

Malware Unpacking With Memory Dumps - Intermediate Methods (Pe-Sieve, Process Hacker, Hxd and Pe-bear)

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In a [previous post](#), we demonstrated a method for unpacking an Asyncrat malware sample by utilising Process Hacker and Dnspy.

We leveraged Process Hacker to identify a suspicious process, then utilised Dnspy to attach to the process and enumerate loaded modules. From there we were able to open a suspicious module from memory, which ultimately obtained the unpacked Asyncrat malware sample.

In this post, we'll go over some additional methods for obtaining the same unpacked payload.

1. Pe-sieve - Directly obtaining the unpacked payload
2. Process Hacker - Monitoring modules and directly dumping memory
3. Process Hacker + X32dbg - Monitoring threads and obtaining the payload using a debugger (x32dbg)

Analysis

We will assume that you have downloaded and unzipped the file from the [previous post](#). You can also [obtain the file here](#).

SHA256: `05c2195aa671d62b3b47ff42630db25f39453375de9cffa92fc4a67fa5b6493b`

We will also assume that you have executed the file inside of a safe virtual machine, which will result in a running process of `aspnet_compiler.exe`. (This is the file which the malware has injected itself into)

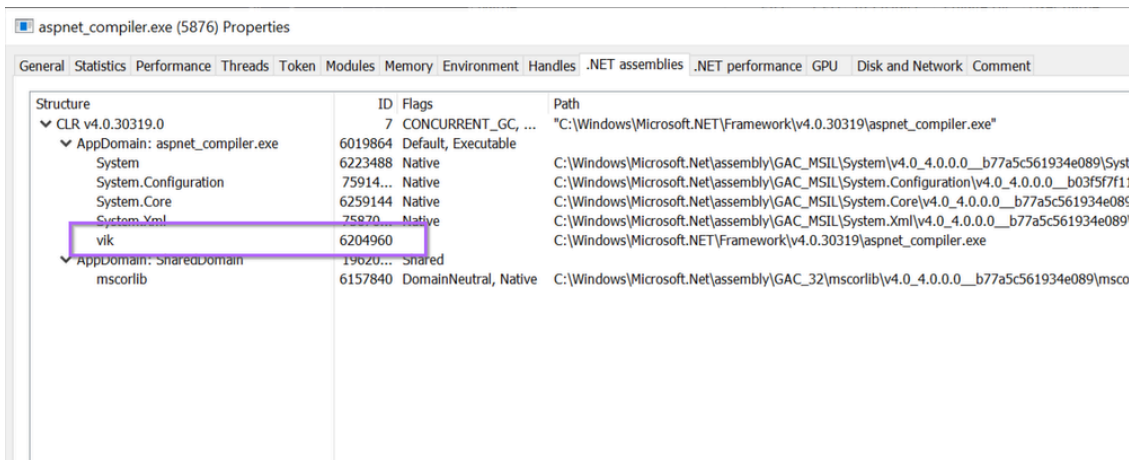
Process Name	PID	Private Bytes	Working Set	Session Name	Company Name
javaw.exe	3236	0.99	906.07 MB	DESKTOP-TLPNIJG\Lenny	OpenJDK Platform binary
decompile.exe	6464		2.31 MB	DESKTOP-TLPNIJG\Lenny	
conhost.exe	4052		1.24 MB	DESKTOP-TLPNIJG\Lenny	Console Window Host
aspnet_compiler.exe	5876		16.4 MB	DESKTOP-TLPNIJG\Lenny	aspnet_compiler.exe

CPU Usage: 12.52% Physical memory: 4.51 GB (46.18%) Processes: 149

Recap of Initial Post

In the initial post, we monitored for the creation of `aspnet_compiler.exe` using process hacker.

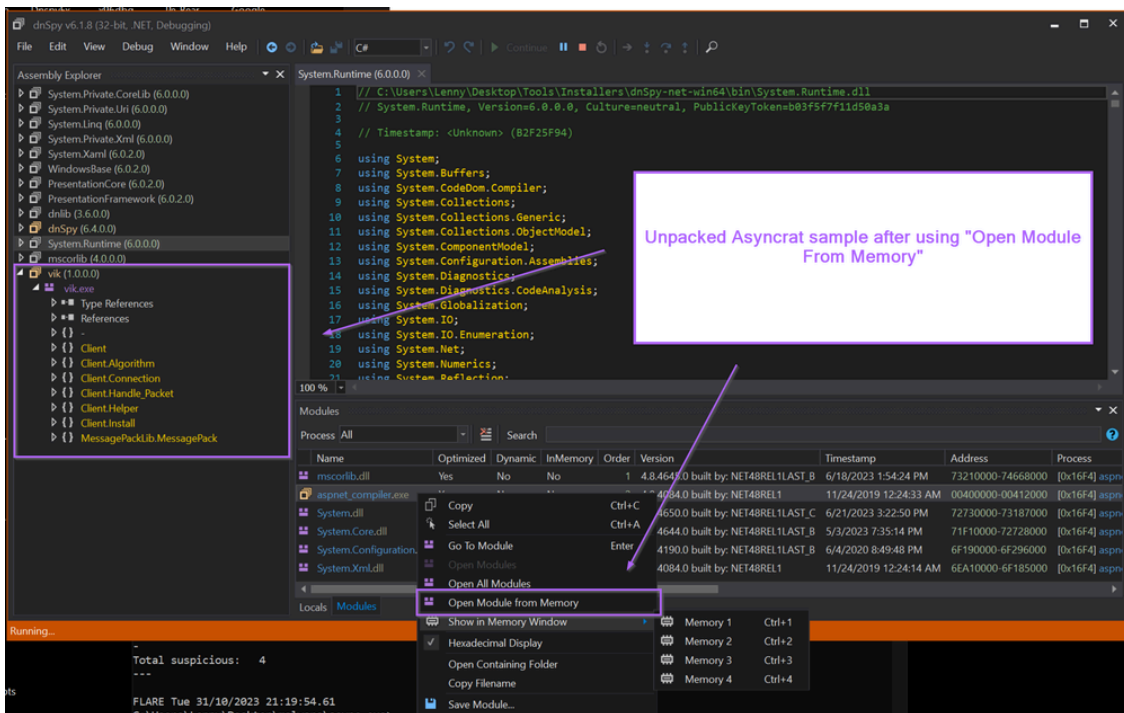
We then used Process Hacker to view loaded .NET assemblies, which resulted in the identification of a suspicious `vik` module, which appeared to have overwritten the original `aspnet_compiler.exe`



We then used Dnspy to attach to the suspicious `aspnet_compiler.exe` process.

This enabled us to view all loaded modules and open the `aspnet_compiler.exe` file from memory.

By opening the file from memory, we were able to obtain the Asyncrat sample that had overwritten the "real copy" of `aspnet_compiler.exe`



With the recap covered, we will now go over some additional methods that could have been used to obtain the unpacked sample.

These methods work equally as effectively on this particular sample, and also work on samples that are not based on .NET (and hence where Dnspy would not be able to work).

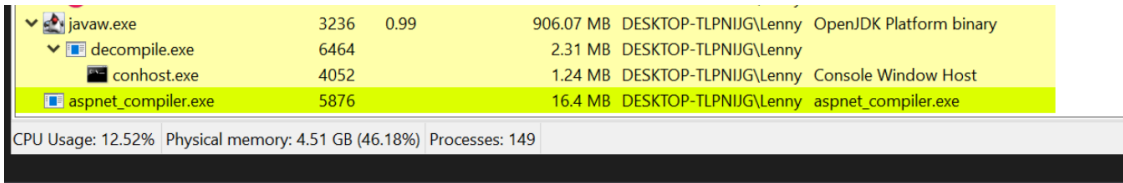
Obtaining the Unpacked Sample Using Pe-sieve

[Pe-sieve](#) is one of the quickest and most effective ways to obtain an unpacked sample.

