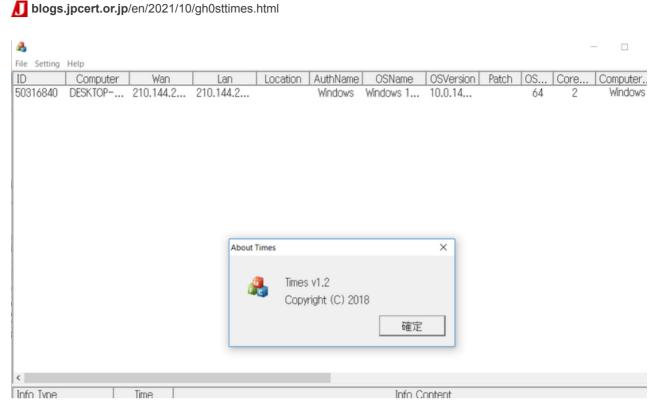
Malware Gh0stTimes Used by BlackTech





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BlackTech

Email

An attack group BlackTech has been actively conducting attacks against Japanese organisations since 2018. Although it is not as prominent as before, JPCERT/CC is still seeing some cases as of now. This article introduces the details of the malware GhostTimes, which is used by this group.

Gh0stTimes overview

GhostTimes is customised based on Ghost RAT and has been used in some attack cases since 2020. Figure 1 shows the comparison of GhostTimes and Ghost RAT code.

```
_fastcall CFileManager::OnReceive(this *al, const CHAR *lpBuffer,
      char result; // al
const char *v5; // rbx
HANDLE FirstFileA; // rax
const CHAR *v7; // rbx
int v8; // eax
UINT v9; // er8
char v10[16]; // [rsp+20h] [rbp-278h] BYREF
struct _WIN32_FIND_DATAA FindFileData; // [rsp+30h] [rbp-268h] BYREF
CHAR FileName[272]; // [rsp+170h] [rbp-128h] BYREF
                                                                                                                                                                                                                                                                                                                                          switch (lpBuffer[0])
                                                                                                                                                                                                                                                                                                                                                              SendFilesList((char *)lpBuffer + 1);
                                                                                                                                                                                                                                                                                                                                        case COMMAND DELETE FILE:// 田除文件
                                                                                                                                                                                                                                                                                                                                                              SendToken(TOKEN_DELETE_FINISH);
               case 2:
    return SendFilesList(al, lpBuffer + 1);
case 3:
    return UploadToRemote(al, lpBuffer + 1);
case 4:
    return CreateLocalRecvFile(al, (lpBuffer + 1));
case 5:
                                                                                                                                                                                                                                                                                                                                        case COMMAND_DELETE_DIRECTORY:// 部除文件
                                                                                                                                                                                                                                                                                                                                                            ////printf("部除目录 %s\n", (char *)(bPacket + 1));
DeleteDirectory((char *)lpBuffer + 1);
                                                                                                                                                                                                                                                                                                                                                              SendToken(TOKEN_DELETE_FINISH);
                                                                                                                                                                                                                                                                                                                                        case COMMAND_DOWN_FILES: // 上传文件
                         return WriteLocalRecvFile(al, (lpBuffer + 1), nSize - 1);
                        return SendFileData(al, (lpBuffer + 1));
                                                                                                                                                                                                                                                                                                                                                             break:
               case 8:
   return StopTransfer(al);
case 9:
                                                                                                                                                                                                                                                                                                                                          case COMMAND_CONTINUE: // 上传文件
               case 9:
    DeleteFileA(|pBuffer + 1);
    v10[0] = 108;
    return mal_send_to_server(al, v10, 1u);
case 0xA:
    v5 = labulefer
                                                                                                                                                                                                                                                                                                                                                             SendFileData(lpBuffer + 1);
                                                                                                                                                                                                                                                                                                                                        break;
case COMMAND_CREATE_FOLDER:
                                                                                                                                                                                                                                                                                                                                                              CreateFolder(lpBuffer * 1);
             return mal_send_to_server(a1, v10, 1u);

case 0xx;

v5 = lpBuffer + 1;

wsprintfA(FileName, "%s\\*.*", lpBuffer + 1);

FirstFileA = FindFirstFileA(FileName, &FindFileData);

if (FirstFileA != -1i64)

DeleteDirectory(a1, v5, &FindFileData, FirstFileA);
v10[0] = 108;

return mal_send_to_server(a1, v10, 1u);

case 0x8:

LODWORD(a1->recv_decoded_data.alloc_ptr) = *(lpBuffer + 1);

return GetFileData(a1);

case 0x6:

CreateFolder(a1, lpBuffer + 1);
v10[0] = 111;

return mal_send_to_server(a1, v10, 1u);

case 0x0:
