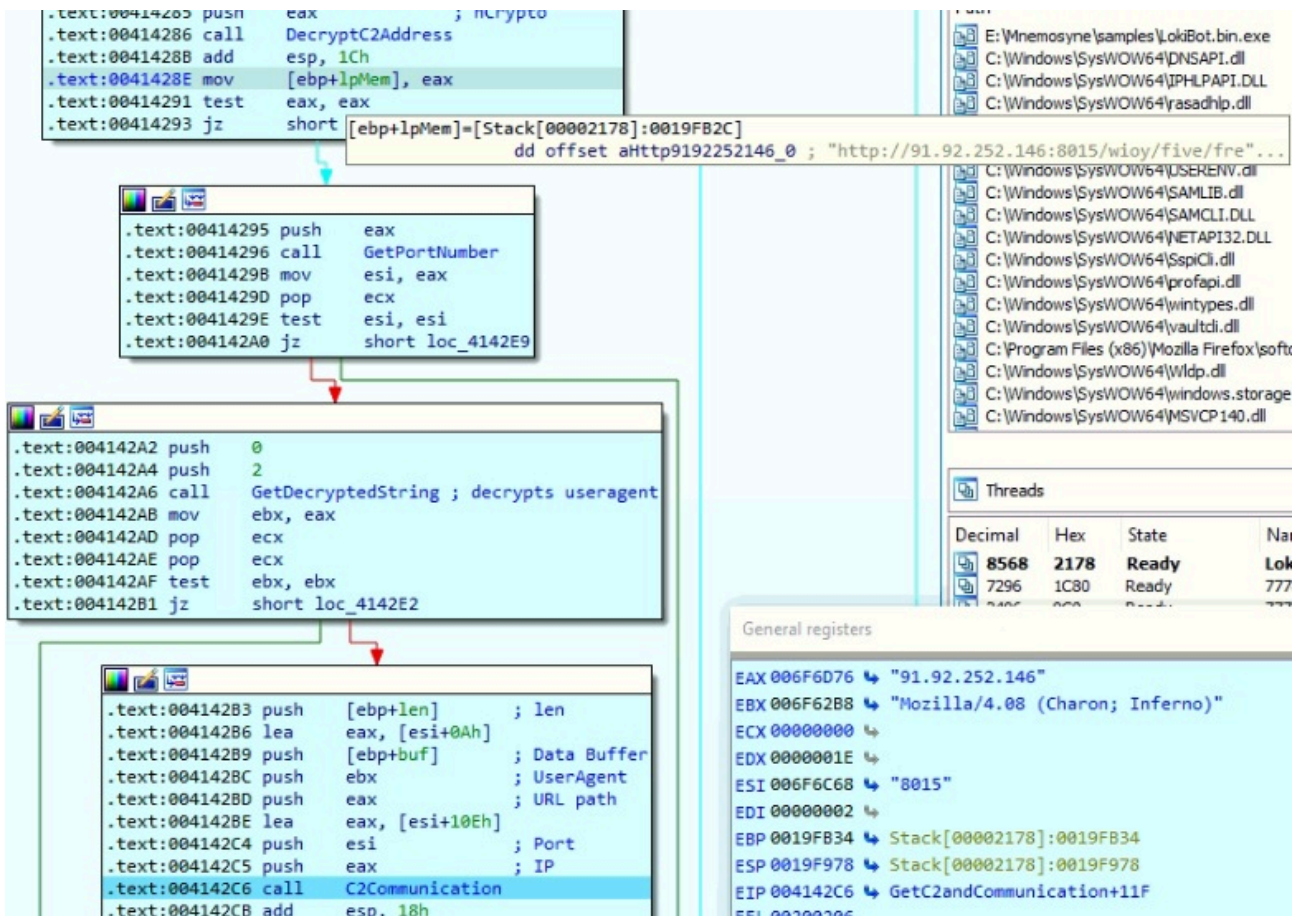


Figure 15: Code for C&C communication

The malware compresses the stolen application data using aPLib compression library and appends into the structured buffer. The malware then prepares the HTTP post request with the user-agent “Mozilla/4.08 (Charon; Inferno)” and sends the stolen data to the C&C server. After sending the HTTP post request, the malware keeps the check sum of the data it sent into a file “C:\Users\Deepak\AppData\Roaming\DB87D1\112F02.hdb”. The directory name is taken from the mutex name’s character offsets from seven to 12, and the file name is taken from offsets 12 to 17.

