

Zloader Reversing

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Aka: ZeusLoader, Deloader, Terdot, Zbot is a malware family that downloads Zeus OpenSSL. Parts of the source code of Zeus were leaked back in 2010 [1] and since couple of versions been forked. Each of the version has its malicious capabilities, but all in common do info stealing specially banking information. Zeus in its core does wild stuff from stealing HTTPS session before being encrypted; to split stolen data and send it in multiple channels over different C2 server based on the stolen info-type [2]. The sent data is being encrypted using RC4 algorithm. Given that major parts of the Zeus being well known and very detectable by almost every AV; Zloader is not just a loader/packer to Zeus core functionality. There are some complicated obfuscation techniques and visual encryption implemented on every single unpacked version of Zloader that bypass security and difficulty extracting configuration. Uncommon attack vector like using Google AdSense has been observed lately [3] also attacker signs Zloader with a certificate compromised from legitimate software in order to evade detection. In this post, we gonna take a look of common Zloader 123 botnet attack that uses maldoc vector. Quickly analyze maldoc, downloader, and the well known unpacking technique with observed behavior which simple and not quite interesting. However, the second part is going to be deep dive into analyzing and reversing techniques of Zloader unpacked version.

Maldoc

SHA256 500856ee3fc13326cad564894a0423e0583154ef10531de4ab6e6d5df90d4e31

File Type Office Open XML Spreadsheet

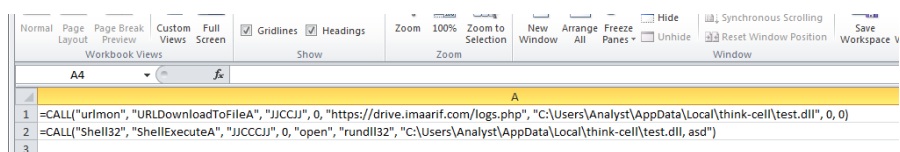
Name tn4598151.xlsm

Size 182.62 KB (187002 bytes)

Creation Time 2021-10-04 13:17:51

Links [MalwareBazaar](#), [VirusTotal](#), [Any.run](#)

In clear text on sheet2, the maldoc give away downloader URL, directory where it's been dropped, and shell command to run a Dll which is the Zloader.

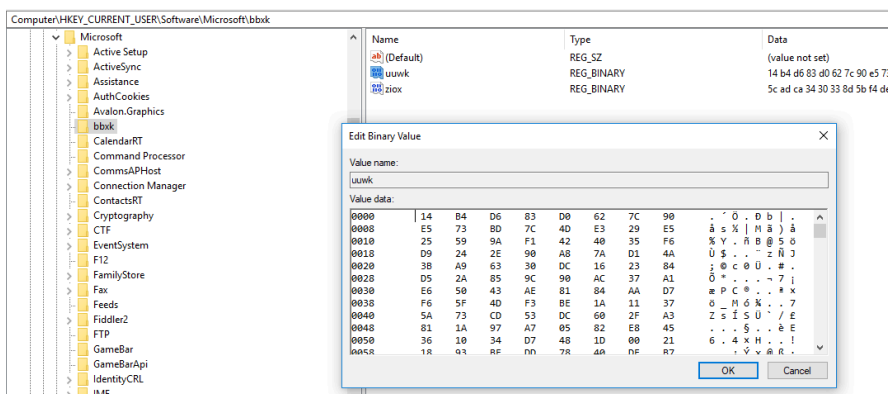
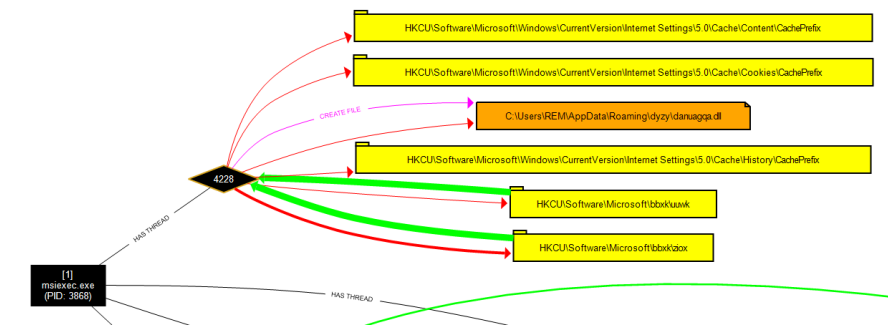
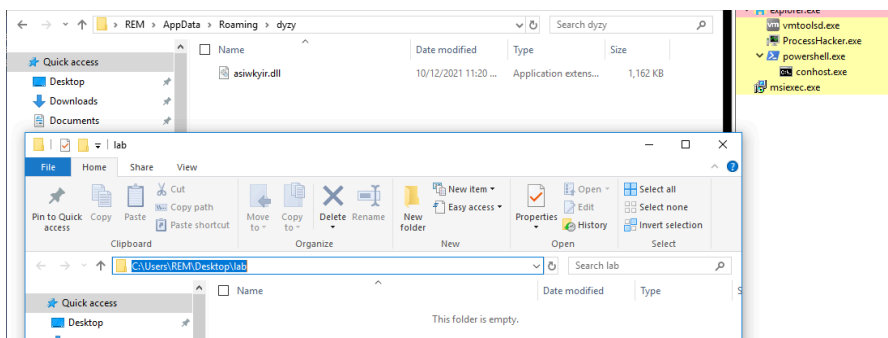
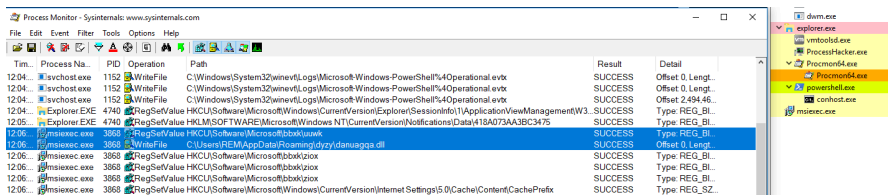


Enable macro is required to run the above in VBA script.

Zloader Dll file is been downloaded and runned in temp location. After Zloader runs:

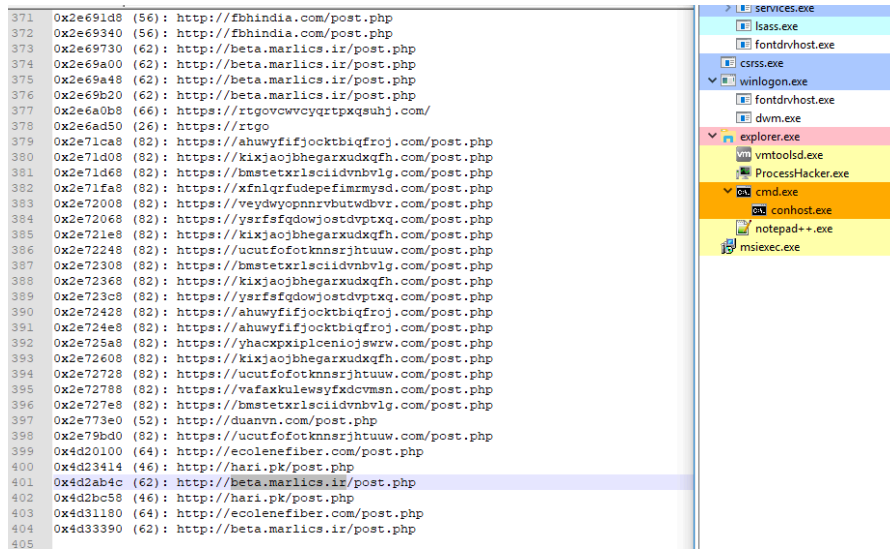
1. Create new process *msiexec.exe* and inject its loader in it.
2. Loader sets new registry values using random hive and key names in:
 - o HKCU\Software\Microsoft\bbxk\uuwk
 - o HKCU\Software\Microsoft\bbxk\ziiox
3. Deletes original downloader and copy itself to %AppData%\Roaming*random name*.dll

The registry value calls the new directory for persistent in case of host rebooted. Both registry values are encrypted with RC4 but more to that in next section

