

sliver/implant/sliver/netstat at

58a56a077f0813bb312f9fa4df7453b510c3a73b · BishopFox/sliver

By moloch--

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A modified version of <https://github.com/cakturk/go-netstat>, modifications have been made for interoperability with the rest of Sliver:

- Added Darwin support
- Data structures have been ported to protobuf

Using as a library

[Godoc](#)

Getting the package

```
$ go get github.com/cakturk/go-netstat/netstat
```

```
import (  
    "fmt"  
  
    "github.com/cakturk/go-netstat/netstat"  
)  
  
func displaySocks() error {  
    // UDP sockets  
    socks, err := netstat.UDPSocks(netstat.NoopFilter)  
    if err != nil {  
        return err  
    }  
    for _, e := range socks {  
        fmt.Printf("%v\n", e)  
    }  
  
    // TCP sockets  
    socks, err = netstat.TCPSocks(netstat.NoopFilter)  
    if err != nil {  
        return err  
    }  
    for _, e := range socks {
```

```
        fmt.Printf("%v\n", e)
    }

    // get only listening TCP sockets
    tabs, err = netstat.TCPSocks(func(s *netstat.SockTabEntry) bool {
        return s.State == netstat.Listen
    })
    if err != nil {
        return err
    }
    for _, e := range socks {
        fmt.Printf("%v\n", e)
    }

    // list all the TCP sockets in state FIN_WAIT_1 for your HTTP server
    tabs, err = netstat.TCPSocks(func(s *netstat.SockTabEntry) bool {
        return s.State == netstat.FinWait1 && s.LocalAddr.Port == 80
    })
    // error handling, etc.

    return nil
}
```

Source: <https://github.com/BishopFox/sliver/tree/58a56a077f0813bb312f9fa4df7453b510c3a73b/implant/sliver/netstat>