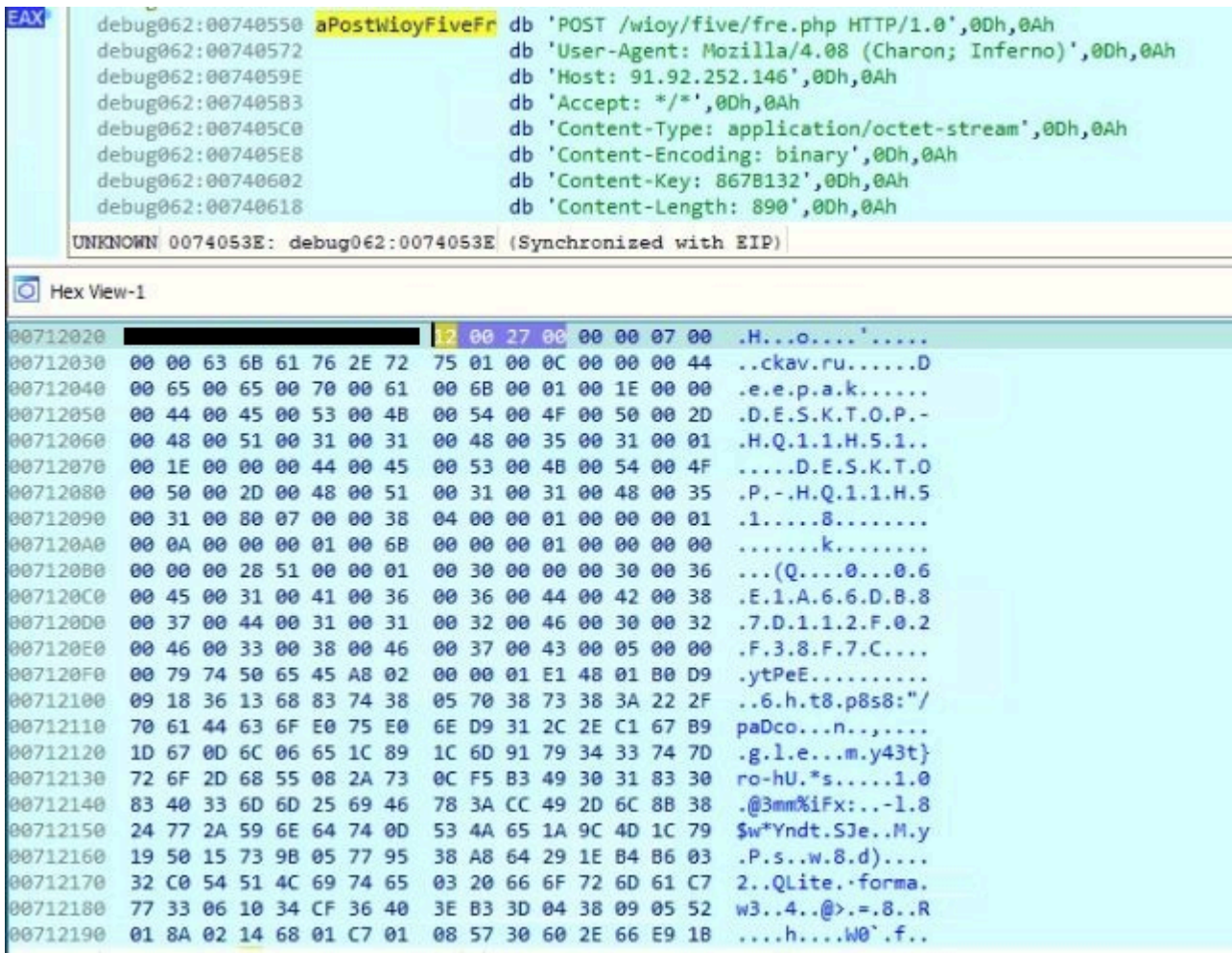


Figure 16: Stolen data sent to the C&C server

An explanation of values sent by the malware to the C&C server is mentioned in the table below:

