

Dissecting DEloader malware with obfuscation • Raashid Bhat

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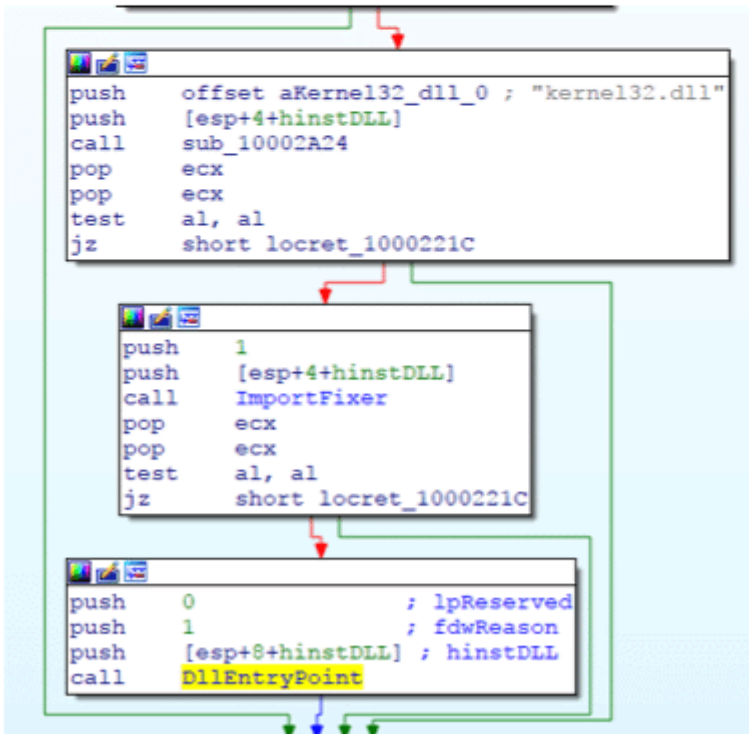
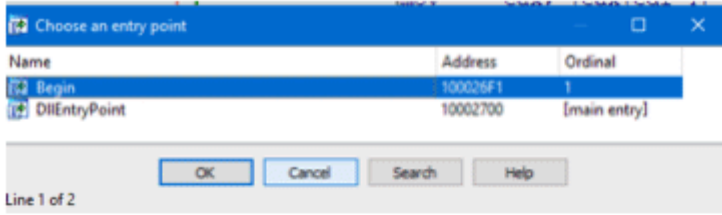
[Dissecting DEloader malware with obfuscation](#)

DEloader is a loader malware which is mostly used to load Zeus banking trojan . It is a stealth malware designed to keep the payload hidden and encrypted in the memory . A payload is dynamically retrieved from a remote https server . So far there have been 3 versions of DEloader captured in the wild . Version **0x10E0700** , **0x1050500h** and **0x1120300h**. More recently in version **0x1120300h** they added code obfuscation

Main loader file is a DLL with export named as **'start'** or **'begin'** . These exports are called by packer .

Essentially because this DLL is memory loaded image , imports and images are relocated via the code in these

exports



Earlier version included a share file map as a marker for infection . Shared file mapping would contain necessary information for the Deloader to run

```
OpenInternalMapping proc near
Name= byte ptr -80h
dst= dword ptr 4

sub     esp, 80h
lea     eax, [esp+80h+Name]
push    ebx
push    esi
push    edi
push    offset BASECONFIG_aFucker ; "fucker"
push    offset aShared_S ; "shared_%s"
push    80h
push    eax
call    FormatString
add     esp, 10h
lea     eax, [esp+8Ch+Name]
push    eax ; lpName
xor     ebx, ebx
push    ebx ; bInheritHandle
mov     esi, 0F001Fh
push    esi ; dwDesiredAccess
call    ds:OpenFileMappingA
mov     edi, eax
test    edi, edi
jnz     short loc_100017CC
```

