## Petya and Mischa – Ransomware Duet (Part 1)

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#### hasherezade

May 19, 2016

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After being <u>defeated</u> about a month ago, <u>Petya</u> comes back with new tricks. Now, not as a single <u>ransomware</u>, but in a bundle with another malicious payload – Mischa. Both are named after the satellites from the <u>GoldenEye</u> movie.

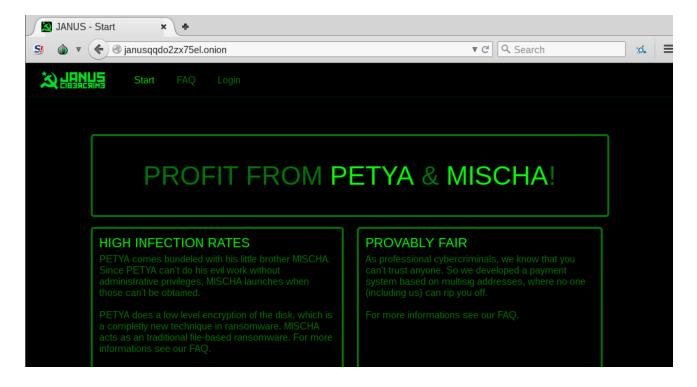
They deploy attacks on different layers of the system and are used as alternatives. That's why, we decided to dedicate more than one post to this phenomenon. Welcome to part one! **The main focus of this analysis is Petya (the Green version).** 

The second part (about Mischa) you can read about it here.

# UPDATE: Improved version of Green Petya is out. <u>More details given in the new</u> <u>article</u>.

Let's start with some background information.

This time authors also deployed a page with information for potential clients of their Ransomware-As-A-Service:



Just like in the case of <u>Chimera</u>, the authors use bitmessage for communication with the new recruits of the criminal cooperation:

If you think you are a high volume distributor and want access to the closed beta, please write a message to BM-2cXrxmXcTtQah7rAvofVTXdWeZAYJHwRmk (bitmessage).

And post doxing threats, also known from Chimera:

#### What can i do?

Follow the decryption wizard on this page. It will help you with the payment and the dexryption of your computer. In some cases your personal data will published to the darknet if you don't pay!

## **Analyzed samples**

8a241cfcc23dc740e1fadc7f2df3965e - main executable

f7596666d8080922d786f5892dd70742 – main executable (from a different campaign)

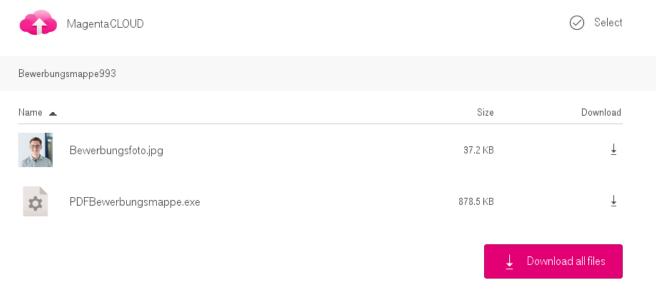
### **Execution flow**

The <u>main executable</u> – a dropper <u>protected by a crypter/FUD</u>: unpack and deploy: <u>Setup.dll</u>

- install: Petya
- alternatively deploy: Mischa.dll

## **Behavioral analysis**

Just like the previous version, it is distributed via cloud storage and pretends to be a job application:



The executable is again packed with an icon of a PDF document:



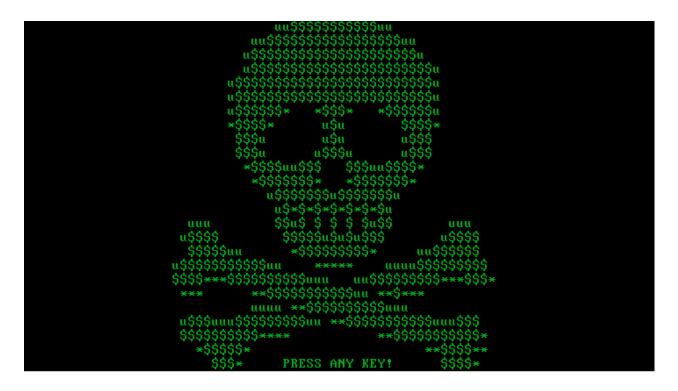
After deploying it, it can drop one of the two payloads – Petya – that works similarly to the previously described version, or Mischa – that has features of a typical ransomware. The decision which payload to deploy is based on privileges with which the sample runs – that implies accessibility to write to the MBR. If writing there is not possible, authors decided not to miss the chance of infecting the system and deploy more typical userland attack with Mischa.

From the point of view of the user – your decision taken on UAC pop-up will result in deploying one out of the two payloads. If you choose "No" – you get Mischa. If you choose "Yes" – you get Petya.

😗 Use	r Account Control	<b>—</b>
		to allow the following program from an blisher to make changes to this computer?
	Program name: Publisher: File origin:	PDFBewerbungsmappe.exe <b>Unknown</b> Hard drive on this computer
💌 s	how details	Yes No
		Change when these notifications appear