                                                                                                                                                                                                                                                                                                                                                              break;
                                                                                                                                                                                                                                                                                                                                         case COMMAND_RENAME_FILE:
                                                                                                                                                                                                                                                                                                                                                              Rename(lpBuffer + 1);
                                                                                                                                                                                                                                                                                                                                                             break:
                                                                                                                                                                                                                                                                                                                                        case COMMAND_STOP
                                                                                                                                                                                                                                                                                                                                                             StopTransfer():
                                                                                                                                                                                                                                                                                                                                        case COMMAND SET TRANSFER MODE:
         case 0xb:

v7 = lpBuffer + 1;
v8 = lstrlenA(lpBuffer + 1);
v10[0] = 113;
v10[0] = 113;
v2 = logurary = 12;
v3 = logurary = 13;
v4 = logurary = 13;
v5 = logurary = 13;
v6 = logurary = 13;
v9 = logurary = 13;
case 0xf:
case 0xf:
case 0xf:
logurary = 13;
logurary 
                                                                                                                                                                                                                                                                                                                                          case COMMAND_FILE_SIZE:
                                                                                                                                                                                                                                                                                                                                                            CreateLocalRecvFile(lpBuffer + 1);
                                                                                                                                                                                                                                                                                                                                        case COMMAND_FILE_DATA:
                                                                                                                                                                                                                                                                                                                                                             WriteLocalRecvFile(lp8uffer + 1, nSize -1);
                                                                                                                                                                                                                                                                                                                                         case COMMAND_OPEN_FILE_SHOW:
                                                                                                                                                                                                                                                                                                                                                          OpenFile((char *)lpBuffer + 1, SW_SHOW);
                                                                                                                                                                                                                                                                                                                                                             break:
                                                                                                                                                                                                                                                                                                                                                       COMMAND_OPEN_FILE_HIDE:
LABEL_18:
                                                                                                                                                                                                                                                                                                                                                          OpenFile((char *)lpBuffer + 1, SW_HIDE);
                                       ult = OpenFile(al, (lpBuffer + 1), v9);
                                                                                                                                                                                                                                                                                                                                         default:
        }
return result;
```

Figure 1: Comparison of GhostTimes and Ghost RAT (CFileManager) code (Left: GhostTimes / Right: Ghost RAT)

Both sets of code are functions for file operation, and they are almost identical. Many of the Ghost RAT functions are upgraded in GhostTimes, but some parts of the code are just kept as is. The next sections explain the features of GhostTimes.

- Communication protocol
- Commands
- Dummy code
- C2 server control panel

Communication protocol

Just like Ghost RAT, GhostTimes communicates with C2 servers with its custom protocol, but the packet format is different. Figure 2 shows the flow of communication.