Offset	Size	Field Description	Value
00	2	Version	12
02	2	Information type	27
04	2	IsUnicodeFlag	0
06	4	Size of binary ID	07
10	7	BinaryID	ckav.ru
17	2	IsUnicodeFlag	1
19	4	Size of username	12
23	12	Username	Deepak (Unicode)
35	2	IsUnicodeFlag	01

37	4	Size of computer name	30
41	30	Computer name	DESKTOP-HQ11H51 (unicode)
71	2	IsUnicodeFlag	01
73	4	Size of computer name	30
77	30	Computer name	DESKTOP-HQ11H51 (unicode)
107	4	Screen width	780
111	4	Screen height	438
115	2	IsUserAdmin	01
117	2	IsBuiltInAdministrator	00
119	2	PROCESSOR_ARCHITECTURE_AMD64	01
121	2	OS major version	10
123	2	OS minor version	00
125	2	Left over	6B
127	2	Related to service pack version	01
129	2	IsFirstPacketSent	00
131	2	Word value 1	00
133	2	Word value 0	00
135	2	Word value 0	00
137	2	Word value 0	00
139	4	Size of stolen data	20776
141	2	IsUnicodeFlag	01
145	4	Size of mutex name	30
149	48	Mutex name	06E1A66DB87D112F02F38F7C
197	4	Size of random string	5
201	5	Random string	ytPeE
206	4	Size of compressed data	680
210	680	Compressed data	01 E1 48 01 B0 D9...

Figure 17: Description of the data sent to the C&C

After sending the stolen application data, the malware checks to see if the process is running in administrator mode to steal credentials stored in Windows Credential Manager. The malware enumerates files from the directory “%AppData%\Roaming\Microsoft\Credentials” using the APIs *FindFirstFileW* and *FindNextFileW* to read the encrypted data which is decrypted by accessing the process memory of *lsass.exe*.