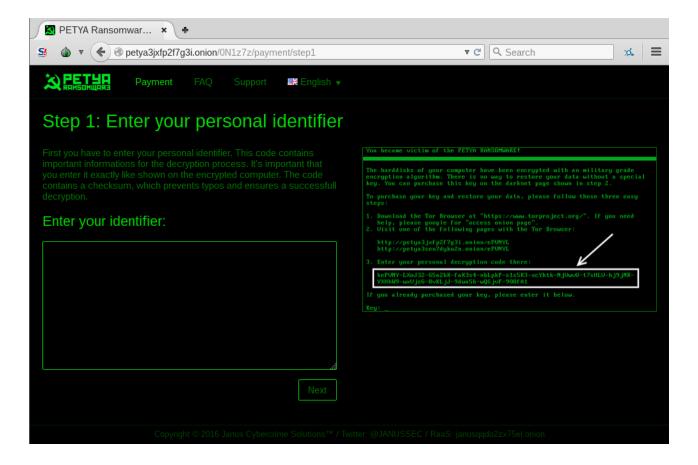
#### Petya

The infection process looks exactly the same as in the <u>previous verison of Petya</u>. User Account Control notification pops up, and in case the user accepts it, Petya installs itself in the MBR and crashes the system. Stage 2 of the infection also looks almost the same. First it runs the fake CHKDSK, that in reality encrypts the disc. Then, the user can see the ASCII art with the blinking skull and the ransom note. Only the color theme changed – instead of red, we have a black background with green text:



This theme is consistent for the full ransomware – the same colors we can find on the page for the victim, and on the HTML with the ransom note dropped by Mischa.

Page for the victim:



## Inside

The new version of Petya uses exactly the same bootloader – again it loads 32 sectors starting from the sector 34 to the memory at 0x8000 and then jumps there.

Kernel start:

seg000:8000 seg000:8000 loc_8000: seg000:8000			; CODE XREF: seg000:0030 <sup>†</sup> J ; DATA XREF: seg000:002C <sup>†</sup> r
seg000:8000	jmp	<mark>10c_8666</mark>	

Again, checking if the data is already encrypted is performed, using a one byte flag that is saved at the beginning of sector 54. If this flag is unset (the value of first byte is 0), program proceeds to the fake CHKDSK scan. Otherwise (if the value of the byte is 1), it displays the main green screen.

<pre>seg000:870C loc_870C: seg000:870C seg000:870E seg000:8710 seg000:8712 seg000:8714 seg000:8718 seg000:8719 seg000:8710 seg000:8710 seg000:8720 seg000:8723 seg000:8725 seg000:8725 seg000:8727 seg000:8727 seg000:8720;</pre>	push push push lea push mov push call add or jz push jmp	sp, 0Ch al, al short loc_872D ; ;is data encrypted? 9FA4h
seg000:872D seg000:872D loc_872D: seg000:872D seg000:8732 seg000:8734 seg000:8737 seg000:8738 seg000:8738 seg000:8730 seg000:873D	cmp jb mov push lea push call	; CODE XREF: seg000:8725 <sup>†</sup> j byte ptr [bp-286h], 1 ; ;is data encrypted? short <mark>to_fake_chkdsk</mark> al, [bp-2] ax ax, [bp-86h] ax main_green_screen

The key used for the encryption is again generated by the dropper and stored in the binary. That's why if we catch Petya at Stage 1 – before the fake CHKDSK run and erase it, recovering system is still easy. A live CD to support Stage 1 key recovery has been already released (<u>here</u>).

#### Key verification

Key verification is performed in the following steps:

- 1. Input (*key*) from the user is read.
  - Accepted

```
charset: 123456789abcdefghijkmnopqrstuvwxABCDEFGHJKLMNPQRSTUVWX – if the character outside of this charset occurred, it is skipped.
```

- Only the first **16 bytes** are stored
- 2. Data from sector 55 (512 bytes) is read into memory *// it will be denoted as verification buffer*
- 3. The value stored at physical address 0x6c21 (just before the Tor address) is read into memory. It is an 8 byte long array, unique for a specific infection. // it will be denoted as **nonce**
- 4. The *verification buffer* is encrypted by <u>Salsa20</u> with the 16 byte long *key* and the *nonce*
- 5. If, as a result of the applied procedure, *verification buffer* is fully filled with 0x7 it means the supplied *key* is correct.

## What changed in the new Petya?

#### Storing the Salsa key (stage1)

This time it the key is saved differently, without scrambling. Probably the authors realized that scrambling does not provide them any protection, so they gave up this idea completely:

*																	
00006c00	00	70	71	42	61	36	43	63	6f	65	47	51	46	74	6a	4d	l.pqBa6CcoeGQFtjMl
00006c10	56	00	00	00	00	00	00	$\Theta\Theta$	00	00	00	00	00	00	00	00	IVI
00006c20	00	ca	7e	67	27	66	97	Θf	ΘЪ	68	74	74	70	Зa	Ζf	Zf	~g'fhttp://
00006c30	70	65	74	79	61	33	6a	78	66	70	32	66	37	67	33	69	lpetya3jxfp2f7g3il
00006c40	Ze	6f	6e	69	6f	6e	Zf	63	52	71	70	4a	69	00	00	00	¦.onion∕cRqpJi¦
00006c50	00	00	00	00	00	00	00	$\Theta\Theta$	00	00	00	00	00	00	00	00	1
00006c60	$\Theta\Theta$	00	00	00	00	00	00	$\Theta\Theta$	00	68	74	74	70	Зa	Zf	Zf	http://
00006c70	70	65	74	79	61	33	73	65	6e	37	64	79	6b	6f	32	6e	lpetya3sen7dyko2nl
00006c80	Ze	$\mathbf{6f}$	6e	69	6f	6e	Zf	63	52	71	70	4a	69	00	00	$\Theta\Theta$	¦.onion∕cRqpJi¦
00006c90	00	00	00	00	00	00	00	$\Theta\Theta$	00	00	00	00	00	00	00	00	1
00006ca0	00	00	00	00	00	00	00	$\Theta\Theta$	00	65	63	52	71	70	4a	69	lecRqpJil
00006сЪ0	47	51	6f	32	4a	4b	63	75	46	68	63	78	6f	43	45	65	GQo2JKcuFhcxoCEe
00006cc0	6e	58	50	6b	56	64	69	62	36	69	69	78	66	5a	6a	6b	lnXPkVdib6ii×fZjkl
00006cd0	5a	79	50	32	34	50	43	36	6f	75	4d	<b>4</b> a	55	66	6a	75	ZyP24PC6ouMJUf ju