Pe-sieve works by scanning a running process for any suspicious modules that may have been injected or overwritten into memory. If a suspicious module has been identified, pe-sieve will obtain it and save it for you.

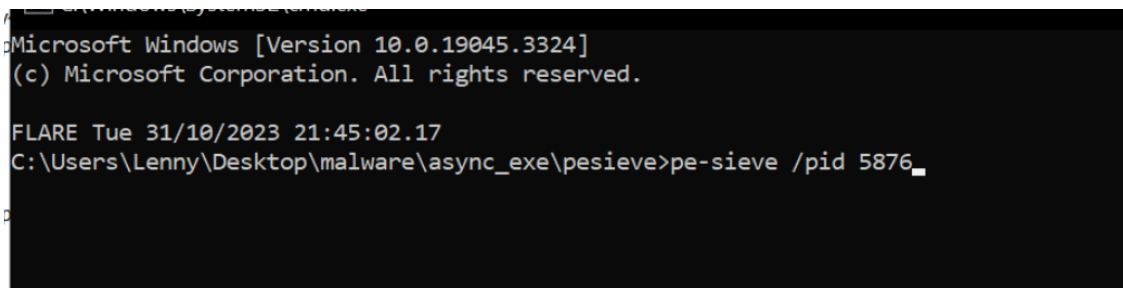
Pe-sieve is an extremely effective and easy-to-use tool.

In the previous screenshot, we identified the suspicious process `aspnet_compiler.exe`, and we can see that its process id (pid) is `5876`.



To scan the process and obtain the unpacked payload, we can run pe-sieve and pass the pid parameter of `5876` (or whichever the pid is in your situation).

To pass the parameter, we can run the command `pe-sieve /pid 5876`



After running the command, you may see a bunch of text come up on the screen. You can largely ignore the text and skip straight to the end.

Here we can see the scan summary, indicating that 52 modules were scanned and 1 "implanted PE" was identified.

```
---
PID: 5876
---
SUMMARY:

Total scanned:      52
Skipped:            0
-
Hooked:             3
Replaced:           1
Hdrs Modified:      0
IAT Hooks:          0
Implanted:          1
Implanted PE:       1
Implanted shc:      0
Unreachable files:  0
Other:              1
-
Total suspicious:   6
---

FLARE Tue 31/10/2023 21:46:52.70
C:\Users\Lenny\Desktop\malware\async_exe\pesieve>
```

A new folder `process_5876` will be created from where you ran the command.

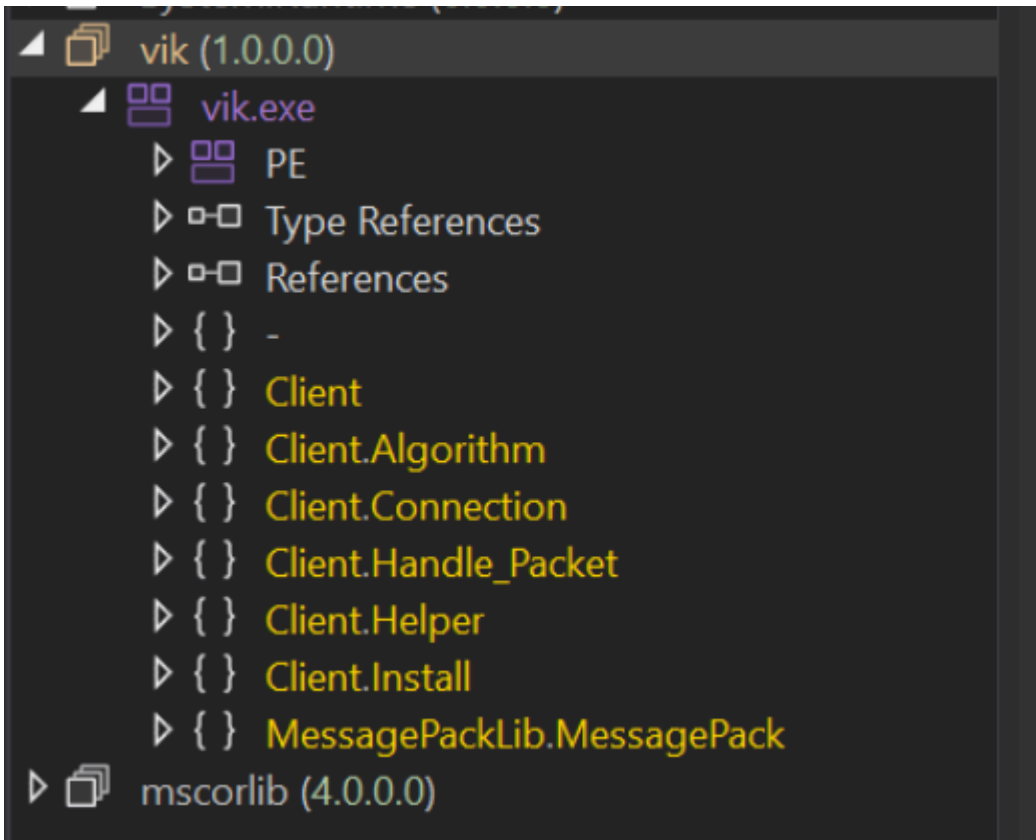
Inside this folder contains a series of files that pe-sieve obtained from memory.

One of these files corresponds to `aspnet_compiler.exe`. Which we previously identified as potentially being overwritten by malware.

Name	Date modified	Type	Size
76d00000.kernel32.dll	31/10/2023 9:46 PM	Application extension	616 KB
76d00000.kernel32.dll.tag	31/10/2023 9:46 PM	TAG File	1 KB
76ee0000.KERNELBASE.dll	31/10/2023 9:46 PM	Application extension	2,280 KB
76ee0000.KERNELBASE.dll.tag	31/10/2023 9:46 PM	TAG File	1 KB
400000.aspnet_compiler.exe	31/10/2023 9:46 PM	Application	45 KB
74740000.clr.dll	31/10/2023 9:46 PM	Application extension	8,480 KB
74740000.clr.dll.tag	31/10/2023 9:46 PM	TAG File	1 KB
dump_report.json	31/10/2023 9:46 PM	JSON Source File	2 KB
scan_report.json	31/10/2023 9:46 PM	JSON Source File	3 KB

By opening the `400000.aspnet_compiler.exe` inside of Dnspy, we can see the unpacked payload.

This is the same `vik` file as identified in the initial post. In this case, we have obtained the same file by using `pe-sieve`.



Additional Methods for Analysis - Members Section

If you enjoyed this section, you may enjoy the next two sections which are available for paid members of the site.

Becoming a paid member grants you access to all future bonus content. And helps support the creation of more blogs. You will also get access to a discord server where you can ask questions and receive guidance and help.