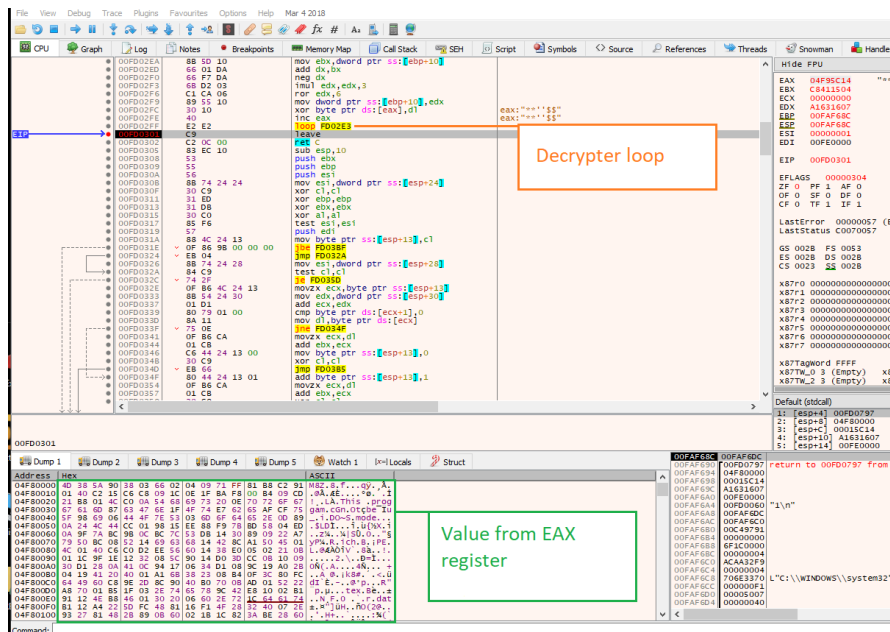


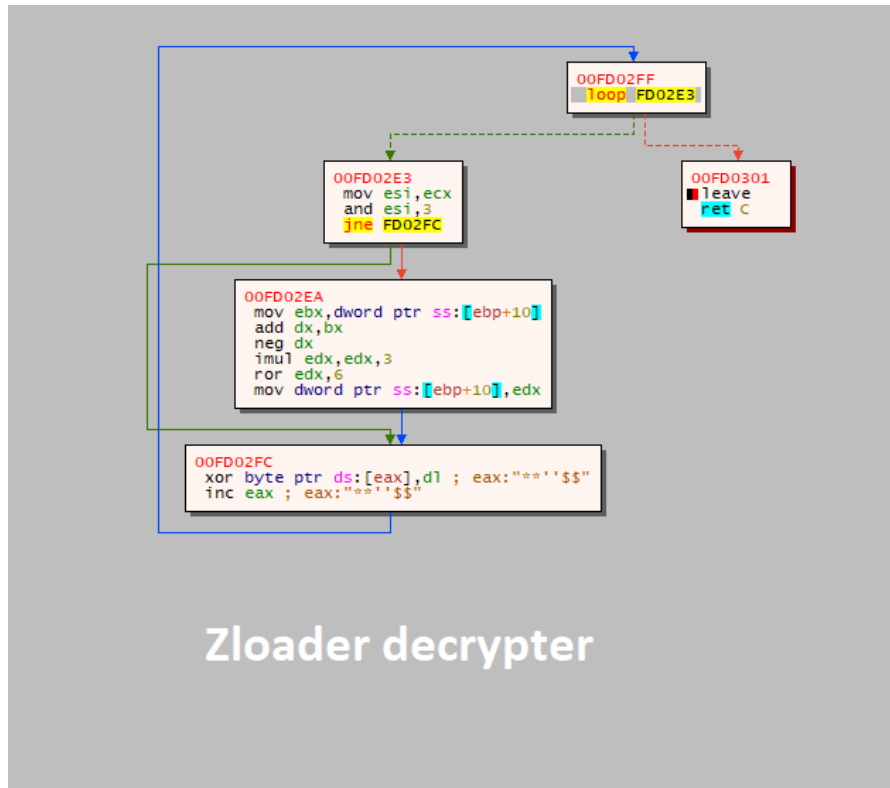
Running Process and Registry Value change

When checking memory strings for any forensics it spells out great number of C2 values. Noticed that 20 URLs has random name with fixed length. Those are called Domain Generated Algorithm DGA, unlike hardcoded C2 URLs those are queried during running. More to that later in next section.



Using *pe-sieve64* tool is good way to dump the unpacked Zloader from the running process which is valid PE file to be analyzed. However, just a quick debugging would give same result. In SquirrelWaffle and QakBot recent analysis [4] [5] it's been observed that Zloader among other malwares are using same crypters/decryptor for unpacking mechanism for their loaders before injecting them in process. Following the same debugging method in [4] would reveal the packed Zloader.





Unpacked Zloader

SHA256 3A4CA58B0A2E72A264466A240C6636F62B8742FFBC96CE14E2225F0E57012E96

File Type Win32 DLL

Name unpacked_zloader_21_10_4.dll,

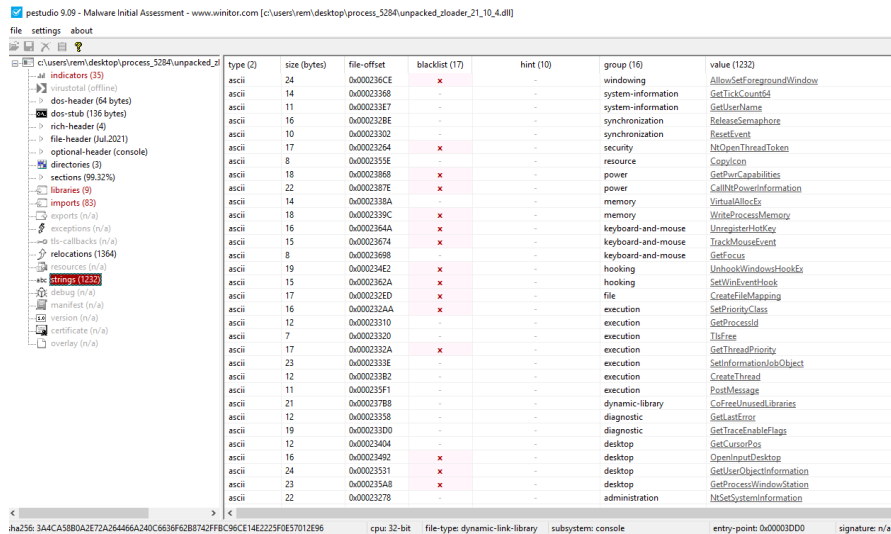
Size 146.00 KB (149504 bytes)

Compiler Time-stamp Wed Jul 14 08:04:16 2021

First Submission 2021-10-18 15:32:37

Links [MalwareBazaar](#), [VirusTotal](#), [Tria.ge](#)

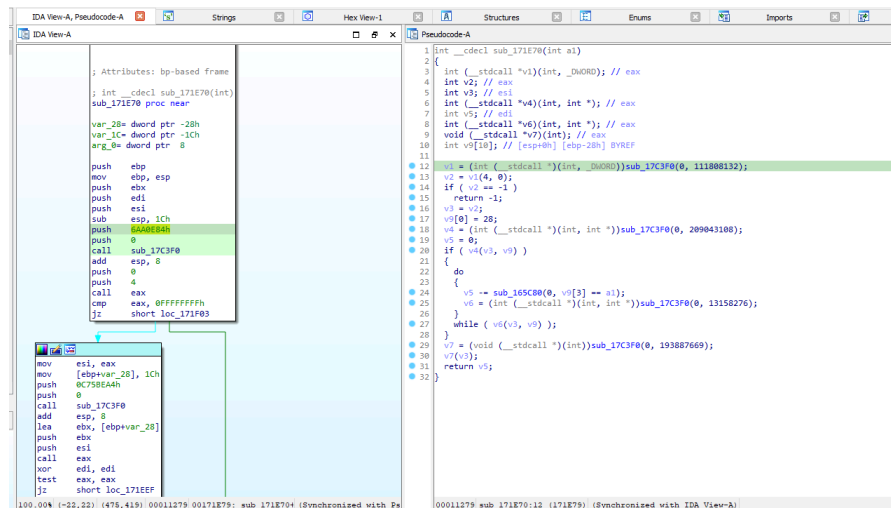
The unpacked Zloader is a master piece of obfuscated functions that waste lots of analysis time to dig into. API strings among other static indicators would not be a good clue for analyzing Zloader. Beside, this malware family is known for API hashing, Visual Encryption using XOR, and RC4 encryption to encrypt strings.