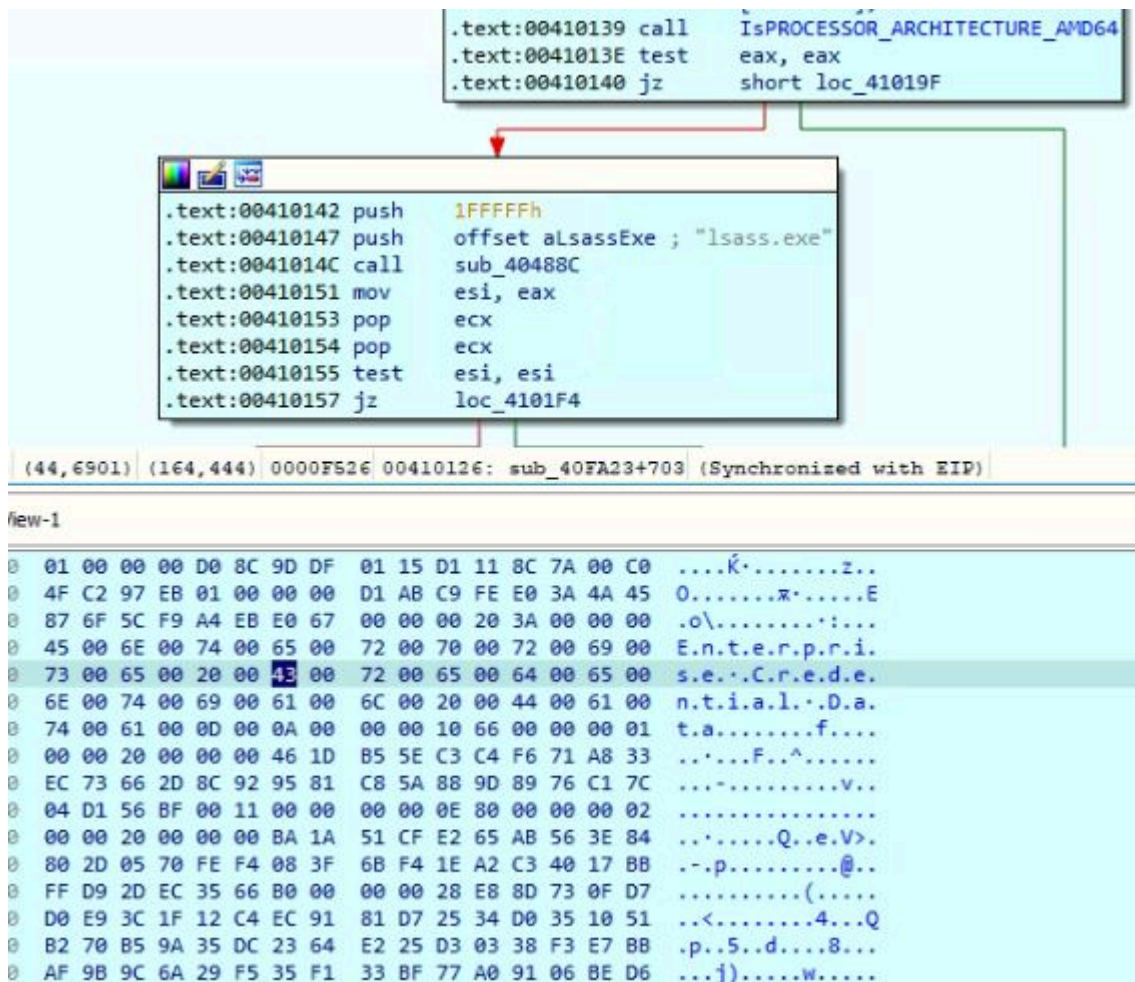


Figure 18: Encrypted credentials in Windows Credential Manager

Decrypted credentials are compressed using *aPLib* compression library and appended into the structured buffer after malware variant-specific information and collected system information. It is then sent to the C&C server.

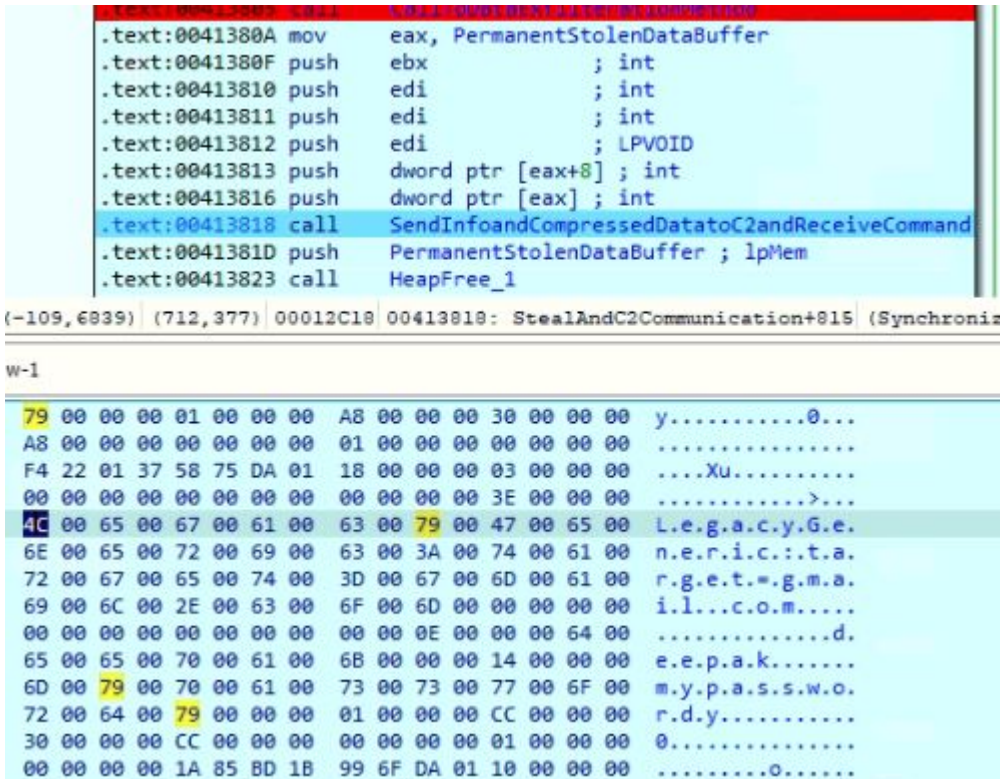


Figure 19: Decrypted credential from Windows Credential Manager

The malware creates the file “%APPDATA%\Roaming\DB87D1\112F02.lck” before attempting to decrypt credentials from Windows Credential Manager and deletes the files once the decryption routine is completed.