In the next two sections, you can learn how to

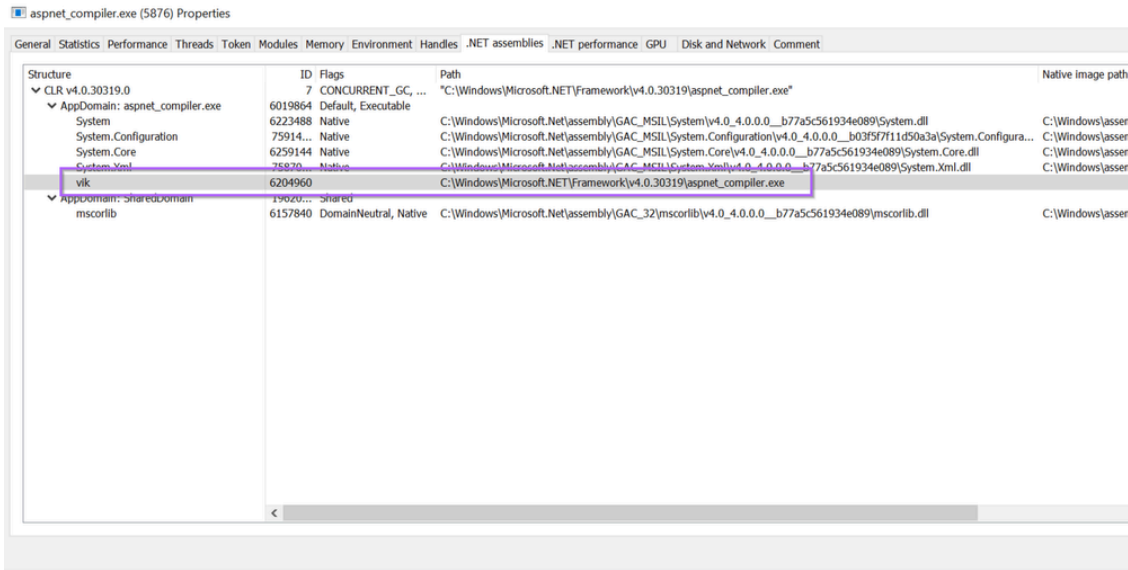
- Perform a memory dump with Process Hacker
- Identify a broken memory dump using a hex editor
- Identify and Correct a broken memory dump using `pe-bear`
- Identify a suspicious thread with Process Hacker
- Map a thread to a memory region and obtain it using `X32dbg`.

Obtaining the Malware From Memory Using Process Hacker

It is also possible to obtain the unpacked file directly using only Process Hacker.

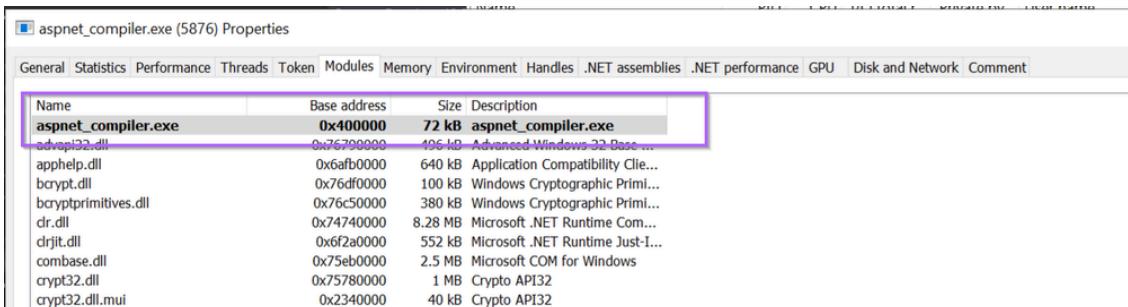
Recall that we previously used Process Hacker and the `.NET Assemblies` tab to identify the suspicious `vik` module. Which had a corresponding "Path" of `aspnet_compiler.exe`

We can use this knowledge to assume that the malware has overwritten the original `aspnet_compiler.exe` file in memory.



By browsing to the `Modules` tab of Process Hacker, we can obtain the base address of which `aspnet_compiler.exe` has been loaded into memory.

We can then go hunting at this base address, again running with the assumption that the original content has been overwritten with Malware.



Dumping Memory With Process Hacker

Browsing to the `Memory` tab, we can locate this base address and inspect it more closely.

It's interesting to note that `0x400000` has RWX permissions. Which is a useful indicator that something is odd here.

aspnet_compiler.exe (5876) Properties

General Statistics Performance Threads Token Modules Memory Environment Handles .NET assemblies .NET performance GPU Disk and Network

Hide free regions

Base address	Type	Size	Protection	Use	Total WS	Private WS	S
> 0x10000	Mapped	64 kB	RW	Heap (ID 2)	64 kB		
> 0x20000	Mapped	4 kB	R		4 kB		
> 0x30000	Mapped	4 kB	R		4 kB		
> 0x40000	Mapped	116 kB	R		84 kB		
> 0x60000	Private	256 kB	RW	Stack (thread 5928)	20 kB	20 kB	
> 0xa0000	Private	1,024 kB	RW	Stack 32-bit (thread 5928)	28 kB	28 kB	
> 0x1a0000	Mapped	16 kB	R		16 kB		
> 0x1b0000	Mapped	4 kB	R		4 kB		
> 0x1c0000	Private	8 kB	RW		8 kB	8 kB	
> 0x1d0000	Mapped	4 kB	R		4 kB		
> 0x1e0000	Private	32 kB	RW		8 kB	8 kB	
> 0x1f0000	Mapped	32 kB	R		16 kB		
> 0x200000	Private	2,048 kB	RW	PEB	68 kB	68 kB	
> 0x400000	Private	72 kB	RWX		72 kB	72 kB	
> 0x420000	Private	256 kB	RW	Stack (thread 7932)	12 kB	12 kB	
> 0x460000	Private	256 kB	RW	Stack (thread 6332)	12 kB	12 kB	
> 0x4a0000	Private	64 kB	RW	Heap (ID 1)	36 kB	32 kB	
> 0x4b0000	Mapped	804 kB	R	C:\Windows\System32\locale.nls	804 kB		
> 0x580000	Mapped	4 kB	RW		4 kB		
> 0x590000	Private	1,024 kB	RW	Heap 32-bit (ID 1)	392 kB	388 kB	
> 0x690000	Private	1,024 kB	RW	Stack 32-bit (thread 7932)	8 kB	8 kB	
> 0x790000	Mapped	64 kB	RW		64 kB		
> 0x7a0000	Private	64 kB	RW		8 kB	8 kB	
> 0x7b0000	Private	64 kB	RW	Heap 32-bit (ID 2)	12 kB	12 kB	
> 0x7c0000	Private	64 kB	NA		16 kB	16 kB	
> 0x7d0000	Private	64 kB	NA		32 kB	32 kB	
> 0x7e0000	Private	64 kB	NA		20 kB	20 kB	

By right-clicking on the memory region `0x40000`, we can save it to disk for further inspection.

I will go ahead and save the file as `phacker_0x40000.bin`.

General Statistics Performance Threads Token Modules Memory Environment Handles .NET assemblies .NET performance GPU Disk and Network Comment