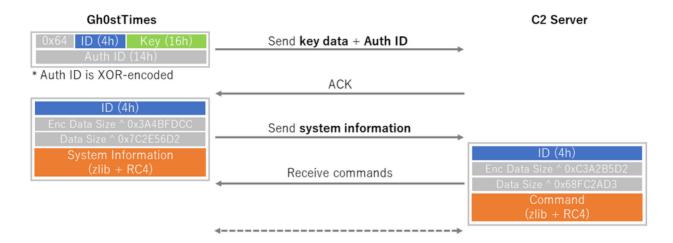


Figure 2: GhostTimes communication flow

At the beginning of its communication with a C2 server, GhostTimes sends an authentication ID and data (The "Key" in Figure 2) to generate an encryption key for the following communication. The C2 server checks the authentication ID and only accepts the communication with certain IDs. Figure 3 shows an example of the specific authentication IDs.

```
48
     v5 = time64(0i64);
     srand(v5);
49
                0i64; i < 4; *(&a1->event + i + 7) = (rand() % 256) \land 0x99 )
50
51
52
53
54
        *(&a1->first_senddata.id + ++v1 + 3) = (rand() % 256) \land 0xCC;
     while (v1 < 16);
not use = 0x64793A7B622250DBi64:
55
     not_use
     auth2 = 0x309FEA572227F433 64;
p_Auth1 = &al->first_senddata
56
57
58
               = &al->first_senddata.Auth1;
59
     a1->first_senddata.Auth1 = 0x64793A7B622250DB^{-}64;
60
     a1->first_senddata.Auth2 = auth2;
61
     do
62
63
        v9 = *(p_Auth1 - 16)
        v10 = *(p_Auth1 - 14);
64
              65
                                   10 \land 0xDD:
66
        *(p_Auth1
67
68
            = *(p_Auth1 - 19);
       *(p_Auth1 - 2) = v11;
v13 = *(p_Auth1 - 1) \lambda *(p_Auth1 - 17) \lambda 0xDD;
69
70
71
72
73
       74
     while ( len );
```

Figure 3: GhostTimes authentication ID sample

After the successful authentication, the communication that follows is encrypted with the key provided at the beginning of the communication. The next round of communication includes the information of infected hosts, such as hostname, username and processor name (Figure 4).

```
66 57 49 4E 44 4F 57 53 31 30 2D 68 6F 73 74 00 FWINDOWS 10-host.
           00 00 00 00 00 00 00 00
                                 00 00 00 00 00 00 00 00
           D2 90 20 64 75 73 65 72
                                 6E 61 6D 65 00 00 00 00
                                                          dusername.
           00 00 00 00 00 00 00 00
                                 00 00 00 00 00 00 00 00
           00 00 57 69 6E 64 6F 77
00000040
                                 73 20 31 30 20 45 6E 74
                                                       ..Windows
           65 72 70 72 69 73 65 00 45 00 6E 00 74 00 65 00
           72 00 70 00 72 00 69 00 73 00 65 00 00 00 00 00
           00 00 00 00 0A 00 00 00 00 00 00 63 45 00 00
           00 00 00 00 00 00 00 00 40 01 75 73 65 72 6E 61
           6D 65 00 00 00 00 00 00
                                00 00 00 00 00 00 00 00
                                                       me.....
           00 00 00 00 00 00 00 00
                                DO 10 00 00 42 55 49 4C
           54 49 4E 5C 41 64 6D 69
                                 6E 69 73 74 72 61 74 6F
                                                       TIN\Administrato
           72 73 20 65 6E 61 62 6C
                                 65 64 00 00 00 00 00 00
                                                       rs enabled.
           02 00 00 00 01 00 00 00 00 01 00 00 49 6E 74 65
           6C 28 52 29 20 58 65 6F 6E 28 52 29 20 43 50 55
                                                       1(R) Xeon(R)
           20 45 35 2D 32 36 35 30 20 30 20 40 20 32 2E 30
           30 47 48 7A 00 00 00 00 00 00 00 00 00 00 00 00
                                                       OGHz..
           00 D0 F7 7F 00 00 00 00 1E 08 00 00 00 00 00
00000140
           73 76 63 68 6F 73 74 36 34 2D 33 2E 65 78 65 00
                                                       svchost64-3.exe.
           00 00 00 00 00 00 00 00
                                00 00 00 00 00 00 00 00
           00 00 00 00 C0 EF BB EF OF 3A D6 01 08 C2 B8 83
00000178
           OF 3A D6 01 00 00 00 00
```