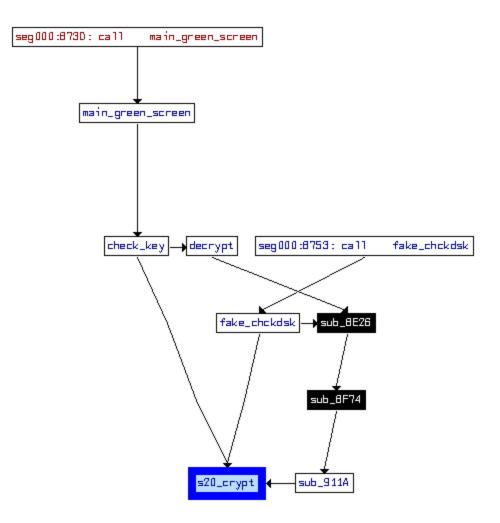
#### Length of Salsa key

In the Red Petya authors used 16 byte long key – however, they were scrambling it and used it to make a 32 bit long key. Now they gave it up and they just use the 16 byte long key as it is. That's why, instead of functions **expand32** we will see in the new Petya the function **expand16**:

000098E4	enter	16h, 0
000098E8	push	di
000098E9	push	si
000098EA	mov	[bp+var_11], 78h ; 'x'
000098EE	mov	[bp+var_10], 70h ; 'p'
000098F2	mov	[bp+var_F], 61h ; 'a'
000098F6	mov	[bp+var_E], 6Eh ; 'n'
000098FA	mov	[bp+var_D], 64h ; 'd'
000098FE	mov	[bp+var_B], 31h ; '1'
00009902	mov	[bp+var_A], 36h ; '6'
00009906	mov	[bp+var_9], 2Dh ; '-'
0000990A	mov	[bp+var_8], 62h ; 'b'
0000990E	mov	[bp+var_7], 79h ; 'y'
00009912	mov	[bp+var_6], 74h ; 't'
00009916	mov	al, 65h ; 'e'
00009918	mov	[bp+var_12], al
0000991B	mov	[bp+var_5], al
0000991E	mov	al, 20h ;
00009920	mov	[bp+var_C], al
00009923	mov	[bp+var_4], al
00009926	mov	[bp+var_3], 6Bh ; 'k'
0000992A	xor	di, di

#### Salsa implementation

Also this time, <u>Salsa20</u> is used in several places in Petya's code – for encryption, decryption and key verification. See the diagram below:



We made a comparison of Salsa implementation fragments, that have been found <u>vulnerable</u> in the previous implementation.

#### salsa20\_rol

See below the original version of this function – copied from <u>Salsa20</u> implementation:

```
static uint32_t rotl(uint32_t value, int shift)
{
   return (value << shift) | (value >> (32 - shift));
}
```

Code comparison – old one vs the new one:

00008DF0	salsa20_ro	ı			
00008DF0	push b	2 bp			// salsa20_rol
00008DF1	mov b	2 bp,	b2	sp	
00008DF3	mov b	2 bx,	b2	ss:[si+arg_0]	
00008DF6	mov b	2 dx,	b2	ss:[si+arg_2]	
00008DF9	mov b	2 ax,	b2	bx	
00008DFB	mov b	2 cx,	b2	dx	
	mov b				
00008DFF	shl b	2 ax,	b1	cl	
	mov b				
	mov b				
00008E05		1 cl,			
00008E07	shr b	2 dx,	b1	cl	
00000=00	or b	· ···	20		
00008F03	or D	z ax,	D2	ax	
00008E0B	leave				
00008E0C					
00000000					

00009698	sub 9698				
00009698	enter	b2	2,	b1 (	D
0000969C	push	b2	di		
0000969D	push	b2	si		
0000969E	mov	b2	si,	b2	<pre>ss:[si+arg_4]</pre>
000096A1	mov	b2	ax,	b2	ss:[si+arg_0]
000096A4	mov	b2	dx,	b2	ss:[si+arg_2]
000096A7	mov	b1	cl,	b1	0x20
000096A9	mov	b2	bx,	b2	si
000096AB	sub	b1	cl,	b1	bl
000096AD	mov	b2	ss:	[si	+var_2], b2 si
000096B0	call	b2	0x8	10C	
000096B3	mov	b2	cx,	b2	ax
000096B5	mov	b2	bx,	b2	dx
000096B7					ss:[si+arg_0]
000096BA	mov				ss:[si+arg_2]
			si,		
000096BF					ss:[si+var_2]
000096C2			di,		bx
000096C4			0x8		
			ах,		
000096C9	or	b2	dx,	b2	di
	pop	b2	si		
000096CC	pop	b2	di		
000096CD	leave				
000096CE	retn				
		_	_	_	