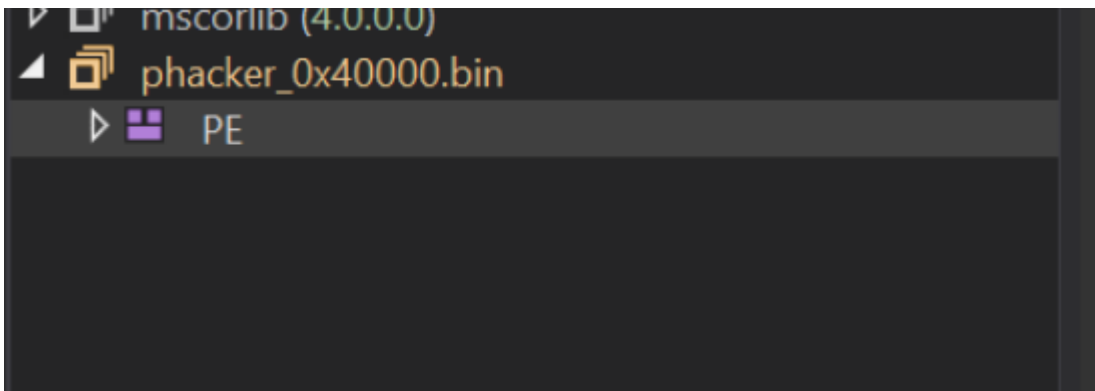
Hide free regions

Base address	Type	Size	Protection	Use	Total WS	Private WS	Shareable WS
> 0x10000	Mapped	64 kB	RW	Heap (ID 2)	64 kB		64 kB
> 0x20000	Mapped	4 kB	R		4 kB		4 kB
> 0x30000	Mapped	4 kB	R		4 kB		4 kB
> 0x40000	Mapped	116 kB	R		84 kB		84 kB
> 0x60000	Private	256 kB	RW	Stack (thread 5928)	20 kB	20 kB	
> 0xa0000	Private	1,024 kB	RW	Stack 32-bit (thread 5928)	28 kB	28 kB	
> 0x1a0000	Mapped	16 kB	R		16 kB		16 kB
> 0x1b0000	Mapped	4 kB	R		4 kB		4 kB
> 0x1c0000	Private	8 kB	RW		8 kB	8 kB	
> 0x1d0000	Mapped	4 kB	R		4 kB		4 kB
> 0x1e0000	Private	32 kB	RW		8 kB	8 kB	
> 0x1f0000	Mapped	32 kB	R		16 kB		16 kB
> 0x200000	Private	2,048 kB	RW	PEB	68 kB	68 kB	
> 0x400000	Private	72 kB	RWX		72 kB	72 kB	
> 0x420000	Private	256 kB	RW	Stack (thread 7932)			
> 0x460000	Private	256 kB	RW	Stack (thread 6332)			
> 0x4a0000	Private	64 kB	RW	Heap (ID 1)			4 kB
> 0x4b0000	Mapped	804 kB	R	C:\Windows\System32\locale.nls			804 kB
> 0x580000	Mapped	4 kB	RW				4 kB
> 0x590000	Private	1,024 kB	RW	Heap 32-bit (ID 1)			4 kB
> 0x690000	Private	1,024 kB	RW	Stack 32-bit (thread 7932)			
> 0x790000	Mapped	64 kB	RW				64 kB
> 0x7a0000	Private	64 kB	RW				
> 0x7b0000	Private	64 kB	RW	Heap 32-bit (ID 2)			
> 0x7c0000	Private	64 kB	NA				
> 0x7d0000	Private	64 kB	NA				
> 0x7e0000	Private	64 kB	NA		32 kB	32 kB	
> 0x7f0000	Private	64 kB	NA		20 kB	20 kB	

Read/Write memory
Save...
Change protection...
Free
Decommit
Read/Write address...
Copy Ctrl+C
Copy "Use"

With the memory region now saved as `phacker_0x40000.bin`, we can go ahead and open it inside of `DnSpy`.

But something is wrong, the file loads as a PE but there is no decompiled code or identified .NET modules.



This is because we have saved the module "directly" from memory, which means that the content is already loaded and remapped to virtual addresses. The memory sections are aligned to their "virtual" addresses rather than the "raw" addresses.

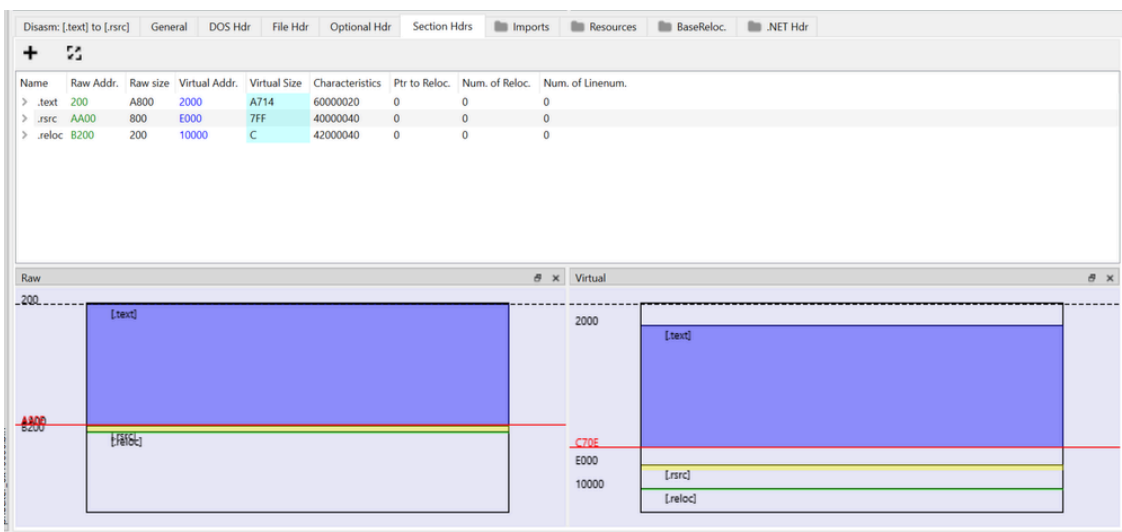
The TLDR on this is that the contents of the memory dump are not aligned to their expected places, and some slight fixing needs to be done. This is common when saving a pe file directly from memory.

Luckily it's simple to fix this with another tool called [pe-bear](#). (From the same developer of pe-sieve @hasherazade)

To correctly load the file within Dnsby, we first need to correct the section headers using [Pe-bear](#).

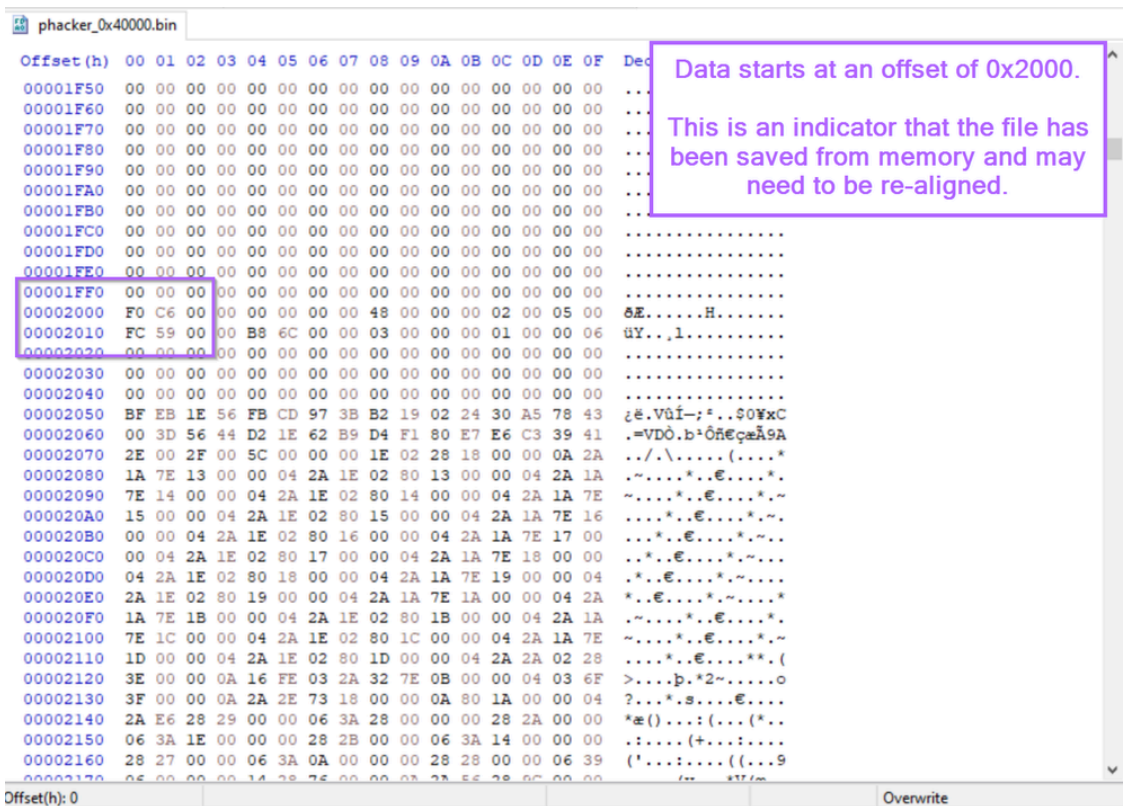
First, we can open our file by dragging it to the pe-bear icon.