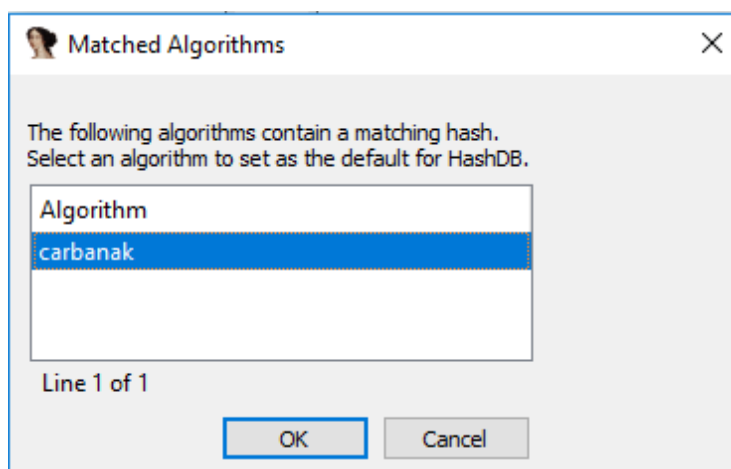
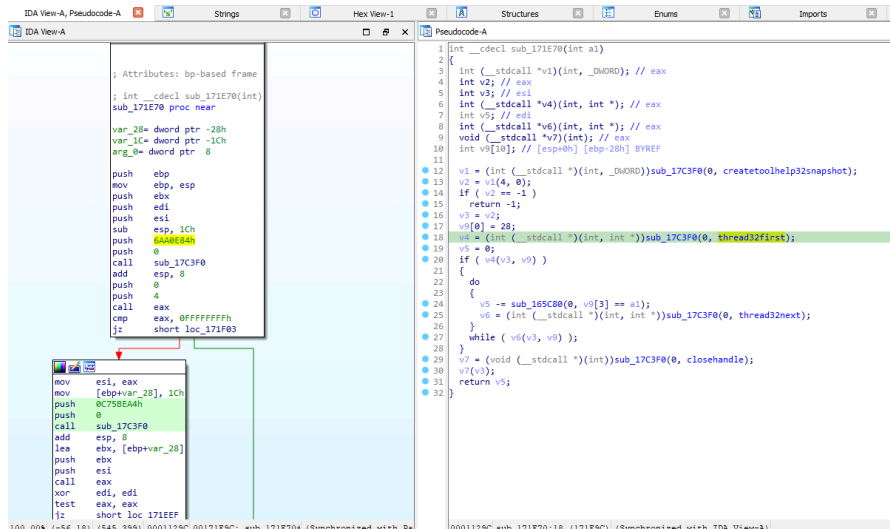


There are five main topics we are going to discuss in this section when reversing Zloader: API hashing, XORing string, extracting Configuration, DGA routine, and Zeus function.

API Hashing:

Statically analyzing Zloader is a bit of a challenge. However, with a new amazing IDA plugin called HashDB from OpenAnalysis Labs [6] it's amazing how much obfuscated strings get out the way when reversing Zloader. Just to show a case of what HashDB can do before and after shots of hashed values in a random function. The hashes been checked among large database of hashes with good prediction of hashing algorithms been used.





XORing Strings:

With API hashing out of the way. It's important to get reversing tricks to dig into the main functions and extract configurations. There're very limited hardcoded strings in Zloader that can be clues like those.

```
.text:00161E09      call     sub_1741A0
.text:00161E0E      call     sub_170ED0
.text:00161EE3      push    offset aQhpacozsstaznu ; "qhpacozsstaznupphedjtuoww"
.text:00161EE8      push    offset unk_184404
.text:00161EED      call     sub_165680

-----
.text:00165911      cmp     [ebp+arg_4], 0
.text:00165915      jz     loc_165A46
.text:0016591B      mov     eax, off_186010 ; "#uVTN7'GQ'rxUf5Ly"
.text:00165920      movzx  ebx, word ptr [esi]
.text:00165923      movsx  esi, byte ptr [eax]
.text:00165926      mov     dword ptr [ebp+var_10], ebx
```

First, let's look at **Off_186010** which is an offset of an offset of a memory location **rdata:00183D80** with literal string (#uVTN7'GQ'rxUf5Ly). When cross referencing this offset it's been used 4 times in two different functions. And there's some sort of XOR function in both subroutines which reveal this is the key literal string could be an XOR key value.

```

mov     eax, off_186010 ; "#uVTN7'GQ'rxUf5Ly"
mov     bl, [eax]
xor     bl, [esi]
mov     [ecx], bl
jz      loc_173D68
    
```

```

loc_165990:
push    0A95168F5h
push    edi
call    sub_161DE0
add     esp, 8
lea     edi, [eax+56AE970Ch]
mov     esi, eax
mov     edx, 0F0F0F0Fh
mov     ecx, off_186010 ; "#uVTN7'GQ'rxUf5Ly"
mov     eax, edi
mul     edx
shr     edx, 4
mov     eax, edx
shl     eax, 4
add     eax, edx
neg     eax
lea     eax, [esi+eax+56AE970Ch]
movsx   eax, byte ptr [ecx+eax]
mov     ecx, [ebp+arg_0]
movzx   ecx, word ptr [ecx+esi*2-52A2D1E8h]
mov     ebx, ecx
xor     ebx, eax
push    eax
push    ecx
call    sub_161D70
add     esp, 8
mov     ecx, [ebp+arg_4]
test    bx, bx
mov     [ecx+esi*2-52A2D1E8h], bx
jz      short loc_165A48
            
```

```

34  if ( (_WORD)v7 )
35  {
36  v8 = v7;
37  v9 = 0;
38  while ( 1 )
39  {
40  v13 = sub_167E80(12429);
41  v14 = -sub_163120*(-(__int16)v8, -v13);
42  sub_167E80(12429);
43  if ( (unsigned __int16)v14 >= 0x5Fu )
44  {
45  break;
46  }
47  v15 = 9728;
48  if ( !_bittest(&v15, v8) )
49  break;
50  }
51  v10 = sub_161DE0(v9, -1454282507);
52  v9 = v10 + 1454282508;
53  v11 = v10;
54  v11 = off_186010[v10 - 17 * ((v10 + 1454282508) / 0x11u) + 1454282508];
55  v8 = v11 ^ (unsigned __int16)01[v11 - 693201140];
56  sub_161D70(01[v11 - 693201140], v8);
57  v3 = v2;
58  a2[v11 - 693201140] = v8;
59  if ( !(_WORD)v8 )
60  return v3;
61  }
62  return a1;
63  }
64  }
65  else
66  {
            
```

Direction	Typ	Address	Text
r		sub_1658F0+2B	mov eax, off_186010; "#uVTN7'GQ'rxUf5Ly"
Do...	r	sub_1658F0+BB	mov ecx, off_186010; "#uVTN7'GQ'rxUf5Ly"
Do...	r	sub_173C90+1C	mov eax, off_186010; "#uVTN7'GQ'rxUf5Ly"
Do...	r	sub_173C90+55	add ecx, off_186010; "#uVTN7'GQ'rxUf5Ly"