That's how it has been implemented in the Red Petya:

```
00008DF0 salsa20_rotl proc near
00008DF0
00008DF0 value= word ptr
                          - 4
00008DF0 shift= word ptr 6
00008DF0
00008DF0 push
                 bp
00008DF1 mov
                 bp, sp
                 bx, [bp+value]
00008DF3 mov
00008DF6 mov
                 dx, [bp+shift]
                                 ; shift
                                  ; ax = value
00008DF9 mov
                 ax, bx
                                  ; cx = shift
00008DFB mov
                 cx, dx
00008DFD mov
                                  ; dx = value
                 dx, bx
00008DFF sh1
                 ax, cl
                                  ; ax = value << shift
                 bx, cx
c1, 32
00008E01 mov
00008E03 mov
                                  ; cl = 32 - shift
00008E05 sub
                 cl, bl
00008E07 shr
                 dx, cl
                                  ; dx = value >> (32 - shift)
00008E09 or
                                  ; ax = (value << shift) | (value >> (32 - shift))
                 ax, dx
00008E0B 1eave
00008E0C retn
00008E0C salsa20 rot1 endp
```

The old version of this function was taking 2 arguments and it was an almost exact clone of the original function – the only difference was that it was using 16 bit variables. Reconstruction of the code:

```
static uint16_t rotl(uint16_t value, int16_t shift)
{
    return (value << shift) | (value >> (32 - shift));
}
```

And the new version – from Green Petya:

```
00009698 salsa20_rot1 proc near
00009698
00009698
          shift= word ptr -2
00009698 value_word1= word ptr
                                  4
00009698 value_word2= word ptr 6
00009698 shift= word ptr 8
00009698
00009698 enter
                  2, 0
0000969C push
                  di
0000969D push
                  si
0000969E mov
                  si, [bp+shift]
000096A1 mov
                  ax, [bp+value_word1]
                  dx, [bp+value_word2]
000096A4 mov
000096A7 mov
                  cl, 32
000096A9 mov
                  bx, si
000096AB sub
                  cl, bl
                  [bp+_shift], si
000096AD mov
000096B0 call
                  shr_ax_dx
                                   ; (value_word2:value_word1) >> (32 - shift)
000096B3 mov
                  cx, ax
000096B5 mov
                  bx, dx
                  ax, [bp+value_word1]
000096B7 mov
000096BA mov
                  dx, [bp+value_word2]
000096BD mov
                  si, cx ; si = v
cl, byte ptr [bp+_shift]
                                  ; si = value word1 -> prev value word1
000096BF mov
                                 ; di = value_word2 -> prev_value_word2
000096C2 mov
                  di, bx
                                   ; (value_word2:value_word1) << shift
000096C4 call
                  shl_ax_dx
000096C7 or
                                   ; value_word1 | prev_value_word1
                  ax, si
                  dx, di
000096C9 or
                                  ; value word2 | prev value word2
000096CB pop
                  si
000096CC pop
                  di.
000096CD leave
000096CE retn
```

The new version is more complex – it takes 3 arguments and uses calls to additional helper functions. To achieve the functionality of shifting a DWORD, two WORD-sized parameters

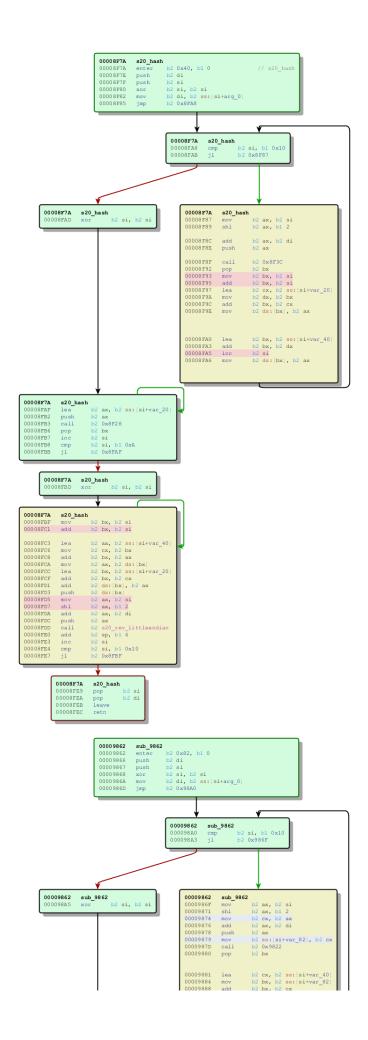
have been used (one representing the lower part of the DWORD and another representing the higher):

```
static uint16_t rotl(uint16_t value_word1, uint16_t value_word2, int16_t shift)
{
    return (shr(value_word1, value_word2, (32 - shift)) | shl(value_word1,
value_word2, shift));
}
```

#### s20\_hash

original version: https://github.com/alexwebr/salsa20/blob/master/salsa20.c#L59

Code comparison – old one vs the new one:



				0000988A	mov	h2	ds:[bx], b2 ax
				0000988C			ds:[di+2], b2 dx
				00009885			ax, b2 ds:[bx]
				00009891			bx, b2 ss:[si+var_82
				00009895			cx, b2 ss:[si+var_80]
				00009898	add	b2	bx, b2 cx
				0000989A	mov	b2	ds:[bx], b2 ax
				0000989C	mov	b2	ds:[di+2], b2 dx
				0000989F			si
		T					_
00009862	sub_9862						
000098A7	lea	b2 ax, b2 ;	ss:[si+var_	401			
AA800000		b2 ax					
000098AB		b2 0x980E					
000098AE		b2 bx					
000098AE	Pop	b2 bx b2 si					
000098B0		b2 si, b1	UXA				
000098B3	j1	b2 0x98A7					
		*					
0000	)9862 sul	9862					
0.000		r h2 e	i b2 e4				
0000	)98B5 xo	r b2 s	i, b2 si				
0000	9885 xo	r b2 s	i, b2 si				
0000	198B5 xo:	r b2 s.	i, b2 si				
		r b2 s: ♥	i, b2 si				
000 09862	sub_9862	*					
000 09862	sub_9862	b2 bx, b2 s					
00009862 00009887	sub_9862 mov	• b2 bx, b2 :	si				
000 09862 000 098B7 000 098B9	sub_9862 mov shl	b2 bx, b2 : b2 bx, b1 :	si 2				
00009862 00009887 00009889 00009885	sub_9862 mov shl lea	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 :	si 2 ss:[si+var_	80]			
00009862 00009887 00009889 00009886 00009886	sub_9862 mov shl lea mov	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 !	si 2 ss:[si+var_ bx	80)			
000 09862 000 098B7 000 098B9 000 098BC 000 098BF 000 098C1	sub_9862 mov shl lea mov add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 :	si 2 ss:[si+var_ bx ax	80)			
00009862 00009887 00009887 00009885 00009885 00009851 00009851	sub_9862 mov shl lea mov add mov	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 : eax, ds:[b:	si 2 ss:[si+var_ ax x]				
00009862 00009887 00009887 00009885 00009885 00009851 00009853 00009853	sub_9862 mov shl lea mov add mov lea	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 : eax, ds:[b:	si 2 ss:[si+var_ bx ax				
00009862 00009887 00009887 00009885 00009885 00009851 00009853 00009853	sub_9862 mov shl lea mov add mov lea	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 : eax, ds:[b:	si 2 ss:[si+var_ ax x] ss:[si+var_				
00009862 00009887 00009887 00009886 00009885 00009861 00009863 00009866 00009869	sub_9862 mov shl lea mov add mov lea add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 : eax, ds: [b] b2 bx, b2 : b2 bx, b2 :	si 2 ss:[si+var_ bx ax x] ss:[si+var_ cx				
000 09862 000 09887 000 09887 000 0988C 000 0988C 000 09881 000 09887 000 09882 000 09882 000 09889 000 09889	sub_9862 mov shl lea mov add mov lea add add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : bx,	si 2 ss:[si+var_ bx ax x] ss:[si+var_ cx				
00009862 00009887 00009889 00009885 00009851 00009856 00009856 00009856	sub_9862 mov shl lea mov add mov lea add add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 i b2 bx, b2 : eax, ds: [b] b2 bx, b2 : b2 bx, b2 :	si 2 ss:[si+var_ bx ax x] ss:[si+var_ cx				
00009862 00009887 00009887 00009886 00009885 00009885 00009885 00009869 00009869 00009869	sub_9862 mov shl lea mov add mov lea add add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : bx,	si 2 ss:[si+var_ bx ax x] ss:[si+var_ cx				
00009862 00009887 00009887 00009885 00009885 00009851 00009853 00009859 00009859 00009859 00009859	sub_9862 mov shl lea mov add mov lea add add push	b2 bx, b2 s b2 bx, b1 s b2 ax, b2 s b2 ax, b2 s b2 ax, b2 s b2 bx, b2 s b2 s bx, b2 s b2 s bx s b2 s bx s	si 22 bbx ax x) ss:[si+var_ cx ax				
00009862 00009887 00009887 00009885 00009885 00009865 00009866 00009866 00009866 00009868 00009868 00009868 00009868	sub_9862 mov sh1 lea mov add mov lea add add push add	b2 bx, b2 s b2 bx, b1 s b2 ax, b2 s b2 ax, b2 s b2 bx, b2 s b2 bx, b2 s b2 bx, b2 s b2 bx, b2 s ds: (bx), es ds: (bx)	si 22 bbx ax x) ss:[si+var_ cx ax				
00009862 00009887 00009887 00009887 00009887 00009861 00009863 00009869 00009869 00009869 00009869 00009869 00009869 00009861 00009801	sub_9862 mov shl lea mov lea add add push	b2 bx, b2 1 b2 bx, b1 1 b2 ax, b2 1 b2 ax, b2 1 b2 bx, b2 2 b2 bx, b2 2 b2 bx, b2 2 b2 bx, b2 1 b2 bx, b2 1 by bx 1	si 2 ss:[si+var_ bx ax ss:[si+var_ ax di	40)			
00009862 00009885 00009885 00009885 00009861 00009863 00009863 00009869 00009869 00009869 00009864	sub_9862 mov shl lea mov add lea add push call	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : eax, ds: [b] b2 bx, b2 : ds: [bx], e: ds: [bx] b2 cx, b2 : b2 : b2 : b2 : b2 : b2 : b2 : cx, b2 : b2 :	si 2 ss:[si+var_ ax x] ss:[si+var_ ax di littleendi	40)			
00009862 00009887 00009887 00009887 00009887 00009861 00009863 00009863 00009863 00009860 00009860 00009803 00009803 00009803	sub_9862 mov shl lea mov add add push add push add add push	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : b	si 2 ss:[si+var_ ax x] ss:[si+var_ ax di littleendi	40)			
00009862 00009887 00009887 00009887 00009887 00009863 00009863 00009865 00009865 00009865 00009865 00009851 00009851 00009851	sub_9862 mov shl lea mov add add push call add call add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : eax, ds: [b] b2 bx, b2 : ds: [bx], e: ds: [bx] b2 cx, b2 : b2 : b2 : b2 : b2 : b2 : b2 : cx, b2 : b2 :	si 2 ss:[si+var_ ax x] ss:[si+var_ ax di littleendi	40)			
00009862 00009887 00009887 00009887 00009887 00009863 00009863 00009865 00009865 00009865 00009865 00009851 00009851 00009851	sub_9862 mov shl lea mov add add push call add call add	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 cx, b2 : b2 bx, b2 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 cx, b2 : b2 ap, b1 : b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : cx, b2 : b2 : b	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
00009862 00009887 00009887 00009887 00009887 00009863 00009863 00009865 00009865 00009865 00009865 00009864 00009804 00009804 00009804	sub_9862 mov shl lea mov lea add add add add add push add inc call add inc cmp	b2 bx, b2 i b2 bx, b2 i b2 ax, b2 i b2 ax, b2 i b2 cx, b2 i b2 bx, b2 i b2 cx, b2 i cx, b2 i cx i cx, b2 i cx i	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
000 09862 000 09887 000 09887 000 09887 000 09887 000 09863 000 09863 000 09863 000 09865 000 09865 000 09865 000 09851 000 09851 000 09851	sub_9862 mov shl lea mov lea add add add add add push add inc call add inc cmp	b2 bx, b2 i b2 bx, b1 i b2 ax, b2 b2 cx, b2 b2 cx, b2 b2 cx, b2 b2 bx, b2 ds:(bx), b2 ds:(bx), b2 ds:(bx), b2 b2 cx, b2 cx, b2	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
00009862 00009867 00009867 0009887 0009887 0009863 0009863 0009865 00009865 00009869 00009869 00009869 00009803 00009804 00009804 00009803	sub_9862 mov shl lea mov lea add add add add add push add inc call add inc cmp	b2 bx, b2 i b2 bx, b1 i b2 ax, b2 b2 cx, b2 b2 cx, b2 b2 cx, b2 b2 bx, b2 ds:(bx), b2 ds:(bx), b2 ds:(bx), b2 b2 cx, b2 cx, b2	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
00009862 00009887 00009887 00009887 00009887 00009880 00009861 00009805 00009805 00009805 00009805 00009805 00009805 00009805 00009805 00009805 00009805	sub_9862 mov shl lea add mov lea add push add push call add inc call jl	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 ax, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : ds: bx, e: ds: bx, e: ds: bx, e: b2 cx, b2 : b2 : cx, b2 : cx, cx, cx, cx, cx, cx, cx, cx, cx, cx,	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
00009862 00009887 00009887 00009885 00009885 00009861 00009863 00009865 00009865 00009865 00009865 00009865 00009855 00009855	sub_9862 mov shl lea mov add add push call add push call inc cmp jl	b2 bx, b2 b b2 bx, b1 b2 ax, b2 b2 cx, b2 b2 cx, b2 b2 bx, b2 bx, b2	si 2 2 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	40)			
00009862 00009887 00009887 00009887 00009887 00009861 00009862 00009862 00009862 00009862 00009862 00009862 00009862 00009862 00009862	sub_9862 mov shl lea add mov lea add push add push call add inc call jl	b2 bx, b2 b b2 bx, b1 b2 ax, b2 b2 cx, b2 b2 cx, b2 b2 bx, b2 b2 bx b2 cx, b2 b2 bx b2 cx, b2 b2 by b2 by b2 b2 by b2	si 2 ss:[si+var_ xx xs:[si+var_ cx ax di littleendi 6	40)			
00009862 00009887 00009887 00009887 00009887 00009887 00009883 00009883 00009820 00009820 00009820 00009820 00009820	sub_9862 mov shl lea mov add add push call add push call inc cmp jl	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 ax, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : b2 cx, b2 : b2 : cx, b2 : cx,	si 2 2 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	40)			
00009862 00009887 00009887 00009887 00009887 00009861 00009862 00009862 00009862 00009862 00009862 00009862 00009802 00009802	sub_9862 mov shl lea mov add push add push call add call add inc cap jl	b2 bx, b2 : b2 bx, b1 : b2 ax, b2 : b2 ax, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : b2 bx, b2 : b2 cx, b2 : b2 : cx, b2 : cx,	si 2 3 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	40)			
00009862 00009887 00009887 00009887 00009887 00009887 00009883 00009883 00009863 00009863 00009863 00009863 0000985 0000985 0000985 0000985 0000985 0000985 0000985 0000985	sub_9862 mov shl lea mov add add push call add push call inc cmp jl	b2 bx, b2 b b2 bx, b1 b2 bx, b1 b2 x, b2 b2 x, b2 b2 x, b2 b2 bx, b2 d3: (bx), e d3: (bx	si 2 3 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	40)			