Once the file is loaded, we can browse directly to the "Section Headers" tab. Here we can see the "raw" addresses where most tooling will expect to find the associated section.



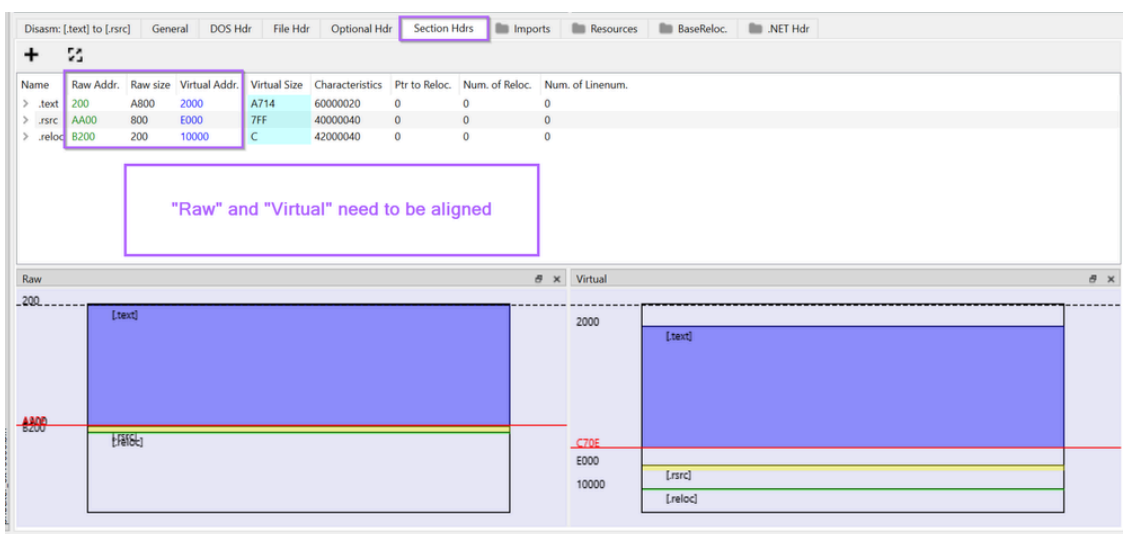
We can see above that the `.text` section should be at a location of `0x200`.

If we open the file inside of a hex editor, we can see that it starts at `0x2000`. Which is the virtual address seen in pe-bear. This is an indicator that the section headers will need to be re-aligned.

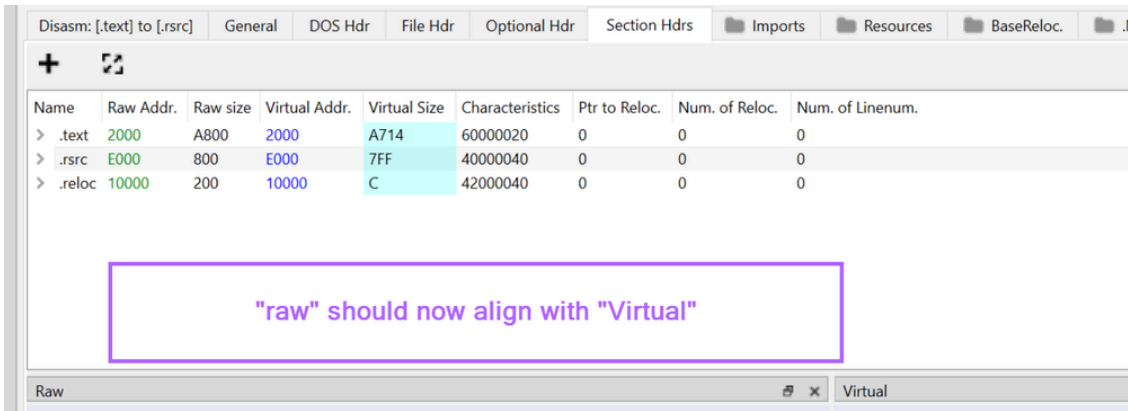


With confirmation that the sections are contained at their "virtual" addresses. We can go ahead and redirect the raw addresses to their virtual address.

When we load the file in DnsSpy, DnsSpy starts looking for `.text` data at the Raw Address. For pe files saved from memory, this may not always be where the data actually is. This requires occasional fixing as we're doing here.

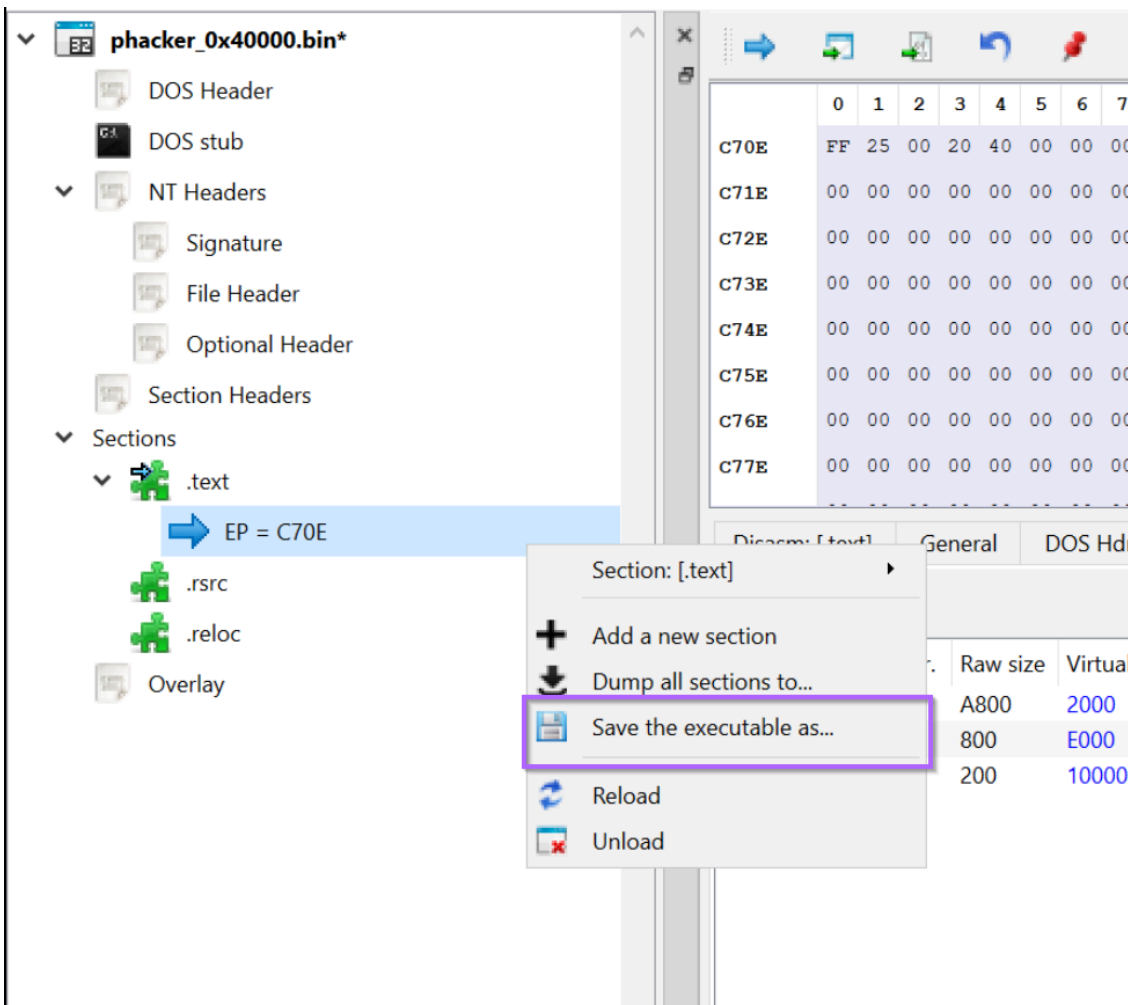


We can go ahead and click on each of the raw addresses and edit them to match that of the corresponding Virtual Address.