If the mapping is found, the data from the map is fed to decoding algorithm which is based on Rc4 and decodes using a fixed state buffer . This Algorithm is later used to decode buffer downloaded from c2 .

```
loc_1000275B:
inc     bl
movzx   esi, bl
mov     dl, [esi+edi]
add     dh, dl
movzx   ecx, dh
mov     al, [ecx+edi]
mov     [esi+edi], al
mov     [ecx+edi], dl
movzx   ecx, byte ptr [esi+edi]
movzx   eax, dl
add     ecx, eax
and     ecx, 0FFh
mov     al, [ecx+edi]
mov     ecx, [esp+10h+dst]
xor     [ecx+ebp], al
inc     ebp
cmp     ebp, [esp+10h+len]
jnb     short loc_1000275B
```

Buffer can be either downloaded from c2 or the previously saved one is extracted from registry , which is later decoded using an embedded rc4 state buffer .

```

loc_10001E2A:          ; "laevwoa"
push    offset aLaevwoa
push    offset aSoftwareMicros ; "Software\\Microsoft\\%s"
lea     eax, [esp+708h+SubKey]

```

```

push    40h
pop     ecx
mov     esi, offset StateBuffer
lea     edi, [esp+70Ch+var_5B4]
rep movsd
lea     eax, [esp+70Ch+var_5B4]
push   eax
push   29Ch
push   ebp          ; Bytes
movsw
call   DecodeChunk
lea   eax, [esp+718h+mem]
push  eax
push  ebp
call  LoadSavedConfigData
add   esp, 14h
test  al, al
jz   short loc_10001F13

```

C2's are present in an embedded structure known baseconfig which consists configuration and c2's address necessary for the loader to operate . In both the versions static config in encoded state

It can have single or multiple c2's . Each of them is separated by a semi-colon ';' .

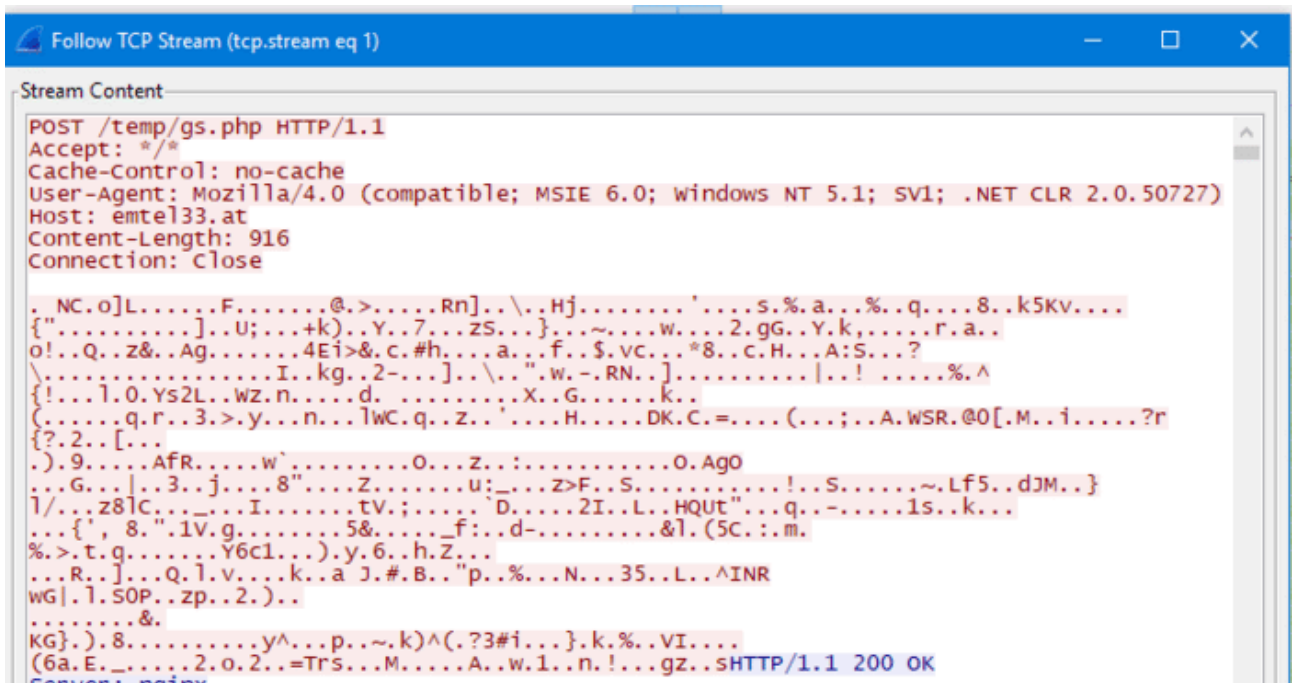
In earlier versions c2 url was present as an encoded resource on a remote https server . And was downloaded using a get HTTP/HTTPSs request

```

.rdata:100043CA          db  0
.rdata:100043CB  aHttpsAspectd t db 'https://aspecto.top/dpr.bin; https://prisectos.top/dpr.bin',0
.rdata:100043CB          ; DATA XREF: c2Comm+5↑o
.rdata:10004406          align 4
.rdata:10004408  a_xs          db  '_Xx|',0
.rdata:1000440D          align 2
.rdata:1000440E          db  2
.rdata:1000440F          db  0
.rdata:10004410          db  18h