First changed fragment corresponds to this part of the original Salsa20 implementation:

```
for (i = 0; i < 16; ++i)
x[i] = z[i] = s20_littleendian(seq + (4 * i));</pre>
```

That's how it has been implemented in the Red Petya:

```
00008F87 loc 8F87:
                                         ; si \rightarrow i (index)
00008F87 mov
                     ax, si
00008F89 sh1
                     ax, 2
ax, di
                                         ; ax = (i << 2) -> i * 4
; seq + i * 4
00008F8C add
00008F8E push
                     ах
00008F8F call
                     <mark>s20_littleendian</mark> ; (seq + i * 4)
00008F92 pop
                     bx
00008F93 mov
                                         ; bx = i
; bx = i*2
                     bx, si
00008F95 add
                     bx, si
00008F97 lea
                     cx, [bp+z]
                                         ; dx = i*2
; bx = z + si*2
; z[i*2] = (WORD) <mark>s20_littleendian</mark>(seq+i*4)
00008F9A mov
                     dx, bx
00008F9C add
                     bx, cx
00008F9E mov
                     [bx], ax
                    bx, [bp+x]
bx, dx
00008FA0 lea
00008FA3 add
                                         ; bx = x+i*2
                                         ; i++
00008FA5 inc
                     si
00008FA6 mov
                                         ; x[i*2] = (WORD) <mark>s20_littleendian</mark>(seq+i*4)
                     [bx], ax
```