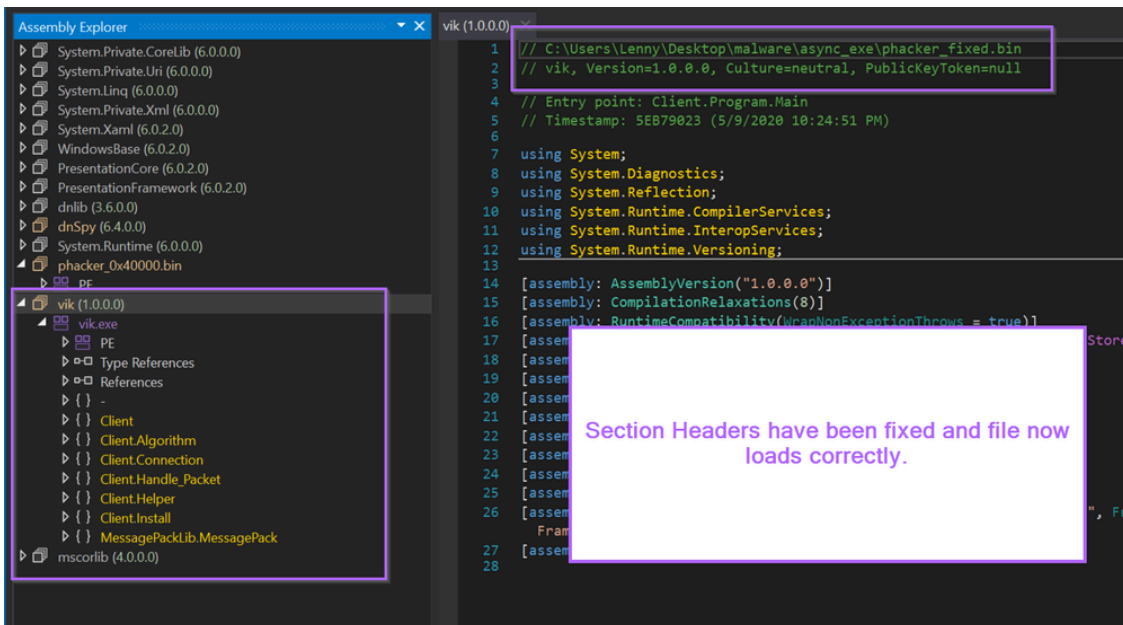
With the Raw and Virtual Addresses now aligned. We can right-click inside of the left window and save a new copy of the file.

We should create a new filename indicating that the file has been "fixed". I will go ahead and name the file `phacker_fixed.bin`



With the section headers now fixed, we can go ahead and re-open the file inside of Dnsapy.

The file now loads successfully, with all relevant modules and decompiled code displayed correctly.



Obtaining the Malware With Thread Inspection and x32dbg

Another means for obtaining the unpacked payload, is to inspect running threads and dump memory using a traditional debugger such as x32dbg.

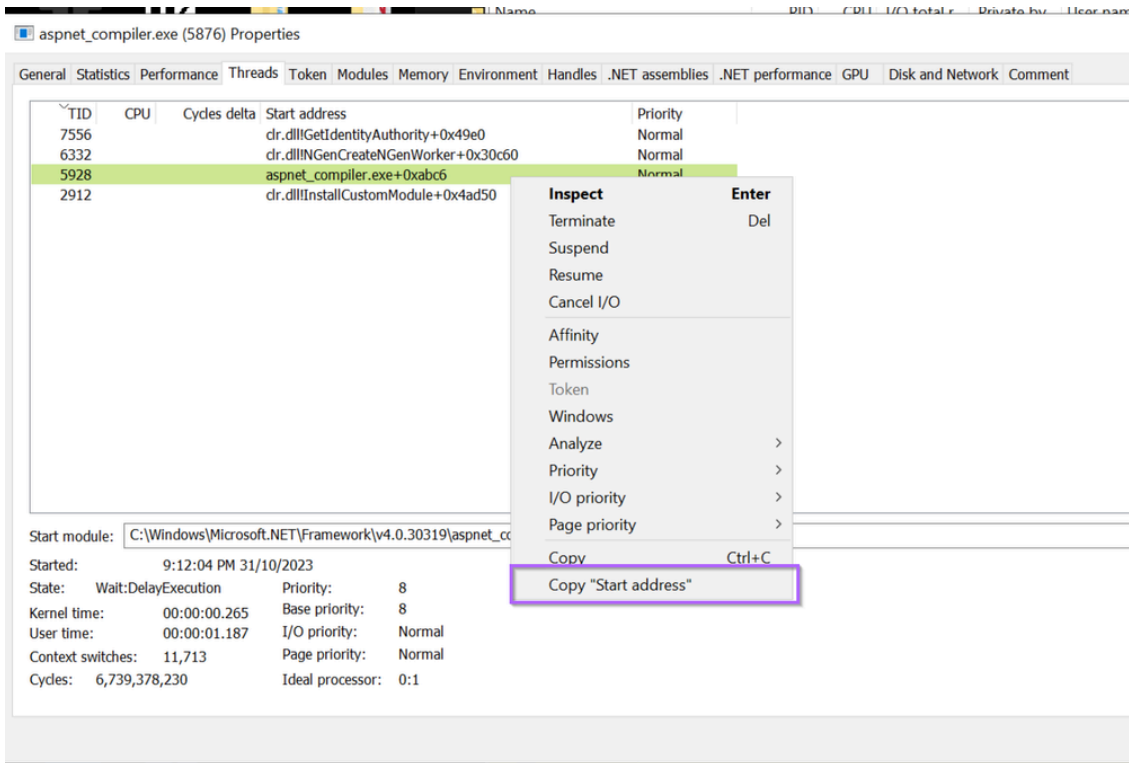
By inspecting threads and looking for anomalies, we can also see where threads are executing from. Using this information we can dump relevant memory.

For example, we can use the `threads` tab to view running threads inside of the `aspnet_compiler.exe` process.

One of these threads stands out as different to the others. It's also running from `aspnet_compiler.exe` memory space which we already suspect may be overwritten with malicious content.