```

However in the latest version, it includes a URL where encoded system internal data is posted and in return an encoded data buff is returned back .

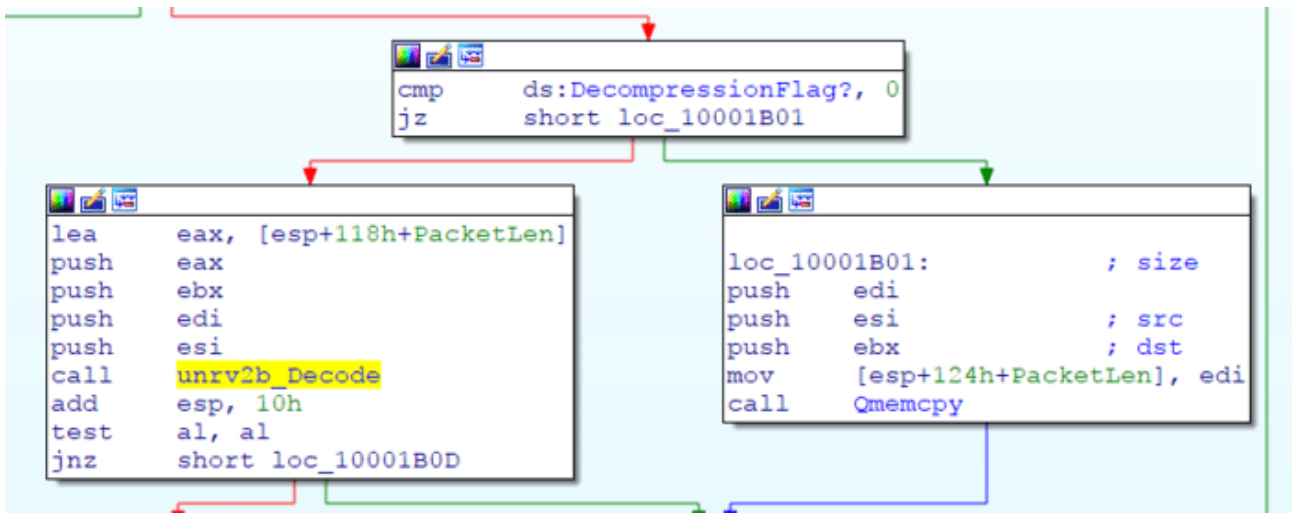


This data is encoded with the same rc4state buffer extracted from static config embedded in the binary .Depending upon an internal flag it could be compressed as well . The compression algorithm used is unrV2b which happens to be the same one used in traditional Zeus malware .Also integrity of data is checked against a CRC32 hash DWORD present at the end of the data packet raw response can represented as

```

struct RawResponse
{
    BYTE Data[len - 4];
    DWORD CRC32Data;
};

struct
{
    __int64 DecompressionLength;
    BYTE CompressedData[]
};
    
```



After decompression data packet is arranged in a structure which consists of

```

struct InternalC2Parsed
{
    unsigned int Placeholder = 0x1000000;
    unsigned int Version; // 4
    void *PEBuffer_32bit;
    unsigned int PEBuffer_32bit_len;
    void *PEBuffer_64bit;
    unsigned int PEBuffer_64bit_len;
    void *C2StructDecompressed;
    int C2StructDecompressed_len;
};
    
```