Figure 4: Information of infected hosts sent by GhostTimes

After sending the information of infected hosts, commands are exchanged. See Appendix A for the format of data exchanged. When exchanging commands, the data is RC4-encrypted and then zlib-compressed. GhostTimes uses its custom RC4 algorithm, which has XOR oxAC process over the encrypted data.

Figure 5: Part of GhostTimes code to encrypt data with RC4

The following is Python code to decode data exchanged.

```
import zlib
# Load keydata for first packet
with open(args[1], "rb") as fb:
    keydata = fb.read()
# Load encoded packet data
with open(args[2], "rb") as fb:
    data = fb.read()
comp data = custom rc4(data[12:], keydata[5:21])
dec_data = zlib.decompress(comp_data)
def custom_rc4(data, keydata):
    kev = []
    key_1 = [0x98, 0x19, 0x3C, 0x56, 0xD9, 0xBB, 0xC7, 0x86, 0xFF, 0x3E]
    key 2 = [0] * 16
    key_3 = [0xAC, 0xBB, 0x30, 0x5E, 0xCC, 0xDD, 0x19, 0x23, 0xFC, 0xBD]
    keybox = [7, 0, 2, 3, 9, 10, 4, 13, 14, 8, 1, 11, 5, 6, 12, 15]
    i = 0
    for i in range(16):
        key_2[i] = keydata[keybox[i]]
    key = key_1 + key_2 + key_3
    x = 0
    box = list(range(256))
    for i in range(256):
        x = (x + box[i] + key[i % len(key)]) % 256
        box[i], box[x] = box[x], box[i]
   x = 0
    y = 0
    out = []
    for char in data:
        x = (x + 1) \% 256
        y = (y + box[x]) % 256
        box[x], box[y] = box[y], box[x]
        out.append((char ^ box[(box[x] + box[y]) % 256] ^ 0xAC).to_bytes(1,
byteorder='little'))
    return b''.join(out)
```

Commands

GhostTimes is equipped with the following 5 types of commands:

- FileManager (command number 0x1): File operation
- ShellManager (command number 0x28): Remote shell execution
- PortmapManager (command number 0x32): C2 server redirect function
- UltraPortmapManager (command number ox3F): Proxy function
- No name (command number o): End communication

```
_int64 __fastcall CKernelManager::OnReceive(CKernelManager *a1, unsigned __int8 *a2)
 123456789
       _int64 result; // rax
     result = *a2;
switch ( *a2
           _InterlockedExchange(&al->IsActived, 1);
11
12
13
14
15
16
17
18
19
20
21
223
24
25
26
27
28
29
31
31
                   = MyCreateThread(0i64, 0i64, Loop_FileManager, al->lp_this->c2_socket, 0, 0i64, 0);
        goto LABEL_4;
case 0x28u:
    result = MyCreateThread(0i64, 0i64, Loop_ShellManager, al->lp_this->c2_socket, 0, 0i64, 1);
                    reateEventA(0i64, 1, 0, &a1->EventName);
                  = MyCreateThread(0i64, 0i64, Loop_PortmapManager, al->lp_this->c2_socket, 0, 0i64, 1);
        case 0x3Fu:
result = MyCreateThread(0i64, 0i64, Loop_UltraPortmapManager, al->lp_this->c2_socket, 0, 0i64, 1);
            i->thread_list[a1->num_threads++] = result;
          break;
        default:
          return result;
      return result;
```

Figure 6: List of commands

ShellManager and FileManager are the same as Ghost RAT's original functions. FileManager has multiple functions to operate files on infected hosts. (See Appendix B for details.)