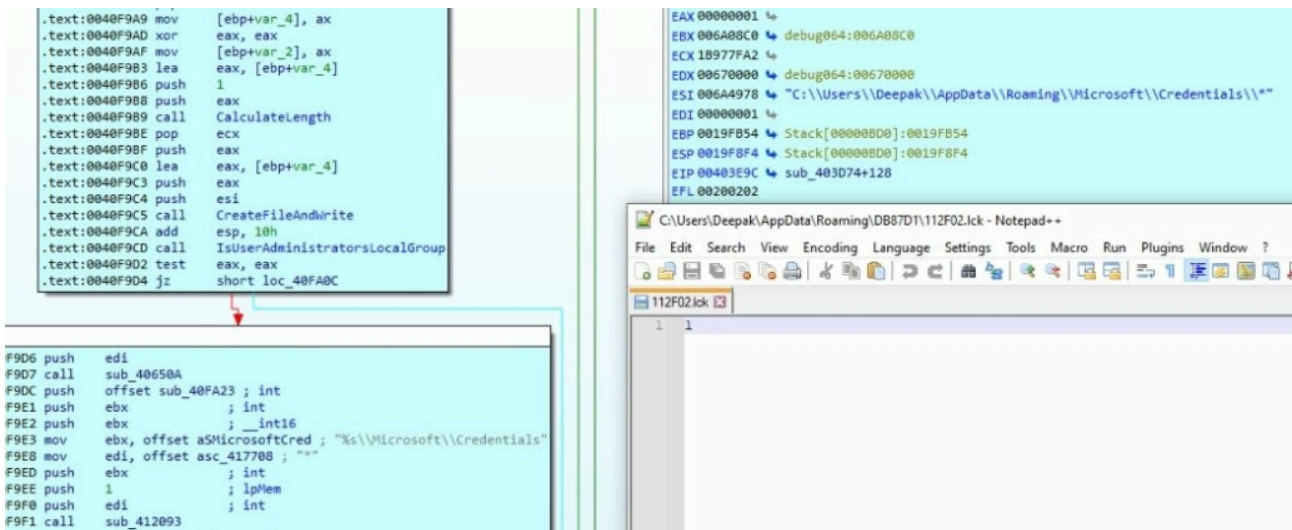


Figure 20: Creating the lock file

After sending the stolen data, the malware expects commands from the C&C server and spawns a separate thread to perform actions based on the received command.

Registry Entry

The malware creates a self-copy in the application data folder using a file move operation. If it fails in moving the file, then the malware uses the file copy operation. The malware creates a registry entry “HKCU\http://91.92.252.146:8015/wioy/five/fre.php\DB87D1” and sets the values as the path of the dropped file.