Depending upon the type of system a particular type of payload(32bit or 64bit) payload is injected in process memory . If the system happens to be 64bit , a well known technique “heavens gate” is used to inject to 64bit process from a 32 bit running process

```

.text:100016A5          movl   [ebp+var_34], xmm0
.text:100016AA          mov    dword ptr [ebp+var_2C], eax
.text:100016AD          mov    dword ptr [ebp+var_2C+4], edx
.text:100016B0          mov    [ebp+var_4], esp
.text:100016B3          and    esp, 0FFFFFF0h
.text:100016B6          push  33h
.text:100016B8          call  $+5 ; JUMP 0x33SEG
.text:100016BD          add    [esp+48h+var_48], 5
.text:100016C1          retf
.text:100016C1          sub_10001601 endp ; sp-analysis failed
.text:100016C2          ; -----
.text:100016C2          dec    eax ; 64bit payload for injection
.text:100016C3          mov    ecx, [ebp-0Ch]
    
```

Following python script demonstrates the ability to decode and decompress

```
#!/usr/bin/env python

import ucl
def PRGA(S):
    i = 0
    j = 0
    while True:
        i = (i + 1) % 256
        j = (j + S[i]) % 256
        S[i], S[j] = S[j], S[i] # swap

        K = S[(S[i] + S[j]) % 256]
        yield K

if __name__ == '__main__':
    plaintext = open("Bindata", "rb").read()
    import array

    keystream = [
0xD7, 0x81, 0x83, 0xA6, 0x59, 0x4B, 0x88, 0x32, 0xFB, 0x8D, 0x7A, 0x64, 0x08, 0x9F, 0x6D, 0x01,
0x2C, 0xD8, 0x50, 0xCE, 0xA3, 0x4A, 0xF9, 0x21, 0x40, 0x91, 0xE4, 0x28, 0x22, 0xAA, 0x41, 0x0D,
0x68, 0x44, 0xA7, 0xB8, 0xA5, 0xFE, 0x3A, 0x2F, 0x7C, 0xDA, 0x37, 0x94, 0x46, 0x92, 0x86, 0x0A,
0x25, 0xEA, 0x45, 0xB1, 0xAE, 0x7B, 0xE2, 0x3F, 0xBC, 0x7D, 0x84, 0x9A, 0xE5, 0x77, 0x0F, 0xA2,
0xDD, 0x1A, 0x5F, 0xFA, 0x78, 0x67, 0x12, 0x02, 0x03, 0x3B, 0x65, 0x62, 0xF5, 0xBE, 0x8C, 0x27,
0x9D, 0x69, 0xA8, 0x56, 0x5E, 0xE6, 0x61, 0xFF, 0x72, 0x5C, 0x19, 0xD6, 0xD4, 0x6A, 0x52, 0xD2,
0xDC, 0x55, 0xDF, 0x70, 0x18, 0x0C, 0xEE, 0x87, 0x95, 0x07, 0xA1, 0x05, 0xA4, 0x5D, 0xE1, 0x06,
0xB0, 0xC0, 0x29, 0x80, 0x53, 0xE7, 0xE3, 0x93, 0x16, 0xF2, 0x1B, 0x96, 0xDB, 0x90, 0xAC, 0xF6,
0x7E, 0x6F, 0xF1, 0x6C, 0xB6, 0xF4, 0x63, 0xB3, 0x8A, 0xC3, 0xFC, 0x8F, 0x1F, 0x3D, 0x9C, 0x2B,
0xB9, 0xCB, 0x35, 0x2D, 0xA0, 0xC6, 0x74, 0xFD, 0xBF, 0x23, 0xEB, 0xB5, 0x89, 0x82, 0x30, 0xBB,
0x0B, 0x76, 0x17, 0x4F, 0x4E, 0x1E, 0xD9, 0x58, 0x13, 0x6B, 0x26, 0x9E, 0xD0, 0xE0, 0x48, 0xF0,
0x6E, 0xB4, 0x0E, 0xC4, 0xEC, 0x00, 0xD1, 0xCF, 0xC8, 0x7F, 0x20, 0x38, 0x79, 0xCD, 0x49, 0xC7,
0x47, 0xED, 0x31, 0xCA, 0xC1, 0x39, 0xC9, 0x98, 0x1D, 0x33, 0x5A, 0x3E, 0x51, 0x4C, 0x8B, 0x24,
0xB2, 0xB7, 0x4D, 0xE8, 0x54, 0xEF, 0x9B, 0xC5, 0x09, 0xF7, 0x2A, 0x3C, 0xBD, 0x36, 0x71, 0x2E,
0x15, 0xF3, 0xA9, 0x60, 0x10, 0xAF, 0xC2, 0x73, 0x97, 0x34, 0x66, 0x99, 0x8E, 0xDE, 0xAD, 0xAB,
0xBA, 0xF8, 0x11, 0xD5, 0x75, 0x43, 0x57, 0x04, 0xCC, 0xE9, 0x42, 0x85, 0x14, 0x1C, 0x5B, 0xD3
]

arr = array.array("B", keystream)
keystream = PRGA(arr)
import sys
finBuf = array.array("B")

i = 0
for c in plaintext:
```

```
finBuf.append(ord(c) ^ keystream.next())

i = i + 1

open("FinalData.bin", "wb").write(finBuf.tostring())
```