Line 1 of 4

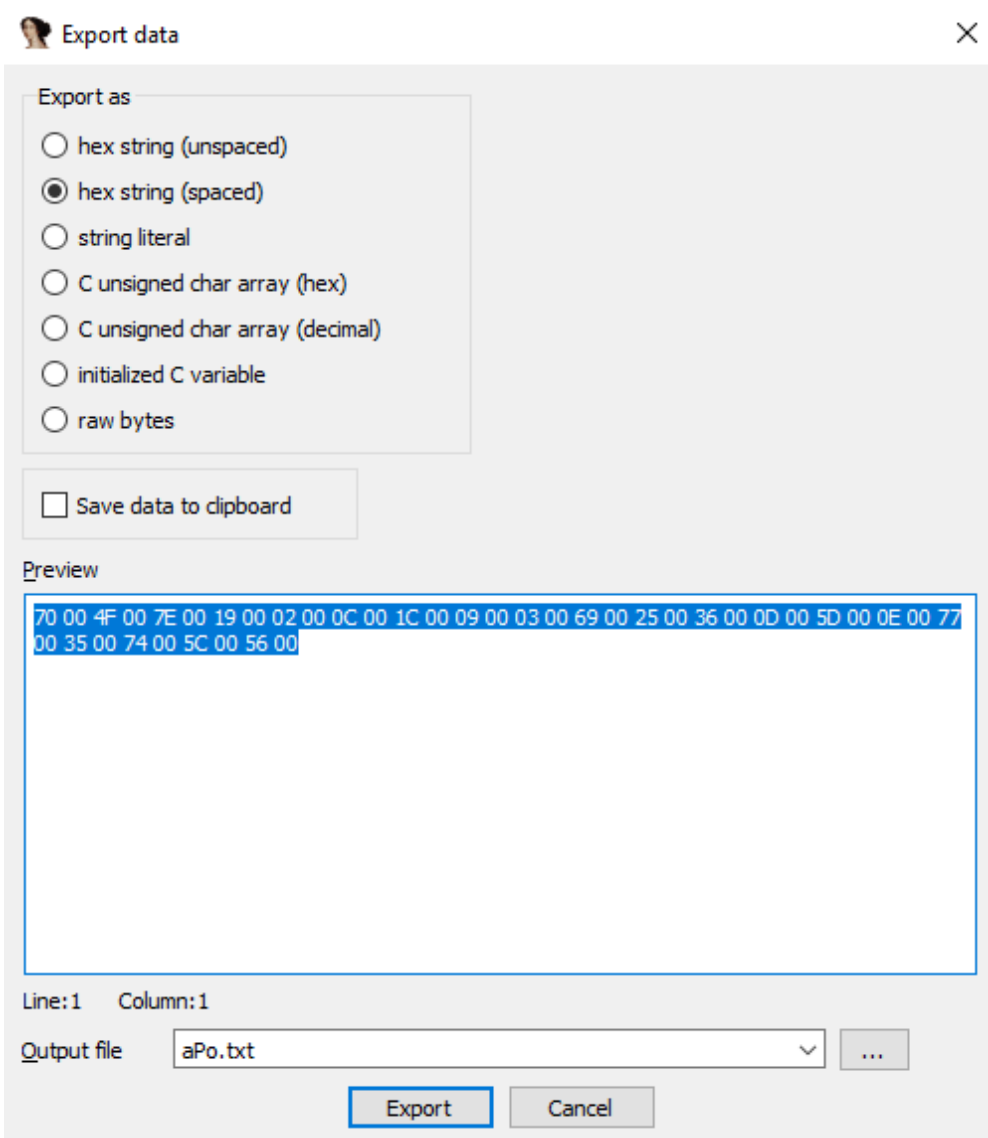
OK Cancel Search Help

Cross referencing both **sub_1658F0** and **sub_173C90** routines would shows that over 120 times those functions has been called. Randomly checking any of the cross referencing like below

....skipped lines.....
text:001610E0 push offset unk_183E8E
.text:001610E5 call sub_1658F0
....skipped lines.....
text:0016444E push offset unk_184310
text:00164453 call sub_173C90
..... skipped lines.....
text:00165685 push offset unk_184040
text:0016568A call sub_1658F0

We noticed both subruties been called after a push of unknow offsets

Let's use XOR key (#uVTN7'GQ'rxUf5Ly) with **offset unk_184040** value.



Shift+E over unknow offset location

Hex: 70 00 1A 00 30 00 20 00 39 00 56 00 55 00 22 00 0D 00 6A 00 1B 00 1B 00 27 00 09 00 46 00 23 00 1F 00 57 00 29 00 56 00

key: #uVTN7'GQ'rxUf5Ly

Result: SuLT~7.Gh'\$x.f.Lt#.VON,'`Q.r>UE5Sytu.T.7

The XORed value/result doesn't make sense. If anything noticeable that the Hex values has zeros in sequence. Which indicate **sub_1658F0** is for wide character and this makes and **sub_173C90** for normal character. let's try again deleting all repeated zeros and XOR with the key

Hex: 701A3020395655220D6A1B1B270946231F572956

key: #uVTN7'GQ'rxUf5Ly

Result: Software\Microsoft\

It's not just strings that been obfuscated, some API calls been XORed too. Almost 120 offset being pushed in stack which means 120 strings are being XORed and to make it readable; *Appendix – A* contains all the strings with addresses after been XORed.

```

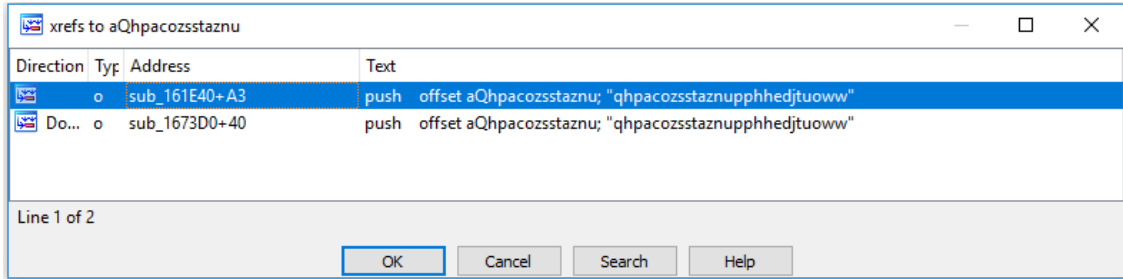
.text:00164449 lea  eax, [esp+44h+var_25]
.text:0016444D push eax
.text:0016444E push offset NtWriteVirtualMemory
.text:00164453 call wide_string_deobfuscation
.text:00164458 add  esp, 8
.text:0016445B mov  esi, eax
.text:0016445D call sub_17B400
.text:00164462 push esi
.text:00164463 push edx
.text:00164464 push  eax

23 char v26[8]; // [esp+17h] [ebp-20h] BYREF
24 char v27[37]; // [esp+1Fh] [ebp-25h] BYREF
25
26 if ( !qword_187480 )
27 {
28     v6 = wide_string_deobfuscation(NtWriteVirtualMemory, v27);
29     v7 = sub_17B400();
30     qword_187480 = sub_17E680(v7, SHIDWORD(v7), v6);
31     if ( !qword_187480 )
32         return 0;

```

Configuration:

The other string ‘qhpacozsstaznupphhedjtuoww’ is 26 length. It’s crossed referenced twice in two separate routines.



snipped assembly from **sub_161E40** and **sub_1673D0** routines

```

.text:00161EE3 push offset aQhpacozsstaznu ; "qhpacozsstaznupphhedjtuoww"
.text:00161EE8 push offset unk_184404
———skipped lines——
text:001673D0 sub_1673D0 proc near ; CODE XREF: sub_171400+40↓p
.text:001673D0 push ebp
.text:001673D1 mov ebp, esp
.text:001673D3 push edi
.text:001673D4 push esi
.text:001673D5 mov esi, ecx
.text:001673D7 call sub_1809A0
.text:001673DC mov edi, [eax+30h]
.text:001673DF mov ecx, esi
.text:001673E1 call sub_1809A0
.text:001673E6 add eax, edi
.text:001673E8 push 36Fh
.text:001673ED push offset unk_184404
.text:001673F2 push eax
.text:001673F3 call sub_171D80
.text:001673F8 add esp, 0Ch
.text:001673FB mov ecx, esi
.text:001673FD call sub_1809A0
.text:00167402 mov edi, [eax+34h]
.text:00167405 mov ecx, esi
.text:00167407 call sub_1809A0
.text:0016740C add eax, edi