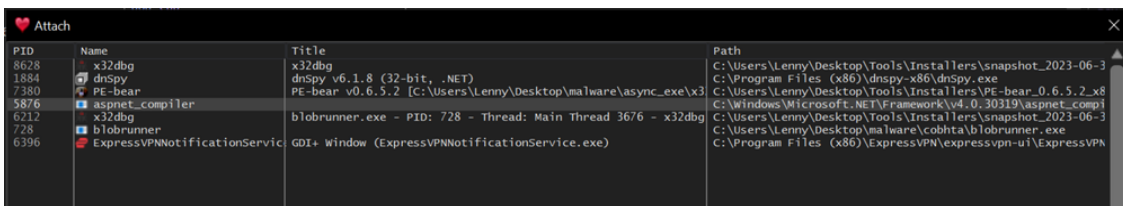
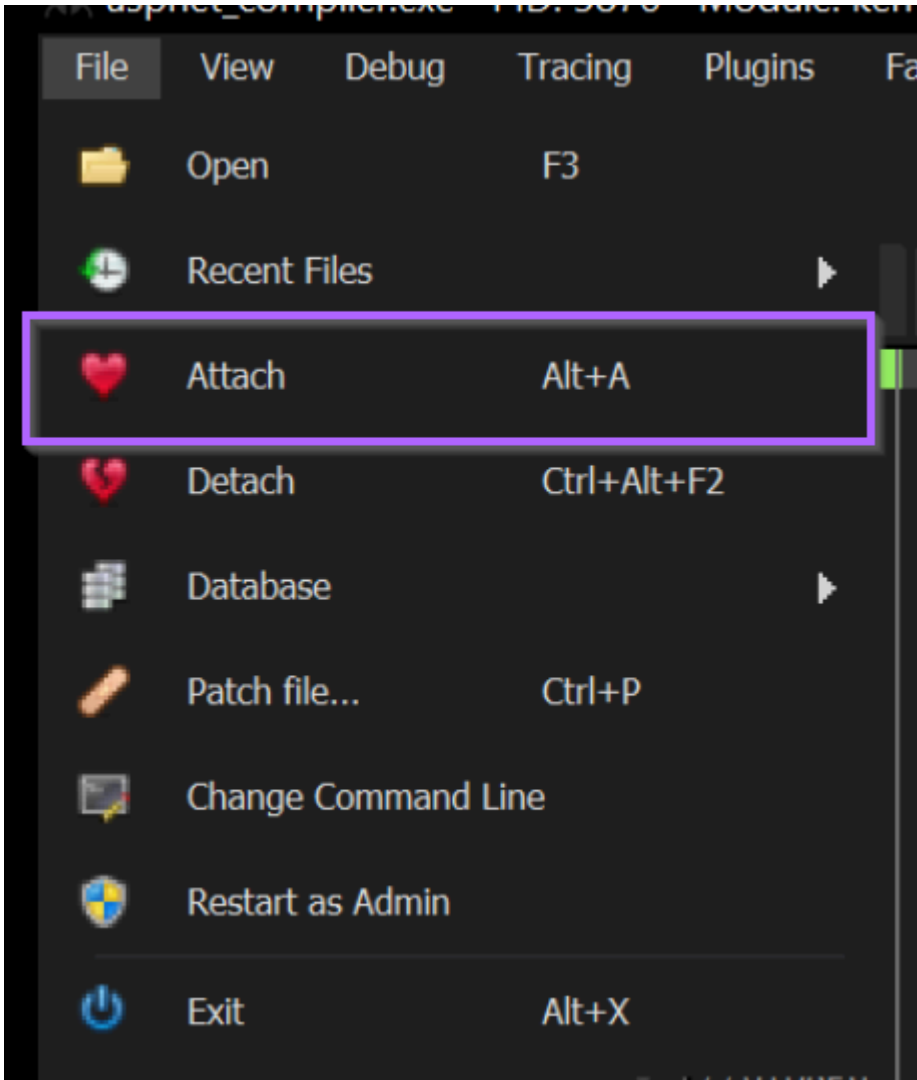


We can go ahead and copy the start address of this particular suspicious thread.

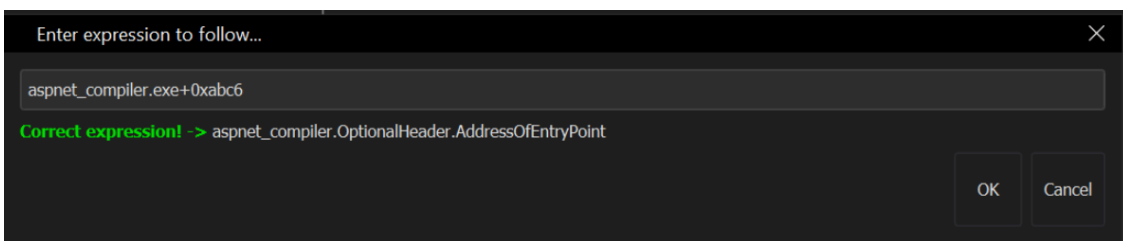


Attaching to The Process with X32dbg

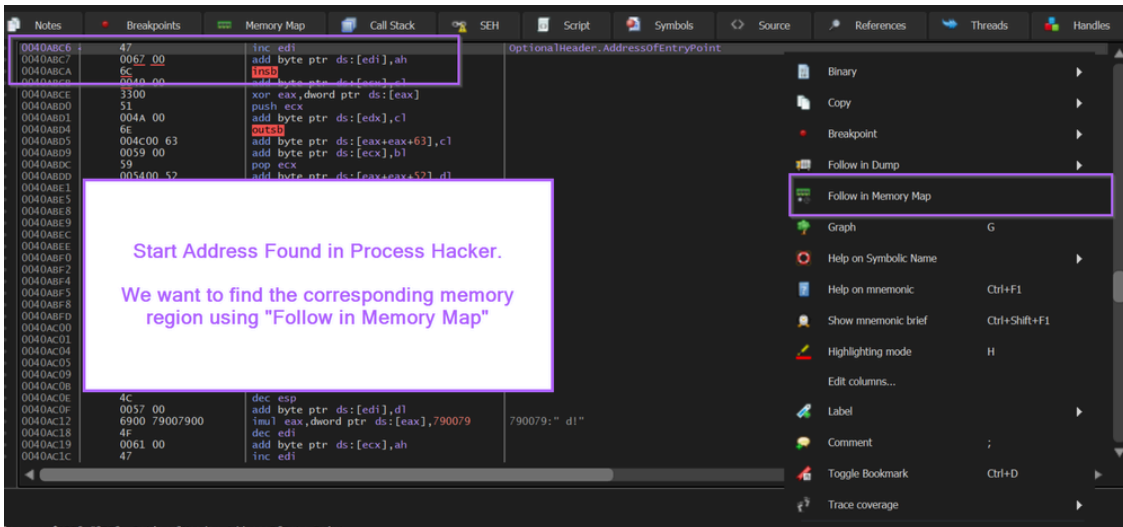
With a suspicious address now identified, we can go ahead and attach to `aspnet_compiler.exe` using x32dbg.



With the process selected and the debugger attached, we can go ahead and jump the starting location of the suspicious thread.