and to finally decompress the data we can use CTYPES to call the following subroutine in python

<https://github.com/wt/coreboot/blob/master/payloads/bayou/nrv2b.c>

```
#ifndef ENDIAN
#define ENDIAN 0
#endif
#ifndef BITSIZE
#define BITSIZE 32
#endif

#define GETBIT_8(bb, src, ilen) \
    (((bb = bb & 0x7f ? bb*2 : ((unsigned)src[ilen++]*2+1)) >> 8) & 1)

#define GETBIT_LE16(bb, src, ilen) \
    (bb*=2,bb&0xffff ? (bb>>16)&1 : (ilen+=2,((bb=(src[ilen-2]+src[ilen-1]*256)*2+1)>>16)&1))
#define GETBIT_LE32(bb, src, ilen) \
    (bc > 0 ? ((bb>>--bc)&1) : (bc=31,\
    bb=*(const uint32_t *)((src)+ilen),ilen+=4,(bb>>31)&1))

#if ENDIAN == 0 && BITSIZE == 8
#define GETBIT(bb, src, ilen) GETBIT_8(bb, src, ilen)
#endif
#if ENDIAN == 0 && BITSIZE == 16
#define GETBIT(bb, src, ilen) GETBIT_LE16(bb, src, ilen)
#endif
#if ENDIAN == 0 && BITSIZE == 32
#define GETBIT(bb, src, ilen) GETBIT_LE32(bb, src, ilen)
#endif

static unsigned long unrv2b(uint8_t * src, uint8_t * dst, unsigned long *ilen_p)
{
    unsigned long ilen = 0, olen = 0, last_m_off = 1;
    uint32_t bb = 0;
    unsigned bc = 0;
    const uint8_t *m_pos;

    // skip length
    src += 4;
    /* FIXME: check olen with the length stored in first 4 bytes */
```

```
for (;;) {
    unsigned int m_off, m_len;
    while (GETBIT(bb, src, ilen)) {
        dst[olen++] = src[ilen++];
    }

    m_off = 1;
    do {
        m_off = m_off * 2 + GETBIT(bb, src, ilen);
    } while (!GETBIT(bb, src, ilen));
    if (m_off == 2) {
        m_off = last_m_off;
    } else {
        m_off = (m_off - 3) * 256 + src[ilen++];
        if (m_off == 0xffffffffU)
            break;
        last_m_off = ++m_off;
    }

    m_len = GETBIT(bb, src, ilen);
    m_len = m_len * 2 + GETBIT(bb, src, ilen);
    if (m_len == 0) {
        m_len++;
        do {
            m_len = m_len * 2 + GETBIT(bb, src, ilen);
        } while (!GETBIT(bb, src, ilen));
        m_len += 2;
    }
    m_len += (m_off > 0xd00);

    m_pos = dst + olen - m_off;
    dst[olen++] = *m_pos++;
    do {
        dst[olen++] = *m_pos++;
    } while (--m_len > 0);
}

*ilen_p = ilen;

return olen;
}
```