```

.text:0016740E push 64h ; 'd'

.text:00167410 push offset aQhpacozsstaznu ; "qhpacozsstaznupphhedjtuoww"

In both routines notice a repeated push to an offset **unk_184404**. This offset contains configurations. Noticed that both offset passed into a function **sub_1656B0** (name *decrypting_rc4*)

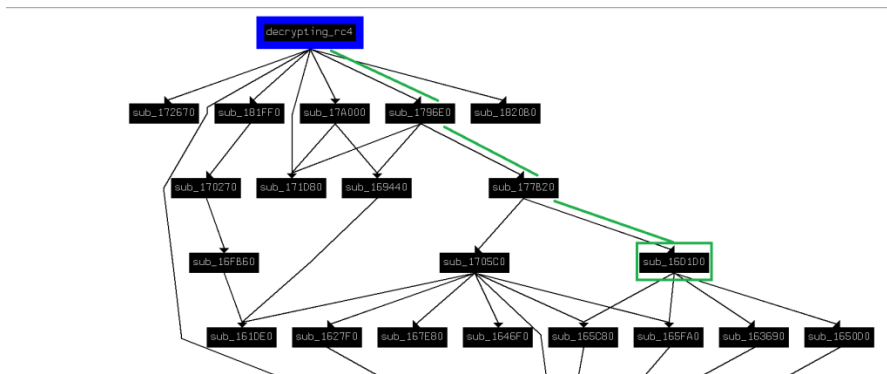
```
Enums Imports Exports
Pseudocode-A
1 char __usercall C2@<al>(int a1@<ebx>)
2 {
3   unsigned __int8 *v1; // eax
4   unsigned int v2; // eax
5   void (__cdecl *v3)(int (__stdcall *) (int)); // eax
6   unsigned int v4; // eax
7   void (__cdecl *v5)(int); // eax
8   char v7[13]; // [esp+3h] [ebp-Dh] BYREF
9
10  if ( !sub_16EDD0() )
11    return 0;
12  v1 = wide_string_deobfuscation(kernel32_dll_0, v7);
13  if ( !sub_175E70(lpLibFileName, v1) )
14    return 0;
15  if ( !LoadLibraryA(lpLibFileName) )
16    return 0;
17  call_get_proc_heap();
18  v2 = sub_167890(-1514247953);
19  v3 = Resolve_api(0, v2);
20  v3(exit_thread);
21  v4 = sub_167890(-1432131992);
22  v5 = Resolve_api(0, v4);
23  v5(32775);
24  call_internet_set_option();
25  sub_174FA0();
26  sub_170ED0();
27  decrypting_rc4(&config, "qhpacozsstaznupphhedjtuoww");
28  sub_16F5D0(a1);
29  if ( !call_getModule_name() || !call_get_length_sid() || !sub_168830() )
30    return 0;
31  call_getcurrentprocessid();
32  sub_174E80();
33  return 1;
34 }
```

Pseudo code from **sub_1656B0** routine

Decrypting_rc4 function calls multiple function and those are calling other functions. What we are looking here is RC4 algorithm.

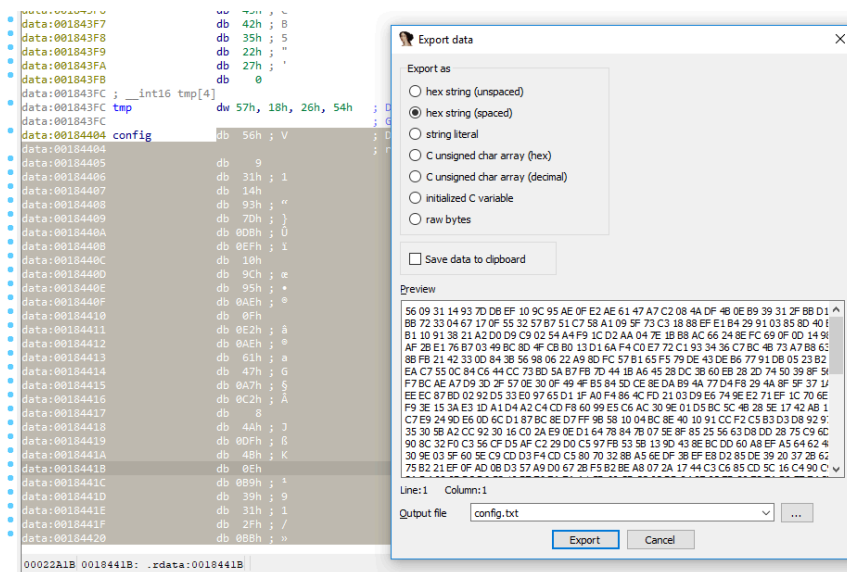
```
IDA View-A, Pseudocode-A Hex View-1 Structures Enums Imports
IDA View-A
ext:0016D1D4 push edi
ext:0016D1D5 push esi
ext:0016D1D6 sub esp, 10h
ext:0016D1D9 mov ecx, [ebp+arg_8]
ext:0016D1DC mov esi, [ebp+arg_4]
ext:0016D1DF mov dl, [ecx+100h]
ext:0016D1E5 mov al, [ecx+101h]
ext:0016D1E8 test esi, esi
ext:0016D1ED jz loc_16D2A1
ext:0016D1F3 mov edi, [ebp+arg_0]
ext:0016D1F6 mov [ebp+var_18], edi
ext:0016D1F9 nop
ext:0016D1FA nop
ext:0016D1FB nop
ext:0016D1FC nop
ext:0016D1FD nop
ext:0016D1FE nop
ext:0016D1FF nop
ext:0016D200
ext:0016D200 loc_16D200: ; CODE XREF: rc4_
ext:0016D200 inc dl
ext:0016D202 mov [ebp+var_1C], esi
ext:0016D205 movzx edi, dl
ext:0016D208 mov [ebp+var_E], dl
ext:0016D20B movzx ebx, byte ptr [ecx+edi]
ext:0016D20F mov ecx, ebx
ext:0016D211 add dl, al
ext:0016D213 movzx eax, al
ext:0016D216 mov [ebp+var_D], dl
ext:0016D219 push eax
ext:0016D21A push ebx
ext:0016D21B mov esi, ecx
ext:0016D21D call sub_165FA0
ext:0016D222 add esp, 8
ext:0016D225 movzx eax, [ebp+var_D]
ext:0016D229 movzx ecx, byte ptr [esi+eax]
ext:0016D22D mov [esi+edi], cl
ext:0016D230 mov [esi+eax], bl
ext:0016D233 movzx eax, byte ptr [esi+edi]
ext:0016D237 mov [ebp+var_14], al
ext:0016D23A push ebx
19 unsigned __int8 v20; // [esp+FH] [ebp-Dh]
20
21 v3 = a3;
22 v4 = a2;
23 v5 = *(a3 + 256);
24 result = *(a3 + 257);
25 if ( a2 )
26 {
27   do
28   {
29     v7 = v5 + 1;
30     v15 = v4;
31     v8 = v7;
32     v19 = v7;
33     v10 = *(v3 + v7);
34     v9 = v10;
35     v20 = result + v10;
36     v11 = v9;
37     sub_165FA0(v10, result);
38     *(v11 + v8) = *(v11 + v20);
39     v39 = v11;
40     v17 = *(v11 + v8);
41     v12 = sub_165C80(0, v9);
42     LOBYTE(v9) = *(v11 + sub_163690(-(v12 + v17), -1));
43     v18 = *a1;
44     v13 = sub_165600(*a1, 255);
45     v3 = v11;
46     v14 = v20;
47     v5 = v19;
48     LOBYTE(v9) = v9 & v13 | v18 & v9;
49     result = v20;
50     *a1 = v9;
51     v4 = v15 - 1;
52     ++a1;
53   } while ( v15 != 1 );
54 } else
55 {
56   v14 = *(a3 + 257);
57   v13 = v20;
58   v14 = *(a3 + 257);
59   v3 = v5 + v9;
60 }
```

To have mind map where RC4 algorithm location lets Xref-from Decrypting_rc4 function where Config strings and key retrieved



Xref_from sub_1656B0 (decrypting_rc4)

Now let's go back to the configuration 'config' offset in data block and copy its hex value to CyberChef and use RC4 algorithm to decrypt it with the key (qhpaczozstaznupphhedjtuoww)



Notice three things: got C2 URLs, list in Table-1, and 123 which is ID for this variant of Zloader, and at the tail there's this value (djfsf02hf832hf03) which is another RC4 key that decrypt the registry values in \HKEY_CURRENT_USER\Software\Microsoft\bbxk and also encrypt decrypt traffic with C2 [2].