PortmapManager and UltraPortmapManager are unique to GhostTimes, which indicates that its relay function has been enhanced compared to Ghost RAT.

Dummy code

Some types of malware that BlackTech use contains dummy code, which may make analysis difficult. GhostTimes has such code (Figure 7), but it does not have much impact to the analysis.

```
    \begin{array}{r}
      \sqrt{60} = 0 \\
      \sqrt{61} = 0 \\
    \end{array}

    \begin{array}{r}
      64 \\
    \end{array}

GetLocalTime(&v36);
LODWORD(v33) = v36.wSecond;
LODWORD(v30) = v36.wMinute;
LODWORD(v27) = v36.wHour;
            LODWORD(
                                    = v36.wDay;
= v36.wDay;
"%d-%d-%d %d:%d:%d", v36.wYear, v36.wMonth, v23, v27, v30, v33);
            sprintf(&v55
                v20 = OpenEventA(0x1F0003u, 0, &Name);
v21 = WaitForSingleObject(this.event, 0x64u);
                Sleep(0x1F4u);
                                 (&v36);
= v36.wSecond;
             LODWORD(v34)
            LODWORD(v31)
                                      v36.wMinute;
            LODWORD (
                                  =
                                      v36.wHour;
                                     : v36.wDay;
"%d-%d-%d %d:%d:%d", v36.wYear, v36.wMonth, v25, v28,
            LODWORD (
             sprintf(&v5
                                     (&v36);
= v36.wSecond;
               LODWORD(v35)
LODWORD(v32)
LODWORD(v29)
LODWORD(v26)
sprintf(&v55
                                     = v36.wMinute;
                                      = \sqrt{36}.wHour;
240
241
242
243
                                 26) = v36.wDay;
v55, "%d-%d-%d
                                                         %d:%d:%d", v36.wYear, v36.wMonth, v26, v29, v32,
                Sleep(Ux92/CUu);
CKernelManager_terminatethread(&CKernelManager_);
244
                continue:
245
246
             break;
247
248
         struc_this_closesocket(&this);
         CloseHandle(v20);
```

Figure 7: GhostTimes dummy code sample

C2 server control panel

In the course of analysis, we found GhostTimes control panel. Figure 8 shows its GUI when the control panel is running. This one was named as "Times v1.2".

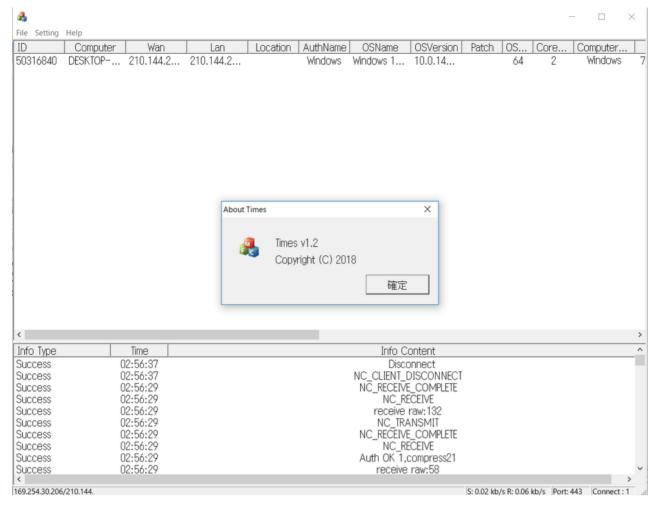


Figure 8: GhostTimes control panel

Figure 9 shows the commands that can be executed on the control panel.