Finally after decoding and decompression a valid PE file is obtained . A file size of 1.05MB.

```

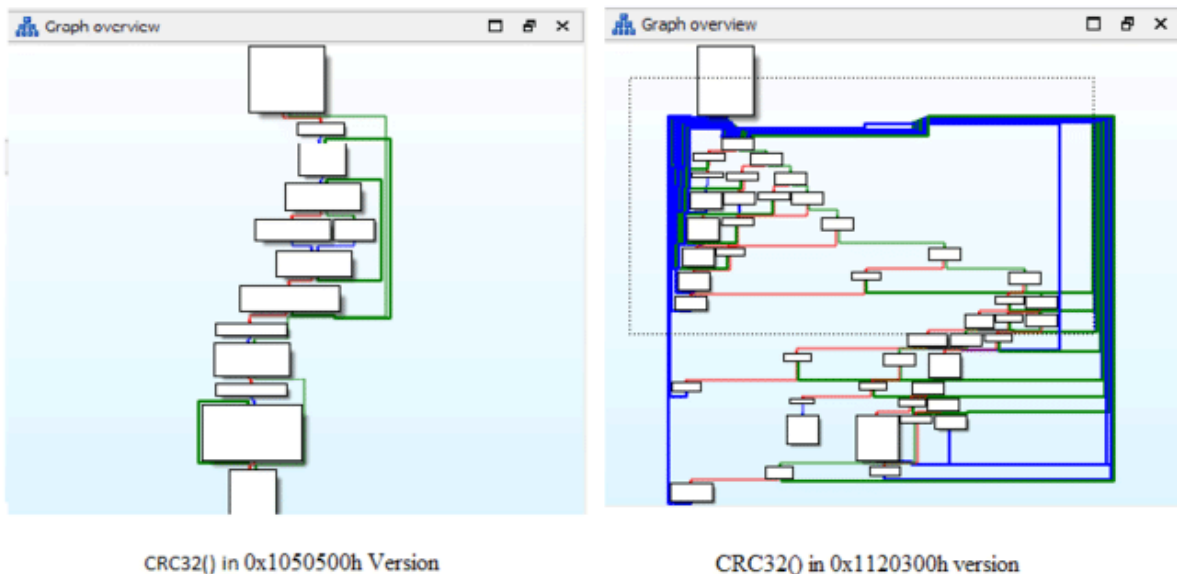
0000h: 4D 5A 90 00 03 00 00 00 04 00 00 00 FF FF 00 00 MZ.....ÿÿ..
0010h: B8 00 00 00 00 00 00 00 40 00 00 00 00 00 00 00 ,.....@.....
0020h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0030h: 00 00 00 00 00 00 00 00 00 00 00 00 00 01 00 00 .....
0040h: 0E 1F BA 0E 00 B4 09 CD 21 B8 01 4C CD 21 54 68 ..°..'.Í!_.LÍ!Th
0050h: 69 73 20 70 72 6F 67 72 61 6D 20 63 61 6E 6E 6F is program canno
0060h: 74 20 62 65 20 72 75 6E 20 69 6E 20 44 4F 53 20 t be run in DOS
0070h: 6D 6F 64 65 2E 0D 0D 0A 24 00 00 00 00 00 00 00 mode....$......
0080h: 9F 58 72 17 DB 39 1C 44 DB 39 1C 44 DB 39 1C 44 ÝXr.Û9.DÛ9.DÛ9.D
0090h: 06 C6 D2 44 D9 39 1C 44 2A FF D3 44 E1 39 1C 44 .ËÖDÛ9.D*ÿÓDá9.D
00A0h: 2A FF D1 44 C5 39 1C 44 2A FF D2 44 6A 39 1C 44 *ÿÑDÁ9.D*ÿÏDj9.D
00B0h: 19 D5 CE 44 D7 39 1C 44 F8 D6 D2 44 DA 39 1C 44 .ÏÍD×9.DøÏÖDÛ9.D
00C0h: 19 D5 D2 44 3A 38 1C 44 06 C6 CC 44 D9 39 1C 44 .ÏÖD:8.D.ËÍDÛ9.D
00D0h: 06 C6 D7 44 C2 39 1C 44 DB 39 1D 44 83 38 1C 44 .Ë×DÁ9.DÛ9.Df8.D
00E0h: 19 D5 D3 44 DD 39 1C 44 DB 39 1C 44 E3 39 1C 44 .ÏÓDÝ9.DÛ9.Dá9.D
00F0h: 19 D5 D6 44 DA 39 1C 44 19 D5 D0 44 DA 39 1C 44 .ÏÖDÛ9.D.ÏÐDÛ9.D
0100h: 52 69 63 68 DB 39 1C 44 00 00 00 00 00 00 00 00 RichÛ9.D.....
0110h: 50 45 00 00 4C 01 04 00 E0 DE D4 59 00 00 00 00 PE..L...àPÖY....
0120h: 00 00 00 00 E0 00 02 21 0B 01 0B 00 00 D8 19 00 ....à...!.....Ø..
0130h: 00 5C 08 00 00 00 00 00 29 51 18 00 00 10 00 00 .\.....)Q.....
0140h: 00 F0 19 00 00 00 00 10 00 10 00 00 00 02 00 00 .ð.....
0150h: 06 00 00 00 00 00 00 00 06 00 00 00 00 00 00 00 .....