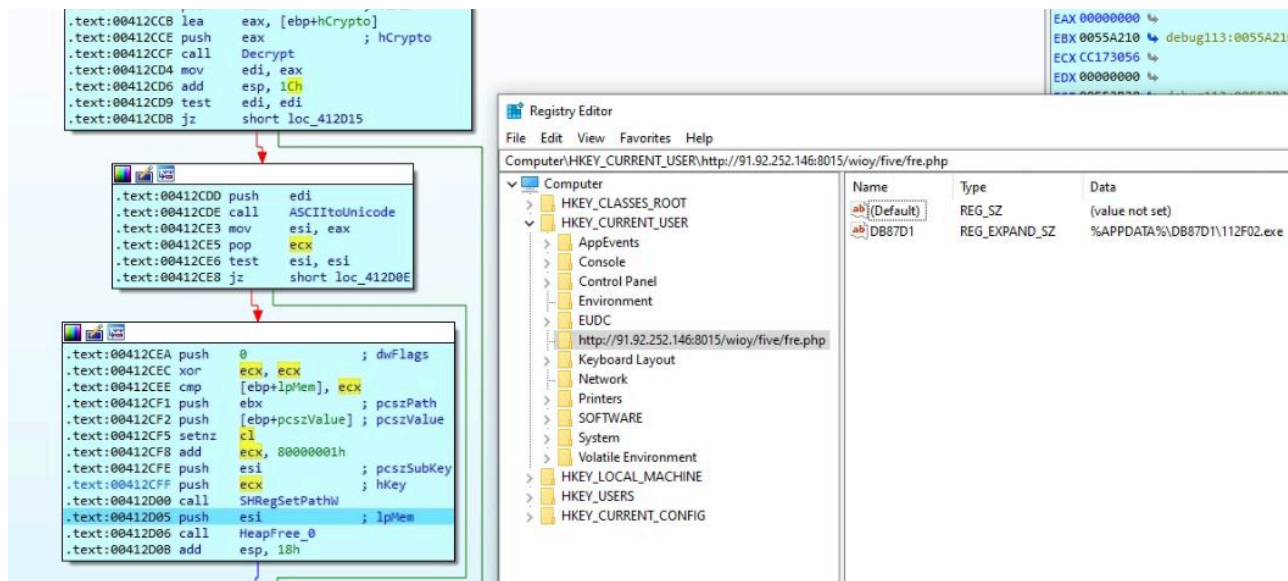


Figure 21: Registry entry

The malware modifies the attributes of the directory to the following values to lower the visibility:

- FILE_ATTRIBUTE_HIDDEN
- FILE_ATTRIBUTE_SYSTEM
- FILE_ATTRIBUTE_NOT_CONTENT_INDEXED

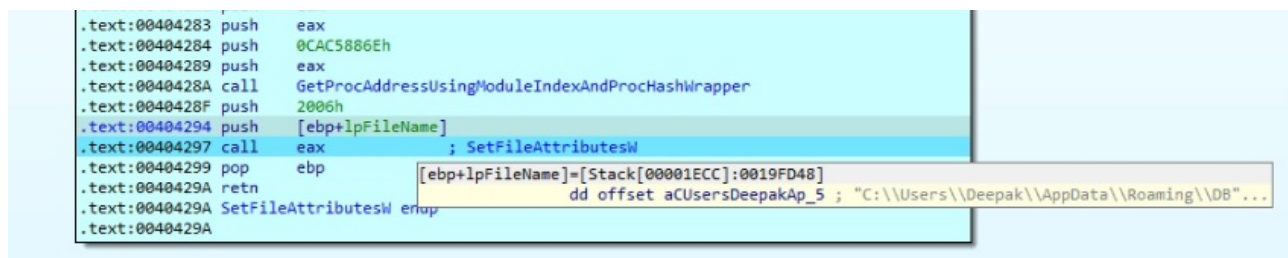


Figure 22: Modifies directory attributes

The archive file cannot be found in any of the popular threat intelligence sharing portals like VirusTotal and ReversingLabs at the time of writing this blog, which indicates its uniqueness and limited distribution.