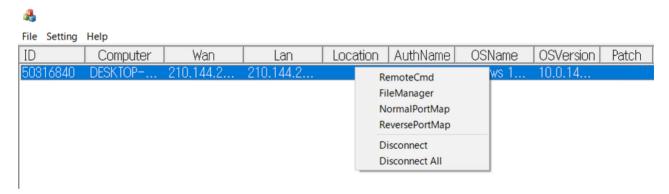


Figure 9: List of commands on GhostTimes control panel

In closing

As BlackTech has been actively carrying out attacks, we will continue our analysis and monitoring. A list of IoC is available in Appendix C. Please make sure that none of your devices is communicating with them.

We have identified that servers infected with GhostTimes are also affected by other types of malware (downloader, backdoor, ELF Bifrose) and attack tools listed below. Please be aware that these tools are possibly used by BlackTech.

- https://github.com/Yango615777/PocList
- https://github.com/liuxu54898/CVE-2021-3019
- https://github.com/knownsec/pocsuite3
- · Citrix exploit tool
- MikroTik exploit tool
- Exploit for CVE-2021-28482
- Exploit for CVE-2021-1472/CVE-2021-1473
- Exploit for CVE-2021-28149/CVE-2021-28152
- Exploit for CVE-2021-21975/CVE-2021-21983
- Exploit for CVE-2018-2628
- Exploit for CVE-2021-2135

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We would like to acknowledge the support and information shared by @r3dbU7z regarding this attack group.

Shusei Tomonaga (Translated by Yukako Uchida)

Appendix A: Data exchanged

Offset	Length	Contents
0x00	4	ID
0x04	4	Data length xor 0x3A4BFDCC
0x08	4	Data length after 0x0C before compression xor 0x7C2E56D2
0x0C	-	Encrypted data (zlib + RC4)

Table A-1: Format of data sent

Offset	Length	Contents
0x00	4	ID
0x04	4	Data length xor 0xC3A2B5D2
0x08	4	Data length after 0x0C before compression xor 0x68FC2AD3
0x0C	-	Encrypted data (zlib + RC4)

Table A-2: Format of data received

Appendix B: Commands

Value	Contents
2	SendFilesList
3	UploadToRemote
4	CreateLocalRecvFile
5	WriteLocalRecvFile
7	SendFileData
8	StopTransfer
9	DeleteFile
10	DeleteDirectory
11	GetFileData
12	CreateFolder
13	MoveFile
14	OpenFile (SW_SHOW)
15	OpenFile (SW_HIDE)

Table B: FileManager commands

Appendix C: C2 servers

- tftpupdate.ftpserver.biz
- 108.61.163.36
- update.centosupdates.com
- 107.191.61.40
- osscach2023.hicloud.tw
- 103.85.24.122
- 106.186.121.154

Appendix D: Malware hash value

- 01581f0b1818db4f2cdd9542fd8d663896dc043efb6a80a92aadfac59ddb7684
- 18a696bo9dob7e41ad8ab6ao5b84a3022f427382290ce58f079dec7b07e86165
- 15b8dddbfa37317ccdfbc340764cdof43b1fb8915b1817b5666c4816ccb98e7c
- 849ec6055f0c18eff76170912d8500d3da7be1435a9117d67f2134138c7e70c3
- f19ab3fcbc555a059d953196b6d1b04818a59e2dc5075cf1357cee84c9d6260b
- 836b873ab9807fbdd8855d960250084c89afoc4a6ecb75991542a7deb6obd119
- a69a2b2a6f5a68c46688of4c634bad137cb9ae39c2c3e3ocobc44c2fo7a01e8a
- bdo2cao3355eoee423baoe31384d21b4afbd8973dc88848obd4376310fe6af71

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Since December 2012, he has been engaged in malware analysis and forensics investigation, and is especially involved in analyzing incidents of targeted attacks. Prior to joining JPCERT/CC, he was engaged in security monitoring and analysis operations at a foreign-affiliated IT vendor. He presented at CODE BLUE, BsidesLV, BlackHat USA Arsenal, Botconf, PacSec and FIRST Conference. JSAC organizer.

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