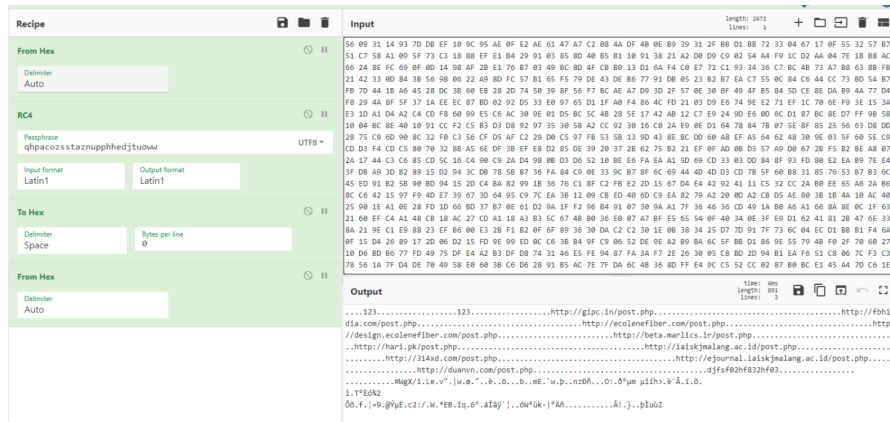


Table-1

123

hxxp://gipc.in/post[.]php

hxxp://fbhindia.com/post[.]php

hxxp://ecoleneFiber.com/post[.]php

hxxp://design.ecoleneFiber.com/post[.]php

hxxp://beta.marlics.ir/post[.]php

hxxp://hari.pk/post[.]php

hxxp://iaiskjmalang.ac.id/post[.]php

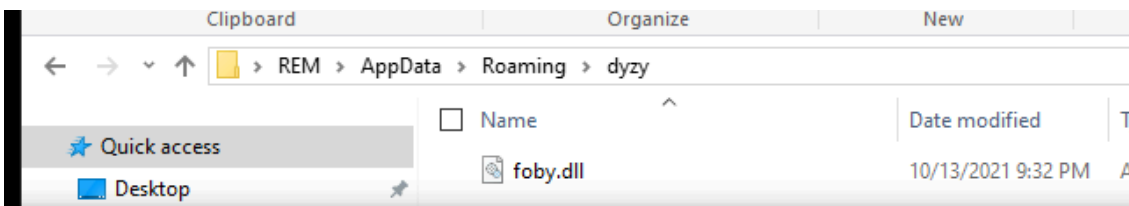
hxxp://314xd.com/post[.]php

hxxp://eJournal.iaiskjmalang.ac.id/post.php

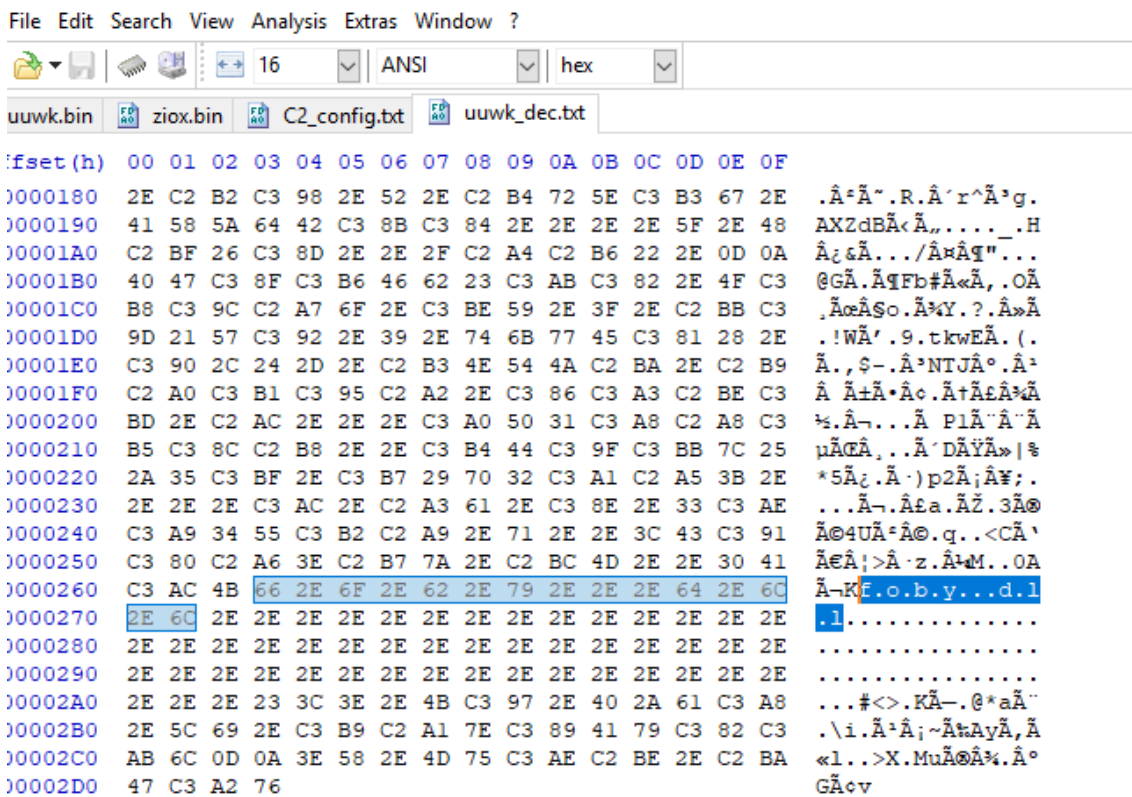
hxxp://duanvn.com/post[.]php

djfsf02hf832hf03

Decrytped registry key value contains host name and the Zloader in %AppData% directory.

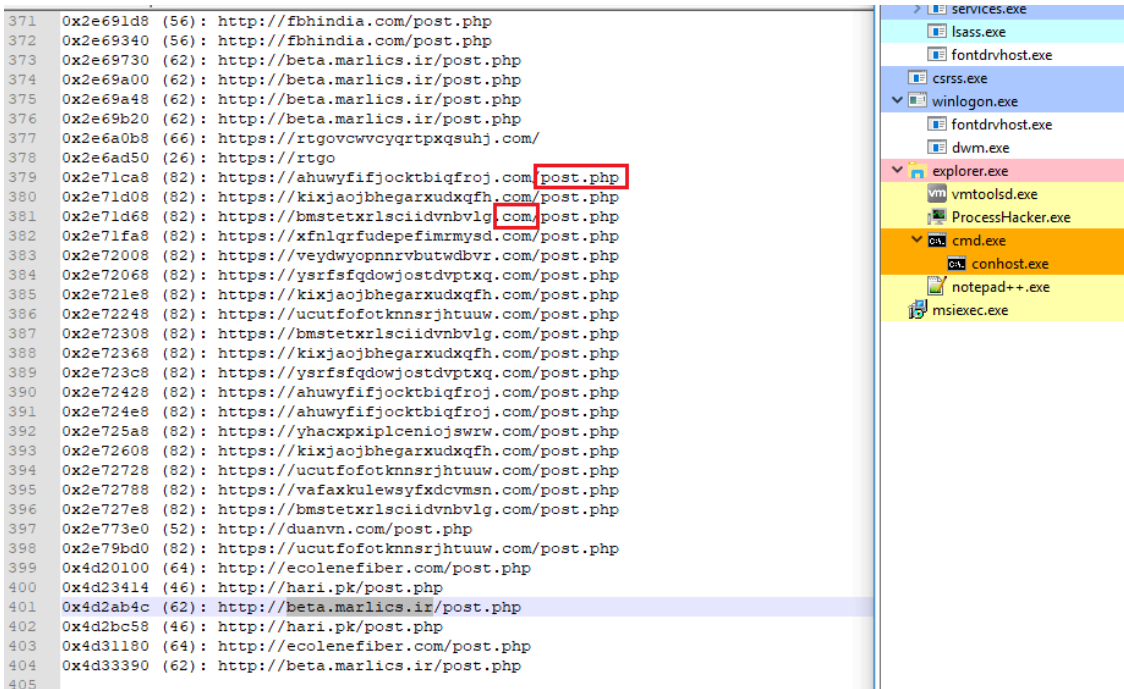


HxD - [C:\Users\REM\Desktop\zloader disassembled\uuwk_dec.txt]