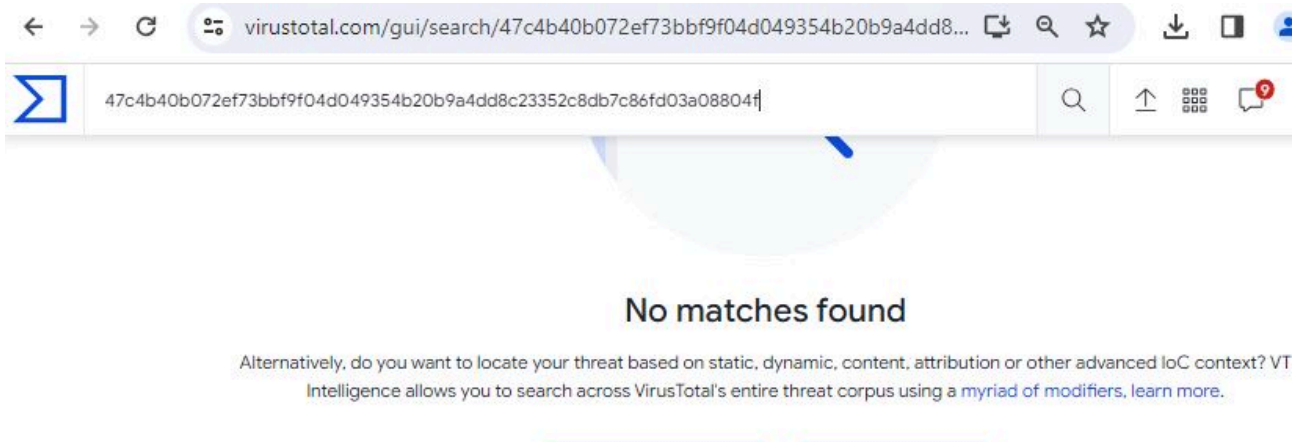


Figure 23: File is not available on Virus Total

Evidence of the detection by our RTDMI engine can be seen below in the Capture ATP report for this file.

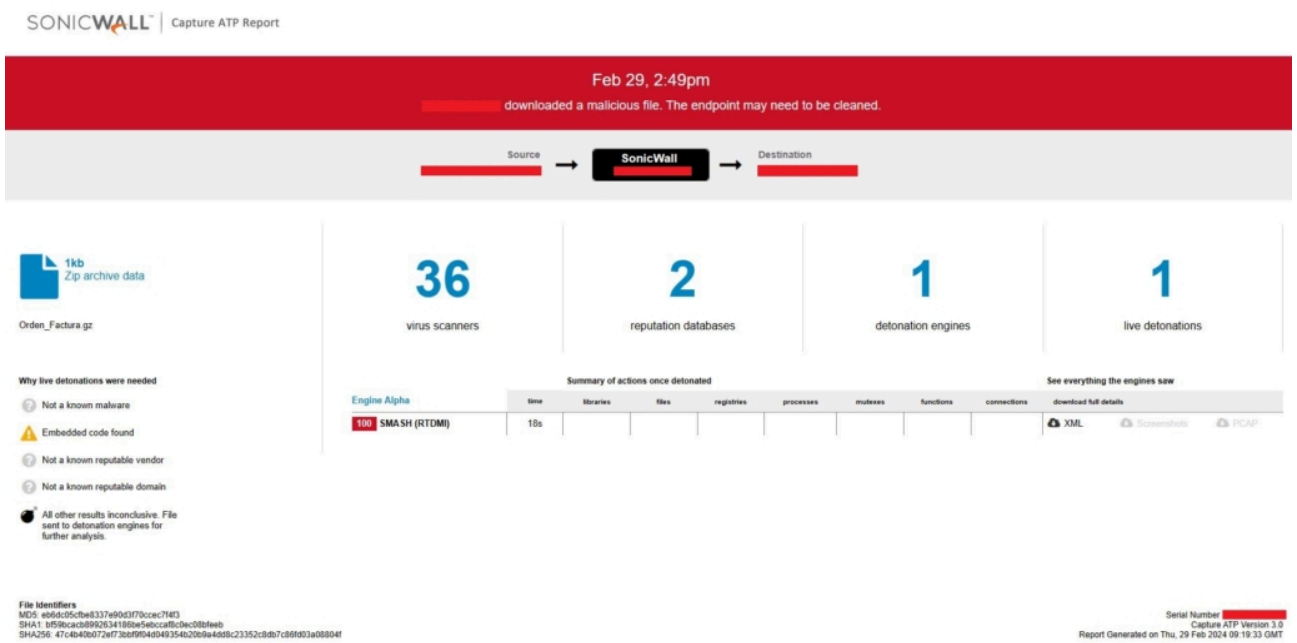


Figure 24: Capture report

Source: <https://blog.sonicwall.com/en-us/2024/03/lokibot-is-being-distributed-by-windows-shortcut-files/>