And the new version – from the Green Petya:

```
0000986F repeat16 1:
0000986F mov
                  ax, si
                                     ; ax = (i<<2) -> i*4
00009871 shl
                   ax, 2
                                     ; cx = (i * 4)
00009874 mov
                  cx, ax
00009876 add
                                     ; ax += seq
                  ax, di
                                     ; seq + (i*4)
00009878 push
                   ax
                                     ; i4 = cx = i*4
00009879 mov
                   [bp+i4], cx
0000987D call
                   s20_littleendian
00009880 pop
                  bx -
                                     ; cx = z
; bx = i4
00009881 lea
                  cx, [bp+z]
00009884 mov
                  bx, [bp+i4]
                                     ; bx = bx+cx = i4+z
00009888 add
                  bx, cx
                                     ; z[i4] = (WORD) <mark>s20_littleendian</mark>(seq+(i*4))
0000988A mov
                   [bx], ax
0000988C mov
                   [bx+2], dx
                                     ; z[i4+2] -> sign bit extension of z[i4]
                  ax, [bx]
bx, [bp+i4]
0000988F mov
                                     ; bx = i4
00009891 mov
00009895 lea
                                     ; cx = x
; bx = x + i4
                   cx, [bp+x]
00009898 add
                   bx, cx
                                     ; x[i4] = (WORD) <mark>s20_littleendian</mark>(seq+(i*4))
0000989A mov
                  [bx], ax
                                     ; x[i4+2] -> sign bit extension of x[i4]
0000989C mov
                   [bx+2], dx
0000989F inc
                   si
```

s20\_littleendian also changed, but very slightly – a bit extension has been added:

```
00009822 s20_littleendian proc near
00009822
00009822 arg_0= word ptr
                          - 4
00009822
00009822 push
                 bp
00009823 mov
                 bp, sp
00009825 push
                 si
                 si, [bp+arg_0]
00009826 mov
00009829 sub
                 al, al
0000982B mov
                 ah, [si+1]
0000982E mov
                 cl, [si]
00009830 sub
                 ch, ch
00009832 add
                 ax, cx
00009834 cwd
00009835 pop
                 si
00009836 leave
00009837 retn
00009837 s20_littleendian endp
```

Second changed fragment corresponds to this part of the original Salsa20 implementation:

```
for (i = 0; i < 16; ++i) {
    z[i] += x[i];
    s20_rev_littleendian(seq + (4 * i), z[i]);
}</pre>
```

That's how it has been implemented in the Red Petya:

		<b>*</b>
🗾 🚄 🔛		
00008FBF		
00008FBF 1oc 8F	BF:	; si = i (index)
00008FBF mov	bx, si	
00008FC1 add	bx, si	; bx = i * 2
00008FC3 lea	ax, [bp+x]	; ax = x
	cx, bx	
00008FC8 add	bx, ax	; $bx = x + (i*2)$
00008FCA mov	ax, [bx]	; ax = x[i*2]
00008FCC <b>lea</b>	bx, [bp+z]	; bx = z
00008FCF add	bx, cx	; bx + i*2
00008FD1 add	[bx], ax	; z[i*2] += x[i*2]
00008FD3 push	word ptr [bx]	
00008FD5 mov	ax, si	; ax = i
00008FD7 sh1	ax, 2	; ax = i*4
00008FDA add	ax, di	; ax = seq + i*4
00008FDC push	ах	
00008FDD call	s20_rev_little	eendian ; (seq+i*4, WORD z[i*2])
00008FE0 add	sp, 4	
00008FE3 inc	si	
00008FE4 cmp	si, 16	
00008FE7 jl	short loc_8FBF	; si = i (index)
·	_	

And the new version – from Green Petya:

```
🚺 🚄 🔛
000098B7
000098B7 repeat16 2:
                                  ; si -> i (index)
000098B7 mov
                 bx, si
000098B9 shl
                                  ; bx = i*4
                 bx, 2
000098BC lea
                 ax, [bp+x]
                                  ; ax = x
                                 ; cx = bx = i*4
000098BF mov
                 cx, bx
                                  ; bx = x + i*4
000098C1 add
                 bx, ax
                                  ; eax = DWORD x[i*4]
000098C3 mov
                 eax, [bx]
000098C6 <mark>lea</mark>
                 bx, [bp+z]
000098C9 add
                 bx, cx
                                  ; bx = z + i*4
000098CB add
                 [bx], eax
                                   z[i*4] = eax = x[i*4]
large dword ptr [bx] ; push DWORD z[i*4]
                                 ; seq+i*4
                 cx, di
000098D1 add
000098D3 push
                 CX
000098D4 call
                 s20_rev_littleendian ; (seq+i*4, DWORD z[i*4])
000098D7 add
                 sp, ó
000098DA inc
                 sì
000098DB cmp
                 si, 16
000098DE j1
                 short repeat16_2 ; si -> i (index)
```

Full reconstruction and comparison of implementations of this function: <u>https://gist.github.com/hasherezade/f59939f5d20ebdfd36343dfcae66bfa9</u>

#### New Petya, new bug

As we can see, the authors tried to fix the bug of using 16 bit long units where the 32 bit long units were required. The new implementation of Salsa looks *almost* correct... However, due to *just one bug*, it still needs only 8 valid characters of the key, out of 16!

The bug lies in invalid implementation of the function **s20\_littleendian**. That's how this function looks in the origial Salsa20:

```
static uint32_t s20_littleendian(uint8_t *b)
{
   return b[0] +
        (b[1] << 8) +
        (b[2] << 16) +
        (b[3] << 24);
}</pre>
```

And that's how the Petya's version looks:

```
static int16_t s20_littleendian(uint8_t *b)
{
   return b[0] +
        (b[1] << 8);
}</pre>
```

In the previous, Red Petya every second character of the key had no importance to the encryption/decryption. The pattern was: c?c?c?c?c?c?c?c?c?c? – where the c means a valid character and ? means any random character from the set.