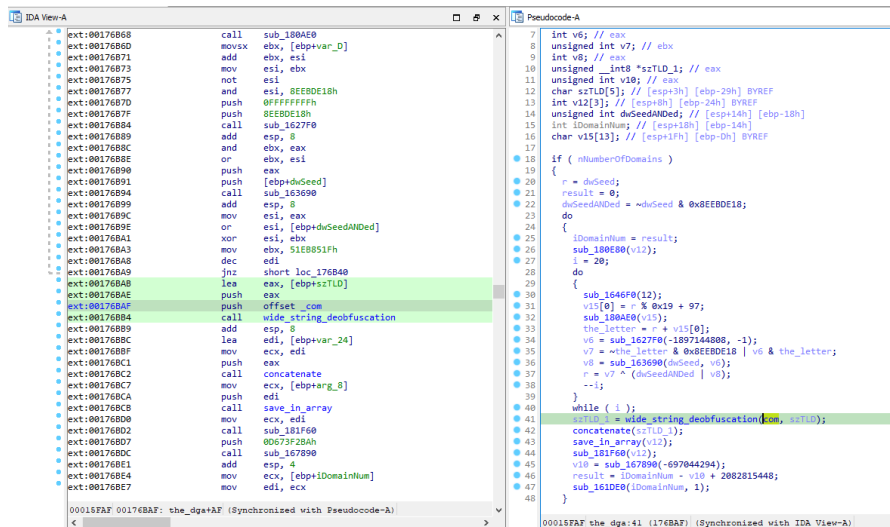


DGA:

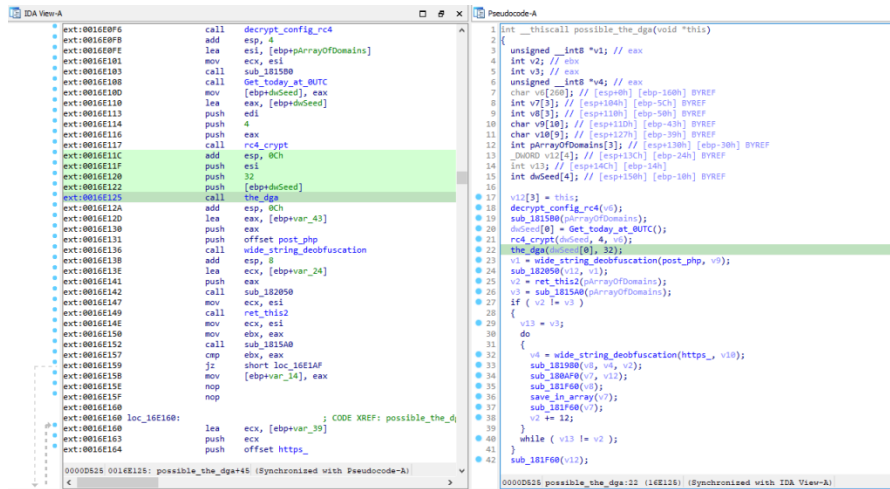
Zloader know for using DGA algorithm and we notice above some of the generated 32 character length URLs. To find the DGA function in this we can look for .com or post.php strings that been deobfuscatedd in the previous section of XORing strings.



when cross referencing .com from rdata:001849B4 location we find that it's been called by one function and let's name that function the_dga



The_dga function has been called one by another function. Based on [8], the caller of DGA routine does it math calculating values called Seed based on time and RC4 key (djfsf02hf832hf03) (second key). So the values generated are much different each day passed in used **GetLocalTime** and **SystemTimeToFileTime** APIs. Notice that the_dga function has passed value of 32 which is the same length of the URL string with Seed value which in this case makes the entire caller function to calculate Seed value, followed by *post.php* and *https* while loop. The caller function got many obfuscated function that slows down analysis and it get complicated calculating generated domains manually.



Zeus Items:

Zeus uses item ID as list below which is the main one, there are more extended list based on Zloader version [\[1\]](#) [\[2\]](#) [\[7\]](#). Each ID passed into a function and dissect information from victim machine. When that information stored in attacker SQL filed it show retrieved info about the host.

Item ID	Value
10001	SBCID BOT ID
10002	SBCID BOTNET
10003	SBCID BOT VERSION
10005	SBCID NET LATENCY
10006	SBCID TCPPOINT S1
10007	SBCID PATH SOURCE
10008	SBCID PATH DEST
10009	SBCID TIME SYSTEM
10010	SBCID TIME TICK
10011	SBCID TIME LOCALBIAS
10012	SBCID OS INFO
10013	SBCID LANGUAGE ID
10014	SBCID PROCESS NAME
10015	SBCID PROCESS USER
10016	SBCID IPV4 ADDRESSES

Item ID	Value
11033	SBCID_LOG_MSG
10022	SBCID_DEBUG
10025	SBCID_MARKER
20001	CFGID_LAST_VERSION
20000	SBCID_BOTLOG
20005	CFG_HTTP_FILTER
20006	CFGID_HTTP_POSTDATA_FILTER
20008	CFGID_DNS_LIST

Just to give an example of the level of obfuscation on every stage of Zloader. Not all the items ID values are retrieved in decimal passed to the function. Some values passed into another function and require to calculate separately like below in v29 value return from **sub_167890** .

```
if ( z_items_A_value(v41) )
{
    v29 = sub_167890(-1437145989);
    v30 = sub_167890(-1437151383);
    z_items_main(v41, v29, 0, &a1, v30);
    z_items_main(v41, 11031, 0, &a2, 4);
    z_items_main(v41, 11032, 0, &a3, 4);
    v31 = a4;
    if ( sub_1812A0(a4) )
```

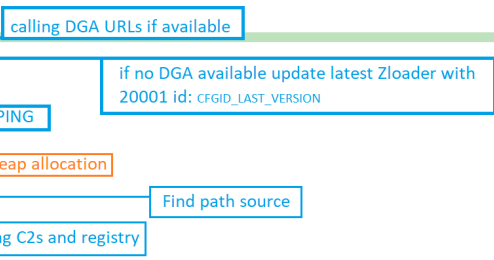
```

Pseudocode-A
1 unsigned int cdecl sub_167890(int a1)
2 {
3     unsigned int result; // eax
4     unsigned int v2; // esi
5     char v3; // bl
6     unsigned int v4; // edx
7     int v5; // edi
8     void *v6; // edi
9
10    result = a1 ^ 025225547555;
11    v2 = a1 & (a1 ^ 025225547555);
12    v3 = v2 * (a1 ^ 0155) * (a1 & (a1 ^ 0155));
13    v4 = v3 + (a1 ^ 025225547555) * v2;
14    if ( v3 != a1 )
15    {
16        v2 = v4 + 973;
17        v5 = (v4 + 973) * v3;
18        v3 = result & ((v4 - 51) * v3);
19        v4 = v5;
20    }
21    v6 = 0;
22    if ( a1 ^ v3 | a1 ^ v2 )
23        v6 = v4;
24    if ( v4 == a1 )
25        v6 = v4;
26    pvReserved = v6;
27    return result;
28 }
    
```