```

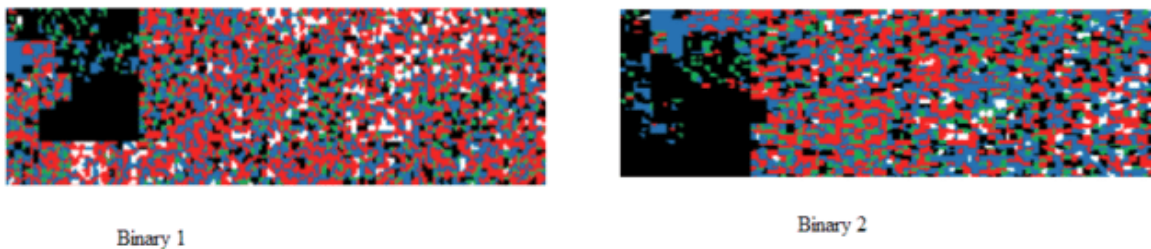
Source code level obfuscation .

In a more recent version 0x1120300h source code level obfuscation was added . This type of obfuscation is known as opaque predicates which makes the process of reverse engineering bit difficult . The basic Idea behind this technique is to include calculation based comparison instruction which end with a conditional jump , which are not the part of the original code , but are the part of code path .

In the images below a comparison is shown between a CRC32() function in version **0x1120300h** and an earlier version **0x1050500h**. Which demonstrates the multiple junk instructs and paths added with inclusion of opaque predicates



This happens to be quite evident in the entropy comparison of the binary in whole .



Even the downloaded payload which happens to be a version of traditional Zeus banking malware is also obfuscated , which generally in its unpacked form is detected by most of then antivirus scans , but due to code

level obfuscation is marked clean by most of the major anti virus engines

AhnLab-V3	✔ Clean	Antiy-AVL	✔ Clean
Avast	✔ Clean	Avast Mobile Security	✔ Clean
AVG	✔ Clean	Avira	✔ Clean
AVware	✔ Clean	Baidu	✔ Clean
Bkav	✔ Clean	CAT-QuickHeal	✔ Clean
ClamAV	✔ Clean	CMC	✔ Clean
Cylance	✔ Clean	Cyren	✔ Clean
eGambit	✔ Clean	Endgame	✔ Clean
ESET-NOD32	✔ Clean	F-Prot	✔ Clean
Fortinet	✔ Clean	Ikarus	✔ Clean
Jiangmin	✔ Clean	K7AntiVirus	✔ Clean
K7GW	✔ Clean	Kaspersky	✔ Clean
Kingsoft	✔ Clean	Malwarebytes	✔ Clean
McAfee	✔ Clean	McAfee-GW-Edition	✔ Clean
Microsoft	✔ Clean	NANO-Antivirus	✔ Clean
nProtect	✔ Clean	Palo Alto Networks	✔ Clean
Panda	✔ Clean	Qihoo-360	✔ Clean
Rising	✔ Clean	SentinelOne	✔ Clean

conclusion :

Deloader is still under heavy development . DeLoader has consistently evolved since past few years . With the addition of a hard obfuscation technique is it quite sure that the authors of deloader want to make this analysis hard and apparently makes it slip the anti virus filter . The use of encryption and compression make the data sent around the command and control server cryptic and hard to detect using a pattern . The payload which s mostly being delivered is a financial malware , designed to steal banking credentials , which makes it clear that authors are inclined towards monetization of injecting machines .

15

Kudos

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Kudos