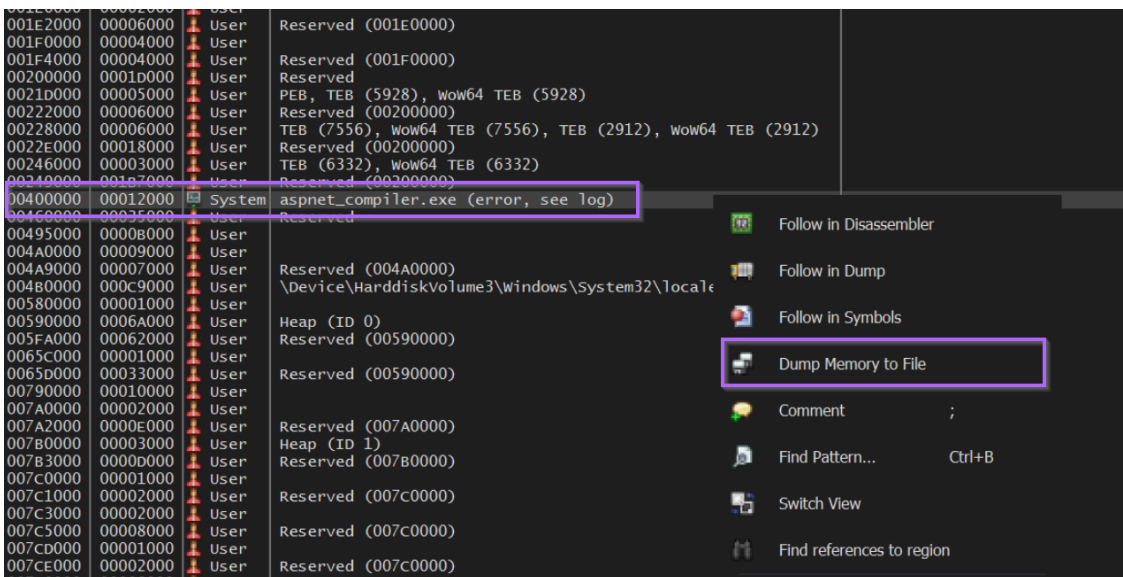
After jumping to the address, we can right click on the first address and find it's corresponding memory region.



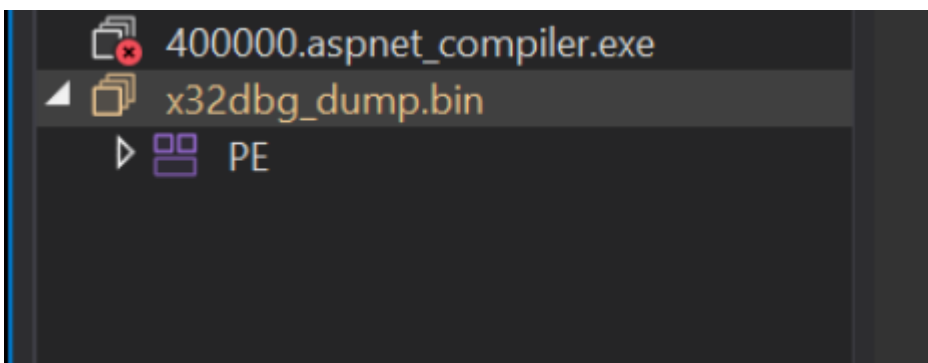
Dumping Memory Regions With X32dbg

This will reveal a memory region of `0x40000`, the same as identified by previous methods.

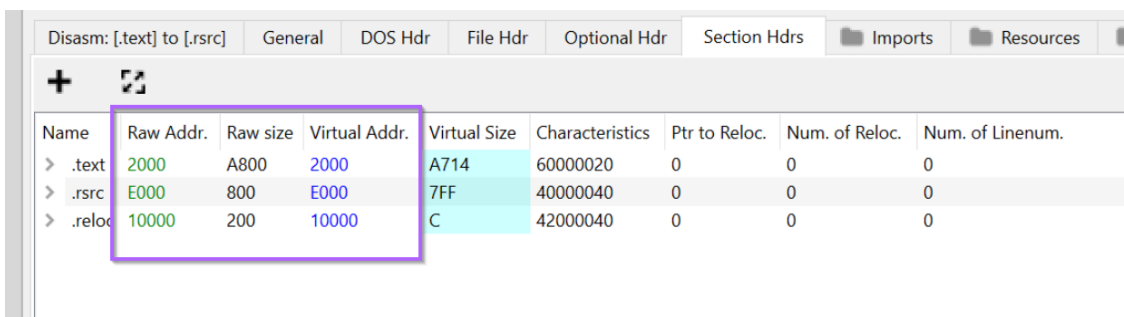
We can go ahead and save this region using "Dump Memory To File".



Saving this region to a file `x32dbg_dump.bin`, we will run into the same issue as the previous method when opening in DnSpy.



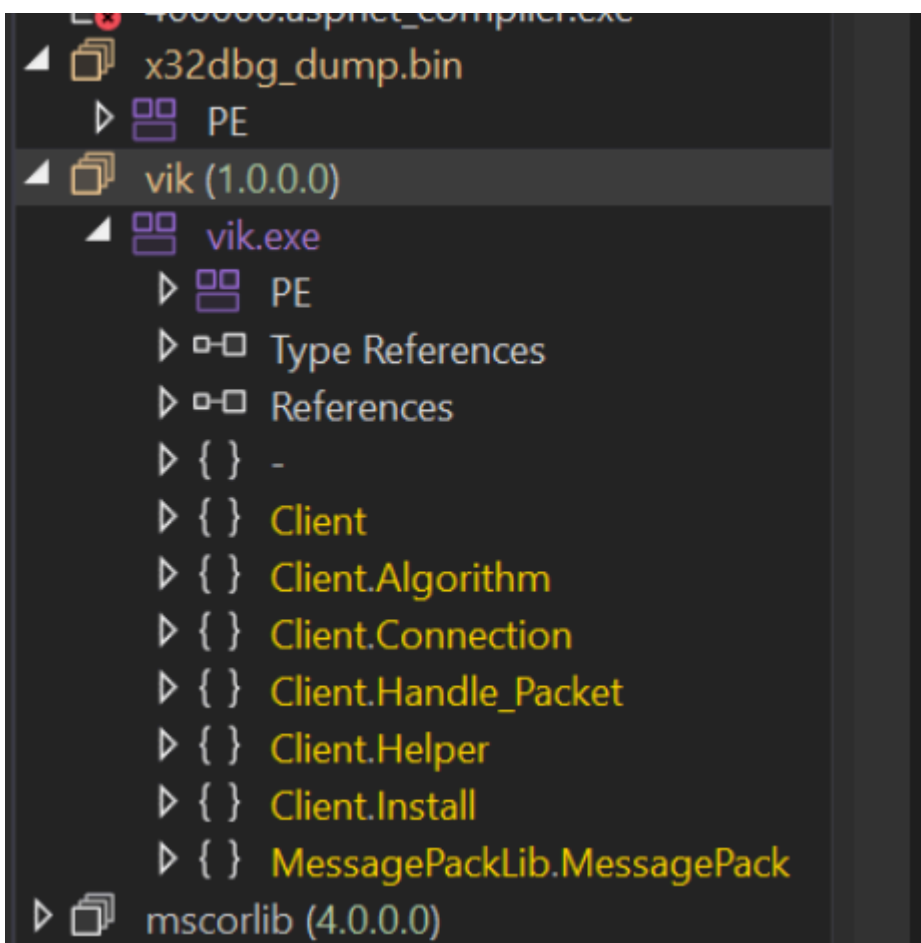
We can go ahead and re-align the sections as in the previous method.



Name	Raw Addr.	Raw size	Virtual Addr.	Virtual Size	Characteristics	Ptr to Reloc.	Num. of Reloc.	Num. of Linenum.
> .text	2000	A800	2000	A714	60000020	0	0	0
> .rsrc	E000	800	E000	7FF	40000040	0	0	0
> .reloc	10000	200	10000	C	42000040	0	0	0

After correcting the section headers, the file loads successfully inside of DnSpy.

We have now obtained the unpacked payload by using Process Hacker and x32dbg.



Conclusion

We have now successfully obtained the unpacked payload using 3 different methods of varying complexity. No single method will work all of the time, so it's good to have multiple methods available.

Hopefully, you were able to recreate these methods and have learnt something new in this post.

Source: <https://embeerresearch.io/unpacking-malware-using-process-hacker-and-memory-inspection/>