To give an example of how Zeus item works let take a look at this function **sub_177110**.

```

Pseudocode-A
31 int v32; // [esp+154h] [ebp+140] BYREF
32 _DWORD *v33; // [esp+158h] [ebp+144]
33
34 v33 = v31;
35 sub_181500(v26);
36 v38 = v32;
37 if ( v33 )
38     app_call(0);
39 else
40     sub_16F780(v26);
41 v3 = v33;
42 v32 = sub_172100();
43 z_items_f_value(&v3);
44 v37 = 0;
45 z_items_min(&v3, 10000, 0, &v37, 4);
46 sub_180E50(v23);
47 v4 = sub_167890(-1437151363);
48 sub_180F00(v1);
49 v5 = sub_181240(v23);
50 v6 = ret_this2(v23);
51 sub_177A00(v5, v5, 0, 0xFFu, 0);
52 v7 = sub_181240(v23);
53 v8 = ret_this2(v23);
54 z_items_min(&v3, 10007, 0, v6, v7);
55 decrypt_config_r4(v23);
56 v9 = sub_177600(&v25, &v23);
57 sub_181820(v2, v32 + v9);
58 sub_180C00(v23);
59 v10 = ret_this2(v26);
60 v28 = sub_181540(v26);
61 if ( v10 != v28 )
62 {
63     v11 = v27;
64     do
65     {
66         sub_180E50(v11);
67         if ( sub_177750(v3, v24, v38, v11, v21, 4) )
68             break;
69         v12 = ret_this2(v11);
70         v3 = v12;
71         v13 = *(v12 + 24);
72         v29 = v13;
    }
    while ( v11 != v27 );
}
00014939 z_items_function:98 (177110) (Synchronized with IDA View-A)
    
```



sub_16F780 has (20001: CFGID_LAST_VERSION) that updates Zloader version. Looking at it in the disassembler would show so much obfuscated function, but to have an idea of what possibly this update could do let's see the leaked source code having this similar Item ID in similar fashion [9].

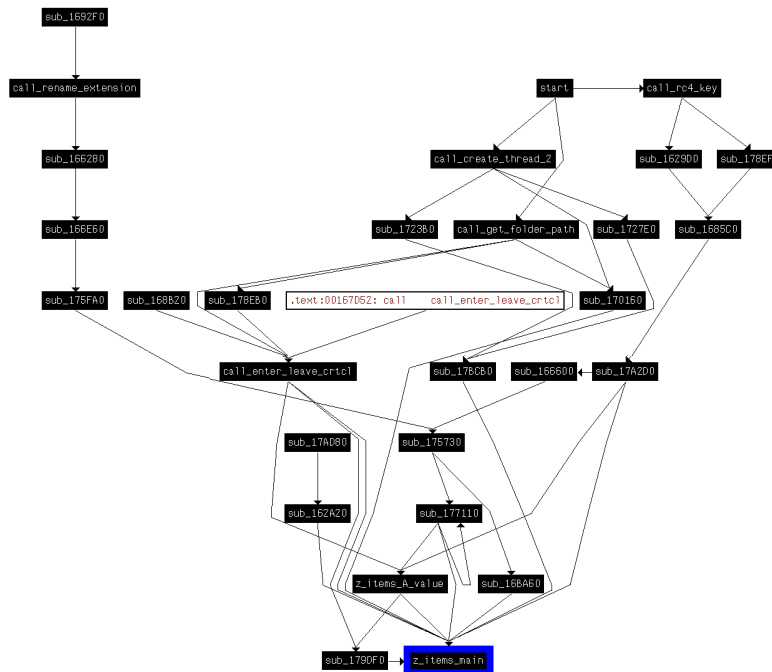
```

141 if(md->data != NULL &&
142 (md->size = BinStorage::unpack(NULL, md->data, md->size, BaseCoeff->baseCof)) != 0 &&
143 BinStorage::getItemDataSubItem((BinStorage::STORAGE * *)md->data, 0x0000000000000000, BinStorage::ITEMF_IS_OPTION, NULL))
144 {
145     MDEBWR(MDf_INFO, "Configuration unpacked.");
146     id: 20001
147     //Update the configuration.
148     {
149         RESETTIMES pes;
150         DMORD type;
151         initRegistry();
152         Core::getPeSettings(Apes);
153     }
154     if((md->size = BinStorage::pack((BinStorage::STORAGE **)(md->data, BinStorage::PACK_FINAL_MODE, Apes.rc4Key)) == 0 ||
155         Registry::setValueBinary(HKEY_CURRENT_USER, registryKey, registryValue, REG_BINARY, md->data, md->size) == false)
156     {
157         MDEBWR(MDf_ERROR, "Failed to repack configuration.");
158         If update successful it changes registry values
159     }
160     else
161     {
162         retVal = true;
163         tryToUpdateBot(flags & UCf_FORCEUPDATE);
164     }
165 }
166 }

```

The successful update would lead to update registry values in HKCU\Software\Mircosoft\bbxk\ which points to %AppData% directory of possible the new Zloader that has new C2 connections

Finally, to have an idea how Zeus function being called here's a mind map when Xref-to it.



Appendix A

Address	XORed string
rdata:00183DED	kernel32.dll
rdata:00183DFA	http
rdata:00183E26	post
rdata:00183E37	.63
rdata:00183E3B	Wininet.dll

Address	XORed string
rdata:00183DE0	Imagehlp.dll
rdata:00183DB0	C:\Windows\SystemApps
rdata:00183D9C	Local
rdata:00183D92	.exe
rdata:00183D50	NtQueryVirtualMemory
rdata:00183D43	Bcrypt.dll
rdata:00183D38	Ftlib.dll
rdata:00183D2A	Samlib.dll
rdata:00183D20	Post.php
rdata:00183E47	Ntdll.dll
rdata:00183E5C	CmpMem64
rdata:00183E70	INVALID_BOT_ID
rdata:00183E8E	\start
rdata:00183EA0	HideClass
rdata:00183EB4	advapi32.dll
rdata:00183ED0	ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz
rdata:00183F21	ws2_32.dll
rdata:00183F3B	Shlwapi.dll
rdata:00183F47	crypt32.dll
rdata:00183F60	NtProtectVirtualMemory
rdata:00183F77	GetMem64
rdata:00183F90	Get
rdata:00183FA0	Software\Microsoft\Windows\CurrentVersion\Run
rdata:00183FFC	Urlmon.dll
rdata:0018400A	wtsapi32.dll
rdata:00184040	Software\Microsoft

Address	XORed string
rdata:00184068	tmp
rdata:0018407C	Iphlpapi.dll
rdata:0018408C	Version.dll
rdata:0018409E	rpcrt4.dll
rdata:001840AA	Dll
rdata:00184111	wldap32.dll
rdata:00184165	ole32.dll
rdata:0018416F	psapi_dll
rdata:00184180	NtFreeVirtualMemory
rdata:001841A0	NtSetContextThread
rdata:001841B3	Winsta.dll
rdata:001841D0	user32.dll
rdata:001841E0	Software\Microsoft\WindowsNT\CurrentVersion
rdata:00184288	gdi32.dll
rdata:00184292	Gdiplus.dll
rdata:001842C0	regsvr32.exe
rdata:001842F0	RtlCreateUserProcess
rdata:00184310	NtWriteVirtualMemory
rdata:00184330	InstallDate
rdata:001843B0	NtReadVirtualMemory
rdata:001843E0	RtlCreateProcessParameters
rdata:00184780	Connection_close
rdata:00184794	Dnsapi.dll
rdata:001847BC	secur32.dll
rdata:001847D0	kernel32.dll
rdata:001847F0	NtGetContextThread

Address	XORed string
rdata:00184820	Mozilla/5.0 (Windows NT 6.3; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/79.0.3945.88 Safari/537.36.
rdata:00184892	NtResumeThread
rdata:001848B0	SeSecurityPrivilege
rdata:00184914	shell32.dll
rdata:00184920	Ntdll.dll
rdata:00184940	LdrGetProcedureAddress
rdata:00184957	netapi32.dll
rdata:00184964	Mpr.dll
rdata:0018496C	https:\\
rdata:00184975	X64Call
rdata:00184980	NtAllocateVirtualMemory
rdata:001849B4	.com
rdata:001849BA	Global
rdata:001849CA	Winscard.dll
rdata:001849D7	Cabinet.dll
rdata:001849E3	Userenv.dll
rdata:001849EF	Ncrypt.dll

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