Valid key – hpLehdbjdcVaMDGj (revealed at Stage 1 by Antipetya Live CD)



Accepted key hxLxhxbxdxVxMxGx :

The harddisks of your computer have been encrypted with an military grade encryption algorithm. There is no way to restore your data without a special key. You can purchase this key on the darknet page shown in step 2.

To purchase your key and restore your data, please follow these three easy steps:

- Download the Tor Browser at "https://www.torproject.org/". If you need help, please google for "access onion page".
- 2. Visit one of the following pages with the Tor Browser:

http://petya37h5tbhyvki.onion/MvAAfE http://petya5koahtsf7sv.onion/MvAAfE

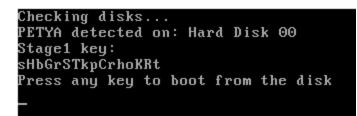
3. Enter your personal decryption code there:

13QuBe-L6ykaX-bBBChS-nuTkun-ZnJ5Ho-AUjnfn-7ULgEz-QVgPbo-DePmaL-vrV5A7-4CT3Fv-bAssPs-YKJDFT-9pQjNC-W1CdpX

If you already purchased your key, please enter it below.

Key: hxLxhxbxdxUxMxGx Decrypting sector 65954 of 126464 (52%) In the current case, the pattern is a bit different (and more difficult to exploit): **cc??cc??cc?? cc??**. See example below:

Valid key – sHbGrSTkpCrhoKRt (revealed at Stage 1 by Antipetya Live CD)



Accepted key – sHxxrSxxpCxxoKxx :

```
The harddisks of your computer have been encrypted with an military grade
encryption algorithm. There is no way to restore your data without a special
key. You can purchase this key on the darknet page shown in step 2.
To purchase your key and restore your data, please follow these three easy
steps:
1. Download the Tor Browser at "https://www.torproject.org/". If you need
  help, please google for "access onion page"
2. Visit one of the following pages with the Tor Browser:
   http://petya3jxfp2f7g3i.onion/6QS97b
   http://petya3sen7dyko2n.onion/6QS97b
3. Enter your personal decryption code there:
   b6QS97-bTS9AL-ETjGF2-yKE5Lt-GhJ3qG-zXeZTg-nTiUwq-aMXeEd-m4EG4M-Cb4Dgq-
  8Q6RLE-V5NpKy-7MxtJU-KwjLnw-1PEjWL-908fA1
If you already purchased your key, please enter it below.
Key: sHxxrSxxpCxxoKxx
Decrypting sector 23168 of 126432 (18%)
```

#### Verification buffer

Similar to the previous version, a verification buffer is used in order to check whether or not the provided key is valid. However, values expected in the verification buffer changed. In the green Petya, a key was passed as valid if the verification buffer got filled by ASCII character '7' (that is byte 0x37). Now, the byte 0x7 has been used.

Checking characters of the validation buffer:

in red Petya:

```
        00008522
        mov
        si, word ptr [bp+var_4]

        00008525
        cmp
        [bp+si+sector_55_buf], 37h
        ; '7'

        0000852A
        jnz
        failed
```

in green Petya

```
        00008534 mov
        si, word ptr [bp+var_4]

        00008537 cmp
        [bp+si+sector_55_buf], 7

        0000853C jnz
        failed
```

#### Stability

In the Red Petya, interrupting the fake CHKDSK caused real problems. Even after having a correct key full disk was not decrypted correctly – because Petya didn't check which sectors are encrypted and which are not, and was applying Salsa again on everything. In the Green edition authors improved it.

Yet, some victims of Petya reported to us, that they encountered the situation, where they bought a valid key but still the disk wasn't decrypted properly. That's why we recommend making a dump of the full disk as soon as you notice that you are infected with Petya (before trying any decryption methods).

Fragment of the talk between the victim and the attackers. Till now, user didn't got either his data or his bitcoins back:

You (2016-05-19 05:36:43) I tried to put the HDD in a different computer. Booting works. It starts decrpyting and stops with a green screen to reboot. After reboot it boots back to your Skull Warning
You (2016-05-19 05:36:43) its quite annoying after paying almost 2 BC
Support (2016-05-19 05:36:43) yes, petya is well tested and we nevergot negativ feedback. mhhh maybe the bios configuration wasnt wirte back completly
can u put your hdd in different computer to look at file system?

## Conclusion

The new Petya comes with significant improvements. The authors realized the weakness and tried to make appropriate fixes in the code. However, they left another flaw that weakens the encryption. Unfortunately, <u>the previous approach</u>, <u>based on genetic algorithm</u> will not work this time – due to the different specifics of the generated output. The remaining solution seems to be only bruteforce of the 8 characters. Further research about the possibility of writing a decryptor is in progress.

The idea of making a bundle of two completely different ransomwares is new and creative. The group of cybercriminals who released it seems to do everything in order to gain clients on the black market. Probably the same group released other ransomware before: <u>Chimera</u> and <u>Rokku</u>. The main method of distribution used by them is via targeted campaigns of malicious e-mails. That's why we recommend to pay more attention on the received attachments and be very cautious. We can expect, that they will come with some new ideas in the future.

## Appendix

http://www.bleepingcomputer.com/news/security/petya-is-back-and-with-a-friend-namedmischa-ransomware/ – Bleeping Computer about Mischa

#### About the previous (red) version of Petya:

https://blog.malwarebytes.org/threat-analysis/2016/04/petya-ransomware/